CSE-571 Probabilistic Robotics

SLAM: Simultaneous Localization and Mapping

Many slides courtesy of Ryan Eustice, Cyrill Stachniss, John Leonard

Today's Topic

- □ EKF Feature-Based SLAM
 - □ State Representation
 - □ Process / Observation Models
 - □ Landmark Initialization
 - □ Robot-Landmark Correlation

The SLAM Problem

A robot is exploring an unknown, static environment.

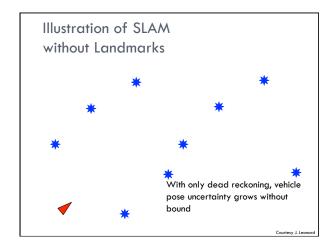
Given:

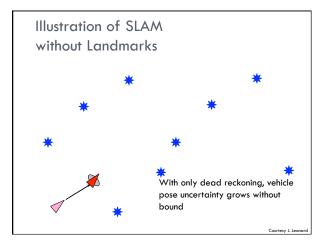
- □ The robot's controls
- Observations of nearby features

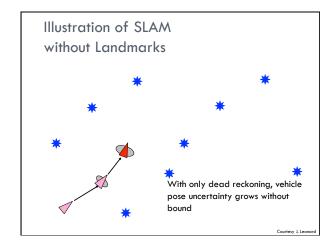
Estimate:

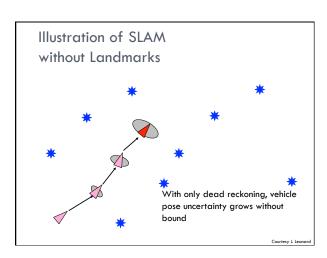
- Map of features
- □ Path of the robot

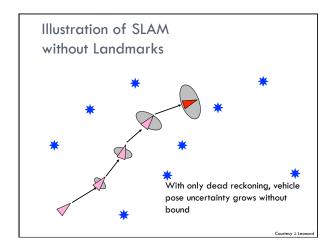
Indoors Space Underground

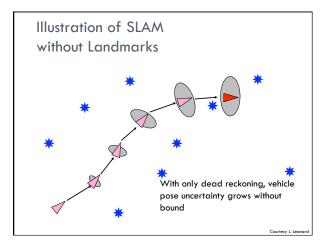


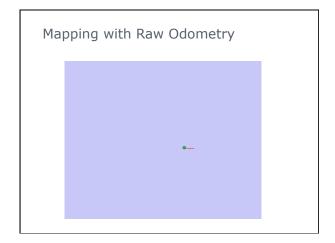


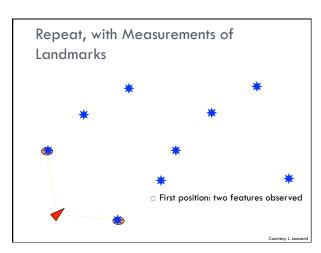


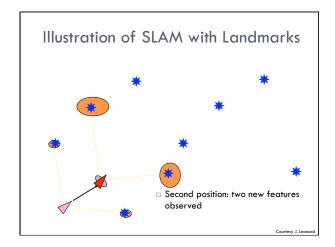


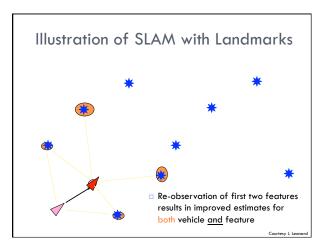


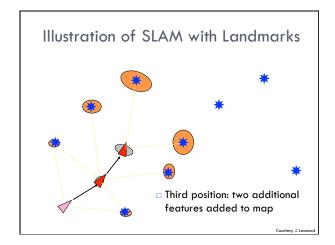


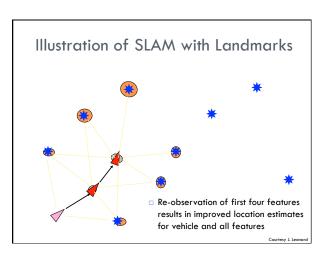


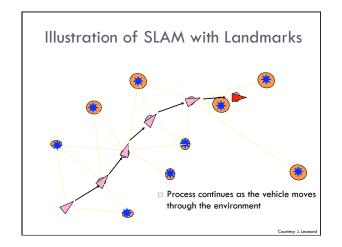


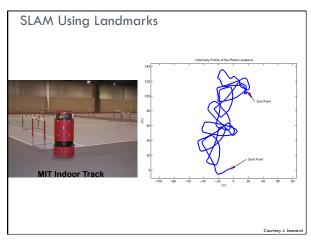


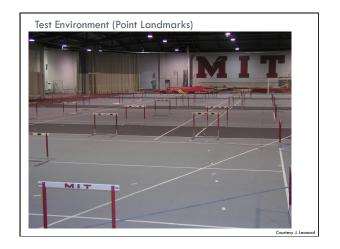




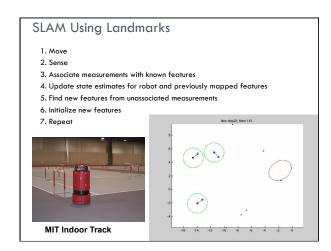


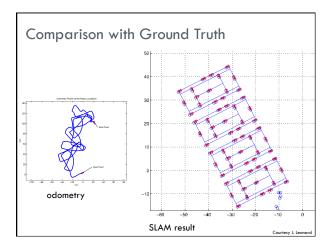












Simultaneous Localization and Mapping (SLAM)

- $\hfill \square$ Building a map and locating the robot in the map at the same time
- □ Chicken-and-egg problem



Courtesy: Cyrill Stachniss

Definition of the SLAM Problem

Given

□ The robot's controls

$$u_{1:T} = \{u_1, u_2, u_3, \dots, u_T\}$$

Observations

$$z_{1:T} = \{z_1, z_2, z_3, \dots, z_T\}$$

Wanted

- $\hfill\Box$ Map of the environment $\hfill m$
- □ Path of the robot

$$x_{0:T} = \{x_0, x_1, x_2, \dots, x_T\}$$

Three Main Paradigms

Kalman filter

Particle filter

Graph-

Courtesy: Cyrill Stachniss

Bayes Filter

- □ Recursive filter with prediction and correction step
- □ Prediction

$$\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}) \ bel(x_{t-1}) \ dx_{t-1}$$

□ Correction

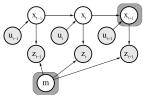
$$bel(x_t) = \eta \ p(z_t \mid x_t) \ \overline{bel}(x_t)$$

Courtesy: Cyrill Stachniss

EKF for Online SLAM

 $\hfill \square$ We consider here the Kalman filter as a solution to the online SLAM problem

$$p(x_t, m \mid z_{1:t}, u_{1:t})$$



Courtesy: Thrun, Burgard, Fox

Extended Kalman Filter Algorithm

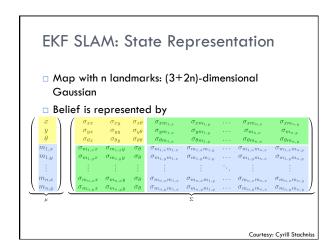
- 1: Extended_Kalman_filter($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):
- $\bar{\mu}_t = g(u_t, \mu_{t-1})$ $\bar{\Sigma}_t = G_t \ \Sigma_{t-1} \ G_t^T + R_t$ 3:
- $$\begin{split} K_t &= \bar{\Sigma}_t \; H_t^T (H_t \; \bar{\Sigma}_t \; H_t^T + Q_t)^{-1} \\ \mu_t &= \bar{\mu}_t + K_t (z_t h(\bar{\mu}_t)) \\ \Sigma_t &= (I K_t \; H_t) \; \bar{\Sigma}_t \end{split}$$
- 5:
- 6:
- return μ_t, Σ_t

EKF SLAM

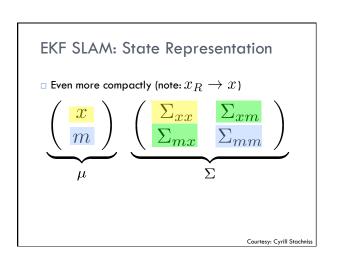
- □ Application of the EKF to SLAM
- □ Estimate robot's pose and locations of landmarks in the environment
- □ Assumption: known correspondences
- □ State space (for the 2D plane) is

$$x_t = (\underbrace{x, y, \theta}_{\text{robot's pose}}, \underbrace{m_{1,x}, m_{1,y}}_{\text{landmark 1}}, \dots, \underbrace{m_{n,x}, m_{n,y}}_{\text{landmark n}})^T$$

