

CSE-505: Programming Languages

Lecture 27 — Higher-Order Polymorphism

Matthew Fluet
2015

Looking back, looking forward

Have defined System F.

- ▶ Metatheory (what properties does it have)
- ▶ What (else) is it good for
- ▶ How/why ML is more restrictive and implicit
- ▶ Recursive types (also use type variables, but differently)
- ▶ Existential types (dual to universal types)

Next:

- ▶ Type operators and type-level “computations”

System F with Recursive and Existential Types

$$\begin{aligned}
 e & ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \\
 & \quad \Lambda \alpha. e \mid e [\tau] \mid \\
 & \quad \text{pack}_{\exists \alpha}. \tau(\tau, e) \mid \text{unpack } e \text{ as } (\alpha, x) \text{ in } e \mid \\
 & \quad \text{roll}_{\mu \alpha}. \tau(e) \mid \text{unroll}(e) \\
 v & ::= c \mid \lambda x:\tau. e \mid \Lambda \alpha. e \mid \text{pack}_{\exists \alpha}. \tau(\tau, v) \mid \text{roll}_{\mu \alpha}. \tau(v)
 \end{aligned}$$

$e \rightarrow_{\text{cbv}} e'$

$$\begin{array}{c}
 \frac{}{(\lambda x:\tau. e_b) v_a \rightarrow_{\text{cbv}} e_b[v_a/x]} \qquad \frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f e_a \rightarrow_{\text{cbv}} e'_f e_a} \qquad \frac{e_a \rightarrow_{\text{cbv}} e'_a}{v_f e_a \rightarrow_{\text{cbv}} v_f e'_a} \\
 \\
 \frac{}{(\Lambda \alpha. e_b) [\tau_a] \rightarrow_{\text{cbv}} e_b[\tau_a/\alpha]} \qquad \frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f [\tau_a] \rightarrow_{\text{cbv}} e'_f [\tau_a]} \\
 \\
 \frac{e_a \rightarrow_{\text{cbv}} e'_a}{\text{pack}_{\exists \alpha}. \tau(\tau_w, e_a) \rightarrow_{\text{cbv}} \text{pack}_{\exists \alpha}. \tau(\tau_w, e'_a)} \\
 \\
 \frac{e_a \rightarrow_{\text{cbv}} e'_a}{\text{unpack } e_a \text{ as } (\alpha, x) \text{ in } e_b \rightarrow_{\text{cbv}} \text{unpack } e'_a \text{ as } (\alpha, x) \text{ in } e_b} \\
 \\
 \frac{}{\text{unpack } \text{pack}_{\exists \alpha}. \tau(\tau_w, v_a) \text{ as } (\alpha, x) \text{ in } e_b \rightarrow_{\text{cbv}} e_b[\tau_w/\alpha][v_a/x]} \\
 \\
 \frac{e_a \rightarrow_{\text{cbv}} e'_a}{\text{unroll}(e_a) \rightarrow_{\text{cbv}} \text{unroll}(e'_a)} \qquad \frac{}{\text{unroll}(\text{roll}_{\mu \alpha}. \tau(v_a)) \rightarrow_{\text{cbv}} v_a}
 \end{array}$$

System F with Recursive and Existential Types

$$\begin{array}{l} \tau \quad ::= \quad \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha. \tau \mid \exists \alpha. \tau \mid \mu \alpha. \tau \\ \Delta \quad ::= \quad \cdot \mid \Delta, \alpha \\ \Gamma \quad ::= \quad \cdot \mid \Gamma, x:\tau \end{array}$$

$\Delta; \Gamma \vdash e : \tau$

$$\frac{}{\Delta; \Gamma \vdash c : \text{int}}$$

$$\frac{\Gamma(x) = \tau}{\Delta; \Gamma \vdash x : \tau}$$

$$\frac{\Delta \vdash \tau_a \quad \Delta; \Gamma, x : \tau_a \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \lambda x:\tau_a. e_b : \tau_a \rightarrow \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_f : \tau_a \rightarrow \tau_r \quad \Delta; \Gamma \vdash e_a : \tau_a}{\Delta; \Gamma \vdash e_f e_a : \tau_r}$$

$$\frac{\Delta, \alpha; \Gamma \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \Lambda \alpha. e_b : \forall \alpha. \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_f : \forall \alpha. \tau_r \quad \Delta \vdash \tau_a}{\Delta; \Gamma \vdash e_f [\tau_a] : \tau_r[\tau_a/\alpha]}$$

$$\frac{\Delta; \Gamma \vdash e_a : \tau[\tau_w/\alpha]}{\Delta; \Gamma \vdash \text{pack}_{\exists \alpha. \tau}(\tau_w, e_a) : \exists \alpha. \tau}$$

$$\frac{\Delta; \Gamma \vdash e_a : \exists \alpha. \tau \quad \Delta, \alpha; \Gamma, x:\tau \vdash e_b : \tau_r \quad \Delta \vdash \tau_r}{\Delta; \Gamma \vdash \text{unpack } e_a \text{ as } (\alpha, x) \text{ in } e_b : \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_a : \tau[(\mu \alpha. \tau)/\alpha]}{\Delta; \Gamma \vdash \text{roll}_{\mu \alpha. \tau}(e_a) : \mu \alpha. \tau}$$

$$\frac{\Delta; \Gamma \vdash e_a : \mu \alpha. \tau}{\Delta; \Gamma \vdash \text{unroll}(e_a) : \tau[(\mu \alpha. \tau)/\alpha]}$$

Goal

Understand what this interface means and why it matters:

```
type 'a list
val empty   : 'a list
val cons    : 'a -> 'a list -> 'a list
val unlist  : 'a list -> ('a * 'a list) option
val size    : 'a list -> int
val map     : ('a -> 'b) -> 'a list -> 'b list
```

Story so far:

- ▶ Recursive types to define list data structure
- ▶ Universal types to keep element type abstract in library
- ▶ Existential types to keep list type abstract in client

But, “cheated” when abstracting the list type in client:
considered just `intlist`.

(Integer) List Library with \exists

List library is an existential package:

```
pack( $\mu\xi$ . unit + (int *  $\xi$ ), list_library)  
as  $\exists L$ . {empty :  $L$ ;  
      cons : int  $\rightarrow L \rightarrow L$ ;  
      unlist :  $L \rightarrow$  unit + (int *  $L$ );  
      map : (int  $\rightarrow$  int)  $\rightarrow L \rightarrow L$ ;  
      ...}
```

The witness type is integer lists: $\mu\xi$. **unit** + (**int** * ξ).

The existential type variable L represents integer lists.

List operations are monomorphic in element type (**int**).

The **map** function only allows mapping integer lists to integer lists.

(Polymorphic?) List Library with \forall/\exists

List library is a type abstraction that yields an existential package:

$$\Lambda\alpha. \text{pack}(\mu\xi. \mathbf{unit} + (\alpha * \xi), \text{list_library})$$

as $\exists L. \{$

- $\mathbf{empty} : L;$
- $\mathbf{cons} : \alpha \rightarrow L \rightarrow L;$
- $\mathbf{unlist} : L \rightarrow \mathbf{unit} + (\alpha * L);$
- $\mathbf{map} : (\alpha \rightarrow \alpha) \rightarrow L \rightarrow L;$
- $\dots\}$

The witness type is α lists: $\mu\xi. \mathbf{unit} + (\alpha * \xi)$.

The existential type variable L represents α lists.

List operations are monomorphic in element type (α).

The **map** function only allows mapping α lists to α lists.

Type Abbreviations and Type Operators

Reasonable enough to provide list type as a (*parametric*) *type abbreviation*:

$$\mathbf{L} \alpha = \mu\xi. \mathbf{unit} + (\alpha * \xi)$$

- ▶ replace occurrences of $\mathbf{L} \tau$ in programs with $(\mu\xi. \mathbf{unit} + (\alpha * \xi))[\tau/\alpha]$

Gives an *informal* notion of functions at the type-level.

