

# CSE/EE 461 – Lecture 11

## Inter-domain Routing

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## This Lecture

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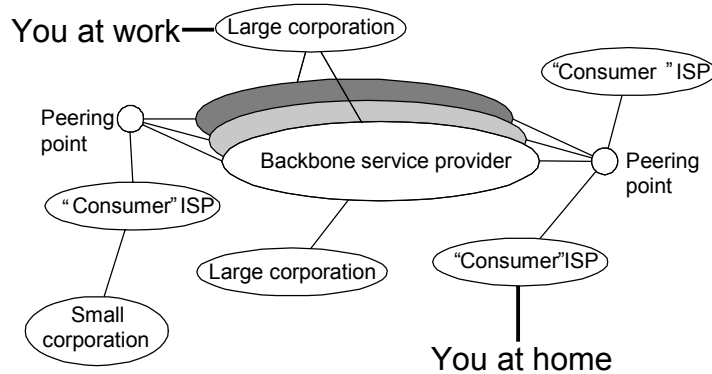
- Focus
  - How do we make routing scale?
- Inter-domain routing
  - ASes and BGP

|                |
|----------------|
| Application    |
| Presentation   |
| Session        |
| Transport      |
| <b>Network</b> |
| Data Link      |
| Physical       |

## Structure of the Internet

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- Inter-domain versus intra-domain routing



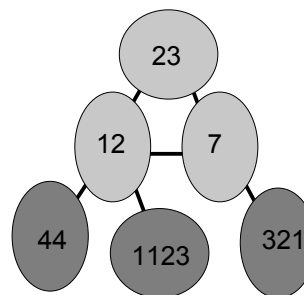
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## Inter-Domain Routing

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- Network comprised of many Autonomous Systems (ASes) or domains
- To scale, use hierarchy: separate inter-domain and intra-domain routing
- Also called interior vs exterior gateway protocols (IGP/EGP)
  - IGP = RIP, OSPF
  - EGP = EGP, BGP

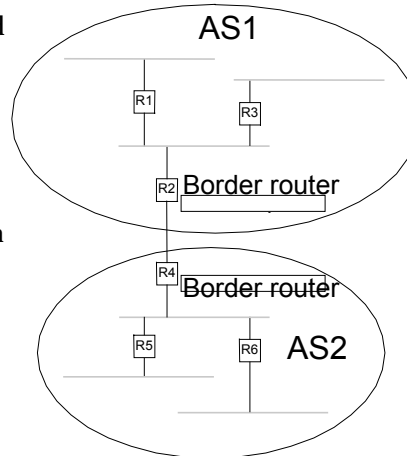


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## Inter-Domain Routing

- Border routers summarize and advertise internal routes to external neighbors and vice-versa
- Border routers apply policy
- Internal routers can use notion of default routes
- Core is “default-free”; routers must have a route to all networks in the world

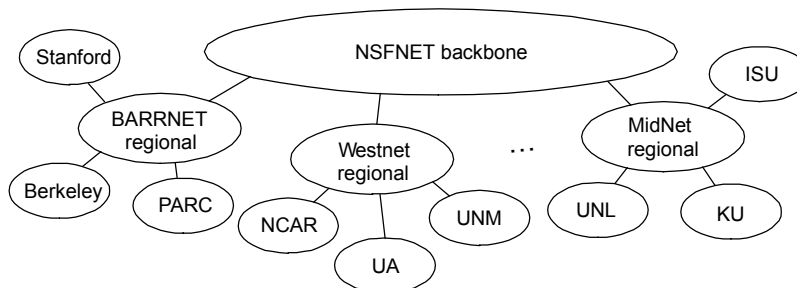


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## Exterior Gateway Protocol (EGP)

- First major inter-domain routing protocol
- Constrained Internet to tree structure; no longer in use



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## Border Gateway Protocol (BGP-4)

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- EGP used in the Internet backbone today
- Features:
  - Path vector routing
  - Application of policy
  - Operates over reliable transport (TCP)
  - Uses route aggregation (CIDR)

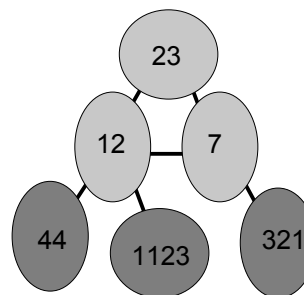
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## Path Vectors

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- Similar to distance vector, except send entire paths
  - e.g. 321 hears [7,12,44]
  - stronger avoidance of loops
  - supports policies (later)
- Modulo policy, shorter paths are chosen in preference to longer ones
- Reachability only – no metrics



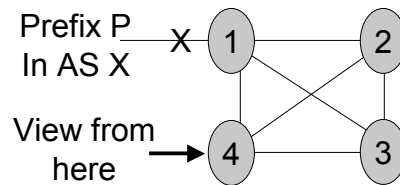
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## An Ironic Twist on Convergence

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- Recently, it was realized that BGP convergence can undergo a process analogous to count-to-infinity!



- AS 4 uses path 4 1 X. A link fails and 1 withdraws 4 1 X.
- So 4 uses 4 2 1 X, which is soon withdrawn, then 4 3 2 1 X, ...
- Result is many invalid paths can be explored before convergence

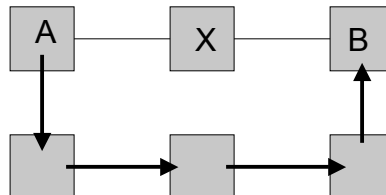
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## Policies

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- Choice of routes may depend on owner, cost, AUP, ...
  - Business considerations
- Local policy dictates what route will be chosen and what routes will be advertised!
  - e.g., X doesn't provide transit for B, or A prefers not to use X



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## Simplified Policy Roles

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- Providers sell Transit to their customers
  - Customer announces path to their prefixes to providers in order for the rest of the Internet to reach their prefixes
  - Providers announces path to all other Internet prefixes to customer C in order for C to reach the rest of the Internet
- Additionally, parties Peer for mutual benefit
  - Peers A and B announce path to their customer's prefixes to each other but do not propagate announcements further
  - Peering relationships aren't transitive
  - Tier 1s peer to provide global reachability

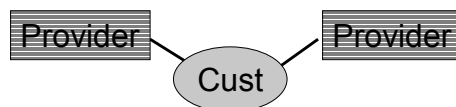
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## Multi-Homing

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- Connect to multiple providers for reliability, load sharing



- Choose the best outgoing path to P out of any of the announcements to P that we hear from our providers
  - Easy to control outgoing traffic, e.g. for load balancing
- Advertise the possible routes to P to our providers
  - Less control over what paths other parties will use to reach us

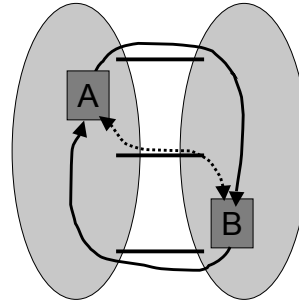
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## Impact of Policies – Example

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- Early Exit / Hot Potato
  - “if it’s not for you, bail”
- Combination of best local policies not globally best
- Side-effect: asymmetry



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## Operation over TCP

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- Most routing protocols operate over UDP/IP
- BGP uses TCP
  - TCP handles error control; reacts to congestion
  - Allows for incremental updates
- Issue: Data vs. Control plane
  - Shouldn't routing messages be higher priority than data?

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## **Key Concepts**

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- Internet is a collection of Autonomous Systems (ASes)
  - Policy dominates routing at the AS level
- Structural hierarchy helps make routing scalable
  - BGP routes between autonomous systems (ASes)