CSE503: SOFTWARE ENGINEERING ELECTRIFYING SPECIFICATIONS

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Formal methods

- We've covered some of the basics, although there is much more out there – we'll get to some of that
- One thing is clear so far: programs execute they are kinetic – while formalisms just sit there – they represent potential
- This property makes many formalisms less attractive to many people, as the benefits are harder to see

"It is easier to change the specification to fit the program than vice versa." **–Perlis**

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Electrifying formalisms

- Daniel Jackson (and others) have worked on addressing this concern by "electrifying" formalisms

 that is, making them "executable" in some sense, or at least providing useful feedback to a developer quickly
- Alloy is Jackson's core approach to this, but it's not the only one out there

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Type checking

- Type checking is a good example of an electrified formalism – based on the type system and proof rules, the compiler reports immediately on situations where the program may be misusing typed values
- This is also a good example of an alternative style of electrification
- Rather than executing to "see what it does," it rather compares two different views of the computation – what the types constrain and whether the program satisfies those constraints

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Comparing

- I believe that this comparative approach is extremely powerful – more powerful than the "let's make higher-level specifications that we can execute" in the long-run
- In some sense, that was the idea of proving desirable properties from axioms – the axioms described relationships of an ADT, and the posited properties were alternative views of what should be true for that ADT
 - But this wasn't electrified in any sense

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Model checking

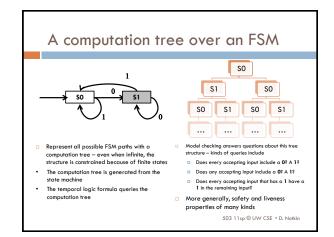
- Model checking is one of the bases for electrifying comparisons of program views
- We'll look at this first from the high-level notion of model checking, then look at Alloy as an instance of electrified (bounded) model checking, and then look back at more conventional model checking

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ACM 2007 Turing Award Citation

In 1981, Edmund M. Clarke and E. Allen Emerson, working in the USA, and Joseph Sifakis working independently in France, authored seminal papers that founded what has become the highly successful field of Model Checking. This verification technology provides an algorithmic means of determining whether an abstract model--representing, for example, a hardware or software design--satisfies a formal specification expressed as a temporal logic formula. Moreover, if the property does not hold, the method identifies a counterexample execution that shows the source of the problem. The progression of Model Checking to the point where it can be successfully used for complex systems has required the development of sophisticated means of coping with what is known as the state explosion problem. Great strides have been made on this problem over the past 27 years by what is now a very large international research community. As a result many major hardware and software companies are now using Model Checking in practice. Examples of its use include the verification of VLSI circuits, communication protocols, software device drivers, real-time embedded systems, and security algorithms. ...

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Bounded model checking

- Restricting to finite abstractions work in many situations – protocols, etc.
- But programs themselves are not generally restricted to finite abstractions – so how could model checking apply?
- Simply, one can constrain the search space: exhaustively search within a finite space with the expectation (hope?) that the finite space is a good approximation to the infinite space
- D. Jackson calls this the "small scope hypothesis"

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Basic claim and idea

- Most counterexamples can be identified with a failing trace that is short, by some definition
 - The number of operations
 - The complexity of the input structures (e.g., how many nodes)
 - Size of a device
 - Length of a pathname
 - ...
- If no counterexample is returned when checking the truncated space, one builds confidence in the model but cannot be certain of the properties
- Eliminating counterexamples likely helps through the infinite space

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A little pre-Alloy history

- Model-based descriptions
- The Z specification language

Model-oriented
An operation is a function that maps a value of the state together with values of parameters to the operation onto a new state value
A model-oriented language typically describes mathematical objects (e.g. data structures or functions) that are structurally similar to the required computer software

Z ("zed")

- Perhaps the most widely known and used modelbased specification language
- Good for describing state-based abstract descriptions roughly in the abstract data type style
- Based on typed set theory and predicate logic
- A few commercial and honorary successes
 - \blacksquare I'll come back to one reengineering story afterwards