Courtesy: Cyrill Stachniss

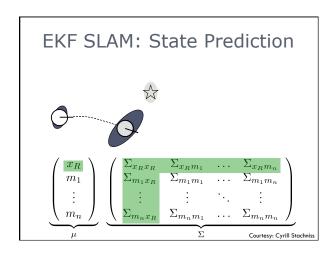


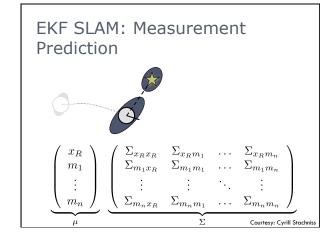
$\begin{array}{c} \text{EKF SLAM: State Representation} \\ \hline \square \text{ More compactly} \\ \hline \begin{pmatrix} x_R \\ m_1 \\ \vdots \\ m_n \end{pmatrix} & \begin{pmatrix} \sum_{x_R x_R} & \sum_{x_R m_1} & \dots & \sum_{x_R m_n} \\ \sum_{m_1 x_R} & \sum_{m_1 m_1} & \dots & \sum_{m_1 m_n} \\ \vdots & \vdots & \ddots & \vdots \\ \sum_{m_n x_R} & \sum_{m_n m_1} & \dots & \sum_{m_n m_n} \end{pmatrix} \\ \hline \\ & & & & & & & & & & \\ \hline \end{array}$

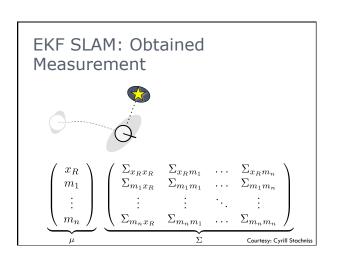


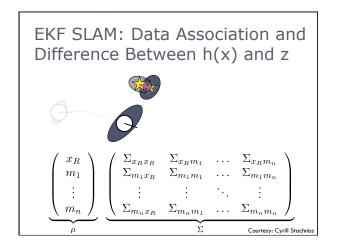
EKF SLAM: Filter Cycle

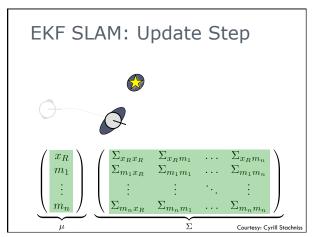
- 1. State prediction
- 2. Measurement prediction
- 3. Measurement
- 4. Data association
- 5. Update











EKF SLAM: Concrete Example

Setup

- □ Robot moves in the 2D plane
- □ Velocity-based motion model
- □ Robot observes point landmarks
- □ Range-bearing sensor
- □ Known data association
- □ Known number of landmarks

Courtesy: Cyrill Stachniss

Initialization

 Robot starts in its own reference frame (all landmarks unknown)

 $\mu_0 = (0 \ 0 \ 0 \ \dots \ 0)^T$

□ 2N+3 dimensions

$$\Sigma_0 \ = \ \begin{pmatrix} 0 & 0 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 0 & \infty & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & \infty \end{pmatrix}$$

Extended Kalman Filter Algorithm

- 1: Extended_Kalman_filter($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):
- $\bar{\mu}_t = g(u_t, \mu_{t-1})$ $\bar{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + R_t$ 3:
- $K_{t} = \bar{\Sigma}_{t} H_{t}^{T} (H_{t} \bar{\Sigma}_{t} H_{t}^{T} + Q_{t})^{-1}$ $\mu_{t} = \bar{\mu}_{t} + K_{t} (z_{t} h(\bar{\mu}_{t}))$ $\Sigma_{t} = (I K_{t} H_{t}) \bar{\Sigma}_{t}$
- 5:
- 6:
- 7: return μ_t, Σ_t

Courtesy: Cyrill Stachniss

Prediction Step (Motion)

- □ Goal: Update state space based on the robot's motion
- □ Robot motion in the plane

$$\begin{pmatrix} x' \\ y' \\ \theta' \end{pmatrix} = \underbrace{\begin{pmatrix} x \\ y \\ \theta \end{pmatrix}} + \begin{pmatrix} -\frac{v_t}{\omega_t} \sin \theta + \frac{v_t}{\omega_t} \sin(\theta + \omega_t \Delta t) \\ \frac{v_t}{\omega_t} \cos \theta - \frac{v_t}{\omega_t} \cos(\theta + \omega_t \Delta t) \\ \omega_t \Delta t \end{pmatrix} }_{q_{x,y,\theta}(u_t,(x,y,\theta)^T)}$$

□ How to map that to the 2N+3 dim space?

