

CSE-505: Programming Languages

Lecture 27 — Higher-Order Polymorphism

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2016

System F with Recursive and Existential Types

$e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid$
 $\Lambda \alpha. e \mid e [\tau] \mid$
 $\text{pack}_{\exists \alpha. \tau}(\tau, e) \mid \text{unpack } e \text{ as } (\alpha, x) \text{ in } e \mid$
 $\text{roll}_{\mu \alpha. \tau}(e) \mid \text{unroll}(e)$
 $v ::= c \mid \lambda x:\tau. e \mid \Lambda \alpha. e \mid \text{pack}_{\exists \alpha. \tau}(\tau, v) \mid \text{roll}_{\mu \alpha. \tau}(v)$

$e \rightarrow_{\text{cbv}} e'$

$$\frac{}{(\lambda x:\tau. e_b) v_a \rightarrow_{\text{cbv}} e_b[v_a/x]} \quad \frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f e_a \rightarrow_{\text{cbv}} e'_f e_a} \quad \frac{e_a \rightarrow_{\text{cbv}} e'_a}{v_f e_a \rightarrow_{\text{cbv}} v_f e'_a}$$

$$\frac{}{(\Lambda \alpha. e_b) [\tau_a] \rightarrow_{\text{cbv}} e_b[\tau_a/\alpha]} \quad \frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f [\tau_a] \rightarrow_{\text{cbv}} e'_f [\tau_a]}$$

$$\frac{e_a \rightarrow_{\text{cbv}} e'_a}{\text{pack}_{\exists \alpha. \tau}(\tau_w, e_a) \rightarrow_{\text{cbv}} \text{pack}_{\exists \alpha. \tau}(\tau_w, e'_a)}$$

$$\frac{e_a \rightarrow_{\text{cbv}} e'_a}{\text{unpack } e_a \text{ as } (\alpha, x) \text{ in } e_b \rightarrow_{\text{cbv}} \text{unpack } e'_a \text{ as } (\alpha, x) \text{ in } e_b}$$

$$\frac{}{\text{unpack } \text{pack}_{\exists \alpha. \tau}(\tau_w, v_a) \text{ as } (\alpha, x) \text{ in } e_b \rightarrow_{\text{cbv}} e_b[\tau_w/\alpha][v_a/x]}$$

$$\frac{e_a \rightarrow_{\text{cbv}} e'_a}{\text{unroll}(e_a) \rightarrow_{\text{cbv}} \text{unroll}(e'_a)} \quad \frac{}{\text{unroll}(\text{roll}_{\mu \alpha. \tau}(v_a)) \rightarrow_{\text{cbv}} v_a}$$

Looking back, looking forward

Have defined System F.

- ▶ Metatheory (what properties does it have)
- ▶ What (else) is it good for
- ▶ How/why ML is more restrictive and implicit
- ▶ Recursive types (also use type variables, but differently)
- ▶ Existential types (dual to universal types)

Next:

- ▶ Type operators and type-level “computations”

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System F with Recursive and Existential Types

$\tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha. \tau \mid \exists \alpha. \tau \mid \mu \alpha. \tau$
 $\Delta ::= \cdot \mid \Delta, \alpha$
 $\Gamma ::= \cdot \mid \Gamma, x:\tau$

$\Delta; \Gamma \vdash e : \tau$

$$\frac{}{\Delta; \Gamma \vdash c : \text{int}} \quad \frac{\Gamma(x) = \tau}{\Delta; \Gamma \vdash x : \tau}$$

$$\frac{\Delta \vdash \tau_a \quad \Delta; \Gamma, x:\tau_a \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \lambda x:\tau_a. e_b : \tau_a \rightarrow \tau_r} \quad \frac{\Delta; \Gamma \vdash e_f : \tau_a \rightarrow \tau_r \quad \Delta; \Gamma \vdash e_a : \tau_a}{\Delta; \Gamma \vdash e_f e_a : \tau_r}$$

$$\frac{\Delta, \alpha; \Gamma \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \Lambda \alpha. e_b : \forall \alpha. \tau_r} \quad \frac{\Delta; \Gamma \vdash e_f : \forall \alpha. \tau_r \quad \Delta \vdash \tau_a}{\Delta; \Gamma \vdash e_f [\tau_a] : \tau_r[\tau_a/\alpha]}$$

$$\frac{\Delta; \Gamma \vdash e_a : \tau[\tau_w/\alpha]}{\Delta; \Gamma \vdash \text{pack}_{\exists \alpha. \tau}(\tau_w, e_a) : \exists \alpha. \tau} \quad \frac{\Delta; \Gamma \vdash e_a : \exists \alpha. \tau \quad \Delta, \alpha; \Gamma, x:\tau \vdash e_b : \tau_r \quad \Delta \vdash \tau_r}{\Delta; \Gamma \vdash \text{unpack } e_a \text{ as } (\alpha, x) \text{ in } e_b : \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_a : \tau[(\mu \alpha. \tau)/\alpha]}{\Delta; \Gamma \vdash \text{roll}_{\mu \alpha. \tau}(e_a) : \mu \alpha. \tau} \quad \frac{\Delta; \Gamma \vdash e_a : \mu \alpha. \tau}{\Delta; \Gamma \vdash \text{unroll}(e_a) : \tau[(\mu \alpha. \tau)/\alpha]}$$

Goal

Understand what this interface means and why it matters:

```

type 'a list
val empty   : 'a list
val cons    : 'a -> 'a list -> 'a list
val unlist  : 'a list -> ('a * 'a list) option
val size    : 'a list -> int
val map     : ('a -> 'b) -> 'a list -> 'b list

```

Story so far:

- ▶ Recursive types to define list data structure
- ▶ Universal types to keep element type abstract in library
- ▶ Existential types to keep list type abstract in client

But, “cheated” when abstracting the list type in client: considered just `intlist`.

(Integer) List Library with \exists

List library is an existential package:

```

pack( $\mu\xi$ . unit + (int *  $\xi$ ), list_library)
as  $\exists L$ . {empty :  $L$ ;
          cons : int  $\rightarrow L \rightarrow L$ ;
          unlist :  $L \rightarrow$  unit + (int *  $L$ );
          map : (int  $\rightarrow$  int)  $\rightarrow L \rightarrow L$ ;
          ...}

```

The witness type is integer lists: $\mu\xi$. **unit** + (**int** * ξ).