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Basics

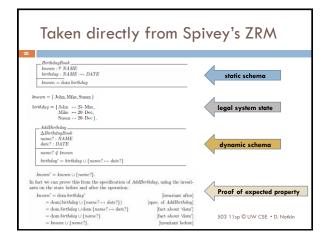
- Static schemas
 - States a system can occupy
 - Invariants that must be maintained in every system state
- Dynamic schemas
 - Operations that are permitted
 - Relationship between inputs and outputs of those operations
 - Changes of states

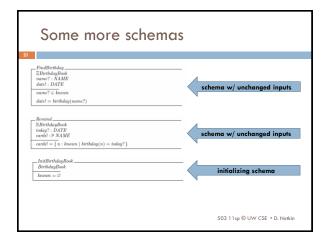
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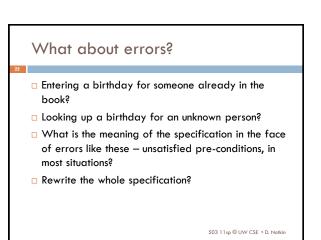
The classic example

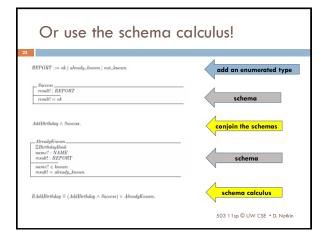
- A "birthday book" that tracks people's birthdays and can issue reminders of those birthdays
 There are tons of web-based versions of these now
- There are two basic types of atomic elements in this example
 - [NAME,DATE]
 - An inherent degree of abstraction: nothing about formats, possible values, etc.

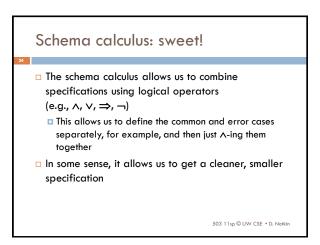
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But don't try this on programs!

- Wouldn't it be fantastic if we had the equivalent of the schema calculus on programs?
 - Write your error cases separately and then just together
 - Write a text editor and a spell checker and integrate them by ∧-ing them together
 - So you want to build a program that doesn't blow up a nuclear power plant?
 - Just build one that does, and then negate it ©!
- Programs are not logic
 - Some classes of programming languages largely logic and functional languages – come closer than imperative and OO languages, but they are not logic

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Points about Z

- This isn't proving correctness between a specification and a program
 - There isn't a program!
- Even the specification without the implementation has (some) value
 - The most obvious example is when a theorem is posited and then is proven from the rest of the specification – albeit by hand
- The actual notation seems more effective that some others
 - Z is intended to be in bite-sized chucks (schema), interspersed with natural language explanations

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Z used to improve CICS/ESA_V3.1

- A broadly used IBM transaction processing system
- Integrated into IBM's existing and well-established development process
- Many measurements of the process indicated that they were able to reduce their costs for the development by almost five and a half million dollars
- Early results from customers also indicated significantly fewer problems, and those that have been detected are less severe than would be expected otherwise

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Z to Alloy: an electrifying path...

- At some reasonable level, Alloy is Z with an analysis engine to checked bounded spaces
 - Up to five friends, up to five birthdays, etc.
- Alloy returns either true or else a counterexample within that bounded state space
 - Again, recall the small scope hypothesis in Alloy's words, the analysis is sound and "complete up to scope"
- Alloy has been designed explicitly to support automatic analysis
- Alloy supports complex data structures, such as trees, and thus is a rich way to describe state

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Underneath: SAT solving

- Since Nitpick, Alloy's predecessor, Jackson's analysis engines have been based on broad set of SAT-solvers
- They have techniques and optimizations for translating from relational to boolean logic
- They are currently using their own SAT-solver, Kodkod
 first order logic with relations, transitive closure, and partial models
 - analyses for both satisfiable and unsatisfiable problems; much of this is based on the ability to use partial models

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	Translating to SAT
32	 Translation to boolean logic Break symmetries, handle sparseness, etc. Normalize to CNF Mapping back to original model
	 Basic notion: a relation over a finite university can be represented as a matrix of boolean values Relational constraints are represented as boolean constraints over the matrices