Courtesy: Cyrill Stachniss

Update the State Space

□ From the motion in the plane

$$\begin{pmatrix} x' \\ y' \\ \theta' \end{pmatrix} = \begin{pmatrix} x \\ y \\ \theta \end{pmatrix} + \begin{pmatrix} -\frac{v_t}{\omega_t} \sin \theta + \frac{v_t}{\omega_t} \sin(\theta + \omega_t \Delta t) \\ -\frac{v_t}{\omega_t} \cos \theta - \frac{v_t}{\omega_t} \cos(\theta + \omega_t \Delta t) \\ \omega_t \Delta t \end{pmatrix}$$

□ to the 2N+3 dimensional space

$$\begin{pmatrix} x'\\y'\\\theta'\\ \vdots \end{pmatrix} \ = \ \begin{pmatrix} x\\y\\\theta\\ \vdots \end{pmatrix} + \underbrace{\begin{pmatrix} 1&0&0&0&\dots0\\0&1&0&0&\dots0\\0&0&1&\underbrace{0&\dots0}_{2Ncols} \end{pmatrix}^T}_{F_x^T} \begin{pmatrix} -\frac{v_t}{\omega_t}\sin\theta + \frac{v_t}{\omega_t}\sin(\theta + \omega_t\Delta t)\\ \frac{v_t}{\omega_t}\cos\theta - \frac{v_t}{\omega_t}\cos(\theta + \omega_t\Delta t)\\ \omega_t\Delta t \end{pmatrix}$$

Courtesy: Cyrill Stachniss

Extended Kalman Filter Algorithm

- 1: Extended_Kalman_filter($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):
- $\bar{\mu}_t = g(u_t, \mu_{t-1})$ done
- $\bar{\Sigma}_t = G_t \; \Sigma_{t-1} \; G_t^T + R_t$ 3:
- $K_{t} = \bar{\Sigma}_{t} H_{t}^{T} (H_{t} \bar{\Sigma}_{t} H_{t}^{T} + Q_{t})^{-1}$ $\mu_{t} = \bar{\mu}_{t} + K_{t} (z_{t} \underline{h}(\bar{\mu}_{t}))$
- 5:
- $\Sigma_t = (I K_t H_t) \bar{\Sigma}_t$ 6:
- return μ_t, Σ_t

Update Covariance

 $\ \square$ The function g only affects the robot's motion and not the landmarks

$$G_t = \begin{pmatrix} \downarrow & \downarrow \\ G_t^x & 0 \\ 0 & I \end{pmatrix}$$
Identity (2N x 2N)

Courtesy: Cyrill Stachnis

This Leads to the Time Propagation

1: Extended_Kalman_filter($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):

2:
$$\bar{\mu}_t = g(u_t, \mu_{t-1})$$
 Apply & Done
3: $\Rightarrow \bar{\Sigma}_t = G_t \; \Sigma_{t-1} \; G_t^T + R_t$

$$\bar{\Sigma}_{t} = G_{t} \Sigma_{t-1} G_{t}^{T} + R_{t}
= \begin{pmatrix} G_{t}^{x} & 0 \\ 0 & I \end{pmatrix} \begin{pmatrix} \Sigma_{xx} & \Sigma_{xm} \\ \Sigma_{mx} & \Sigma_{mm} \end{pmatrix} \begin{pmatrix} (G_{t}^{x})^{T} & 0 \\ 0 & I \end{pmatrix} + R_{t}
= \begin{pmatrix} G_{t}^{x} \Sigma_{xx} (G_{t}^{x})^{T} & G_{t}^{x} \Sigma_{xm} \\ (G_{t}^{x} \Sigma_{xm})^{T} & \Sigma_{mm} \end{pmatrix} + R_{t}$$

Courtesy: Cyrill Stachniss

Extended Kalman Filter Algorithm

- 1: Extended_Kalman_filter($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):
- 2: $\bar{\mu}_t = g(u_t, \mu_{t-1})$ done
- 3: $ar{\Sigma}_t = G_t \; \Sigma_{t-1} \; G_t^T + R_t \;$ done
- $K_{t} = \bar{\Sigma}_{t} H_{t}^{T} (H_{t} \bar{\Sigma}_{t} H_{t}^{T} + Q_{t})^{-1}$ $\mu_{t} = \bar{\mu}_{t} + K_{t} (z_{t} h(\bar{\mu}_{t}))$ 4:
- 5:
- $\Sigma_t = (I K_t H_t) \bar{\Sigma}_t$ 6:
- 7: return μ_t, Σ_t

Courtesy: Cyrill Stachniss

EKF SLAM: Correction Step

- □ Known data association
- $\square c_t^i = j$: *i*-th measurement at time t observes the landmark with index j
- □ Initialize landmark if unobserved
- □ Compute the expected observation
- $\scriptstyle\square$ Compute the Jacobian of h
- □ Proceed with computing the Kalman gain

