Introduction to Database Systems CSE 444

Lecture 19: Operator Algorithms

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Why Learn About Op Algs?

- Implemented in commercial DBMSs
 - DBMSs implement different subsets of known algorithms
- Good algorithms can greatly improve performance
- Need to know about physical operators to understand query optimization

Cost Parameters

- In database systems the data is on disk
- Cost = total number of I/Os
- Parameters:
 - B(R) = # of blocks (i.e., pages) for relation R
 - T(R) = # of tuples in relation R
 - V(R, a) = # of distinct values of attribute a
 - When a is a key, V(R,a) = T(R)
 - When a is not a key, V(R,a) can be anything <= T(R)
- Main constraint: **M = # of memory (buffer) pages**

Cost

- Cost of an operation = number of disk I/Os to:
 - Read the operands
 - Compute the result
- Cost of writing the result to disk is *not included* Need to count it separately when applicable

Outline for Today

Join operator algorithms

- One-pass algorithms (Sec. 15.2 and 15.3)
- Index-based algorithms (Sec 15.6)
- Two-pass algorithms (Sec 15.4 and 15.5)
- Note about readings:
 - In class, we will discuss only algorithms for join operator (because other operators are easier)
 - Read the book to get more details about these algs
 - Read the book to learn about algs for other operators

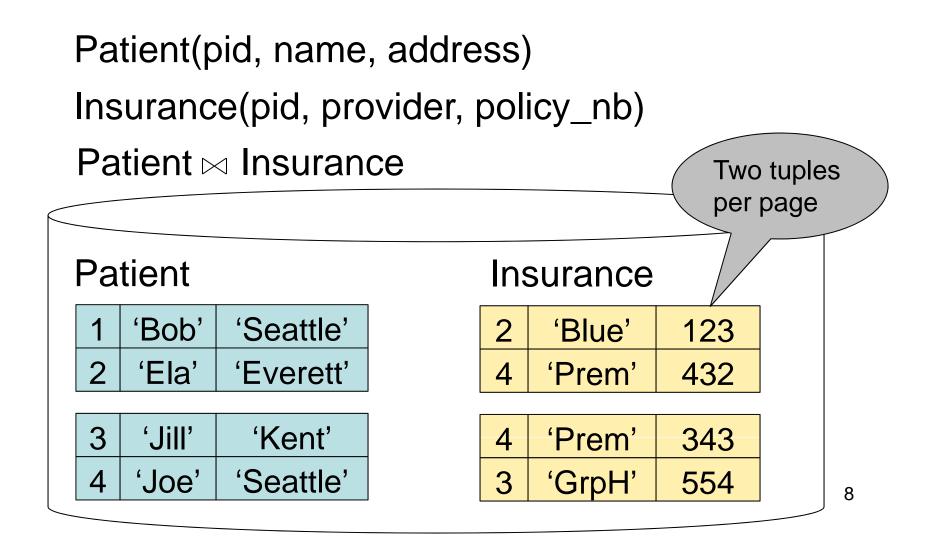
Basic Join Algorithms

- Logical operator:
 - Product(pname, cname) ⋈ Company(cname, city)
- Propose three physical operators for the join, assuming the tables are in main memory:

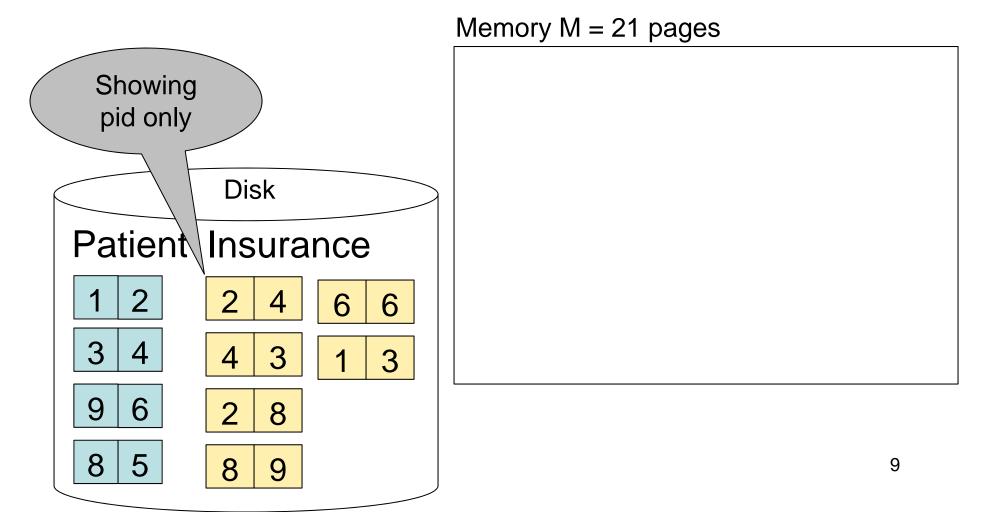
Hash Join

Hash join: $R \bowtie S$

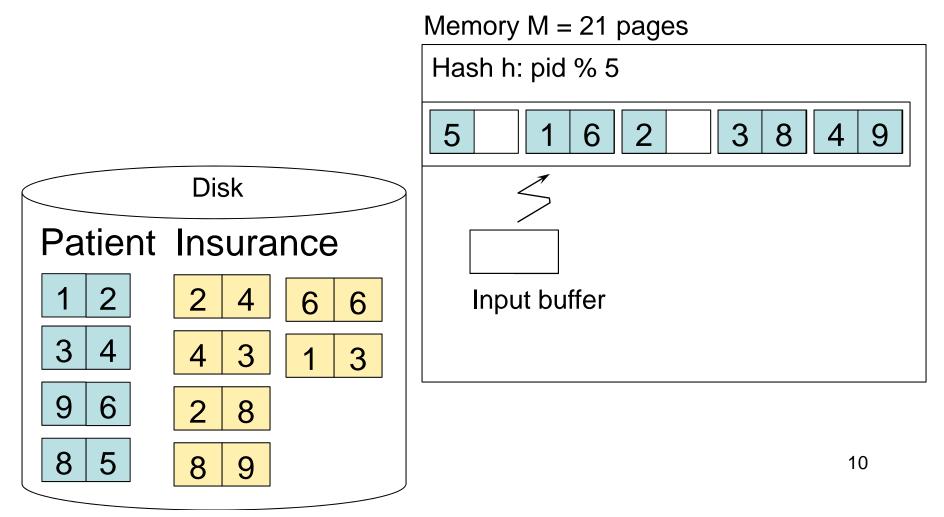
- Scan R, build buckets in main memory
- Then scan S and join
- Cost: B(R) + B(S)
- One-pass algorithm when B(R) <= M
 - By "one pass", we mean that the operator reads its operands only once. It does not write intermediate results back to disk.