But, doesn't help with with list library, because this exposes the definition of list type.

- ▶ How “modular” and “safe” are libraries built from `cpp` macros?

Type Abbreviations and Type Operators

Instead, provide list type as a *type operator*:

- ▶ a function from types to types

$$\mathbf{L} = \lambda\alpha. \mu\xi. \mathbf{unit} + (\alpha * \xi)$$

Gives a *formal* notion of functions at the type-level.

- ▶ abstraction and application at the type-level
- ▶ equivalence of type-level expressions
- ▶ well-formedness of type-level expressions

List library will be an existential package that hides a *type operator*, (rather than a *type*).

Type-level Expressions

Abstraction and application at the type level makes it possible to write the *same* type with *different* syntax.

$$\mathbf{Id} = \lambda\alpha. \alpha$$

$\mathbf{int} \rightarrow \mathbf{bool}$ $\mathbf{int} \rightarrow \mathbf{Id} \mathbf{bool}$ $\mathbf{Id} \mathbf{int} \rightarrow \mathbf{bool}$ $\mathbf{Id} \mathbf{int} \rightarrow \mathbf{Id} \mathbf{bool}$
 $\mathbf{Id} (\mathbf{int} \rightarrow \mathbf{bool})$ $\mathbf{Id} (\mathbf{Id} (\mathbf{int} \rightarrow \mathbf{bool}))$ \dots

Type-level Expressions

Abstraction and application at the type level makes it possible to write the *same* type with *different* syntax.

$$\mathbf{Id} = \lambda\alpha. \alpha$$

$$\begin{array}{cccc} \mathbf{int} \rightarrow \mathbf{bool} & \mathbf{int} \rightarrow \mathbf{Id} \mathbf{bool} & \mathbf{Id} \mathbf{int} \rightarrow \mathbf{bool} & \mathbf{Id} \mathbf{int} \rightarrow \mathbf{Id} \mathbf{bool} \\ \mathbf{Id} (\mathbf{int} \rightarrow \mathbf{bool}) & \mathbf{Id} (\mathbf{Id} (\mathbf{int} \rightarrow \mathbf{bool})) & \dots & \end{array}$$

Require a precise definition of when two types are the same:

$$\tau \equiv \tau'$$

...

$$\overline{(\lambda\alpha. \tau_b) \tau_a \equiv \tau_b[\alpha/\tau_a]}$$

...

Type-level Expressions

Abstraction and application at the type level makes it possible to write the *same* type with *different* syntax.

$$\mathbf{Id} = \lambda\alpha. \alpha$$

$$\begin{array}{cccc} \mathbf{int} \rightarrow \mathbf{bool} & \mathbf{int} \rightarrow \mathbf{Id} \mathbf{bool} & \mathbf{Id} \mathbf{int} \rightarrow \mathbf{bool} & \mathbf{Id} \mathbf{int} \rightarrow \mathbf{Id} \mathbf{bool} \\ \mathbf{Id} (\mathbf{int} \rightarrow \mathbf{bool}) & \mathbf{Id} (\mathbf{Id} (\mathbf{int} \rightarrow \mathbf{bool})) & \dots & \end{array}$$

Require a typing rule to exploit types that are the same:

$$\boxed{\Delta; \Gamma \vdash e : \tau}$$

$$\dots \quad \frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau'}{\Delta; \Gamma \vdash e : \tau'} \quad \dots$$

Type-level Expressions

Abstraction and application at the type level makes it possible to write the *same* type with *different* syntax.

$$\mathbf{Id} = \lambda\alpha. \alpha$$

int \rightarrow **bool** **int** \rightarrow **Id** **bool** **Id** **int** \rightarrow **bool** **Id** **int** \rightarrow **Id** **bool**
Id (**int** \rightarrow **bool**) **Id** (**Id** (**int** \rightarrow **bool**)) ...

Admits “wrong/bad/meaningless” types:

... **bool int** **(Id bool) int** **bool (Id int)** ...

Type-level Expressions

Abstraction and application at the type level makes it possible to write the *same* type with *different* syntax.

$$\mathbf{Id} = \lambda\alpha. \alpha$$

$$\begin{array}{cccc} \mathbf{int} \rightarrow \mathbf{bool} & \mathbf{int} \rightarrow \mathbf{Id} \mathbf{bool} & \mathbf{Id} \mathbf{int} \rightarrow \mathbf{bool} & \mathbf{Id} \mathbf{int} \rightarrow \mathbf{Id} \mathbf{bool} \\ \mathbf{Id} (\mathbf{int} \rightarrow \mathbf{bool}) & \mathbf{Id} (\mathbf{Id} (\mathbf{int} \rightarrow \mathbf{bool})) & \dots & \end{array}$$

Require a “type system” for types:

$$\boxed{\Delta \vdash \tau :: \kappa}$$

$$\dots \frac{\Delta \vdash \tau_f :: \kappa_a \Rightarrow \kappa_r \quad \Delta \vdash \tau_a :: \kappa_a}{\Delta \vdash \tau_f \tau_a :: \kappa_r} \dots$$

Terms, Types, and Kinds, Oh My

Terms, Types, and Kinds, Oh My

Terms: $e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda\alpha::\kappa. e \mid e [\tau]$
 $v ::= c \mid \lambda x:\tau. e \mid \Lambda\alpha::\kappa. e$

- ▶ atomic values (e.g., c) and operations (e.g., $e + e$)
- ▶ compound values (e.g., (v, v)) and operations (e.g., $e.1$)
- ▶ value abstraction and application
- ▶ type abstraction and application
- ▶ classified by types (but not all terms have a type)

Terms, Types, and Kinds, Oh My

Terms: $e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha::\kappa. e \mid e [\tau]$
 $v ::= c \mid \lambda x:\tau. e \mid \Lambda \alpha::\kappa. e$

- ▶ atomic values (e.g., c) and operations (e.g., $e + e$)
- ▶ compound values (e.g., (v, v)) and operations (e.g., $e.1$)
- ▶ value abstraction and application
- ▶ type abstraction and application
- ▶ classified by types (but not all terms have a type)

Types: $\tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha::\kappa. \tau \mid \lambda \alpha::\kappa. \tau \mid \tau \tau$

- ▶ atomic types (e.g., int) classify the terms that evaluate to atomic values
- ▶ compound types (e.g., $\tau * \tau$) classify the terms that evaluate to compound values
- ▶ function types $\tau \rightarrow \tau$ classify the terms that evaluate to value abstractions
- ▶ universal types $\forall \alpha. \tau$ classify the terms that evaluate to type abstractions
- ▶ type abstraction and application
 - ▶ type abstractions do not classify terms, but can be applied to type arguments to form types that do classify terms
- ▶ classified by kinds (but not all types have a kind)

Terms, Types, and Kinds, Oh My

Types: $\tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha :: \kappa. \tau \mid \lambda \alpha :: \kappa. \tau \mid \tau \tau$

- ▶ atomic types (e.g., `int`) classify the terms that evaluate to atomic values
- ▶ compound types (e.g., $\tau * \tau$) classify the terms that evaluate to compound values
- ▶ function types $\tau \rightarrow \tau$ classify the terms that evaluate to value abstractions
- ▶ universal types $\forall \alpha. \tau$ classify the terms that evaluate to type abstractions
- ▶ type abstraction and application
 - ▶ type abstractions do not classify terms, but can be applied to type arguments to form types that do classify terms
- ▶ classified by kinds (but not all types have a kind)

Terms, Types, and Kinds, Oh My

Types: $\tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha :: \kappa. \tau \mid \lambda \alpha :: \kappa. \tau \mid \tau \tau$

- ▶ atomic types (e.g., `int`) classify the terms that evaluate to atomic values
- ▶ compound types (e.g., $\tau * \tau$) classify the terms that evaluate to compound values
- ▶ function types $\tau \rightarrow \tau$ classify the terms that evaluate to value abstractions
- ▶ universal types $\forall \alpha. \tau$ classify the terms that evaluate to type abstractions
- ▶ type abstraction and application
 - ▶ type abstractions do not classify terms, but can be applied to type arguments to form types that do classify terms
- ▶ classified by kinds (but not all types have a kind)

Kinds $\kappa ::= \star \mid \kappa \Rightarrow \kappa$

- ▶ kind of proper types \star classify the types (that are the same as the types) that classify terms
- ▶ arrow kinds $\kappa \Rightarrow \kappa$ classify the types (that are the same as the types) that are type abstractions

Kind Examples

Kind Examples

- ▶ ★
 - ▶ the kind of proper types
 - ▶ **Bool**, **Bool** → **Bool**, ...