Range-Bearing Observation

- \square Range-Bearing observation $z_t^i = (r_t^i, \phi_t^i)^T$
- □ If landmark has not been observed

$$\left(\begin{array}{c} \bar{\mu}_{j,x} \\ \bar{\mu}_{j,y} \end{array} \right) = \left(\begin{array}{c} \bar{\mu}_{t,x} \\ \bar{\mu}_{t,y} \end{array} \right) + \left(\begin{array}{c} r_t^i \; \cos(\phi_t^i + \bar{\mu}_{t,\theta}) \\ r_t^i \; \sin(\phi_t^i + \bar{\mu}_{t,\theta}) \end{array} \right)$$

location of robot's

landmark j location

Courtesy: Cyrill Stachniss

Jacobian for the Observation

Based on
$$\begin{array}{ccc} \delta & = & \left(\begin{array}{c} \delta_x \\ \delta_y \end{array}\right) = \left(\begin{array}{c} \bar{\mu}_{j,x} - \bar{\mu}_{t,x} \\ \bar{\mu}_{j,y} - \bar{\mu}_{t,y} \end{array}\right) \\ q & = & \delta^T \delta \\ \hat{z}_t^i & = & \left(\begin{array}{c} \sqrt{q} \\ \operatorname{atan2}(\delta_y, \delta_x) - \bar{\mu}_{t,\theta} \end{array}\right) \end{array}$$

□ Compute the Jacobian

$$\begin{array}{lll} \text{low} H_t^i & = & \frac{\partial h(\bar{\mu}_t)}{\partial \bar{\mu}_t} \\ & = & \frac{1}{q} \left(\begin{array}{cccc} -\sqrt{q} \delta_x & -\sqrt{q} \delta_y & 0 & +\sqrt{q} \delta_x & \sqrt{q} \delta_y \\ \delta_y & -\delta_x & -q & -\delta_y & \delta_x \end{array} \right) \end{array}$$

Courtesy: Cyrill Stachniss

Jacobian for the Observation

 $\hfill \square$ Use the computed Jacobian

$$\label{eq:lowHi} \begin{array}{lcl} \text{low} H^i_t & = & \frac{1}{q} \left(\begin{array}{ccc} -\sqrt{q} \delta_x & -\sqrt{q} \delta_y & 0 & +\sqrt{q} \delta_x & \sqrt{q} \delta_y \\ \delta_y & -\delta_x & -q & -\delta_y & \delta_x \end{array} \right) \end{array}$$

□ map it to the high dimensional space

$$H_t^i = \begin{smallmatrix} \text{low} H_t^i & F_{x,j} \\ & & & \\ &$$

Next Steps as Specified...

1: Extended_Kalman_filter($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):

$$\begin{array}{ll} 2: & \bar{\mu}_t = g(u_t, \mu_{t-1}) \text{ done} \\ 3: & \bar{\Sigma}_t = G_t \; \Sigma_{t-1} \; G_t^T + R_t \; \text{ done} \end{array}$$

4:
$$\Longrightarrow K_t = \bar{\Sigma}_t H_t^T (H_t \bar{\Sigma}_t H_t^T + Q_t)^{-1}$$

5: $\mu_t = \bar{\mu}_t + K_t (z_t - h(\bar{\mu}_t))$
6: $\Sigma_t = (I - K_t H_t) \bar{\Sigma}_t$

$$\mu_t = \mu_t + K_t(z_t - n(\mu_t))$$

6:
$$\Sigma_t = (I - K_t H_t) \Sigma_t$$

return μ_t, Σ_t

Extended Kalman Filter Algorithm

```
1: Extended_Kalman_filter(\mu_{t-1}, \Sigma_{t-1}, u_t, z_t):
```

2:
$$\bar{\mu}_t = g(u_t, \mu_{t-1})$$
 done

3:
$$\bar{\Sigma}_t = G_t \; \Sigma_{t-1} \; G_t^T + R_t$$
 done

4:
$$K_t = \bar{\Sigma}_t \; H_t^T (H_t \; \bar{\Sigma}_t \; H_t^T + Q_t)^{-1}$$
 Apply & DONE

5:
$$\mu_t = \bar{\mu}_t + K_t(z_t - h(\bar{\mu}_t))$$
 Apply & DONE

$$\Sigma_t = (I - K_t \, H_t) \, ar{\Sigma}_t$$
 Apply & DONE

7: \longrightarrow return μ_t, Σ_t

Courtesy: Cyrill Stachniss

EKF SLAM - Correction (1/2)