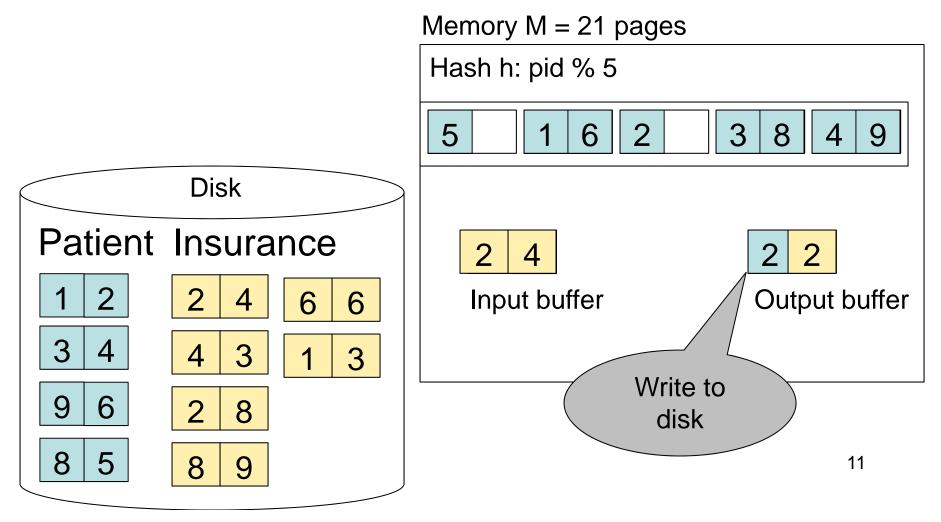
Patient \bowtie Insurance



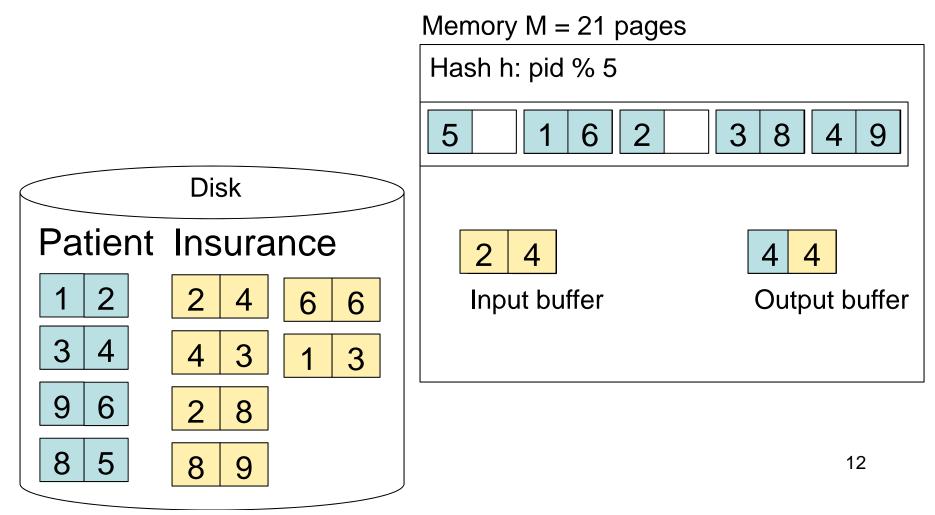
Step 1: Scan Patient and create hash table in memory



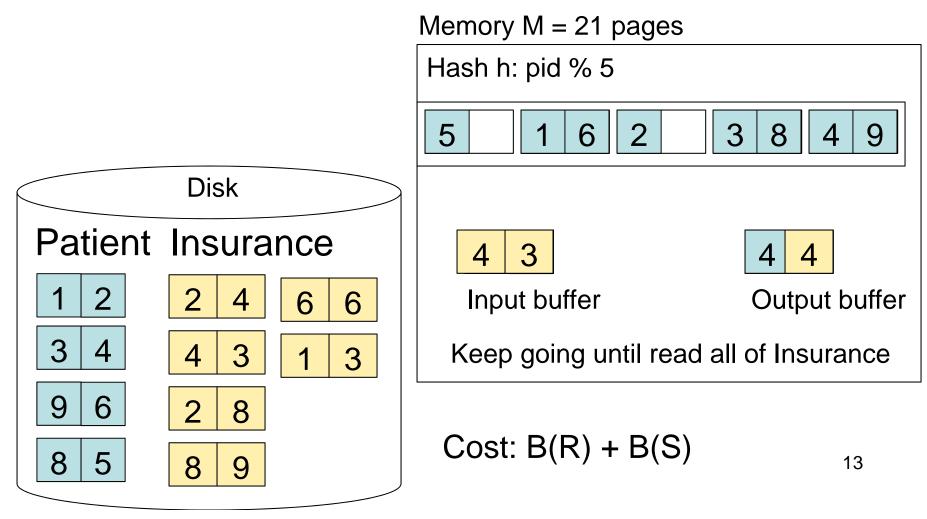
Step 2: Scan Insurance and probe into hash table



Step 2: Scan Insurance and probe into hash table



Step 2: Scan Insurance and probe into hash table



Hash Join Details

```
Open() {
H = newHashTable();
S.Open();
x = S.GetNext();
while (x != null) {
         H.insert(x); x = S.GetNext();
S.Close();
R.Open();
buffer = [];
```

Hash Join Details

```
GetNext() {
while (buffer == []) {
     x = R.GetNext();
     if (x==Null) return NULL;
     buffer = H.find(x);
}
z = buffer.first();
buffer = buffer.rest( );
return z;
```

Hash Join Details

Close() { release memory (H, buffer, etc.); R.Close()