The existential type variable L represents integer lists.

List operations are monomorphic in element type (**int**).

The **map** function only allows mapping integer lists to integer lists.

(Polymorphic?) List Library with \forall/\exists

List library is a type abstraction that yields an existential package:

```

 $\Lambda\alpha$ . pack( $\mu\xi$ . unit + ( $\alpha$  *  $\xi$ ), list_library)
as  $\exists L$ . {empty :  $L$ ;
          cons :  $\alpha \rightarrow L \rightarrow L$ ;
          unlist :  $L \rightarrow$  unit + ( $\alpha$  *  $L$ );
          map : ( $\alpha \rightarrow \alpha$ )  $\rightarrow L \rightarrow L$ ;
          ...}

```

The witness type is α lists: $\mu\xi$. **unit** + (α * ξ).

The existential type variable L represents α lists.

List operations are monomorphic in element type (α).

The **map** function only allows mapping α lists to α lists.

Type Abbreviations and Type Operators

Reasonable enough to provide list type as a (*parametric*) *type abbreviation*:

$$\mathbf{L} \alpha = \mu\xi$$
. **unit** + (α * ξ)

- ▶ replace occurrences of $\mathbf{L} \tau$ in programs with $(\mu\xi$. **unit** + (α * ξ))[τ/α]

Gives an *informal* notion of functions at the type-level.

But, doesn't help with with list library, because this exposes the definition of list type.

- ▶ How “modular” and “safe” are libraries built from `cpp` macros?

Type Abbreviations and Type Operators

Instead, provide list type as a *type operator*:

- ▶ a function from types to types

$$\mathbf{L} = \lambda\alpha. \mu\xi. \mathbf{unit} + (\alpha * \xi)$$

Gives a *formal* notion of functions at the type-level.

- ▶ abstraction and application at the type-level
- ▶ equivalence of type-level expressions
- ▶ well-formedness of type-level expressions

List library will be an existential package that hides a *type operator*, (rather than a *type*).

Type-level Expressions

Abstraction and application at the type level makes it possible to write the *same* type with *different* syntax.

$$\mathbf{Id} = \lambda\alpha. \alpha$$

$$\begin{array}{cccc} \mathbf{int} \rightarrow \mathbf{bool} & \mathbf{int} \rightarrow \mathbf{Id} \mathbf{bool} & \mathbf{Id} \mathbf{int} \rightarrow \mathbf{bool} & \mathbf{Id} \mathbf{int} \rightarrow \mathbf{Id} \mathbf{bool} \\ \mathbf{Id} (\mathbf{int} \rightarrow \mathbf{bool}) & \mathbf{Id} (\mathbf{Id} (\mathbf{int} \rightarrow \mathbf{bool})) & \dots & \end{array}$$

Type-level Expressions

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Require a precise definition of when two types are the same:

$$\tau \equiv \tau'$$

...

$$\frac{}{(\lambda\alpha. \tau_b) \tau_a \equiv \tau_b[\alpha/\tau_a]}$$

...

Type-level Expressions

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Require a typing rule to exploit types that are the same:

$$\Delta; \Gamma \vdash e : \tau$$

...

$$\frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau'}{\Delta; \Gamma \vdash e : \tau'}$$

...

Type-level Expressions

Abstraction and application at the type level
makes it possible to write the *same* type with *different* syntax.

$$\text{Id} = \lambda\alpha. \alpha$$

$\text{int} \rightarrow \text{bool}$ $\text{int} \rightarrow \text{Id } \text{bool}$ $\text{Id } \text{int} \rightarrow \text{bool}$ $\text{Id } \text{int} \rightarrow \text{Id } \text{bool}$
 $\text{Id } (\text{int} \rightarrow \text{bool})$ $\text{Id } (\text{Id } (\text{int} \rightarrow \text{bool}))$...

Admits “wrong/bad/meaningless” types:

... **$\text{bool } \text{int}$** **$(\text{Id } \text{bool}) \text{ int}$** **$\text{bool } (\text{Id } \text{int})$** ...

Type-level Expressions

Abstraction and application at the type level
makes it possible to write the *same* type with *different* syntax.

$$\text{Id} = \lambda\alpha. \alpha$$

$\text{int} \rightarrow \text{bool}$ $\text{int} \rightarrow \text{Id } \text{bool}$ $\text{Id } \text{int} \rightarrow \text{bool}$ $\text{Id } \text{int} \rightarrow \text{Id } \text{bool}$
 $\text{Id } (\text{int} \rightarrow \text{bool})$ $\text{Id } (\text{Id } (\text{int} \rightarrow \text{bool}))$...

Require a “type system” for types:

$$\Delta \vdash \tau :: \kappa$$

$$\dots \quad \frac{\Delta \vdash \tau_f :: \kappa_a \Rightarrow \kappa_r \quad \Delta \vdash \tau_a :: \kappa_a}{\Delta \vdash \tau_f \tau_a :: \kappa_r} \quad \dots$$

Terms, Types, and Kinds, Oh My

Terms, Types, and Kinds, Oh My

Terms: $e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda\alpha::\kappa. e \mid e [\tau]$
 $v ::= c \mid \lambda x:\tau. e \mid \Lambda\alpha::\kappa. e$

- ▶ atomic values (e.g., c) and operations (e.g., $e + e$)
- ▶ compound values (e.g., (v, v)) and operations (e.g., $e.1$)
- ▶ value abstraction and application
- ▶ type abstraction and application
- ▶ classified by types (but not all terms have a type)

Terms, Types, and Kinds, Oh My

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Types: $\tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall\alpha::\kappa. \tau \mid \lambda\alpha::\kappa. \tau \mid \tau \tau$

- ▶ atomic types (e.g., int) classify the terms that evaluate to atomic values
- ▶ compound types (e.g., $\tau * \tau$) classify the terms that evaluate to compound values
- ▶ function types $\tau \rightarrow \tau$ classify the terms that evaluate to value abstractions
- ▶ universal types $\forall\alpha. \tau$ classify the terms that evaluate to type abstractions
- ▶ type abstraction and application
 - ▶ type abstractions do not classify terms, but can be applied to type arguments to form types that do classify terms
- ▶ classified by kinds (but not all types have a kind)

Terms, Types, and Kinds, Oh My

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Kinds $\kappa ::= * \mid \kappa \Rightarrow \kappa$

- ▶ kind of proper types $*$ classify the types (that are the same as the types) that classify terms
- ▶ arrow kinds $\kappa \Rightarrow \kappa$ classify the types (that are the same as the types) that are type abstractions

Kind Examples

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- ▶ ★
 - ▶ the kind of proper types
 - ▶ **Bool**, **Bool** → **Bool**, ...

