

The image features the iconic green Android robot logo on the left side. The robot is a stylized, rounded figure with two antennae on its head, two white circular eyes, and a white horizontal band across its chest. It has two arms and two legs, all rendered in a solid green color.

Intro to Android Development 3

Accessibility Capstone

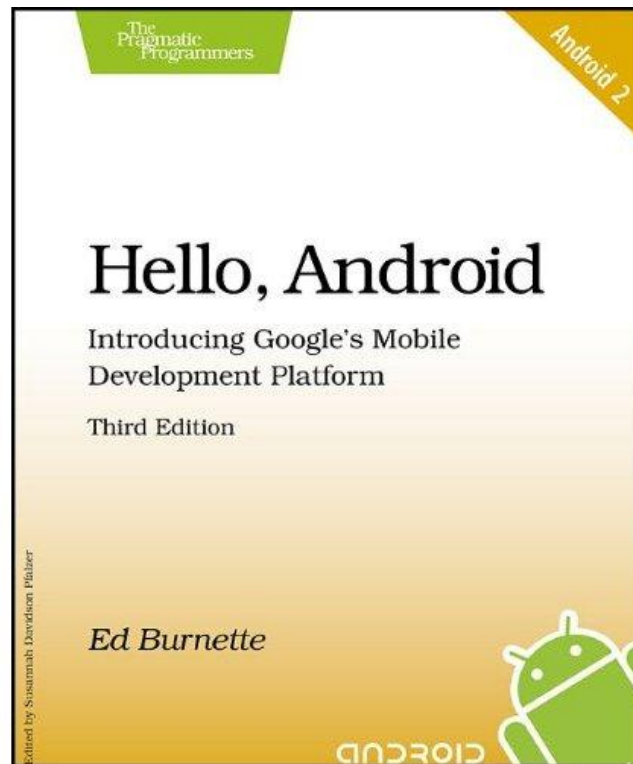
Nov 29, 2011

Outline

- Web Services
- XML vs. JSON
- Your Own Web Service

Hello, Android

The key to the capstone... (sort of)



Using Web Services



HTTP Request



HTTP Response



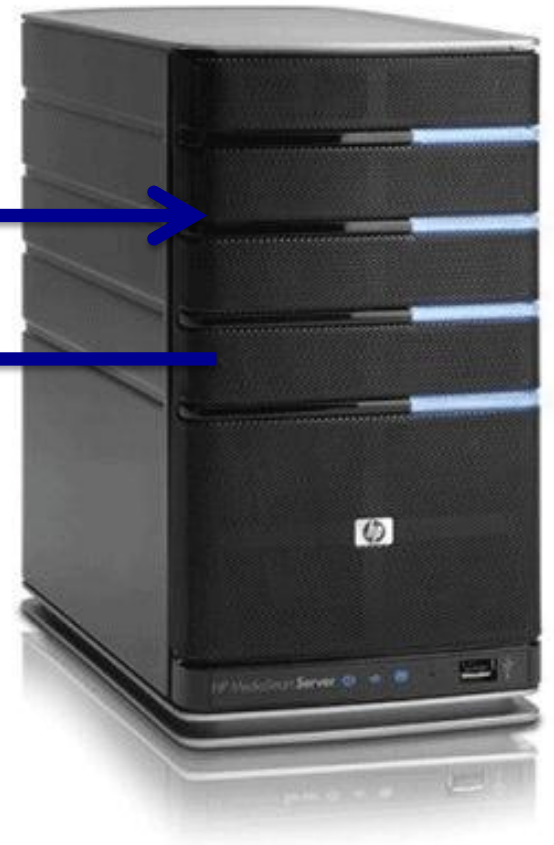
Using Web Services



HTTP Request



HTTP Response



Using Web Services



Why use a web service?

An HTTP Request

<http://www.google.com>

An HTTP Request

<http://www.google.com>

<http://www.geonames.org/>

An HTTP Request

<http://www.google.com>

<http://www.geonames.org/>

<http://ws.geonames.org/wikipediaSearch?q=london&maxRows=10>

An HTTP Request

<http://www.google.com>

<http://www.geonames.org/>

<http://ws.geonames.org/wikipediaSearch?q=london&maxRows=10>

Adding parameters:
?param1=val1¶m2=val2

An HTTP Response

- Response code
 - 2xx = success! 😊
 - 4xx = client error
 - 5xx = server error

An HTTP Response

- Response code

2xx = success! 😊

4xx = client error

5xx = server error

- Response body (XML, JSON)

```
<geonames>
```

```
<entry>
```

```
<lang>en</lang>
```

```
<title>London</title>
```

```
<summary>
```

London (; and largest urban area of England and the United Kingdom. At its core, the ancient City of London, to which the name historically belongs, still retains its limited mediaeval boundaries; but since at least the 19th century the name "London" has also referred to the whole metropolis which has developed around

XML and JSON

- Parsers
 - XML: Different traversals include SAX, DOM, etc.
 - JSON: Look at JSONObject/JSONArray classes
- Overviews
 - <http://www.w3schools.com/json/>
 - <http://www.w3schools.com/xml/>
- Recommend using JSON: small, easy to parse, fast

XML

```
<?xml version="1.0"?>
```

```
<note>
```

```
  <to>Tove</to>
```

```
  <from>Jani</from>
```

```
  <heading>Reminder</heading>
```

```
  <body>Don't forget me this weekend!</body>
```

```
</note>
```

JSON

```
{  
  "employees": [  
    { "firstname": "John" , "lastname": "Doe" },  
    { "firstname": "Anna" , "lastname": "Smith" },  
    { "firstname": "Peter" , "lastname": "Jones" }  
  ]  
}
```