Nested Loop Joins

- Tuple-based nested loop R ⋈ S
- R is the outer relation, S is the inner relation

for each tuple r in R do

for each tuple s in S do

if r and s join then output (r,s)

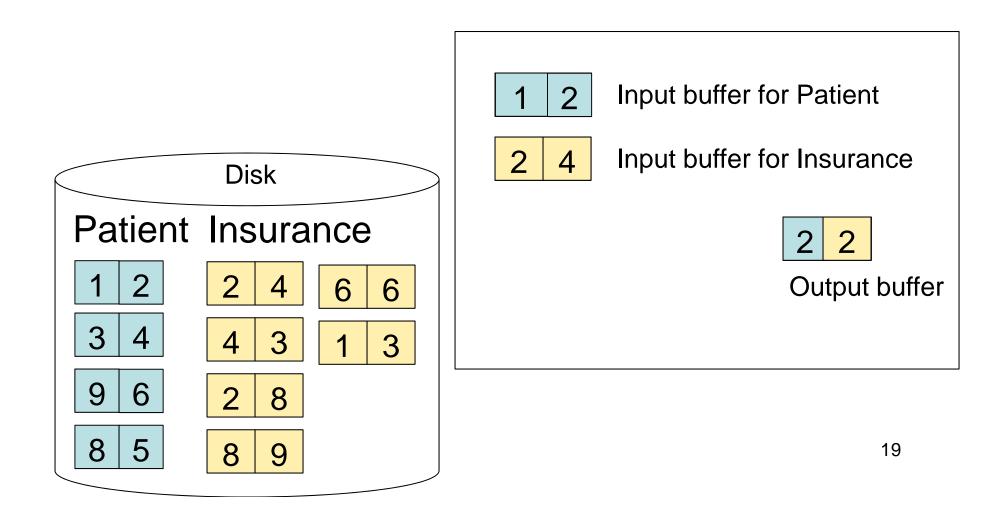
- Cost: B(R) + T(R) B(S)
- Not quite one-pass since S is read many times

Page-at-a-time Refinement

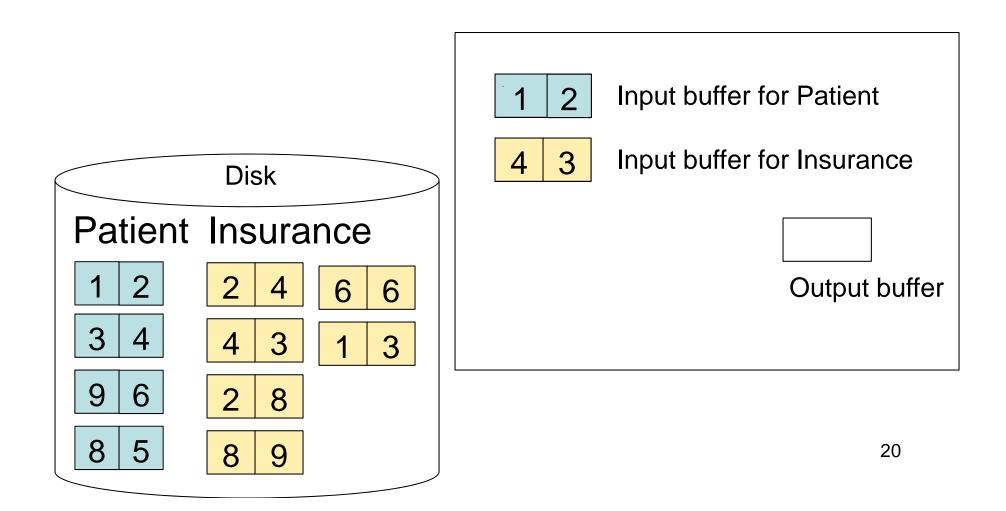
for each page of tuples r in R do for each page of tuples s in S do for all pairs of tuples if r and s join then output (r,s)

• Cost: B(R) + B(R)B(S)