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 - ▶ **List**, **Maybe**, ...

Kind Examples

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 - ▶ the kind of proper types
 - ▶ **Bool**, **Bool** → **Bool**, **Maybe Bool**, **Maybe Bool** → **Maybe Bool**, ...
- ▶ ★ ⇒ ★
 - ▶ the kind of (unary) type operators
 - ▶ **List**, **Maybe**, ...

Kind Examples

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- ▶ ★ ⇒ ★
 - ▶ the kind of (unary) type operators
 - ▶ **List**, **Maybe**, ...
- ▶ ★ ⇒ ★ ⇒ ★
 - ▶ the kind of (binary) type operators
 - ▶ **Either**, **Map**, ...

Kind Examples

- ▶ ★
 - ▶ the kind of proper types
 - ▶ **Bool, Bool → Bool, Maybe Bool, Maybe Bool → Maybe Bool, ...**
- ▶ ★ ⇒ ★
 - ▶ the kind of (unary) type operators
 - ▶ **List, Maybe, Map Int, Either (List Bool), ...**
- ▶ ★ ⇒ ★ ⇒ ★
 - ▶ the kind of (binary) type operators
 - ▶ **Either, Map, ...**

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 - ▶ the kind of (binary) type operators
 - ▶ **Either, Map, ...**
- ▶ (★ ⇒ ★) ⇒ ★
 - ▶ the kind of higher-order type operators taking unary type operators to proper types
 - ▶ **???, ...**

Kind Examples

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 - ▶ **Bool, Bool → Bool, Maybe Bool, Maybe Bool → Maybe Bool, ...**
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- ▶ (★ ⇒ ★) ⇒ ★ ⇒ ★
 - ▶ the kind of higher-order type operators taking unary type operators to unary type operators
 - ▶ **MaybeT, ListT, ...**

Kind Examples

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 - ▶ **Bool, Bool → Bool, Maybe Bool, Maybe Bool → Maybe Bool, ...**
- ▶ ★ ⇒ ★
 - ▶ the kind of (unary) type operators
 - ▶ **List, Maybe, Map Int, Either (List Bool), ListT Maybe, ...**
- ▶ ★ ⇒ ★ ⇒ ★
 - ▶ the kind of (binary) type operators
 - ▶ **Either, Map, ...**
- ▶ (★ ⇒ ★) ⇒ ★
 - ▶ the kind of higher-order type operators taking unary type operators to proper types
 - ▶ **???, ...**
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 - ▶ the kind of higher-order type operators taking unary type operators to unary type operators
 - ▶ **MaybeT, ListT, ...**

System F_ω : Syntax

$$\begin{aligned}
 e &::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda\alpha::\kappa. e \mid e [\tau] \\
 v &::= c \mid \lambda x:\tau. e \mid \Lambda\alpha::\kappa. e \\
 \Gamma &::= \cdot \mid \Gamma, x:\tau \\
 \tau &::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall\alpha::\kappa. \tau \mid \lambda\alpha::\kappa. \tau \mid \tau \tau \\
 \Delta &::= \cdot \mid \Delta, \alpha::\kappa \\
 \kappa &::= \star \mid \kappa \Rightarrow \kappa
 \end{aligned}$$

New things:

- ▶ Types: type abstraction and type application
- ▶ Kinds: the “types” of types
 - ▶ \star : kind of proper types
 - ▶ $\kappa_a \Rightarrow \kappa_r$: kind of type operators

System F_ω : Operational Semantics

Small-step, *call-by-value (CBV)*, left-to-right operational semantics:

$$\boxed{e \rightarrow_{\text{cbv}} e'}$$

$$\frac{}{(\lambda x:\tau. e_b) v_a \rightarrow_{\text{cbv}} e_b[v_a/x]} \qquad \frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f e_a \rightarrow_{\text{cbv}} e'_f e_a}$$

$$\frac{e_a \rightarrow_{\text{cbv}} e'_a}{v_f e_a \rightarrow_{\text{cbv}} v_f e'_a} \qquad \frac{}{(\Lambda\alpha::\kappa_a. e_b) [\tau_a] \rightarrow_{\text{cbv}} e_b[\tau_a/\alpha]}$$

$$\frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f [\tau_a] \rightarrow_{\text{cbv}} e'_f [\tau_a]}$$

- ▶ *Unchanged!* All of the new action is at the type-level.

System F_ω : Type System, part 1

In the context Δ the type τ has kind κ :

$$\boxed{\Delta \vdash \tau :: \kappa}$$

$$\frac{}{\Delta \vdash \text{int} :: \star} \qquad \frac{\Delta \vdash \tau_a :: \star \quad \Delta \vdash \tau_r :: \star}{\Delta \vdash \tau_a \rightarrow \tau_r :: \star}$$

$$\frac{\Delta(\alpha) = \kappa}{\Delta \vdash \alpha :: \kappa} \qquad \frac{\Delta, \alpha :: \kappa_a \vdash \tau_r :: \star}{\Delta \vdash \forall\alpha::\kappa_a. \tau_r :: \star}$$

$$\frac{\Delta, \alpha :: \kappa_a \vdash \tau_b :: \kappa_r}{\Delta \vdash \lambda\alpha::\kappa_a. \tau_b :: \kappa_a \Rightarrow \kappa_r} \qquad \frac{\Delta \vdash \tau_f :: \kappa_a \Rightarrow \kappa_r \quad \Delta \vdash \tau_a :: \kappa_a}{\Delta \vdash \tau_f \tau_a :: \kappa_r}$$

Should look familiar:

System F_ω : Type System, part 1

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$$\boxed{\Delta \vdash \tau :: \kappa}$$

$$\frac{}{\Delta \vdash \text{int} :: \star} \qquad \frac{\Delta \vdash \tau_a :: \star \quad \Delta \vdash \tau_r :: \star}{\Delta \vdash \tau_a \rightarrow \tau_r :: \star}$$

$$\frac{\Delta(\alpha) = \kappa}{\Delta \vdash \alpha :: \kappa} \qquad \frac{\Delta, \alpha :: \kappa_a \vdash \tau_r :: \star}{\Delta \vdash \forall\alpha::\kappa_a. \tau_r :: \star}$$

$$\frac{\Delta, \alpha :: \kappa_a \vdash \tau_b :: \kappa_r}{\Delta \vdash \lambda\alpha::\kappa_a. \tau_b :: \kappa_a \Rightarrow \kappa_r} \qquad \frac{\Delta \vdash \tau_f :: \kappa_a \Rightarrow \kappa_r \quad \Delta \vdash \tau_a :: \kappa_a}{\Delta \vdash \tau_f \tau_a :: \kappa_r}$$

Should look familiar:

the typing rules of the Simply-Typed Lambda Calculus “one level up”

System F_{ω} : Type System, part 2

Definitional Equivalence of τ and τ' :

$$\tau \equiv \tau'$$

$$\frac{}{\tau \equiv \tau} \quad \frac{\tau_2 \equiv \tau_1}{\tau_1 \equiv \tau_2} \quad \frac{\tau_1 \equiv \tau_2 \quad \tau_2 \equiv \tau_3}{\tau_1 \equiv \tau_3}$$

$$\frac{\tau_{a1} \equiv \tau_{a2} \quad \tau_{r1} \equiv \tau_{r2}}{\tau_{a1} \rightarrow \tau_{r1} \equiv \tau_{a2} \rightarrow \tau_{r2}} \quad \frac{\tau_{r1} \equiv \tau_{r2}}{\forall \alpha :: \kappa_a. \tau_{r1} \equiv \forall \alpha :: \kappa_a. \tau_{r2}}$$

$$\frac{\tau_{b1} \equiv \tau_{b2}}{\lambda \alpha :: \kappa_a. \tau_{b1} \equiv \lambda \alpha :: \kappa_a. \tau_{b2}} \quad \frac{\tau_{f1} \equiv \tau_{f2} \quad \tau_{a1} \equiv \tau_{a2}}{\tau_{f1} \tau_{a1} \equiv \tau_{f2} \tau_{a2}}$$

$$\overline{(\lambda \alpha :: \kappa_a. \tau_b) \tau_a \equiv \tau_b[\alpha/\tau_a]}$$

Should look familiar:

System F_{ω} : Type System, part 2

Definitional Equivalence of τ and τ' :

$$\tau \equiv \tau'$$

$$\frac{}{\tau \equiv \tau} \quad \frac{\tau_2 \equiv \tau_1}{\tau_1 \equiv \tau_2} \quad \frac{\tau_1 \equiv \tau_2 \quad \tau_2 \equiv \tau_3}{\tau_1 \equiv \tau_3}$$

$$\frac{\tau_{a1} \equiv \tau_{a2} \quad \tau_{r1} \equiv \tau_{r2}}{\tau_{a1} \rightarrow \tau_{r1} \equiv \tau_{a2} \rightarrow \tau_{r2}} \quad \frac{\tau_{r1} \equiv \tau_{r2}}{\forall \alpha :: \kappa_a. \tau_{r1} \equiv \forall \alpha :: \kappa_a. \tau_{r2}}$$

$$\frac{\tau_{b1} \equiv \tau_{b2}}{\lambda \alpha :: \kappa_a. \tau_{b1} \equiv \lambda \alpha :: \kappa_a. \tau_{b2}} \quad \frac{\tau_{f1} \equiv \tau_{f2} \quad \tau_{a1} \equiv \tau_{a2}}{\tau_{f1} \tau_{a1} \equiv \tau_{f2} \tau_{a2}}$$

$$\overline{(\lambda \alpha :: \kappa_a. \tau_b) \tau_a \equiv \tau_b[\alpha/\tau_a]}$$

Should look familiar:

the full reduction rules of the Lambda Calculus “one level up”

System F_{ω} : Type System, part 3

In the contexts Δ and Γ the expression e has type τ :

$$\Delta; \Gamma \vdash e : \tau$$

$$\frac{}{\Delta; \Gamma \vdash c : \text{int}} \quad \frac{\Gamma(x) = \tau}{\Delta; \Gamma \vdash x : \tau}$$

$$\frac{\Delta \vdash \tau_a :: * \quad \Delta; \Gamma, x : \tau_a \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \lambda x : \tau_a. e_b : \tau_a \rightarrow \tau_r} \quad \frac{\Delta; \Gamma \vdash e_f : \tau_a \rightarrow \tau_r \quad \Delta; \Gamma \vdash e_a : \tau_a}{\Delta; \Gamma \vdash e_f e_a : \tau_r}$$

$$\frac{\Delta, \alpha :: \kappa_a; \Gamma \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \Lambda \alpha. e_b : \forall \alpha :: \kappa_a. \tau_r} \quad \frac{\Delta; \Gamma \vdash e_f : \forall \alpha :: \kappa_a. \tau_r \quad \Delta \vdash \tau_a :: \kappa_a}{\Delta; \Gamma \vdash e_f [\tau_a] : \tau_r[\tau_a/\alpha]}$$

$$\frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau' \quad \Delta \vdash \tau' :: *}{\Delta; \Gamma \vdash e : \tau'}$$

System F_{ω} : Type System, part 3

In the contexts Δ and Γ the expression e has type τ :

$$\Delta; \Gamma \vdash e : \tau$$

$$\frac{}{\Delta; \Gamma \vdash c : \text{int}} \quad \frac{\Gamma(x) = \tau}{\Delta; \Gamma \vdash x : \tau}$$

$$\frac{\Delta \vdash \tau_a :: * \quad \Delta; \Gamma, x : \tau_a \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \lambda x : \tau_a. e_b : \tau_a \rightarrow \tau_r} \quad \frac{\Delta; \Gamma \vdash e_f : \tau_a \rightarrow \tau_r \quad \Delta; \Gamma \vdash e_a : \tau_a}{\Delta; \Gamma \vdash e_f e_a : \tau_r}$$

$$\frac{\Delta, \alpha :: \kappa_a; \Gamma \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \Lambda \alpha. e_b : \forall \alpha :: \kappa_a. \tau_r} \quad \frac{\Delta; \Gamma \vdash e_f : \forall \alpha :: \kappa_a. \tau_r \quad \Delta \vdash \tau_a :: \kappa_a}{\Delta; \Gamma \vdash e_f [\tau_a] : \tau_r[\tau_a/\alpha]}$$

$$\frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau' \quad \Delta \vdash \tau' :: *}{\Delta; \Gamma \vdash e : \tau'}$$

Syntax and type system easily extended with recursive and existential types.

