

CSE 505: Programming Languages

Lecture 17 — The Curry-Howard Isomorphism

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Language Design

What have we been up to?

- ▶ Define a programming language
 - ▶ we've been fairly formal
 - ▶ pretty close to SML if you squint real hard

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- ▶ Define a programming language
 - ▶ we've been fairly formal
 - ▶ pretty close to SML if you squint real hard
- ▶ Define a type system
 - ▶ **outlaw** *bad programs* that “get stuck”
 - ▶ sound: no typable programs get stuck
 - ▶ incomplete: knocked out some OK programs too, ohwell



Elsewhere in the Universe (or the other side of campus)

What do logicians do?

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Turns out, we did that too!

Punchline

We are accidental logicians!

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The Curry-Howard Isomorphism

- ▶ Proofs : Propositions :: Programs : Types
- ▶ proofs are to propositions as programs are to types

Woah. Back up a second. Logic?!

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Let's trim down our (explicitly typed) simply-typed λ -calculus to:

$$\begin{aligned}
e & ::= x \mid \lambda x. e \mid e e \\
& \mid (e, e) \mid e.1 \mid e.2 \\
& \mid \mathbf{A}(e) \mid \mathbf{B}(e) \mid \mathbf{match} \ e \ \mathbf{with} \ \mathbf{Ax}. e \mid \mathbf{Bx}. e
\end{aligned}$$

$$\tau ::= b \mid \tau \rightarrow \tau \mid \tau * \tau \mid \tau + \tau$$

- ▶ Lambdas, Pairs, and Sums
- ▶ Any number of base types b_1, b_2, \dots
- ▶ No constants (can add one or more if you want)
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$\lambda x:b. x$

has type

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What good is this?!

Well, even sans constants, plenty of terms type-check with $\Gamma = \cdot$

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has type

$b \rightarrow b$

$\lambda x:b_1. \lambda f:b_1 \rightarrow b_2. f x$

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$\lambda x:b_1 \rightarrow b_2 \rightarrow b_3. \lambda y:b_2. \lambda z:b_1. x z y$

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$\lambda x:b_1. (\mathbf{A}(x), \mathbf{A}(x))$

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$b_1 \rightarrow ((b_1 + b_7) * (b_1 + b_4))$

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Empty and Nonempty Types

Just saw a few “nonempty” types

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- ▶ τ *empty* otherwise

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Ohwell, now for a *totally irrelevant* tangent!

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Not too hard to build a *proof system* to establish tautologyhood.

Proof System

$$\Gamma ::= \cdot \mid \Gamma, p$$

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$$\boxed{\Gamma \vdash p}$$

$$\frac{\Gamma \vdash p_1 \quad \Gamma \vdash p_2}{\Gamma \vdash p_1 \wedge p_2}$$

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$$\frac{p \in \Gamma}{\Gamma \vdash p}$$

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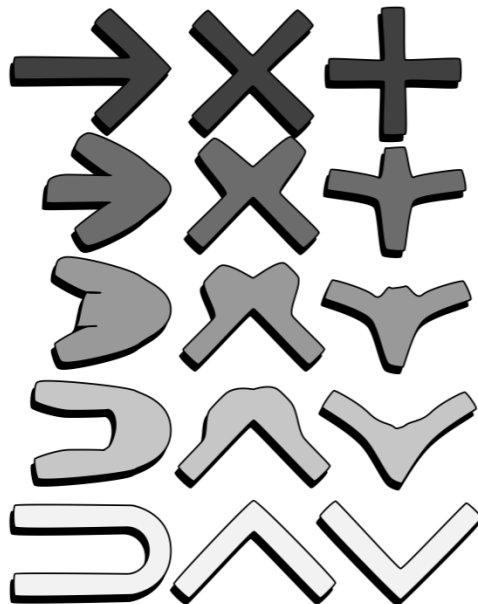
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Wait a second...



Wait a second... ZOMG!