EKF_SLAM_Correction

6:
$$Q_t = \begin{pmatrix} \sigma_r^2 & 0 \\ 0 & 2 \end{pmatrix}$$

$$\begin{array}{ll} 6: & Q_t = \left(\begin{array}{cc} \sigma_r^2 & 0 \\ 0 & \sigma_\phi^2 \end{array} \right) \\ 7: & \text{for all observed features } z_t^i = (r_t^i, \phi_t^i)^T \text{ do} \end{array}$$

8:
$$i = c_t^i$$

10:
$$\begin{pmatrix} \bar{\mu}_{j,x} \\ \bar{\mu}_{j,y} \end{pmatrix} = \begin{pmatrix} \bar{\mu}_{t,x} \\ \bar{\mu}_{t,y} \end{pmatrix} + \begin{pmatrix} r_t^i \cos(\phi_t^i + \bar{\mu}_{t,\theta}) \\ r_t^i \sin(\phi_t^i + \bar{\mu}_{t,\theta}) \end{pmatrix}$$

11: endif
12:
$$\delta = \begin{pmatrix} \delta_x \\ s \end{pmatrix} = \begin{pmatrix} \bar{\mu}_{j,x} - \bar{\mu}_{t,x} \\ \bar{\mu}_{j,x} - \bar{\mu}_{t,x} \end{pmatrix}$$

$$\sigma = \left(\int_{\mathcal{F}_T} \delta_y \right) = \left(\bar{\mu}_{j,y} - \bar{\mu}_{t,y} \right)$$

3:
$$q = \delta^T \epsilon$$

14:
$$\hat{z}_t^i = \begin{pmatrix} \sqrt{q} \\ \operatorname{atan2}(\delta_y, \delta_x) - \bar{\mu}_{t,\theta} \end{pmatrix}$$

Courtesy: Cyrill Stachniss

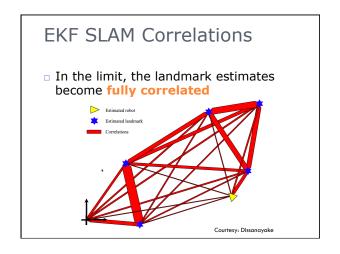
EKF SLAM – Correction (2/2)

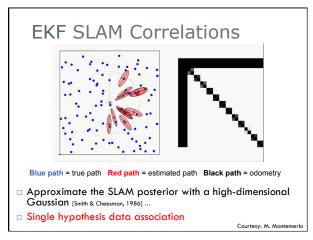
$$15: \quad F_{x,j} = \begin{pmatrix} 1 & 0 & 0 & 0 \cdots 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 1 & 0 & 0 \cdots 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 0 & 1 & 0 \cdots 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 0 & 1 & 0 \cdots 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 \cdots 0 & 1 & 0 \cdots 0 & 0 \\ 0 & 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 & 1 & 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 \cdots 0 \\ 0 & 0 \cdots 0 \cdots 0 \cdots 0 \\ 0 & 0 \cdots 0$$

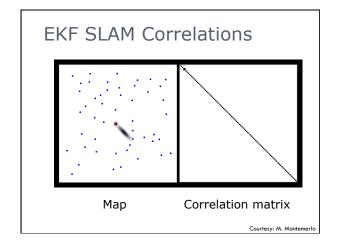
Courtesy: Cyrill Stachniss

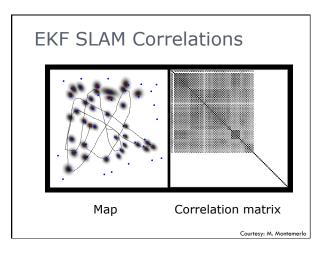
EKF SLAM Complexity

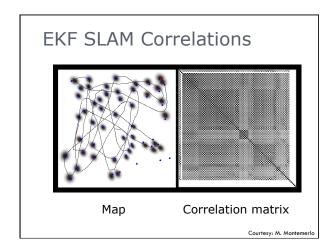
- □ Cubic complexity depends only on the measurement dimensionality
- □ Cost per step: dominated by the number of landmarks: $O(n^2)$
- □ The EKF becomes computationally intractable for large maps!