Polymorphic List Library with higher-order \exists

List library is an existential package:

```
pack( $\lambda\alpha::\star. \mu\xi::\star. \mathbf{unit} + (\alpha * \xi), list\_library$ )
as  $\exists L::\star \Rightarrow \star. \{\mathbf{empty} : \forall\alpha::\star. L \alpha;$ 
     $\mathbf{cons} : \forall\alpha::\star. \alpha \rightarrow L \alpha \rightarrow L \alpha;$ 
     $\mathbf{unlist} : \forall\alpha::\star. L \alpha \rightarrow \mathbf{unit} + (\alpha * L \alpha);$ 
     $\mathbf{map} : \forall\alpha::\star. \forall\beta::\star. (\alpha \rightarrow \beta) \rightarrow L \alpha \rightarrow L \beta;$ 
     $\dots\}$ 
```

The witness *type operator* is poly.lists : $\lambda\alpha::\star. \mu\xi::\star. \mathbf{unit} + (\alpha * \xi)$.

The existential *type operator* variable L represents poly. lists .

List operations are polymorphic in element type.

The **map** function only allows mapping α lists to β lists.

Other Kinds of Kinds

Kinding systems for checking and tracking properties of type expressions:

- ▶ Record kinds
 - ▶ records at the type-level; define systems of mutually recursive types
- ▶ Polymorphic kinds
 - ▶ kind abstraction and application in types; System F “one level up”
- ▶ Dependent kinds
 - ▶ dependent types “one level up”
- ▶ Row kinds
 - ▶ describe “pieces” of record types for record polymorphism
- ▶ Power kinds
 - ▶ alternative presentation of subtyping
- ▶ Singleton kinds
 - ▶ formalize module systems with type sharing

Metatheory

System F_ω is type safe.

Metatheory

System F_ω is type safe.

- ▶ Preservation:
Induction on typing derivation, using substitution lemmas:
 - ▶ Term Substitution:
if $\Delta_1, \Delta_2; \Gamma_1, x : \tau_x, \Gamma_2 \vdash e_1 : \tau$ and $\Delta_1; \Gamma_1 \vdash e_2 : \tau_x$,
then $\Delta_1, \Delta_2; \Gamma_1, \Gamma_2 \vdash e_1[e_2/x] : \tau$.
 - ▶ Type Substitution:
if $\Delta_1, \alpha::\kappa_\alpha, \Delta_2 \vdash \tau_1 :: \kappa$ and $\Delta_1 \vdash \tau_2 :: \kappa_\alpha$,
then $\Delta_1, \Delta_2 \vdash \tau_1[\tau_2/\alpha] :: \kappa$.
 - ▶ Type Substitution:
if $\tau_1 \equiv \tau_2$, then $\tau_1[\tau/\alpha] \equiv \tau_2[\tau/\alpha]$.
 - ▶ Type Substitution:
if $\Delta_1, \alpha::\kappa_\alpha, \Delta_2; \Gamma_1, \Gamma_2 \vdash e_1 : \tau$ and $\Delta_1 \vdash \tau_2 :: \kappa_\alpha$,
then $\Delta_1, \Delta_2; \Gamma_1, \Gamma_2[\tau_2/\alpha] \vdash e_1[\tau_2/\alpha] : \tau$.
- ▶ All straightforward inductions, using various weakening and exchange lemmas.

Metatheory

System F_ω is type safe.

► Progress:

Induction on typing derivation, using canonical form lemmas:

- If $\cdot; \cdot \vdash v : \mathbf{int}$, then $v = c$.
- If $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$, then $v = \lambda x:\tau_a. e_b$.
- If $\cdot; \cdot \vdash v : \forall \alpha::\kappa_a. \tau_r$, then $v = \Lambda \alpha::\kappa_a. e_b$.
- Complicated by typing derivations that end with:

$$\frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau' \quad \Delta \vdash \tau' :: \star}{\Delta; \Gamma \vdash e : \tau'}$$

(just like with subtyping and subsumption).

Definitional Equivalence and Parallel Reduction

Parallel Reduction of τ to τ' :

$$\tau \Rightarrow \tau'$$

$$\frac{}{\tau \Rightarrow \tau}$$

$$\frac{\tau_{a1} \Rightarrow \tau_{a2} \quad \tau_{r1} \Rightarrow \tau_{r2}}{\tau_{a1} \rightarrow \tau_{r1} \Rightarrow \tau_{a2} \rightarrow \tau_{r2}} \quad \frac{\tau_{r1} \Rightarrow \tau_{r2}}{\forall \alpha::\kappa_a. \tau_{r1} \Rightarrow \forall \alpha::\kappa_a. \tau_{r2}}$$

$$\frac{\tau_{b1} \Rightarrow \tau_{b2}}{\lambda \alpha::\kappa_a. \tau_{b1} \Rightarrow \lambda \alpha::\kappa_a. \tau_{b2}} \quad \frac{\tau_{f1} \Rightarrow \tau_{f2} \quad \tau_{a1} \Rightarrow \tau_{a2}}{\tau_{f1} \tau_{a1} \Rightarrow \tau_{f2} \tau_{a2}}$$

$$\frac{\tau_b \Rightarrow \tau'_b \quad \tau_a \Rightarrow \tau'_a}{(\lambda \alpha::\kappa_a. \tau_b) \tau_a \Rightarrow \tau'_b[\alpha/\tau'_a]}$$

A more “computational” relation.