Kind Examples

- ▶ ★
 - ▶ the kind of proper types
 - ▶ **Bool**, **Bool** → **Bool**, ...
- ▶ ★ ⇒ ★
 - ▶ the kind of (unary) type operators
 - ▶ **List**, **Maybe**, ...

Kind Examples

- ▶ \star
 - ▶ the kind of proper types
 - ▶ **Bool**, **Bool** \rightarrow **Bool**, **Maybe Bool**, **Maybe Bool** \rightarrow **Maybe Bool**, ...
- ▶ $\star \Rightarrow \star$
 - ▶ the kind of (unary) type operators
 - ▶ **List**, **Maybe**, ...

Kind Examples

- ▶ \star
 - ▶ the kind of proper types
 - ▶ **Bool**, **Bool** \rightarrow **Bool**, **Maybe Bool**, **Maybe Bool** \rightarrow **Maybe Bool**, ...
- ▶ $\star \Rightarrow \star$
 - ▶ the kind of (unary) type operators
 - ▶ **List**, **Maybe**, ...
- ▶ $\star \Rightarrow \star \Rightarrow \star$
 - ▶ the kind of (binary) type operators
 - ▶ **Either**, **Map**, ...

Kind Examples

- ▶ \star
 - ▶ the kind of proper types
 - ▶ **Bool**, **Bool** \rightarrow **Bool**, **Maybe Bool**, **Maybe Bool** \rightarrow **Maybe Bool**, ...
- ▶ $\star \Rightarrow \star$
 - ▶ the kind of (unary) type operators
 - ▶ **List**, **Maybe**, **Map Int**, **Either (List Bool)**, ...
- ▶ $\star \Rightarrow \star \Rightarrow \star$
 - ▶ the kind of (binary) type operators
 - ▶ **Either**, **Map**, ...

Kind Examples

- ▶ \star
 - ▶ the kind of proper types
 - ▶ **Bool**, **Bool** \rightarrow **Bool**, **Maybe Bool**, **Maybe Bool** \rightarrow **Maybe Bool**, ...
- ▶ $\star \Rightarrow \star$
 - ▶ the kind of (unary) type operators
 - ▶ **List**, **Maybe**, **Map Int**, **Either (List Bool)**, ...
- ▶ $\star \Rightarrow \star \Rightarrow \star$
 - ▶ the kind of (binary) type operators
 - ▶ **Either**, **Map**, ...
- ▶ $(\star \Rightarrow \star) \Rightarrow \star$
 - ▶ the kind of higher-order type operators taking unary type operators to proper types
 - ▶ ???, ...

Kind Examples

- ▶ \star
 - ▶ the kind of proper types
 - ▶ **Bool**, **Bool** \rightarrow **Bool**, **Maybe Bool**, **Maybe Bool** \rightarrow **Maybe Bool**, ...
- ▶ $\star \Rightarrow \star$
 - ▶ the kind of (unary) type operators
 - ▶ **List**, **Maybe**, **Map Int**, **Either (List Bool)**, ...
- ▶ $\star \Rightarrow \star \Rightarrow \star$
 - ▶ the kind of (binary) type operators
 - ▶ **Either**, **Map**, ...
- ▶ $(\star \Rightarrow \star) \Rightarrow \star$
 - ▶ the kind of higher-order type operators taking unary type operators to proper types
 - ▶ ???, ...
- ▶ $(\star \Rightarrow \star) \Rightarrow \star \Rightarrow \star$
 - ▶ the kind of higher-order type operators taking unary type operators to unary type operators
 - ▶ **MaybeT**, **ListT**, ...

Kind Examples

- ▶ \star
 - ▶ the kind of proper types
 - ▶ **Bool**, **Bool** \rightarrow **Bool**, **Maybe Bool**, **Maybe Bool** \rightarrow **Maybe Bool**, ...
- ▶ $\star \Rightarrow \star$
 - ▶ the kind of (unary) type operators
 - ▶ **List**, **Maybe**, **Map Int**, **Either (List Bool)**, **ListT Maybe**, ...
- ▶ $\star \Rightarrow \star \Rightarrow \star$
 - ▶ the kind of (binary) type operators
 - ▶ **Either**, **Map**, ...
- ▶ $(\star \Rightarrow \star) \Rightarrow \star$
 - ▶ the kind of higher-order type operators taking unary type operators to proper types
 - ▶ ???, ...
- ▶ $(\star \Rightarrow \star) \Rightarrow \star \Rightarrow \star$
 - ▶ the kind of higher-order type operators taking unary type operators to unary type operators
 - ▶ **MaybeT**, **ListT**, ...

System F_ω : Syntax

$$\begin{aligned} e &::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha::\kappa. e \mid e [\tau] \\ v &::= c \mid \lambda x:\tau. e \mid \Lambda \alpha::\kappa. e \\ \Gamma &::= \cdot \mid \Gamma, x:\tau \\ \tau &::= \mathbf{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha::\kappa. \tau \mid \lambda \alpha::\kappa. \tau \mid \tau \tau \\ \Delta &::= \cdot \mid \Delta, \alpha::\kappa \\ \kappa &::= \star \mid \kappa \Rightarrow \kappa \end{aligned}$$

New things:

- ▶ Types: type abstraction and type application
- ▶ Kinds: the “types” of types
 - ▶ \star : kind of proper types
 - ▶ $\kappa_a \Rightarrow \kappa_r$: kind of type operators

System F_ω : Operational Semantics

Small-step, *call-by-value (CBV)*, left-to-right operational semantics:

$$e \rightarrow_{\text{cbv}} e'$$

$$\frac{}{(\lambda x: \tau. e_b) v_a \rightarrow_{\text{cbv}} e_b[v_a/x]}$$

$$\frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f e_a \rightarrow_{\text{cbv}} e'_f e_a}$$

$$\frac{e_a \rightarrow_{\text{cbv}} e'_a}{v_f e_a \rightarrow_{\text{cbv}} v_f e'_a}$$

$$\frac{}{(\Lambda \alpha :: \kappa_a. e_b) [\tau_a] \rightarrow_{\text{cbv}} e_b[\tau_a/\alpha]}$$

$$\frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f [\tau_a] \rightarrow_{\text{cbv}} e'_f [\tau_a]}$$

- ▶ *Unchanged!* All of the new action is at the type-level.