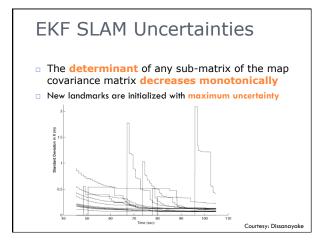


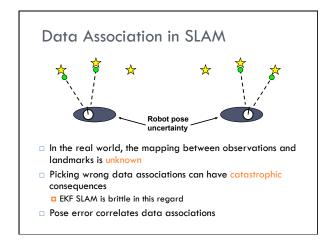


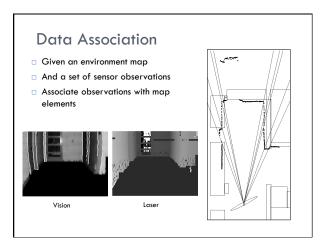


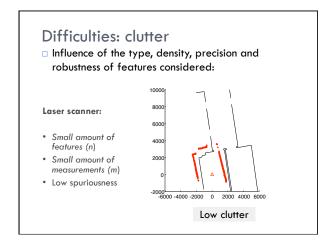


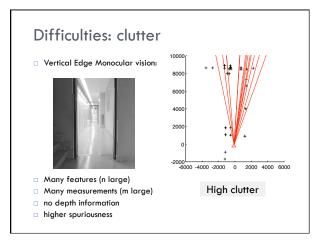


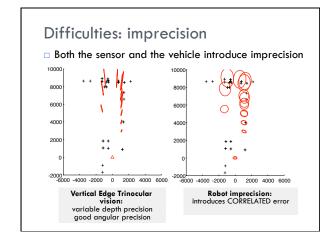


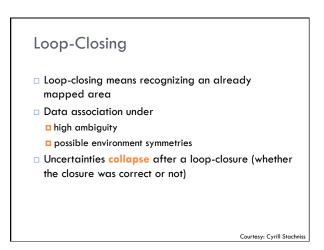


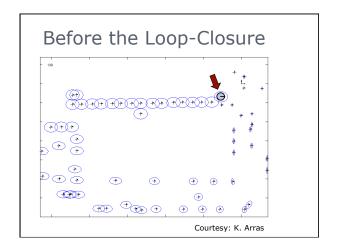


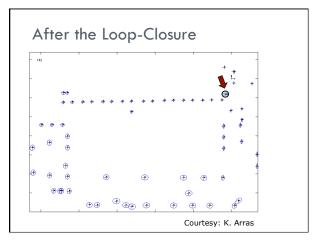






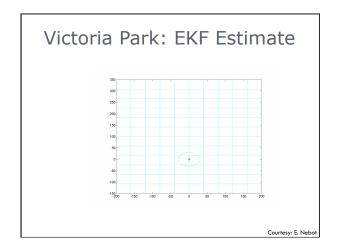


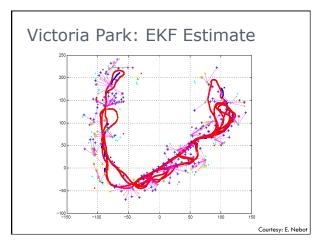




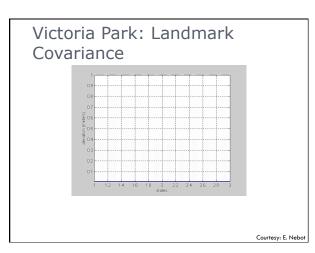














EKF SLAM Summary

- \square Quadratic in the number of landmarks: $O(n^2)$
- □ Convergence results for the linear case.
- $\hfill\Box$ Can diverge if nonlinearities are large!
- Have been applied successfully in large-scale environments.
- □ Approximations reduce the computational complexity.

Literature

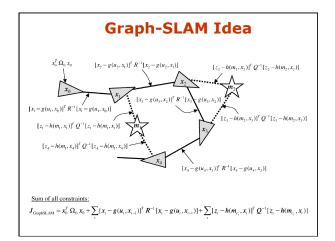
EKF SLAM

- □ Thrun et al.: "Probabilistic Robotics", Chapter 10
- □ Smith, Self, & Cheeseman: "Estimating Uncertain Spatial Relationships in Robotics"
- □ Dissanayake et al.: "A Solution to the Simultaneous Localization and Map Building (SLAM) Problem"
- □ Durrant-Whyte & Bailey: "SLAM Part 1" and "SLAM Part 2" tutorials

Courtesy: Cyrill Stachniss

Graph-SLAM

- Full SLAM technique
- Generates probabilistic links
- Computes map only occasionally
- Based on Information Filter form



Information Form

• Represent posterior in canonical form

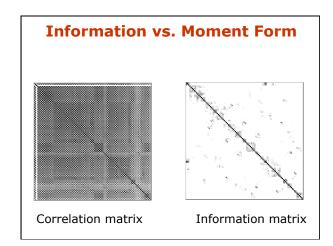
 $\Omega = \Sigma^{-1}$ Information matrix