Definitional Equivalence and Parallel Reduction

Key properties:

Definitional Equivalence and Parallel Reduction

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 - $\tau \Leftrightarrow^* \tau'$ iff $\tau \equiv \tau'$

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- ▶ Transitive and symmetric closure of parallel reduction and type equivalence coincide:
 - ▶ $\tau \Leftrightarrow^* \tau'$ iff $\tau \equiv \tau'$
- ▶ Parallel reduction has the Church-Rosser property:
 - ▶ If $\tau \Rightarrow^* \tau_1$ and $\tau \Rightarrow^* \tau_2$, then there exists τ' such that $\tau_1 \Rightarrow^* \tau'$ and $\tau_2 \Rightarrow^* \tau'$

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- ▶ Equivalent types share a common reduct:
 - ▶ If $\tau_1 \equiv \tau_2$, then there exists τ' such that $\tau_1 \Rightarrow^* \tau'$ and $\tau_2 \Rightarrow^* \tau'$
- ▶ Reduction preserves shapes:
 - ▶ If $\mathbf{int} \Rightarrow^* \tau'$, then $\tau' = \mathbf{int}$
 - ▶ If $\tau_a \rightarrow \tau_r \Rightarrow^* \tau'$, then $\tau' = \tau'_a \rightarrow \tau'_r$ and $\tau_a \Rightarrow^* \tau'_a$ and $\tau_r \Rightarrow^* \tau'_r$
 - ▶ If $\forall \alpha :: \kappa_\alpha. \tau_r \Rightarrow^* \tau'$, then $\tau' = \forall \alpha :: \kappa_\alpha. \tau'_r$ and $\tau_r \Rightarrow^* \tau'_r$

Canonical Forms

If $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$, then $v = \lambda x : \tau_a. e_b$.

Proof:

By cases on the form of v :

Canonical Forms

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Proof:

By cases on the form of v :

- ▶ $v = \lambda x : \tau_a. e_b$.

We have that $v = \lambda x : \tau_a. e_b$.

Canonical Forms

If $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$, then $v = \lambda x : \tau_a. e_b$.

Proof:

By cases on the form of v :

- ▶ $v = c$.

Derivation of $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$ must be of the form:

$$\frac{\frac{\vdots}{\cdot; \cdot \vdash c : \mathbf{int}} \quad \mathbf{int} \equiv \tau_1}{\cdot; \cdot \vdash c : \tau_1} \quad \frac{\vdots}{\cdot; \cdot \vdash c : \tau_{n-1}} \quad \tau_{n-1} \equiv \tau_n}{\cdot; \cdot \vdash c : \tau_n} \quad \tau_n \equiv \tau_a \rightarrow \tau_r}{\cdot; \cdot \vdash c : \tau_a \rightarrow \tau_r}$$

Therefore, we can construct the derivation $\mathbf{int} \equiv \tau_a \rightarrow \tau_r$.

We can find a common reduct: $\mathbf{int} \Rightarrow^* \tau^\dagger$ and $\tau_a \rightarrow \tau_r \Rightarrow^* \tau^\dagger$.

Reduction preserves shape: $\mathbf{int} \Rightarrow^* \tau^\dagger$ implies $\tau^\dagger = \mathbf{int}$.

Reduction preserves shape: $\tau_a \rightarrow \tau_r \Rightarrow^* \tau^\dagger$ implies $\tau^\dagger = \tau'_a \rightarrow \tau'_r$.

But, $\tau^\dagger = \mathbf{int}$ and $\tau^\dagger = \tau'_a \rightarrow \tau'_r$ is a contradiction.

Canonical Forms

If $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$, then $v = \lambda x : \tau_a. e_b$.

Proof:

By cases on the form of v :

- ▶ $v = \Lambda \alpha :: \kappa_a. e_b$.

Derivation of $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$ must be of the form:

$$\frac{\frac{\vdots}{\cdot; \cdot \vdash \Lambda \alpha :: \kappa_a. e_b : \forall \alpha :: \kappa_a. \tau_z} \quad \forall \alpha :: \kappa_a. \tau_z \equiv \tau_1}{\cdot; \cdot \vdash \Lambda \alpha :: \kappa_a. e_b : \tau_1} \quad \frac{\vdots}{\cdot; \cdot \vdash \Lambda \alpha :: \kappa_a. e_b : \tau_{n-1}} \quad \tau_{n-1} \equiv \tau_n}{\cdot; \cdot \vdash \Lambda \alpha :: \kappa_a. e_b : \tau_n} \quad \tau_n \equiv \tau_a \rightarrow \tau_r}{\cdot; \cdot \vdash \Lambda \alpha :: \kappa_a. e_b : \tau_a \rightarrow \tau_r}$$

Therefore, we can construct the derivation $\forall \alpha :: \kappa_a. \tau_z \equiv \tau_a \rightarrow \tau_r$.

We can find a common reduct: $\forall \alpha :: \kappa_a. \tau_z \Rightarrow^* \tau^\dagger$ and $\tau_a \rightarrow \tau_r \Rightarrow^* \tau^\dagger$.

Reduction preserves shape: $\forall \alpha :: \kappa_a. \tau_z \Rightarrow^* \tau^\dagger$ implies $\tau^\dagger = \forall \alpha :: \kappa_a. \tau'_z$.

Reduction preserves shape: $\tau_a \rightarrow \tau_r \Rightarrow^* \tau^\dagger$ implies $\tau^\dagger = \tau'_a \rightarrow \tau'_r$.

But, $\tau^\dagger = \forall \alpha :: \kappa_a. \tau'_z$ and $\tau^\dagger = \tau'_a \rightarrow \tau'_r$ is a contradiction.

Metatheory

System F_ω is type safe.

Where was the $\Delta \vdash \tau :: \kappa$ judgement used in the proof?

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Where was the $\Delta \vdash \tau :: \kappa$ judgement used in the proof?
 In Type Substitution lemmas, but only in an inessential way.

Metatheory

System F_ω is type safe.

Where was the $\Delta \vdash \tau :: \kappa$ judgement used in the proof?
 In Type Substitution lemmas, but only in an inessential way.