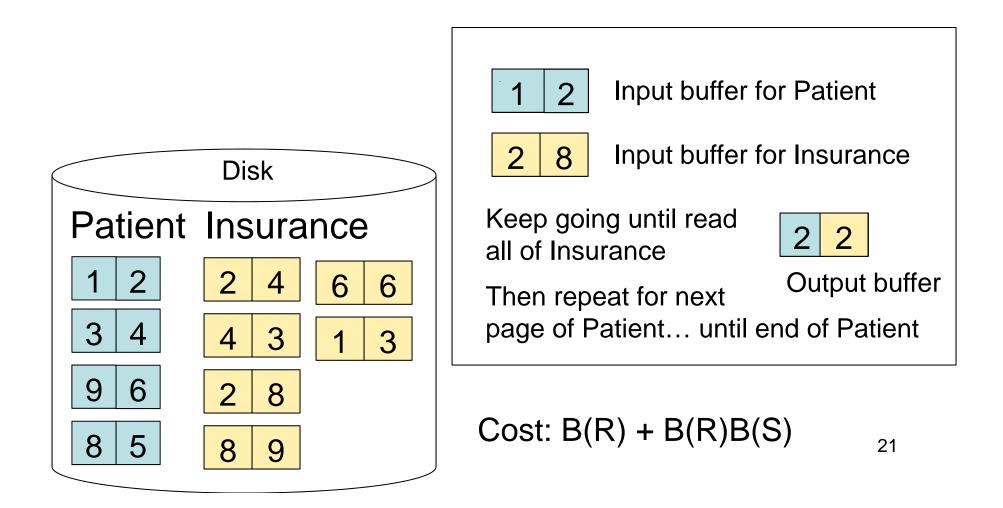
Nested Loop Example



Nested Loop Example



Nested Loop Example

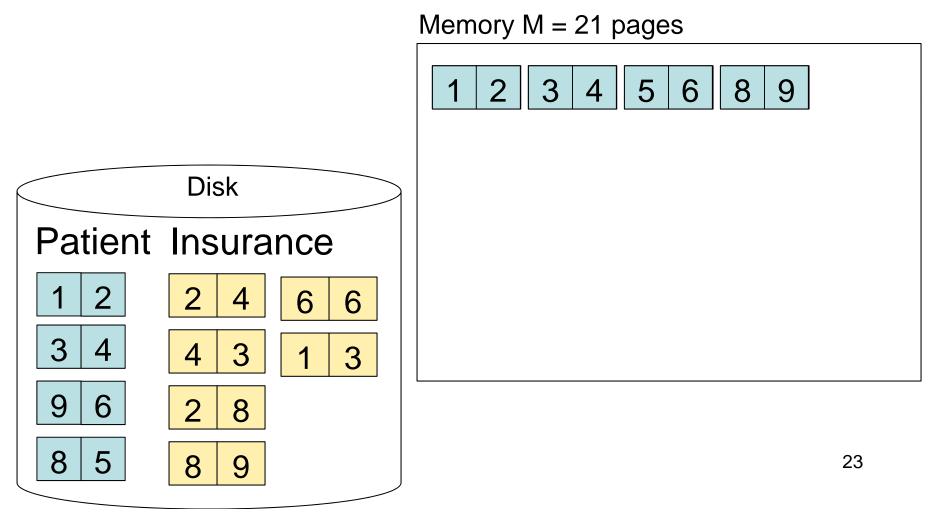


Sort-Merge Join

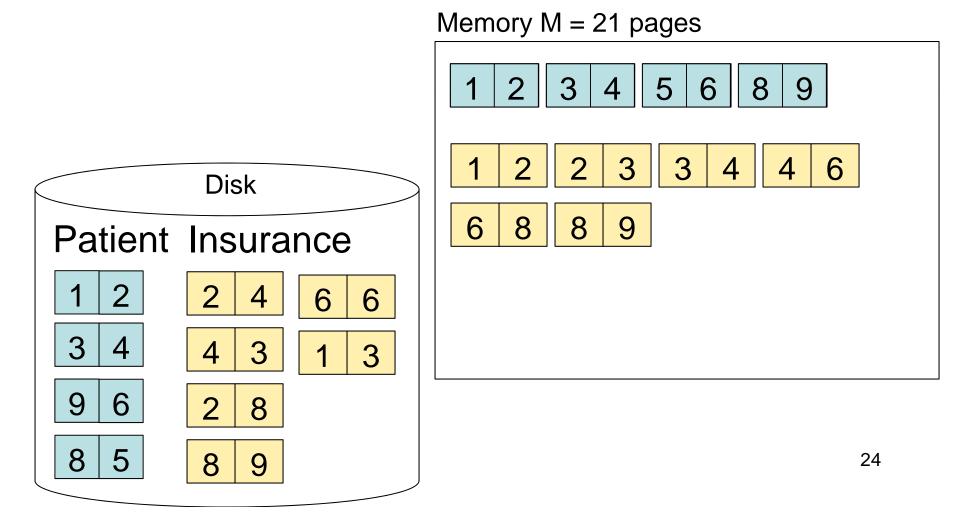
Sort-merge join: R ⋈ S

- Scan R and sort in main memory
- Scan S and sort in main memory
