

# Segmenting Livers

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# Overview

- Problem statement
- Approach
- Results
- Demo?

# Problem Statement

- Use interaction to help automate organ segmentation in CT data sets
- Segment Liver 2007 Competition
  - 20 tagged training data sets
  - 5 test sets
- Focus just on livers

# Approach

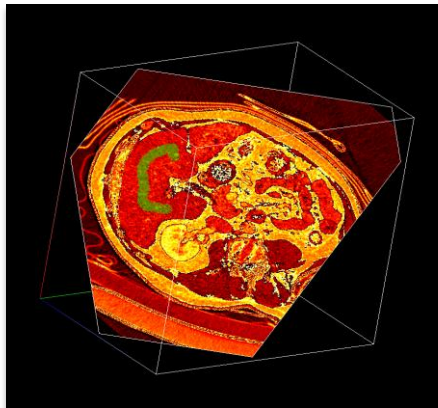
- Interactive Video Cutout. SIGGRAPH 2005.
  - Adapt for CT data
- Overview
  - Paint on the CT data to indicate liver regions
  - Use global optimization to propagate the paint to the entire liver

# System overview



## Preprocessing

- Hierarchical mean shift segmentation
- Local statistics
- Neighbor connectivity

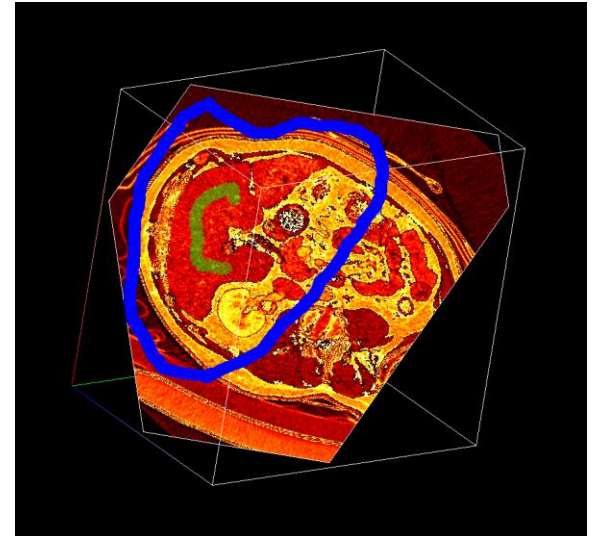
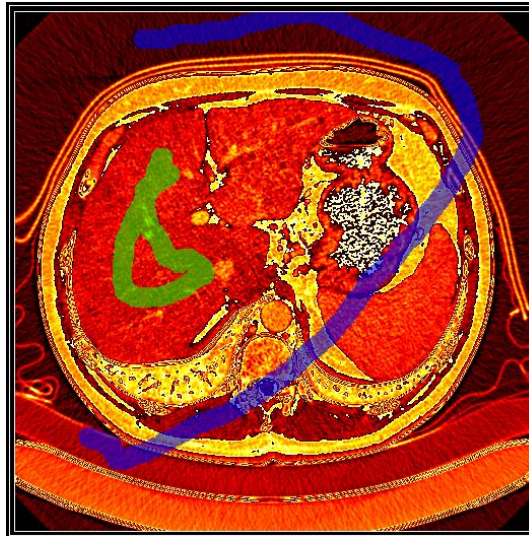
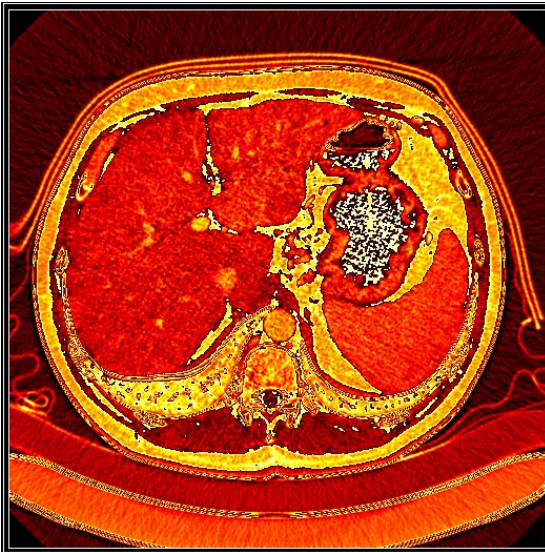