System F_ω : Type System, part 1

In the context Δ the type τ has kind κ :

$$\Delta \vdash \tau :: \kappa$$

$$\frac{}{\Delta \vdash \text{int} :: \star}$$

$$\frac{\Delta(\alpha) = \kappa}{\Delta \vdash \alpha :: \kappa}$$

$$\frac{\Delta, \alpha :: \kappa_a \vdash \tau_b :: \kappa_r}{\Delta \vdash \lambda\alpha :: \kappa_a. \tau_b :: \kappa_a \Rightarrow \kappa_r}$$

$$\frac{\Delta \vdash \tau_a :: \star \quad \Delta \vdash \tau_r :: \star}{\Delta \vdash \tau_a \rightarrow \tau_r :: \star}$$

$$\frac{\Delta, \alpha :: \kappa_a \vdash \tau_r :: \star}{\Delta \vdash \forall\alpha :: \kappa_a. \tau_r :: \star}$$

$$\frac{\Delta \vdash \tau_f :: \kappa_a \Rightarrow \kappa_r \quad \Delta \vdash \tau_a :: \kappa_a}{\Delta \vdash \tau_f \tau_a :: \kappa_r}$$

Should look familiar:

System F_ω : Type System, part 1

In the context Δ the type τ has kind κ :

$$\Delta \vdash \tau :: \kappa$$

$$\frac{}{\Delta \vdash \text{int} :: \star}$$

$$\frac{\Delta(\alpha) = \kappa}{\Delta \vdash \alpha :: \kappa}$$

$$\frac{\Delta, \alpha :: \kappa_a \vdash \tau_b :: \kappa_r}{\Delta \vdash \lambda\alpha :: \kappa_a. \tau_b :: \kappa_a \Rightarrow \kappa_r}$$

$$\frac{\Delta \vdash \tau_a :: \star \quad \Delta \vdash \tau_r :: \star}{\Delta \vdash \tau_a \rightarrow \tau_r :: \star}$$

$$\frac{\Delta, \alpha :: \kappa_a \vdash \tau_r :: \star}{\Delta \vdash \forall\alpha :: \kappa_a. \tau_r :: \star}$$

$$\frac{\Delta \vdash \tau_f :: \kappa_a \Rightarrow \kappa_r \quad \Delta \vdash \tau_a :: \kappa_a}{\Delta \vdash \tau_f \tau_a :: \kappa_r}$$

Should look familiar:

the typing rules of the Simply-Typed Lambda Calculus “one level up”

System F_ω : Type System, part 2

Definitional Equivalence of τ and τ' :

$$\tau \equiv \tau'$$

$$\frac{}{\tau \equiv \tau}$$

$$\frac{\tau_2 \equiv \tau_1}{\tau_1 \equiv \tau_2}$$

$$\frac{\tau_1 \equiv \tau_2 \quad \tau_2 \equiv \tau_3}{\tau_1 \equiv \tau_3}$$

$$\frac{\tau_{a1} \equiv \tau_{a2} \quad \tau_{r1} \equiv \tau_{r2}}{\tau_{a1} \rightarrow \tau_{r1} \equiv \tau_{a2} \rightarrow \tau_{r2}}$$

$$\frac{\tau_{r1} \equiv \tau_{r2}}{\forall \alpha :: \kappa_\alpha. \tau_{r1} \equiv \forall \alpha :: \kappa_\alpha. \tau_{r2}}$$

$$\frac{\tau_{b1} \equiv \tau_{b2}}{\lambda \alpha :: \kappa_\alpha. \tau_{b1} \equiv \lambda \alpha :: \kappa_\alpha. \tau_{b2}}$$

$$\frac{\tau_{f1} \equiv \tau_{f2} \quad \tau_{a1} \equiv \tau_{a2}}{\tau_{f1} \tau_{a1} \equiv \tau_{f2} \tau_{a2}}$$

$$\frac{}{(\lambda \alpha :: \kappa_\alpha. \tau_b) \tau_a \equiv \tau_b[\alpha/\tau_a]}$$

Should look familiar:

System F_ω : Type System, part 2

Definitional Equivalence of τ and τ' :

$$\tau \equiv \tau'$$

$$\frac{}{\tau \equiv \tau}$$

$$\frac{\tau_2 \equiv \tau_1}{\tau_1 \equiv \tau_2}$$

$$\frac{\tau_1 \equiv \tau_2 \quad \tau_2 \equiv \tau_3}{\tau_1 \equiv \tau_3}$$

$$\frac{\tau_{a1} \equiv \tau_{a2} \quad \tau_{r1} \equiv \tau_{r2}}{\tau_{a1} \rightarrow \tau_{r1} \equiv \tau_{a2} \rightarrow \tau_{r2}}$$

$$\frac{\tau_{r1} \equiv \tau_{r2}}{\forall \alpha :: \kappa_a. \tau_{r1} \equiv \forall \alpha :: \kappa_a. \tau_{r2}}$$

$$\frac{\tau_{b1} \equiv \tau_{b2}}{\lambda \alpha :: \kappa_a. \tau_{b1} \equiv \lambda \alpha :: \kappa_a. \tau_{b2}}$$

$$\frac{\tau_{f1} \equiv \tau_{f2} \quad \tau_{a1} \equiv \tau_{a2}}{\tau_{f1} \tau_{a1} \equiv \tau_{f2} \tau_{a2}}$$

$$\frac{}{(\lambda \alpha :: \kappa_a. \tau_b) \tau_a \equiv \tau_b[\alpha/\tau_a]}$$

Should look familiar:

the full reduction rules of the Lambda Calculus “one level up”

System F_ω : Type System, part 3

In the contexts Δ and Γ the expression e has type τ :

$$\boxed{\Delta; \Gamma \vdash e : \tau}$$

$$\frac{}{\Delta; \Gamma \vdash c : \text{int}}$$

$$\frac{\Gamma(x) = \tau}{\Delta; \Gamma \vdash x : \tau}$$

$$\frac{\Delta \vdash \tau_a :: \star \quad \Delta; \Gamma, x : \tau_a \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \lambda x : \tau_a. e_b : \tau_a \rightarrow \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_f : \tau_a \rightarrow \tau_r \quad \Delta; \Gamma \vdash e_a : \tau_a}{\Delta; \Gamma \vdash e_f e_a : \tau_r}$$

$$\frac{\Delta, \alpha :: \kappa_a; \Gamma \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \Lambda \alpha. e_b : \forall \alpha :: \kappa_a. \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_f : \forall \alpha :: \kappa_a. \tau_r \quad \Delta \vdash \tau_a :: \kappa_a}{\Delta; \Gamma \vdash e_f [\tau_a] : \tau_r [\tau_a / \alpha]}$$

$$\frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau' \quad \Delta \vdash \tau' :: \star}{\Delta; \Gamma \vdash e : \tau'}$$

System F_ω : Type System, part 3

In the contexts Δ and Γ the expression e has type τ :

$$\boxed{\Delta; \Gamma \vdash e : \tau}$$

$$\frac{}{\Delta; \Gamma \vdash c : \text{int}}$$

$$\frac{\Gamma(x) = \tau}{\Delta; \Gamma \vdash x : \tau}$$

$$\frac{\Delta \vdash \tau_a :: \star \quad \Delta; \Gamma, x : \tau_a \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \lambda x : \tau_a. e_b : \tau_a \rightarrow \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_f : \tau_a \rightarrow \tau_r \quad \Delta; \Gamma \vdash e_a : \tau_a}{\Delta; \Gamma \vdash e_f e_a : \tau_r}$$

$$\frac{\Delta, \alpha :: \kappa_a; \Gamma \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \Lambda \alpha. e_b : \forall \alpha :: \kappa_a. \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_f : \forall \alpha :: \kappa_a. \tau_r \quad \Delta \vdash \tau_a :: \kappa_a}{\Delta; \Gamma \vdash e_f [\tau_a] : \tau_r [\tau_a / \alpha]}$$

$$\frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau' \quad \Delta \vdash \tau' :: \star}{\Delta; \Gamma \vdash e : \tau'}$$

Syntax and type system easily extended with recursive and existential types.

Polymorphic List Library with higher-order \exists

List library is an existential package:

```
pack( $\lambda\alpha::\star. \mu\xi::\star. \mathbf{unit} + (\alpha * \xi)$ , list_library)
as  $\exists L::\star \Rightarrow \star. \{$   

    empty :  $\forall\alpha::\star. L \alpha$ ;  

    cons :  $\forall\alpha::\star. \alpha \rightarrow L \alpha \rightarrow L \alpha$ ;  

    unlist :  $\forall\alpha::\star. L \alpha \rightarrow \mathbf{unit} + (\alpha * L \alpha)$ ;  

    map :  $\forall\alpha::\star. \forall\beta::\star. (\alpha \rightarrow \beta) \rightarrow L \alpha \rightarrow L \beta$ ;  

    ... $\}$ 
```

The witness *type operator* is `poly.lists`: $\lambda\alpha::\star. \mu\xi::\star. \mathbf{unit} + (\alpha * \xi)$.