- Merge R and S
- Cost: B(R) + B(S)
- One pass algorithm when $B(S) + B(R) \le M$
- Typically, this is NOT a one pass algorithm

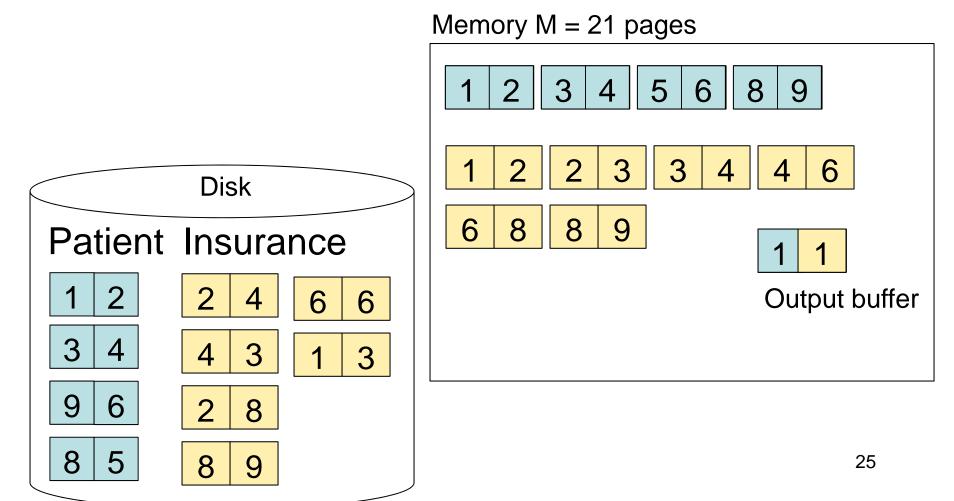
Step 1: Scan Patient and sort in memory



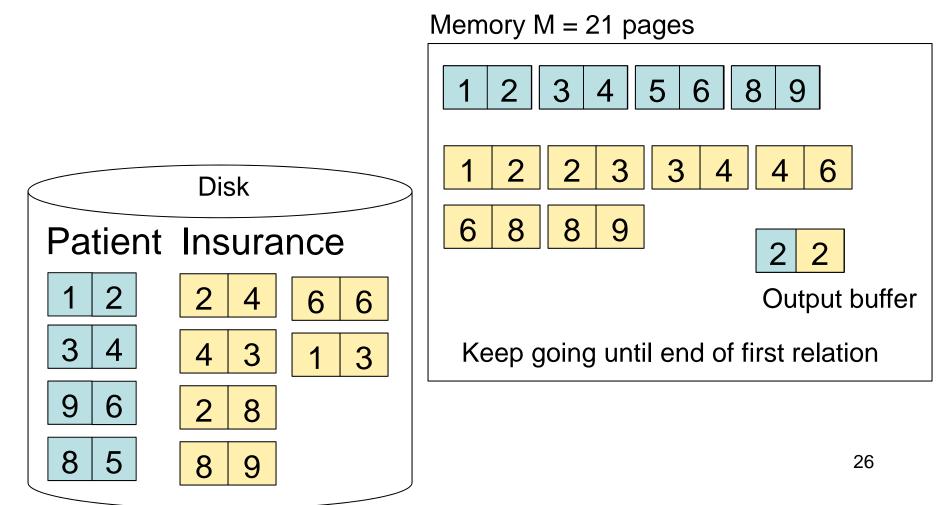
Step 2: Scan Insurance and sort in memory