That's *exactly* our type system! Just erase terms, change each τ to a p , and translate \rightarrow to \supset , $*$ to \wedge , $+$ to \vee .

$$\boxed{\Gamma \vdash e : \tau}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (e_1, e_2) : \tau_1 * \tau_2} \quad \frac{\Gamma \vdash e : \tau_1 * \tau_2}{\Gamma \vdash e.1 : \tau_1} \quad \frac{\Gamma \vdash e : \tau_1 * \tau_2}{\Gamma \vdash e.2 : \tau_2}$$

$$\frac{\Gamma \vdash e : \tau_1}{\Gamma \vdash \mathbf{A}(e) : \tau_1 + \tau_2} \quad \frac{\Gamma \vdash e : \tau_2}{\Gamma \vdash \mathbf{B}(e) : \tau_1 + \tau_2}$$

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$$\frac{\Gamma(x) = \tau}{\Gamma \vdash x : \tau} \quad \frac{\Gamma, x : \tau_1 \vdash e : \tau_2}{\Gamma \vdash \lambda x. e : \tau_1 \rightarrow \tau_2} \quad \frac{\Gamma \vdash e_1 : \tau_2 \rightarrow \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash e_1 \ e_2 : \tau_1}$$

- ▶ Given a well-typed closed term, take the typing derivation, erase the terms, and have a propositional-logic proof
- ▶ Given a propositional-logic proof, there exists a closed term with that type
- ▶ A term that type-checks is a *proof* — it tells you exactly how to derive the logical formula corresponding to its type

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- ▶ Constructive (hold that thought) propositional logic and simply-typed lambda-calculus with pairs and sums are *the same thing*.
 - ▶ Computation and logic are *deeply* connected
 - ▶ λ is no more or less made up than implication
- ▶ Revisit our examples under the logical interpretation...

$\lambda x:b. x$

is a proof that

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is a proof that

$$(b_1 * b_2) \rightarrow b_3 \rightarrow ((b_3 * b_1) * b_2)$$

So what?

Because:

- ▶ This is just fascinating (glad I'm not a dog)
- ▶ Don't think of logic and computing as distinct fields
- ▶ Thinking "the other way" can help you know what's possible/impossible
- ▶ Can form the basis for theorem provers
- ▶ Type systems should not be *ad hoc* piles of rules!

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So, every typed λ -calculus is a proof system for some logic...

Is STLC with pairs and sums a *complete* proof system for propositional logic? Almost...

Classical vs. Constructive

Classical propositional logic has the "law of the excluded middle":

$$\overline{\Gamma \vdash p_1 + (p_1 \rightarrow p_2)}$$

(Think " $p + \neg p$ " – also equivalent to double-negation $\neg\neg p \rightarrow p$)

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Can still “branch on possibilities” by making the excluded middle an explicit assumption:

$$((p_1 + (p_1 \rightarrow p_2)) * (p_1 \rightarrow p_3) * ((p_1 \rightarrow p_2) \rightarrow p_3)) \rightarrow p_3$$

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Let $x = \sqrt{2}$. *Either x^x is rational or it is irrational.*

If x^x is rational, let $a = b = \sqrt{2}$, done.

If x^x is irrational, let $a = x^x$ and $b = x$. Since

$$\left(\sqrt{2}^{\sqrt{2}}\right)^{\sqrt{2}} = \sqrt{2}^{(\sqrt{2} \cdot \sqrt{2})} = \sqrt{2}^2 = 2, \text{ done.}$$

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Constructive Proof:

Let $a = \sqrt{2}$, $b = \log_2 9$.

Since $\sqrt{2}^{\log_2 9} = 9^{\log_2 \sqrt{2}} = 9^{\log_2(2^{0.5})} = 9^{0.5} = 3$, done.

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To prove that something exists, we actually had to produce it. **SWEET.**

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Our friends Gödel and Gentzen gave us this nice result:

P is provable in classical logic iff $\neg\neg P$ is provable in constructive logic.

Fix

A “non-terminating proof” is no proof at all.

Remember the typing rule for **fix**:

$$\frac{\Gamma \vdash e : \tau \rightarrow \tau}{\Gamma \vdash \mathbf{fix} \ e : \tau}$$

That let's us prove anything! Example: **fix** $\lambda x:b. x$ has type b

So the “logic” is *inconsistent* (and therefore worthless)

Related: In ML, a value of type 'a never terminates normally (raises an exception, infinite loop, etc.)

```
let rec f x = f x
let z = f 0
```

Last word on Curry-Howard

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If you remember one thing: the typing rule for function application is *modus ponens*