The existential *type operator* variable L represents `poly.lists`.

List operations are polymorphic in element type.

The **map** function only allows mapping α lists to β lists.

Other Kinds of Kinds

Kinding systems for checking and tracking properties of type expressions:

- ▶ Record kinds
 - ▶ records at the type-level; define systems of mutually recursive types
- ▶ Polymorphic kinds
 - ▶ kind abstraction and application in types; System F “one level up”
- ▶ Dependent kinds
 - ▶ dependent types “one level up”
- ▶ Row kinds
 - ▶ describe “pieces” of record types for record polymorphism
- ▶ Power kinds
 - ▶ alternative presentation of subtyping
- ▶ Singleton kinds
 - ▶ formalize module systems with type sharing

Metatheory

System F_ω is type safe.

Metatheory

System F_ω is type safe.

► Preservation:

Induction on typing derivation, using substitution lemmas:

► Term Substitution:

if $\Delta_1, \Delta_2; \Gamma_1, x : \tau_x, \Gamma_2 \vdash e_1 : \tau$ and $\Delta_1; \Gamma_1 \vdash e_2 : \tau_x$,
then $\Delta_1, \Delta_2; \Gamma_1, \Gamma_2 \vdash e_1[e_2/x] : \tau$.

► Type Substitution:

if $\Delta_1, \alpha :: \kappa_\alpha, \Delta_2 \vdash \tau_1 :: \kappa$ and $\Delta_1 \vdash \tau_2 :: \kappa_\alpha$,
then $\Delta_1, \Delta_2 \vdash \tau_1[\tau_2/\alpha] :: \kappa$.

► Type Substitution:

if $\tau_1 \equiv \tau_2$, then $\tau_1[\tau/\alpha] \equiv \tau_2[\tau/\alpha]$.

► Type Substitution:

if $\Delta_1, \alpha :: \kappa_\alpha, \Delta_2; \Gamma_1, \Gamma_2 \vdash e_1 : \tau$ and $\Delta_1 \vdash \tau_2 :: \kappa_\alpha$,
then $\Delta_1, \Delta_2; \Gamma_1, \Gamma_2[\tau_2/\alpha] \vdash e_1[\tau_2/\alpha] : \tau$.

► All straightforward inductions, using various weakening and exchange lemmas.

Metatheory

System F_ω is type safe.

► Progress:

Induction on typing derivation, using canonical form lemmas:

- If $\cdot; \cdot \vdash v : \mathbf{int}$, then $v = c$.
- If $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$, then $v = \lambda x:\tau_a. e_b$.
- If $\cdot; \cdot \vdash v : \forall \alpha::\kappa_a. \tau_r$, then $v = \Lambda \alpha::\kappa_a. e_b$.
- Complicated by typing derivations that end with:

$$\frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau' \quad \Delta \vdash \tau' :: \star}{\Delta; \Gamma \vdash e : \tau'}$$

(just like with subtyping and subsumption).

Definitional Equivalence and Parallel Reduction

Parallel Reduction of τ to τ' :

$$\tau \Rightarrow \tau'$$

$$\overline{\tau \Rightarrow \tau}$$

$$\frac{\tau_{a1} \Rightarrow \tau_{a2} \quad \tau_{r1} \Rightarrow \tau_{r2}}{\tau_{a1} \rightarrow \tau_{r1} \Rightarrow \tau_{a2} \rightarrow \tau_{r2}}$$

$$\frac{\tau_{r1} \Rightarrow \tau_{r2}}{\forall \alpha :: \kappa_a. \tau_{r1} \Rightarrow \forall \alpha :: \kappa_a. \tau_{r2}}$$

$$\frac{\tau_{b1} \Rightarrow \tau_{b2}}{\lambda \alpha :: \kappa_a. \tau_{b1} \Rightarrow \lambda \alpha :: \kappa_a. \tau_{b2}}$$

$$\frac{\tau_{f1} \Rightarrow \tau_{f2} \quad \tau_{a1} \Rightarrow \tau_{a2}}{\tau_{f1} \tau_{a1} \Rightarrow \tau_{f2} \tau_{a2}}$$

$$\frac{\tau_b \Rightarrow \tau'_b \quad \tau_a \Rightarrow \tau'_a}{(\lambda \alpha :: \kappa_a. \tau_b) \tau_a \Rightarrow \tau'_b[\alpha/\tau'_a]}$$

A more “computational” relation.

Definitional Equivalence and Parallel Reduction

Key properties:

Definitional Equivalence and Parallel Reduction

Key properties:

- ▶ Transitive and symmetric closure of parallel reduction and type equivalence coincide:
 - ▶ $\tau \Leftrightarrow^* \tau'$ iff $\tau \equiv \tau'$

Definitional Equivalence and Parallel Reduction

Key properties:

- ▶ Transitive and symmetric closure of parallel reduction and type equivalence coincide:
 - ▶ $\tau \Leftrightarrow^* \tau'$ iff $\tau \equiv \tau'$
- ▶ Parallel reduction has the Church-Rosser property:
 - ▶ If $\tau \Rightarrow^* \tau_1$ and $\tau \Rightarrow^* \tau_2$,
then there exists τ' such that $\tau_1 \Rightarrow^* \tau'$ and $\tau_2 \Rightarrow^* \tau'$

Definitional Equivalence and Parallel Reduction

Key properties:

- ▶ Transitive and symmetric closure of parallel reduction and type equivalence coincide:
 - ▶ $\tau \Leftrightarrow^* \tau'$ iff $\tau \equiv \tau'$
- ▶ Parallel reduction has the Church-Rosser property:
 - ▶ If $\tau \Rightarrow^* \tau_1$ and $\tau \Rightarrow^* \tau_2$,
then there exists τ' such that $\tau_1 \Rightarrow^* \tau'$ and $\tau_2 \Rightarrow^* \tau'$
- ▶ Equivalent types share a common reduct:
 - ▶ If $\tau_1 \equiv \tau_2$, then there exists τ' such that $\tau_1 \Rightarrow^* \tau'$ and $\tau_2 \Rightarrow^* \tau'$

Definitional Equivalence and Parallel Reduction

Key properties:

- ▶ Transitive and symmetric closure of parallel reduction and type equivalence coincide:
 - ▶ $\tau \Leftrightarrow^* \tau'$ iff $\tau \equiv \tau'$
- ▶ Parallel reduction has the Church-Rosser property:
 - ▶ If $\tau \Rightarrow^* \tau_1$ and $\tau \Rightarrow^* \tau_2$,
then there exists τ' such that $\tau_1 \Rightarrow^* \tau'$ and $\tau_2 \Rightarrow^* \tau'$
- ▶ Equivalent types share a common reduct:
 - ▶ If $\tau_1 \equiv \tau_2$, then there exists τ' such that $\tau_1 \Rightarrow^* \tau'$ and $\tau_2 \Rightarrow^* \tau'$
- ▶ Reduction preserves shapes:
 - ▶ If $\mathbf{int} \Rightarrow^* \tau'$, then $\tau' = \mathbf{int}$
 - ▶ If $\tau_a \rightarrow \tau_r \Rightarrow^* \tau'$, then $\tau' = \tau'_a \rightarrow \tau'_r$ and $\tau_a \Rightarrow^* \tau'_a$ and $\tau_r \Rightarrow^* \tau'_r$
 - ▶ If $\forall \alpha :: \kappa_\alpha. \tau_r \Rightarrow^* \tau'$, then $\tau' = \forall \alpha :: \kappa_\alpha. \tau'_r$ and $\tau_r \Rightarrow^* \tau'_r$

Canonical Forms

If $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$, then $v = \lambda x:\tau_a. e_b$.