Step 3: Merge Patient and Insurance



Step 3: Merge Patient and Insurance



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Review: Access Methods

• Heap file

- Scan tuples one at the time
- Hash-based index
 - Efficient selection on equality predicates
 - Can also scan data entries in index
- Tree-based index
 - Efficient selection on equality or range predicates
 - Can also scan data entries in index

Index Based Selection

- Selection on equality: $\sigma_{a=v}(R)$
- V(R, a) = # of distinct values of attribute a
- Clustered index on a: cost B(R)/V(R,a)
- Unclustered index on a: cost T(R)/V(R,a)
- Note: we ignored I/O cost for index pages

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Index Based Selection

• Example:

$$B(R) = 2000$$

T(R) = 100,000
V(R, a) = 20

cost of
$$\sigma_{a=v}(R) = ?$$

- Table scan: B(R) = 2,000 I/Os
- Index based selection
 - If index is clustered: B(R)/V(R,a) = 100 I/Os
 - If index is unclustered: T(R)/V(R,a) = 5,000 I/Os
- Lesson
 - Don't build unclustered indexes when V(R,a) is small !

Index Nested Loop Join

 $\mathsf{R} \bowtie \mathsf{S}$

- Assume S has an index on the join attribute
- Iterate over R, for each tuple fetch corresponding tuple(s) from S

• Cost:

- If index on S is clustered: B(R) + T(R)B(S) / V(S,a)
- If index on S is unclustered: B(R) + T(R)T(S) / V(S,a)

Outline for Today

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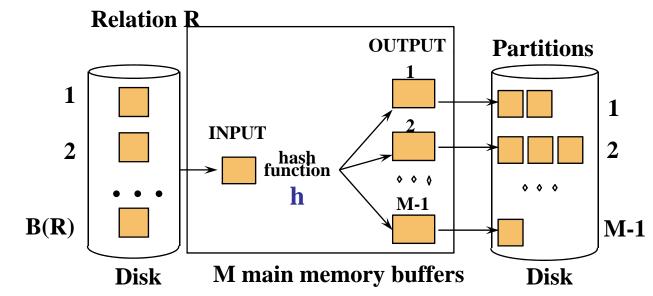
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Two-Pass Algorithms

- What if data does not fit in memory?
- Need to process it in multiple passes
- Two key techniques
 - Hashing
 - Sorting

Two Pass Algorithms Based on Hashing

- Idea: partition a relation R into buckets, on disk
- Each bucket has size approx. B(R)/M



• Does each bucket fit in main memory ?

-Yes if
$$B(R)/M \le M$$
, i.e. $B(R) \le M^2$

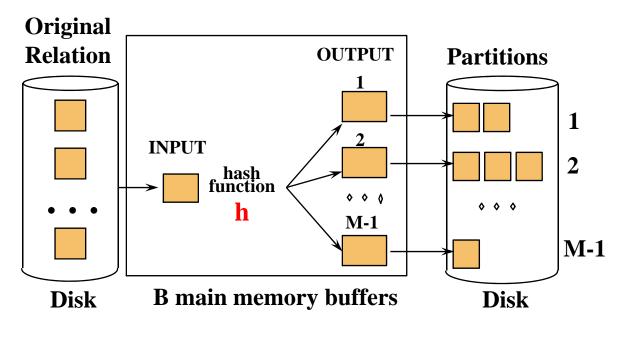
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Partitioned (Grace) Hash Join

- R ⋈ S
- Step 1:
 - Hash S into M-1 buckets
 - Send all buckets to disk
- Step 2
 - Hash R into M-1 buckets
 - Send all buckets to disk
- Step 3
 - Join every pair of buckets

Partitioned Hash Join

- Partition both relations using hash fn h
- R tuples in partition i will only match S tuples in partition i.



