

CSE-571 Probabilistic Robotics

Probabilistic Robotics

Probabilities
Bayes rule
Bayes filters

Probabilistic Robotics

Key idea: Explicit representation of uncertainty

(using the calculus of probability theory)

- Perception = state estimation
- Action = utility optimization

Discrete Random Variables

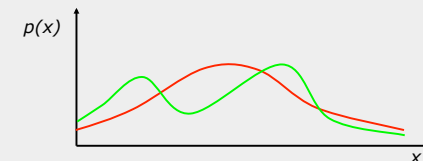
- X denotes a **random variable**.
- X can take on a countable number of values in $\{x_1, x_2, \dots, x_n\}$.
- $P(X=x_i)$, or $P(x_i)$, is the **probability** that the random variable X takes on value x_i .
- $P(\cdot)$ is called **probability mass function**.
- E.g. $P(\text{Room}) = \langle 0.7, 0.2, 0.08, 0.02 \rangle$

Continuous Random Variables

- X takes on values in the continuum.
- $p(X=x)$, or $p(x)$, is a **probability density function**.

$$\Pr(x \in (a, b)) = \int_a^b p(x) dx$$

- E.g.



Joint and Conditional Probability

- $P(X=x \text{ and } Y=y) = P(x,y)$
- If X and Y are **independent** then
$$P(x,y) = P(x) P(y)$$
- $P(x | y)$ is the probability of **x given y**
$$P(x | y) = P(x,y) / P(y)$$
$$P(x,y) = P(x | y) P(y)$$
- If X and Y are **independent** then
$$P(x | y) = P(x)$$

Law of Total Probability, Marginals

Discrete case

$$\sum_x P(x) = 1$$

$$P(x) = \sum_y P(x,y)$$

$$P(x) = \sum_y P(x|y)P(y)$$

Continuous case

$$\int p(x) dx = 1$$

$$p(x) = \int p(x,y) dy$$

$$p(x) = \int p(x|y)p(y) dy$$

Bayes Formula

$$P(x,y) = P(x|y)P(y) = P(y|x)P(x)$$

\Rightarrow

$$P(x|y) = \frac{P(y|x) P(x)}{P(y)} = \frac{\text{likelihood} \cdot \text{prior}}{\text{evidence}}$$

- Often **causal** knowledge is easier to obtain than **diagnostic** knowledge.
- Bayes rule allows us to use causal knowledge.

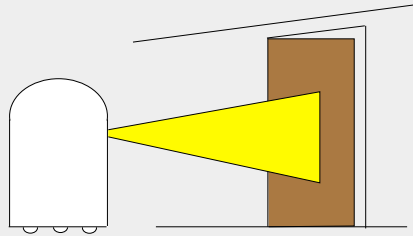
Normalization

$$P(x|y) = \frac{P(y|x) P(x)}{P(y)} = \eta P(y|x) P(x)$$

$$\eta = P(y)^{-1} = \frac{1}{\sum_{x'} P(y|x')P(x')}$$

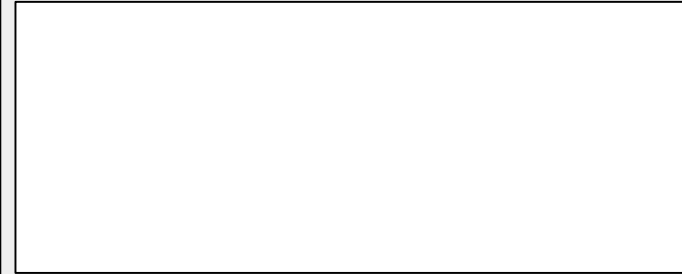
Simple Example of State Estimation

- Suppose a robot obtains measurement z
- What is $P(\text{open}|z)$?



Example

$$P(z|\text{open})=0.6 \quad P(z|\neg\text{open})=0.3$$
$$P(\text{open})=P(\neg\text{open})=0.5$$



Normalization

$$P(x|y) = \frac{P(y|x) P(x)}{P(y)} = \eta P(y|x) P(x)$$

$$\eta = P(y)^{-1} = \frac{1}{\sum_{x'} P(y|x') P(x')}$$

Algorithm:

$$\forall x: \text{aux}_{x|y} = P(y|x) P(x)$$

$$\eta = \frac{1}{\sum_x \text{aux}_{x|y}}$$

$$\forall x: P(x|y) = \eta \text{aux}_{x|y}$$

Conditioning

- Bayes rule and background knowledge:

$$P(x|y, z) = \frac{P(y|x, z) P(x|z)}{P(y|z)}$$



Conditioning

- Bayes rule and background knowledge:

$$P(x|y, z) = \frac{P(y|x, z) P(x|z)}{P(y|z)}$$

$$P(x|y) = \int P(x|y, z) P(z|y) dz$$

Conditional Independence

$$P(x, y|z) = P(x|z)P(y|z)$$

- Equivalent to

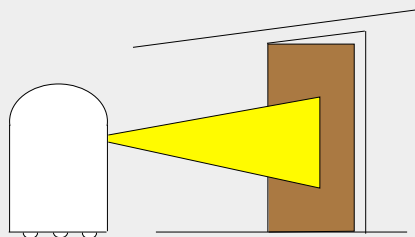
$$P(x|z) = P(x|z, y)$$

and

$$P(y|z) = P(y|z, x)$$

Simple Example of State Estimation

- Suppose our robot obtains another observation z_2 .
- What is $P(\text{open}|z_1, z_2)$?