Proof:

By cases on the form of v :

Canonical Forms

If $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$, then $v = \lambda x:\tau_a. e_b$.

Proof:

By cases on the form of v :

▶ $v = \lambda x:\tau_a. e_b$.

We have that $v = \lambda x:\tau_a. e_b$.

Canonical Forms

If $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$, then $v = \lambda x : \tau_a. e_b$.

Proof:

By cases on the form of v :

► $v = c$.

Derivation of $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$ must be of the form:

$$\begin{array}{c}
 \vdots \\
 \hline
 \cdot; \cdot \vdash c : \mathbf{int} \quad \mathbf{int} \equiv \tau_1 \\
 \hline
 \cdot; \cdot \vdash c : \tau_1 \\
 \vdots \\
 \cdot; \cdot \vdash c : \tau_{n-1} \quad \tau_{n-1} \equiv \tau_n \\
 \hline
 \cdot; \cdot \vdash c : \tau_n \quad \tau_n \equiv \tau_a \rightarrow \tau_r \\
 \hline
 \cdot; \cdot \vdash c : \tau_a \rightarrow \tau_r
 \end{array}$$

Therefore, we can construct the derivation $\mathbf{int} \equiv \tau_a \rightarrow \tau_r$.

We can find a common reduct: $\mathbf{int} \Rightarrow^* \tau^\dagger$ and $\tau_a \rightarrow \tau_r \Rightarrow^* \tau^\dagger$.

Reduction preserves shape: $\mathbf{int} \Rightarrow^* \tau^\dagger$ implies $\tau^\dagger = \mathbf{int}$.

Reduction preserves shape: $\tau_a \rightarrow \tau_r \Rightarrow^* \tau^\dagger$ implies $\tau^\dagger = \tau'_a \rightarrow \tau'_r$.

But, $\tau^\dagger = \mathbf{int}$ and $\tau^\dagger = \tau'_a \rightarrow \tau'_r$ is a contradiction.

Canonical Forms

If $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$, then $v = \lambda x : \tau_a. e_b$.

Proof:

By cases on the form of v :

► $v = \Lambda \alpha :: \kappa_a. e_b$.

Derivation of $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$ must be of the form:

$$\frac{\frac{\vdots}{\cdot; \cdot \vdash \Lambda \alpha :: \kappa_a. e_b : \forall \alpha :: \kappa_a. \tau_z} \quad \forall \alpha :: \kappa_a. \tau_z \equiv \tau_1}{\cdot; \cdot \vdash \Lambda \alpha :: \kappa_a. e_b : \tau_1} \quad \vdots}{\frac{\cdot; \cdot \vdash \Lambda \alpha :: \kappa_a. e_b : \tau_{n-1} \quad \tau_{n-1} \equiv \tau_n}{\cdot; \cdot \vdash \Lambda \alpha :: \kappa_a. e_b : \tau_n} \quad \tau_n \equiv \tau_a \rightarrow \tau_r}{\cdot; \cdot \vdash \Lambda \alpha :: \kappa_a. e_b : \tau_a \rightarrow \tau_r}$$

Therefore, we can construct the derivation $\forall \alpha :: \kappa_a. \tau_z \equiv \tau_a \rightarrow \tau_r$.

We can find a common reduct: $\forall \alpha :: \kappa_a. \tau_z \Rightarrow^* \tau^\dagger$ and $\tau_a \rightarrow \tau_r \Rightarrow^* \tau^\dagger$.

Reduction preserves shape: $\forall \alpha :: \kappa_a. \tau_z \Rightarrow^* \tau^\dagger$ implies $\tau^\dagger = \forall \alpha :: \kappa_a. \tau'_z$.

Reduction preserves shape: $\tau_a \rightarrow \tau_r \Rightarrow^* \tau^\dagger$ implies $\tau^\dagger = \tau'_a \rightarrow \tau'_r$.

But, $\tau^\dagger = \forall \alpha :: \kappa_a. \tau'_z$ and $\tau^\dagger = \tau'_a \rightarrow \tau'_r$ is a contradiction.

Metatheory

System F_ω is type safe.

Where was the $\Delta \vdash \tau :: \kappa$ judgement used in the proof?

Metatheory

System F_ω is type safe.

Where was the $\Delta \vdash \tau :: \kappa$ judgement used in the proof?

In Type Substitution lemmas, but only in an inessential way.

Metatheory

System F_ω is type safe.

Where was the $\Delta \vdash \tau :: \kappa$ judgement used in the proof?

In Type Substitution lemmas, but only in an inessential way.

After weeks of thinking about type systems, kinding seems natural;
but kinding is not required for type safety!

System F_ω without Kinds / System F with Type-Level Abstraction and Application

$$\begin{array}{l} e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha. e \mid e [\tau] \\ v ::= c \mid \lambda x:\tau. e \mid \Lambda \alpha. e \\ \tau ::= \mathbf{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha. \tau \mid \lambda \alpha. \tau \mid \tau \tau \end{array} \quad \begin{array}{l} \Gamma ::= \cdot \mid \Gamma, x:\tau \\ \Delta ::= \cdot \mid \Delta, \alpha \end{array}$$

System F_ω without Kinds / System F with Type-Level Abstraction and Application

$e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha. e \mid e [\tau]$
 $v ::= c \mid \lambda x:\tau. e \mid \Lambda \alpha. e$
 $\tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha. \tau \mid \lambda \alpha. \tau \mid \tau \tau$

$\Gamma ::= \cdot \mid \Gamma, x:\tau$
 $\Delta ::= \cdot \mid \Delta, \alpha$

$e \rightarrow_{\text{cbv}} e'$

| | | |
|---|---|---|
| $\frac{}{(\lambda x:\tau. e_b) v_a \rightarrow_{\text{cbv}} e_b[v_a/x]}$ | $\frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f e_a \rightarrow_{\text{cbv}} e'_f e_a}$ | $\frac{e_a \rightarrow_{\text{cbv}} e'_a}{v_f e_a \rightarrow_{\text{cbv}} v_f e'_a}$ |
| $\frac{}{(\Lambda \alpha. e_b) [\tau_a] \rightarrow_{\text{cbv}} e_b[\tau_a/\alpha]}$ | $\frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f [\tau_a] \rightarrow_{\text{cbv}} e'_f [\tau_a]}$ | |

System F_ω without Kinds / System F with Type-Level Abstraction and Application

$$\begin{array}{l}
 e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha. e \mid e [\tau] \\
 v ::= c \mid \lambda x:\tau. e \mid \Lambda \alpha. e \\
 \tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha. \tau \mid \lambda \alpha. \tau \mid \tau \tau
 \end{array}
 \qquad
 \begin{array}{l}
 \Gamma ::= \cdot \mid \Gamma, x:\tau \\
 \Delta ::= \cdot \mid \Delta, \alpha
 \end{array}$$

$\Delta \vdash \tau :: \checkmark$

$$\begin{array}{c}
 \frac{}{\Delta \vdash \text{int} :: \checkmark} \\
 \\
 \frac{\alpha \in \Delta}{\Delta \vdash \alpha :: \checkmark} \\
 \\
 \frac{\Delta, \alpha \vdash \tau_b :: \checkmark}{\Delta \vdash \lambda \alpha. \tau_b :: \checkmark} \\
 \\
 \frac{\Delta \vdash \tau_a :: \checkmark \quad \Delta \vdash \tau_r :: \checkmark}{\Delta \vdash \tau_a \rightarrow \tau_r :: \checkmark} \\
 \\
 \frac{\Delta, \alpha \vdash \tau_r :: \checkmark}{\Delta \vdash \forall \alpha. \tau_r :: \checkmark} \\
 \\
 \frac{\Delta \vdash \tau_f :: \checkmark \quad \Delta \vdash \tau_a :: \checkmark}{\Delta \vdash \tau_f \tau_a :: \checkmark}
 \end{array}$$

Check that free type variables of τ are in Δ , but nothing else.