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Partitioned Hash Join

- Read in partition of R, hash it using $h2 (\neq h)$
 - Build phase
- Scan matching partition of S, search for matches
 - Probe phase **Partitions** Join Result of R & S Hash table for partition Si (< M-1 pages)hash fn 0 0 0 h2 000 **Input buffer** Output for Ri buffer **B** main memory buffers Disk Disk

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Partitioned Hash Join

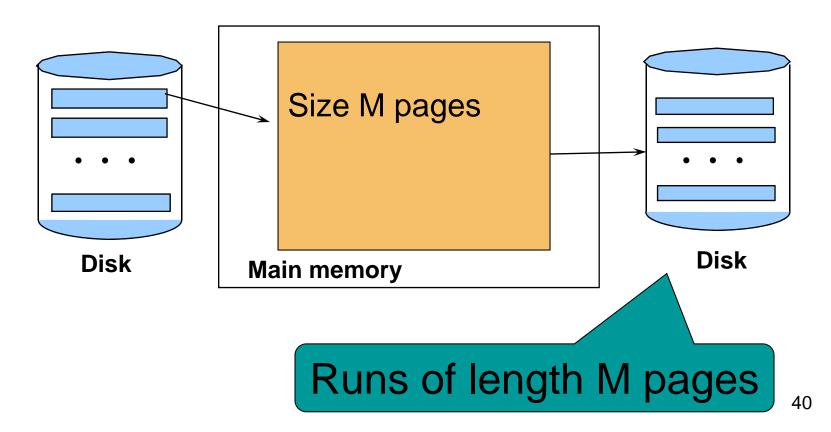
- Cost: 3B(R) + 3B(S)
- Assumption: min(B(R), B(S)) <= M²

External Sorting

- Problem: Sort a file of size B with memory M
- Where we need this:
 - ORDER BY in SQL queries
 - Several physical operators
 - Bulk loading of B+-tree indexes.
- Sorting is two-pass when $B < M^2$

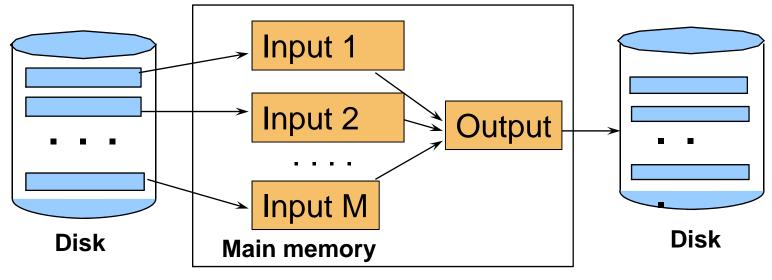
External Merge-Sort: Step 1

• Phase one: load M pages in memory, sort



External Merge-Sort: Step 2

- Merge M 1 runs into a new run
- Result: runs of length M (M 1) \approx M²



If $B \le M^2$ then we are done

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External Merge-Sort

- Cost:
 - Read+write+read = 3B(R)
 - Assumption: $B(R) \le M^2$
- Other considerations
 - In general, a lot of optimizations are possible

Two-Pass Join Algorithm Based on Sorting

Join R ⋈ S

- Step 1: sort both R and S on the join attribute:
 Cost: 4B(R)+4B(S) (because need to write to disk)
- Step 2: Read both relations in sorted order, match tuples

- Cost: B(R)+B(S)

- Total cost: 5B(R)+5B(S)
- Assumption: $B(R) \le M^2$, $B(S) \le M^2$

Two-Pass Join Algorithm Based on Sorting

Join R ⋈ S

- If B(R) + B(S) <= M²
 - Or if use a priority queue to create runs of length 2|M|
- If the number of tuples in R matching those in S is small (or vice versa)
- We can compute the join during the merge phase
- Total cost: 3B(R)+3B(S)

Summary of Join Algorithms

- Nested Loop Join: B(R) + B(R)B(S)
 - Assuming page-at-a-time refinement
- Hash Join: 3B(R) + 3B(S)
 - Assuming: $min(B(R), B(S)) \le M^2$
- Sort-Merge Join: 3B(R)+3B(S)

- Assuming $B(R)+B(S) \le M^2$

- Index Nested Loop Join: B(R) + T(R)B(S)/V(S,a)
 - Assuming S has clustered index on a

Summary of Query Execution

- For each logical query plan
 - There exist many physical query plans
 - Each plan has a different cost
 - Cost depends on the data
- Additionally, for each query
 - There exist several logical plans
- Next lecture: query optimization
 - How to compute the cost of a complete plan?
 - How to pick a good query plan for a query?