After weeks of thinking about type systems, kinding seems natural;
 but kinding is not required for type safety!

System F_ω without Kinds / System F with Type-Level Abstraction and Application

$$\begin{array}{l}
 e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha. e \mid e [\tau] \\
 v ::= c \mid \lambda x:\tau. e \mid \Lambda \alpha. e \\
 \tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha. \tau \mid \lambda \alpha. \tau \mid \tau \tau
 \end{array}
 \quad
 \begin{array}{l}
 \Gamma ::= \cdot \mid \Gamma, x:\tau \\
 \Delta ::= \cdot \mid \Delta, \alpha
 \end{array}$$

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$$\begin{array}{l}
 e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha. e \mid e [\tau] \\
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 \tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha. \tau \mid \lambda \alpha. \tau \mid \tau \tau
 \end{array}
 \quad
 \begin{array}{l}
 \Gamma ::= \cdot \mid \Gamma, x:\tau \\
 \Delta ::= \cdot \mid \Delta, \alpha
 \end{array}$$

$$\boxed{e \rightarrow_{\text{cbv}} e'}$$

$$\begin{array}{c}
 \frac{}{(\lambda x:\tau. e_b) v_a \rightarrow_{\text{cbv}} e_b[v_a/x]} \quad \frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f e_a \rightarrow_{\text{cbv}} e'_f e_a} \quad \frac{e_a \rightarrow_{\text{cbv}} e'_a}{v_f e_a \rightarrow_{\text{cbv}} v_f e'_a} \\
 \\
 \frac{}{(\Lambda \alpha. e_b) [\tau_a] \rightarrow_{\text{cbv}} e_b[\tau_a/\alpha]} \quad \frac{e_f \rightarrow_{\text{cbv}} e'_f}{e_f [\tau_a] \rightarrow_{\text{cbv}} e'_f [\tau_a]}
 \end{array}$$

$$\begin{array}{l}
e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha. e \mid e [\tau] \\
v ::= c \mid \lambda x:\tau. e \mid \Lambda \alpha. e \\
\tau ::= \text{int} \mid \tau \rightarrow \tau \mid \alpha \mid \forall \alpha. \tau \mid \lambda \alpha. \tau \mid \tau \tau
\end{array}
\quad
\begin{array}{l}
\Gamma ::= \cdot \mid \Gamma, x:\tau \\
\Delta ::= \cdot \mid \Delta, \alpha
\end{array}$$

$$\Delta \vdash \tau :: \checkmark$$

$$\begin{array}{c}
\frac{}{\Delta \vdash \text{int} :: \checkmark} \\
\frac{\alpha \in \Delta}{\Delta \vdash \alpha :: \checkmark} \\
\frac{\Delta, \alpha \vdash \tau_b :: \checkmark}{\Delta \vdash \lambda \alpha. \tau_b :: \checkmark} \\
\frac{\Delta \vdash \tau_a :: \checkmark \quad \Delta \vdash \tau_r :: \checkmark}{\Delta \vdash \tau_a \rightarrow \tau_r :: \checkmark} \\
\frac{\Delta, \alpha \vdash \tau_r :: \checkmark}{\Delta \vdash \forall \alpha. \tau_r :: \checkmark} \\
\frac{\Delta \vdash \tau_f :: \checkmark \quad \Delta \vdash \tau_a :: \checkmark}{\Delta \vdash \tau_f \tau_a :: \checkmark}
\end{array}$$

Check that free type variables of τ are in Δ , but nothing else.

$$\begin{array}{l}
e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha. e \mid e [\tau] \\
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\Gamma ::= \cdot \mid \Gamma, x:\tau \\
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\end{array}$$

$$\tau \equiv \tau'$$

$$\begin{array}{c}
\frac{}{\tau \equiv \tau} \quad \frac{\tau_2 \equiv \tau_1}{\tau_1 \equiv \tau_2} \quad \frac{\tau_1 \equiv \tau_2 \quad \tau_2 \equiv \tau_3}{\tau_1 \equiv \tau_3} \\
\frac{\tau_{a1} \equiv \tau_{a2} \quad \tau_{r1} \equiv \tau_{r2}}{\tau_{a1} \rightarrow \tau_{r1} \equiv \tau_{a2} \rightarrow \tau_{r2}} \quad \frac{\tau_{r1} \equiv \tau_{r2}}{\forall \alpha. \tau_{r1} \equiv \forall \alpha. \tau_{r2}} \\
\frac{\tau_{b1} \equiv \tau_{b2}}{\lambda \alpha. \tau_{b1} \equiv \lambda \alpha. \tau_{b2}} \quad \frac{\tau_{f1} \equiv \tau_{f2} \quad \tau_{a1} \equiv \tau_{a2}}{\tau_{f1} \tau_{a1} \equiv \tau_{f2} \tau_{a2}}
\end{array}$$

$$\overline{(\lambda \alpha. \tau_b) \tau_a \equiv \tau_b[\alpha/\tau_a]}$$

$$\begin{array}{l}
e ::= c \mid x \mid \lambda x:\tau. e \mid e e \mid \Lambda \alpha. e \mid e [\tau] \\
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$$\Delta; \Gamma \vdash e : \tau$$

$$\begin{array}{c}
\frac{}{\Delta; \Gamma \vdash c : \text{int}} \quad \frac{\Gamma(x) = \tau}{\Delta; \Gamma \vdash x : \tau} \\
\frac{\Delta \vdash \tau_a :: \checkmark \quad \Delta; \Gamma, x : \tau_a \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \lambda x:\tau_a. e_b : \tau_a \rightarrow \tau_r} \quad \frac{\Delta; \Gamma \vdash e_f : \tau_a \rightarrow \tau_r \quad \Delta; \Gamma \vdash e_a : \tau_a}{\Delta; \Gamma \vdash e_f e_a : \tau_r} \\
\frac{\Delta, \alpha; \Gamma \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \Lambda \alpha. e_b : \forall \alpha. \tau_r} \quad \frac{\Delta; \Gamma \vdash e_f : \forall \alpha. \tau_r \quad \Delta \vdash \tau_a :: \checkmark}{\Delta; \Gamma \vdash e_f [\tau_a] : \tau_r[\tau_a/\alpha]} \\
\frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau'}{\Delta; \Gamma \vdash e : \tau'}
\end{array}$$

This language is type safe.