System F_ω without Kinds / System F with Type-Level Abstraction and Application

$$\begin{array}{l}
 e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha. e \mid e [\tau] \\
 v ::= c \mid \lambda x:\tau. e \mid \Lambda \alpha. e \\
 \tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha. \tau \mid \lambda \alpha. \tau \mid \tau \tau
 \end{array}
 \qquad
 \begin{array}{l}
 \Gamma ::= \cdot \mid \Gamma, x:\tau \\
 \Delta ::= \cdot \mid \Delta, \alpha
 \end{array}$$

$$\tau \equiv \tau'$$

$$\begin{array}{c}
 \frac{}{\tau \equiv \tau} \qquad \frac{\tau_2 \equiv \tau_1}{\tau_1 \equiv \tau_2} \qquad \frac{\tau_1 \equiv \tau_2 \quad \tau_2 \equiv \tau_3}{\tau_1 \equiv \tau_3} \\
 \\
 \frac{\tau_{a1} \equiv \tau_{a2} \quad \tau_{r1} \equiv \tau_{r2}}{\tau_{a1} \rightarrow \tau_{r1} \equiv \tau_{a2} \rightarrow \tau_{r2}} \qquad \frac{\tau_{r1} \equiv \tau_{r2}}{\forall \alpha. \tau_{r1} \equiv \forall \alpha. \tau_{r2}} \\
 \\
 \frac{\tau_{b1} \equiv \tau_{b2}}{\lambda \alpha. \tau_{b1} \equiv \lambda \alpha. \tau_{b2}} \qquad \frac{\tau_{f1} \equiv \tau_{f2} \quad \tau_{a1} \equiv \tau_{a2}}{\tau_{f1} \tau_{a1} \equiv \tau_{f2} \tau_{a2}} \\
 \\
 \frac{}{(\lambda \alpha. \tau_b) \tau_a \equiv \tau_b[\alpha/\tau_a]}
 \end{array}$$

System F_ω without Kinds / System F with Type-Level Abstraction and Application

$$\begin{array}{l}
 e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha. e \mid e [\tau] \\
 v ::= c \mid \lambda x:\tau. e \mid \Lambda \alpha. e \\
 \tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha. \tau \mid \lambda \alpha. \tau \mid \tau \tau
 \end{array}
 \qquad
 \begin{array}{l}
 \Gamma ::= \cdot \mid \Gamma, x:\tau \\
 \Delta ::= \cdot \mid \Delta, \alpha
 \end{array}$$

$\Delta; \Gamma \vdash e : \tau$

$$\frac{}{\Delta; \Gamma \vdash c : \text{int}}
 \qquad
 \frac{\Gamma(x) = \tau}{\Delta; \Gamma \vdash x : \tau}$$

$$\frac{\Delta \vdash \tau_a :: \checkmark \quad \Delta; \Gamma, x : \tau_a \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \lambda x:\tau_a. e_b : \tau_a \rightarrow \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_f : \tau_a \rightarrow \tau_r \quad \Delta; \Gamma \vdash e_a : \tau_a}{\Delta; \Gamma \vdash e_f e_a : \tau_r}$$

$$\frac{\Delta, \alpha; \Gamma \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \Lambda \alpha. e_b : \forall \alpha. \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_f : \forall \alpha. \tau_r \quad \Delta \vdash \tau_a :: \checkmark}{\Delta; \Gamma \vdash e_f [\tau_a] : \tau_r[\tau_a/\alpha]}$$

$$\frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau'}{\Delta; \Gamma \vdash e : \tau'}$$

System F_ω without Kinds / System F with Type-Level Abstraction and Application

This language is type safe.

This language is type safe.

► Preservation:

Induction on typing derivation, using substitution lemmas:

► Term Substitution:

if $\Delta_1, \Delta_2; \Gamma_1, x : \tau_x, \Gamma_2 \vdash e_1 : \tau$ and $\Delta_1; \Gamma_1 \vdash e_2 : \tau_x$,
then $\Delta_1, \Delta_2; \Gamma_1, \Gamma_2 \vdash e_1[e_2/x] : \tau$.

► Type Substitution:

if $\Delta_1, \alpha, \Delta_2 \vdash \tau_1 :: \checkmark$ and $\Delta_1 \vdash \tau_2 :: \checkmark$,
then $\Delta_1, \Delta_2 \vdash \tau_1[\tau_2/\alpha] :: \checkmark$.

► Type Substitution:

if $\tau_1 \equiv \tau_2$, then $\tau_1[\tau/\alpha] \equiv \tau_2[\tau/\alpha]$.

► Type Substitution:

if $\Delta_1, \alpha, \Delta_2; \Gamma_1, \Gamma_2 \vdash e_1 : \tau$ and $\Delta_1 \vdash \tau_2 :: \checkmark$,
then $\Delta_1, \Delta_2; \Gamma_1, \Gamma_2[\tau_2/\alpha] \vdash e_1[\tau_2/\alpha] : \tau$.

► All straightforward inductions, using various weakening and exchange lemmas.

This language is type safe.

► Progress:

Induction on typing derivation, using canonical form lemmas:

- If $\cdot; \cdot \vdash v : \mathbf{int}$, then $v = c$.
- If $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$, then $v = \lambda x:\tau_a. e_b$.
- If $\cdot; \cdot \vdash v : \forall \alpha. \tau_r$, then $v = \Lambda \alpha. e_b$.
- Using parallel reduction relation.

Why Kinds?

Why aren't kinds required for type safety?

Why Kinds?

Why aren't kinds required for type safety?

Recall statement of type safety:

If $\cdot; \cdot \vdash e : \tau$, then e does not get stuck.

Why Kinds?

Why aren't kinds required for type safety?

Recall statement of type safety:

If $\cdot; \cdot \vdash e : \tau$, then e does not get stuck.

The typing derivation $\cdot; \cdot \vdash e : \tau$

includes definitional-equivalence sub-derivations $\tau \equiv \tau'$,
which are explicit evidence that τ and τ' are the same.

- ▶ E.g., to show that the “natural” type of the function expression in an application is equivalent to an arrow type:

$$\frac{\frac{\frac{\vdots}{\Delta; \Gamma \vdash e_f : \tau_f} \quad \frac{\tau_f \equiv \tau_a \rightarrow \tau_r}{\Delta; \Gamma \vdash e_f : \tau_a \rightarrow \tau_r}}{\Delta; \Gamma \vdash e_f e_a : \tau_r} \quad \frac{\vdots}{\Delta; \Gamma \vdash e_a : \tau_a}}{\Delta; \Gamma \vdash e_f e_a : \tau_r}$$

Why Kinds?

Why aren't kinds required for type safety?

Recall statement of type safety:

If $\cdot; \cdot \vdash e : \tau$, then e does not get stuck.

The typing derivation $\cdot; \cdot \vdash e : \tau$

includes definitional-equivalence sub-derivations $\tau \equiv \tau'$,
which are explicit evidence that τ and τ' are the same.

Definitional equivalence ($\tau \equiv \tau'$) and parallel reduction ($\tau \Rightarrow \tau'$)
do not require well-kinded types
(although they preserve the kinds of well-kinded types).

► E.g., $(\lambda\alpha. \alpha \rightarrow \alpha) (\mathbf{int\ int}) \equiv (\mathbf{int\ int}) \rightarrow (\mathbf{int\ int})$

Why Kinds?

Why aren't kinds required for type safety?

Recall statement of type safety:

If $\cdot; \cdot \vdash e : \tau$, then e does not get stuck.