JSON

- Name/Value Pairs: “name” : “value”
 - "firstname":"John"
- JSON Objects: { ... }
 - { "firstname":"John" , "lastname":"Doe" }
- JSON Arrays: [..., ..., ...]
 - [
 - { "firstname":"John" , "lastname":"Doe" },
 - { "firstname":"Anna" , "lastname":"Smith" },
 - ...
 -]

How to Use a Webservice

- Find a webservice or write your own
example: www.geonames.org
- Construct the URL
add parameters, extra headers (if needed)
- Execute the request asynchronously
- Check the response code
200 = success, 4xx = client error, 5xx = server error
- Parse the response body

Construct the URL

```
final static String PLACE_NAME = "Seattle";
```

```
final static String URL = "http://ws.geonames.org/" +  
    "wikipediaSearch?q=" + PLACE_NAME + "&maxRows=4";
```

Execute the Request

```
public String callWebService(){
    HttpClient httpClient = new DefaultHttpClient();
    HttpGet request = new HttpGet(URL);
    String result = "";

    ResponseHandler<String> handler =
        new BasicResponseHandler();
    try {
        result = httpClient.execute(request, handler);
    } catch (ClientProtocolException e) {
        e.printStackTrace();
    } catch (IOException e) {
        e.printStackTrace();
    }
    httpClient.getConnectionManager().shutdown();

    return result;
}
```

Execute the Request

```
public String callWebService(){
    HttpClient httpClient = new DefaultHttpClient();
    HttpGet request = new HttpGet(URL);
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    } catch (IOException e) {
        e.printStackTrace();
    }
    httpClient.getConnectionManager().shutdown();

    return result;
}
```

the client will open a connection
and executes the request

Execute the Request

```
public String callWebService(){
    HttpClient httpclient = new DefaultHttpClient();
    HttpGet request = new HttpGet(URL);
    String result = "";
    ResponseHandler<String> handler =
        new BasicResponseHandler();
    try {
        result = httpclient.execute(request, handler);
    } catch (ClientProtocolException e) {
        e.printStackTrace();
    } catch (IOException e) {
        e.printStackTrace();
    }
    httpclient.getConnectionManager().shutdown();

    return result;
}
```

request object contains URL

Execute the Request

```
public String callWebService(){
```

this kind of response handler will return the response body as a string if the request was successful

```
HttpClient();  
URL);
```

```
ResponseHandler<String> handler =  
    new BasicResponseHandler();
```

```
try {  
    result = httpClient.execute(request, handler);  
} catch (ClientProtocolException e) {  
    e.printStackTrace();  
} catch (IOException e) {  
    e.printStackTrace();  
}  
httpClient.getConnectionManager().shutdown();
```

```
return result;
```

```
}
```

Execute the Request

```
public String callWebService(){
    HttpClient httpclient = new DefaultHttpClient();
    HttpGet request = new HttpGet(URL);
    String result = "";

    ResponseHandler<String> handler =
        new BasicResponseHandler();

    try {
        result = httpclient.execute(request, handler);
    } catch (ClientProtocolException e) {
        e.printStackTrace();
    } catch (IOException e) {
        e.printStackTrace();
    }
    httpclient.getConnectionManager().shutdown();

    return result;
}
```

executes the request and processes the response using the handler

Execute the Request

```
public String callWebService(){
    HttpClient httpClient = new DefaultHttpClient();
    HttpGet request = new HttpGet(URL);
    String result = "";

    ResponseHandler<String> handler =
generated by the handler BasicResponseHandler();
    try {
        result = httpClient.execute(request, handler);
    } catch (ClientProtocolException e) {
        e.printStackTrace();
    } catch (IOException e) {
        e.printStackTrace();
    }
    httpClient.getConnectionManager().shutdown();

    return result;
}
```

Calling on *callWebService()* and Displaying the Results

```
public void onCreate(Bundle savedInstanceState) {  
    super.onCreate(savedInstanceState);  
    setContentView(R.layout.main);  
  
    TextView tv = (TextView) findViewById(R.id.resultTV);  
    String result = callWebService();  
    tv.setText(result);  
}
```

What's wrong with the example?

What's wrong with the example?

- `result = httpClient.execute(request, handler);`
blocks and waits for entire page to download!
- Solution: threads
 - You *may* have to use another thread in your application!
 - `java.util.concurrent` package
 - Good example in Hello, Android (web services chapter)
 - Keeping it all simple is key, then program away

Your Own Web Service

- May need if...
 - You need additional processing power
 - You want to tie phone app into a web product
 - Etc...
- If you create your own web service...
 - Server Side Scripting (PHP, Ruby on Rails, etc.)
 - Web server (abstract.cs, etc.)

Your Own Web Service

- Very Basic PHP Overview:
 1. Create .php page
(<http://foo.com/service.php>)
 2. Use `$_GET['param']`
(<http://foo.com/service.php?param=helloworld>)
 3. Do stuff with the parameters
(`$bar = $_GET['param']`)
 4. Format output into XML or JSON or whatever you need
(`echo $bar`)
- Phone app will visit php page and get its result

Other Topics

- GPS and Sensors
 - locationManager
- SQL Database
 - SQLiteDatabase
- Camera
- Multitouch

Exercise

Develop an application that uses a web service that is accessible to a blind person.

For extra brownie points: use the GPS!

- Use TTS to make the application accessible.
- Find a web service (you can start from [Geonames](#))
- Find and use a Java XML parser to parse the response body (you can try [SAX](#))

Note: many web services use JSON, not XML.