Recursive Bayesian Updating

$$P(x|z_1, \dots, z_n) = \frac{P(z_n|x, z_1, \dots, z_{n-1}) P(x|z_1, \dots, z_{n-1})}{P(z_n|z_1, \dots, z_{n-1})}$$

Markov assumption: z_n is conditionally independent of z_1, \dots, z_{n-1} given x .

$$\begin{aligned} P(x|z_1, \dots, z_n) &= \frac{P(z_n|x) P(x|z_1, \dots, z_{n-1})}{P(z_n|z_1, \dots, z_{n-1})} \\ &= \eta P(z_n|x) P(x|z_1, \dots, z_{n-1}) \\ &= \eta_{1..n} \prod_{i=1..n} P(z_i|x) P(x) \end{aligned}$$

Example: Second Measurement

$$P(z_2 | open) = 0.5 \quad P(z_2 | \neg open) = 0.6$$

$$P(open | z_1) = 2/3 \quad P(\neg open | z_1) = 1/3$$

$$P(open | z_2, z_1) = \frac{P(z_2 | open) P(open | z_1)}{P(z_2 | open) P(open | z_1) + P(z_2 | \neg open) P(\neg open | z_1)}$$

$$= \frac{\frac{1}{2} \cdot \frac{2}{3}}{\frac{1}{2} \cdot \frac{2}{3} + \frac{3}{5} \cdot \frac{1}{3}} = \frac{5}{8} = 0.625$$

- z_2 lowers the probability that the door is open.

Bayes Filters: Framework

- **Given:**
 - Stream of observations z and action data u :
 $d_t = \{u_1, z_2, \dots, u_{t-1}, z_t\}$
 - **Sensor model** $P(z|x)$.
 - **Action model** $P(x|u, x')$.
 - **Prior** probability of the system state $P(x)$.
- **Wanted:**
 - Estimate of the state X of a **dynamical system**.
 - The posterior of the state is also called **Belief**:

$$Bel(x_t) = P(x_t | u_1, z_2, \dots, u_{t-1}, z_t)$$

Bayes Filters

z = observation
 u = action
 x = state

$$Bel(x_t) = P(x_t | u_1, z_1, \dots, u_t, z_t)$$

Bayes $= \eta P(z_t | x_t, u_1, z_1, \dots, u_t) P(x_t | u_1, z_1, \dots, u_t)$

Markov $= \eta P(z_t | x_t) P(x_t | u_1, z_1, \dots, u_t)$

Total prob.
 $= \eta P(z_t | x_t) \int P(x_t | u_1, z_1, \dots, u_t, x_{t-1}) P(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1}$

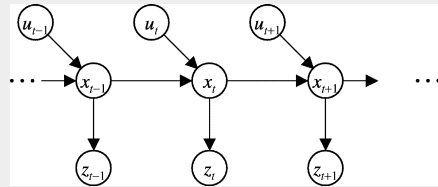
Markov $= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) P(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1}$

$$= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

1. Algorithm **Bayes_filter**($Bel(x), d$):
2. $n=0$
3. If d is a **perceptual** data item z then
4. For all x do
5. $Bel'(x) = P(z | x) Bel(x)$
6. $\eta = \eta + Bel'(x)$
7. For all x do
8. $Bel'(x) = \eta^{-1} Bel'(x)$
9. Else if d is an **action** data item u then
10. For all x do
11. $Bel'(x) = \int P(x | u, x') Bel(x') dx'$
12. Return $Bel'(x)$

Markov Assumption



$$p(z_t | x_{0:t}, z_{1:t-1}, u_{1:t}) = p(z_t | x_t)$$

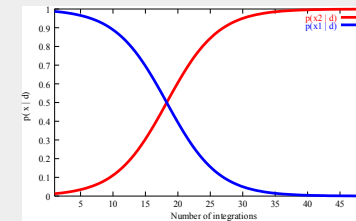
$$p(x_t | x_{1:t-1}, z_{1:t-1}, u_{1:t}) = p(x_t | x_{t-1}, u_t)$$

Underlying Assumptions

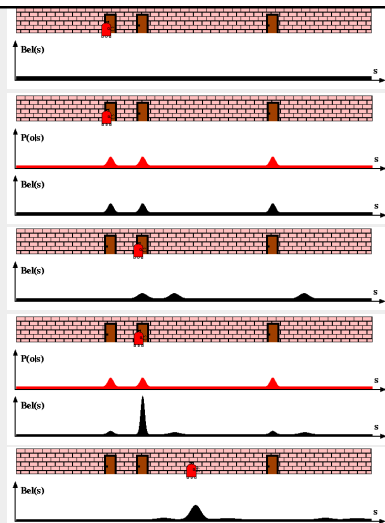
- Static world
- Independent noise
- Perfect model, no approximation errors

Dynamic Environments

- Two possible locations x_1 and x_2
- $P(x_1) = 0.99$
- $P(z|x_2) = 0.09$ $P(z|x_1) = 0.07$



Bayes Filters for Robot Localization



Representations for Bayesian Robot Localization

Discrete approaches ('95)

- Topological representation ('95)
 - uncertainty handling (POMDPs)
 - occas. global localization, recovery
- Grid-based, metric representation ('96)
 - global localization, recovery

Particle filters ('99)

- sample-based representation
- global localization, recovery

Kalman filters (late-80s)

- Gaussians, unimodal
- approximately linear models
- position tracking

Robotics

Multi-hypothesis ('00)

- multiple Kalman filters
- global localization, recovery

AI

Bayes Filters are Familiar!

$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

- Kalman filters
- Particle filters
- Hidden Markov models
- Dynamic Bayesian networks
- Partially Observable Markov Decision Processes (POMDPs)

Summary

- Bayes rule allows us to compute probabilities that are hard to assess otherwise.
- Under the Markov assumption, recursive Bayesian updating can be used to efficiently combine evidence.
- Bayes filters are a probabilistic tool for estimating the state of dynamic systems.