The typing derivation $\cdot; \cdot \vdash e : \tau$

includes definitional-equivalence sub-derivations $\tau \equiv \tau'$,
which are explicit evidence that τ and τ' are the same.

Definitional equivalence ($\tau \equiv \tau'$) and parallel reduction ($\tau \Rightarrow \tau'$)
do not require well-kinded types
(although they preserve the kinds of well-kinded types).

Type (and kind) erasure means that “wrong/bad/meaningless” types
do not affect run-time behavior.

- ▶ Ill-kinded types can't make well-typed terms get stuck.

Why Kinds?

Kinds aren't for *type safety*:

- ▶ Because a typing derivation (even with ill-kinded types), carries enough evidence to guarantee that expressions don't get stuck.

Why Kinds?

Kinds aren't for *type safety*:

- ▶ Because a typing derivation (even with ill-kinded types), carries enough evidence to guarantee that expressions don't get stuck.

Kinds are for *type checking*:

- ▶ Because programmers write programs, not typing derivations.
- ▶ Because type checkers are algorithms.

Why Kinds?

Kinds are for *type checking*:

- ▶ Because programmers write programs, not typing derivations.
- ▶ Because type checkers are algorithms.

Why Kinds?

Kinds are for *type checking*:

- ▶ Because programmers write programs, not typing derivations.
- ▶ Because type checkers are algorithms.

Recall the statement of type checking:

Given Δ , Γ , and e , does there exist τ such that $\Delta; \Gamma \vdash e : \tau$.

Why Kinds?

Kinds are for *type checking*:

- ▶ Because programmers write programs, not typing derivations.
- ▶ Because type checkers are algorithms.

Recall the statement of type checking:

Given Δ , Γ , and e , does there exist τ such that $\Delta; \Gamma \vdash e : \tau$.

Two issues:

- ▶
$$\frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau' \quad \Delta \vdash \tau' :: \star}{\Delta; \Gamma \vdash e : \tau'}$$
 is a non-syntax-directed rule
- ▶ $\tau \equiv \tau'$ is a non-syntax-directed relation

One non-issue:

- ▶ $\Delta \vdash \tau :: \kappa$ is a syntax-directed relation (STLC “one level up”)

Type Checking for System F_ω

Remove non-syntax-directed rules and relations:

$$\boxed{\Delta; \Gamma \vdash e : \tau}$$

$$\frac{}{\Delta; \Gamma \vdash c : \text{int}} \qquad \frac{\Gamma(x) = \tau}{\Delta; \Gamma \vdash x : \tau}$$

$$\frac{\Delta \vdash \tau_a :: \star \quad \Delta; \Gamma, x : \tau_a \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \lambda x : \tau_a. e_b : \tau_a \rightarrow \tau_r} \qquad \frac{\Delta, \alpha :: \kappa_a; \Gamma \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \Lambda \alpha. e_b : \forall \alpha :: \kappa_a. \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_f : \tau_f \quad \tau_f \Rightarrow^{\downarrow} \tau'_f \quad \tau'_f = \tau'_{fa} \rightarrow \tau'_{fr} \quad \Delta; \Gamma \vdash e_a : \tau_a \quad \tau_a \Rightarrow^{\downarrow} \tau'_a \quad \tau'_{fa} = \tau'_a}{\Delta; \Gamma \vdash e_f e_a : \tau'_{fr}}$$

$$\frac{\Delta; \Gamma \vdash e_f : \tau_f \quad \tau_f \Rightarrow^{\downarrow} \tau'_f \quad \tau'_f = \forall \alpha :: \kappa_{fa}. \tau_{fr} \quad \Delta \vdash \tau_a :: \kappa_a \quad \kappa_{fa} = \kappa_a}{\Delta; \Gamma \vdash e_f [\tau_a] : \tau'_{fr}[\tau_a/\alpha]}$$

Type Checking for System F_ω

Kinds are for *type checking*.

Given Δ , Γ , and e , does there exist τ such that $\Delta; \Gamma \vdash e : \tau$.

Metatheory for kind system:

Type Checking for System F_ω

Kinds are for *type checking*.

Given Δ , Γ , and e , does there exist τ such that $\Delta; \Gamma \vdash e : \tau$.

Metatheory for kind system:

- ▶ Well-kinded types don't get stuck.
 - ▶ If $\Delta \vdash \tau :: \kappa$ and $\tau \Rightarrow^* \tau'$, then either τ' is in (weak-head) normal form (i.e., a type-level "value") or $\tau' \Rightarrow \tau''$.
 - ▶ Proofs by Progress and Preservation on kinding and parallel reduction derivations.

Type Checking for System F_ω

Kinds are for *type checking*.

Given Δ , Γ , and e , does there exist τ such that $\Delta; \Gamma \vdash e : \tau$.

Metatheory for kind system:

- ▶ Well-kinded types don't get stuck.
 - ▶ If $\Delta \vdash \tau :: \kappa$ and $\tau \Rightarrow^* \tau'$, then either τ' is in (weak-head) normal form (i.e., a type-level “value”) or $\tau' \Rightarrow \tau''$.
 - ▶ Proofs by Progress and Preservation on kinding and parallel reduction derivations.
 - ▶ But, irrelevant for type checking of expressions.
If $\tau_f \Rightarrow^* \tau'_f$ “gets stuck” at a type τ'_f that is not an arrow type, then the application typing rule does not apply and a typing derivation does not exist.

Type Checking for System F_ω

Kinds are for *type checking*.

Given Δ , Γ , and e , does there exist τ such that $\Delta; \Gamma \vdash e : \tau$.

Metatheory for kind system:

- ▶ Well-kinded types don't get stuck.
 - ▶ If $\Delta \vdash \tau :: \kappa$ and $\tau \Rightarrow^* \tau'$, then either τ' is in (weak-head) normal form (i.e., a type-level "value") or $\tau' \Rightarrow \tau''$.
 - ▶ But, irrelevant for type checking of expressions.

Type Checking for System F_ω

Kinds are for *type checking*.

Given Δ , Γ , and e , does there exist τ such that $\Delta; \Gamma \vdash e : \tau$.

Metatheory for kind system:

- ▶ Well-kinded types don't get stuck.
 - ▶ If $\Delta \vdash \tau :: \kappa$ and $\tau \Rightarrow^* \tau'$, then either τ' is in (weak-head) normal form (i.e., a type-level "value") or $\tau' \Rightarrow \tau''$.
 - ▶ But, irrelevant for type checking of expressions.
- ▶ Well-kinded types *terminate*.
 - ▶ If $\Delta \vdash \tau :: \kappa$, then there exists τ' such that $\tau \Rightarrow^\Downarrow \tau'$.
 - ▶ Proof is similar to that of termination of STLC.

Type Checking for System F_ω

Kinds are for *type checking*.

Given Δ , Γ , and e , does there exist τ such that $\Delta; \Gamma \vdash e : \tau$.

Metatheory for kind system:

- ▶ Well-kinded types don't get stuck.
 - ▶ If $\Delta \vdash \tau :: \kappa$ and $\tau \Rightarrow^* \tau'$, then either τ' is in (weak-head) normal form (i.e., a type-level "value") or $\tau' \Rightarrow \tau''$.
 - ▶ But, irrelevant for type checking of expressions.
- ▶ Well-kinded types *terminate*.
 - ▶ If $\Delta \vdash \tau :: \kappa$, then there exists τ' such that $\tau \Rightarrow^\downarrow \tau'$.
 - ▶ Proof is similar to that of termination of STLC.

Type checking for System F_ω is decidable.

Going Further

This is just the tip of an iceberg.

- ▶ Pure type systems
 - ▶ Why stop at three levels of expressions (terms, types, and kinds)?
 - ▶ Allow abstraction and application at the level of kinds, and introduce *sorts* to classify kinds.
 - ▶ Why stop at four levels of expressions?
 - ▶ ...
 - ▶ “For programming languages, however, three levels have proved sufficient.”