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► Preservation:

Induction on typing derivation, using substitution lemmas:

► Term Substitution:

if $\Delta_1, \Delta_2; \Gamma_1, x : \tau_x, \Gamma_2 \vdash e_1 : \tau$ and $\Delta_1; \Gamma_1 \vdash e_2 : \tau_x$,
then $\Delta_1, \Delta_2; \Gamma_1, \Gamma_2 \vdash e_1[e_2/x] : \tau$.

► Type Substitution:

if $\Delta_1, \alpha, \Delta_2 \vdash \tau_1 :: \checkmark$ and $\Delta_1 \vdash \tau_2 :: \checkmark$,
then $\Delta_1, \Delta_2 \vdash \tau_1[\tau_2/\alpha] :: \checkmark$.

► Type Substitution:

if $\tau_1 \equiv \tau_2$, then $\tau_1[\tau/\alpha] \equiv \tau_2[\tau/\alpha]$.

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if $\Delta_1, \alpha, \Delta_2; \Gamma_1, \Gamma_2 \vdash e_1 : \tau$ and $\Delta_1 \vdash \tau_2 :: \checkmark$,
then $\Delta_1, \Delta_2; \Gamma_1, \Gamma_2[\tau_2/\alpha] \vdash e_1[\tau_2/\alpha] : \tau$.

► All straightforward inductions, using various weakening and exchange lemmas.

This language is type safe.

► Progress:

Induction on typing derivation, using canonical form lemmas:

► If $\cdot; \cdot \vdash v : \mathbf{int}$, then $v = c$.

► If $\cdot; \cdot \vdash v : \tau_a \rightarrow \tau_r$, then $v = \lambda x:\tau_a. e_b$.

► If $\cdot; \cdot \vdash v : \forall \alpha. \tau_r$, then $v = \Lambda \alpha. e_b$.

► Using parallel reduction relation.

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Why aren't kinds required for type safety?

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The typing derivation $\cdot; \cdot \vdash e : \tau$ includes definitional-equivalence sub-derivations $\tau \equiv \tau'$, which are explicit evidence that τ and τ' are the same.

- ▶ E.g., to show that the “natural” type of the function expression in an application is equivalent to an arrow type:

$$\frac{\frac{\frac{\vdots}{\Delta; \Gamma \vdash e_f : \tau_f} \quad \frac{\vdots}{\tau_f \equiv \tau_a \rightarrow \tau_r}}{\Delta; \Gamma \vdash e_f : \tau_a \rightarrow \tau_r} \quad \frac{\vdots}{\Delta; \Gamma \vdash e_a : \tau_a}}{\Delta; \Gamma \vdash e_f e_a : \tau_r}$$

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Definitional equivalence ($\tau \equiv \tau'$) and parallel reduction ($\tau \Rightarrow \tau'$) do not require well-kinded types (although they preserve the kinds of well-kinded types).

Type (and kind) erasure means that “wrong/bad/meaningless” types do not affect run-time behavior.

- ▶ Ill-kinded types can't make well-typed terms get stuck.

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Definitional equivalence ($\tau \equiv \tau'$) and parallel reduction ($\tau \Rightarrow \tau'$) do not require well-kinded types (although they preserve the kinds of well-kinded types).

- ▶ E.g., $(\lambda\alpha. \alpha \rightarrow \alpha)$ (**int int**) \equiv (**int int**) \rightarrow (**int int**)

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Kinds aren't for *type safety*:

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Recall the statement of type checking:

Given Δ , Γ , and e , does there exist τ such that $\Delta; \Gamma \vdash e : \tau$.

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Kinds are for *type checking*:

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- ▶ Because type checkers are algorithms.

Recall the statement of type checking:

Given Δ , Γ , and e , does there exist τ such that $\Delta; \Gamma \vdash e : \tau$.

Two issues:

- ▶ $\frac{\Delta; \Gamma \vdash e : \tau \quad \tau \equiv \tau' \quad \Delta \vdash \tau' :: *}{\Delta; \Gamma \vdash e : \tau'}$ is a non-syntax-directed rule
- ▶ $\tau \equiv \tau'$ is a non-syntax-directed relation

One non-issue:

- ▶ $\Delta \vdash \tau :: \kappa$ is a syntax-directed relation (STLC “one level up”)

Type Checking for System F_ω

Remove non-syntax-directed rules and relations:

$$\boxed{\Delta; \Gamma \vdash e : \tau}$$

$$\frac{}{\Delta; \Gamma \vdash c : \text{int}} \quad \frac{\Gamma(x) = \tau}{\Delta; \Gamma \vdash x : \tau}$$

$$\frac{\Delta \vdash \tau_a :: \star \quad \Delta; \Gamma, x : \tau_a \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \lambda x : \tau_a. e_b : \tau_a \rightarrow \tau_r} \quad \frac{\Delta, \alpha :: \kappa_a; \Gamma \vdash e_b : \tau_r}{\Delta; \Gamma \vdash \Lambda \alpha. e_b : \forall \alpha :: \kappa_a. \tau_r}$$

$$\frac{\Delta; \Gamma \vdash e_f : \tau_f \quad \tau_f \Rightarrow^{\downarrow} \tau'_f \quad \tau'_f = \tau'_{fa} \rightarrow \tau'_{fr} \quad \Delta; \Gamma \vdash e_a : \tau_a \quad \tau_a \Rightarrow^{\downarrow} \tau'_a \quad \tau'_{fa} = \tau'_a}{\Delta; \Gamma \vdash e_f e_a : \tau'_{fr}}$$

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Type Checking for System F_ω

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Given Δ , Γ , and e , does there exist τ such that $\Delta; \Gamma \vdash e : \tau$.

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Type checking for System F_ω is decidable.

Going Further

This is just the tip of an iceberg.

- ▶ Pure type systems
 - ▶ Why stop at three levels of expressions (terms, types, and kinds)?
 - ▶ Allow abstraction and application at the level of kinds, and introduce *sorts* to classify kinds.
 - ▶ Why stop at four levels of expressions?
 - ▶ ...
 - ▶ "For programming languages, however, three levels have proved sufficient."