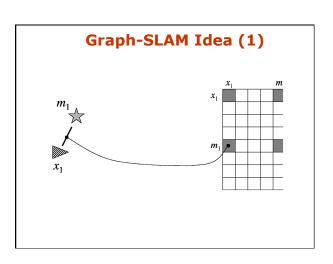
 $\xi = \Sigma^{-1} \mu$ Information vector

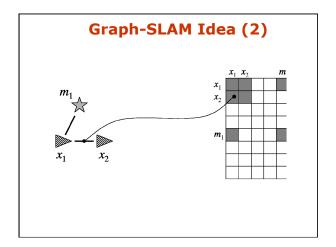
• One-to-one transform between canonical and moment representation

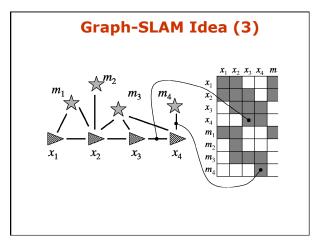
 $\Sigma = \Omega^{-1}$

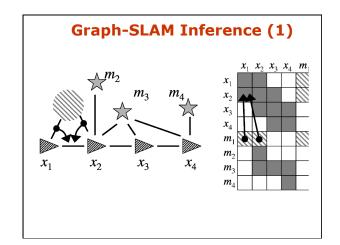
 $\mu = \Omega^{-1} \xi$

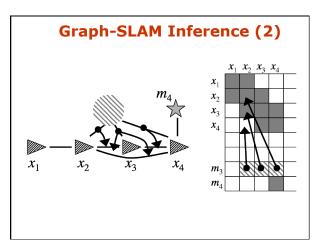


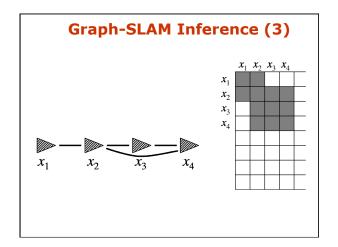


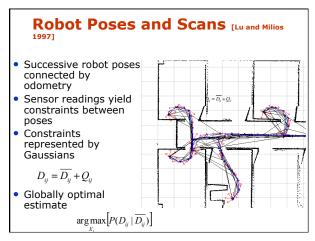


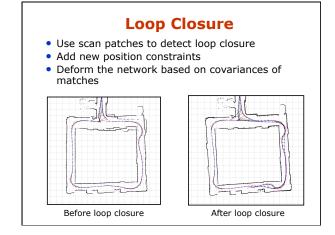


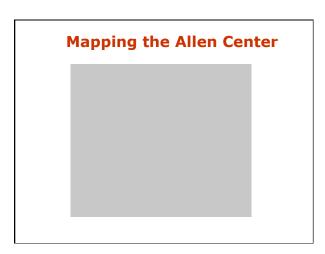


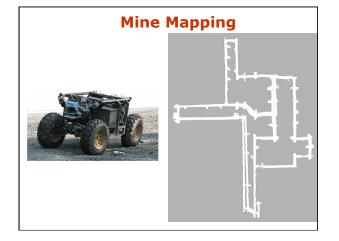


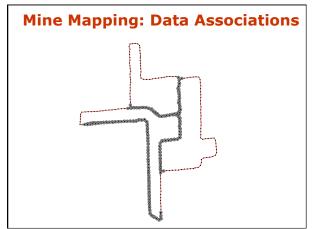






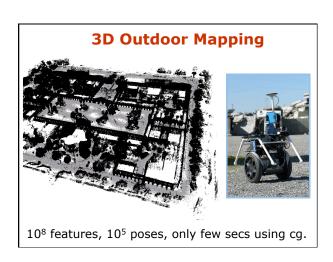




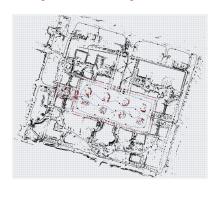


Efficient Map Recovery

- Information matrix inversion can be avoided if only best map estimate is required
- Minimize constraint function J_{GraphSLAM} using standard optimization techniques (gradient descent, Levenberg Marquardt, conjugate gradient)



Map Before Optimization



Map After Optimization



Graph-SLAM Summary

- Adresses full SLAM problem
- Constructs link graph between poses and poses/ landmarks
- Graph is sparse: number of edges linear in number of nodes
- Inference performed by building information matrix and vector (linearized form)
- Map recovered by reduction to robot poses, followed by conversion to moment representation, followed by estimation of landmark positions
- ullet ML estimate by minimization of $J_{\textit{GraphSLAM}}$
- Data association by iterative greedy search