## Interaction

- Paint data to indicate liver
- Min-cut/max-flow segmentation
- Repeat

# User Interface

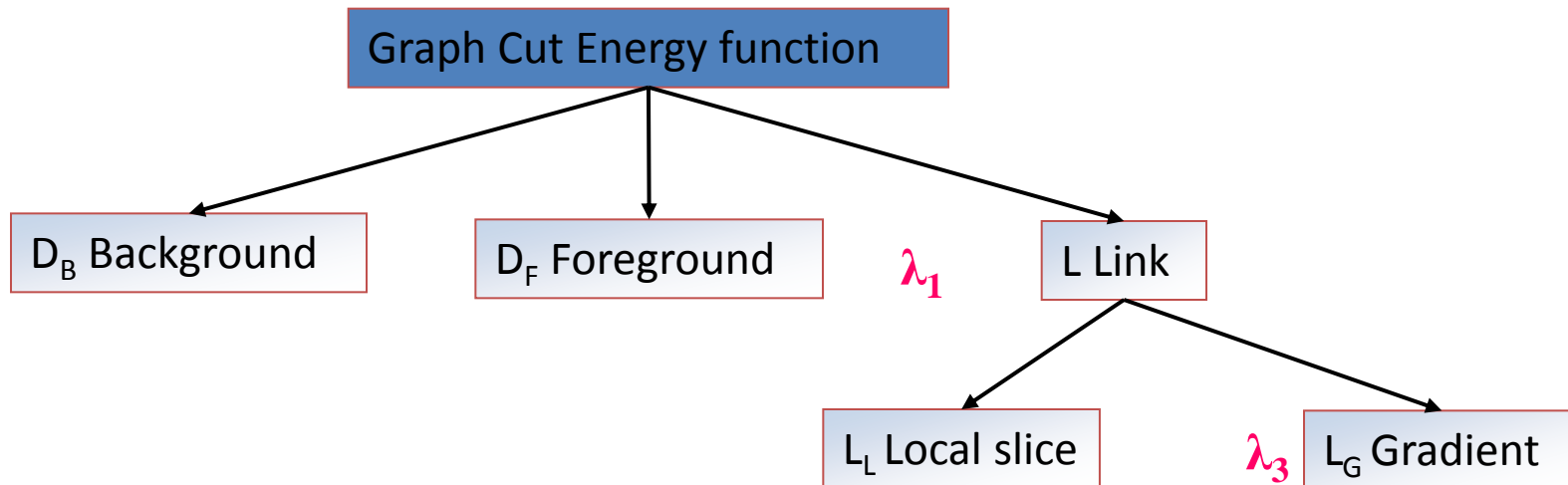
- Paint **liver** and **background** on the 3D volume
- Paint on any arbitrary surface, not limited to a data slice or view



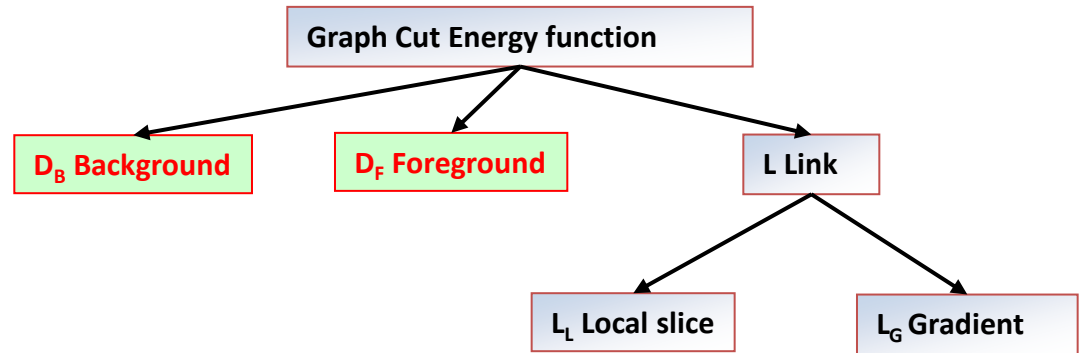
# Min cut/Max flow

- Energy function

$$E = \sum_i D(x_i, c_i, \gamma_i) + \lambda_1 \sum_{\text{nbrs}(i,j)} L(x_i, x_j, c_i, c_j)$$



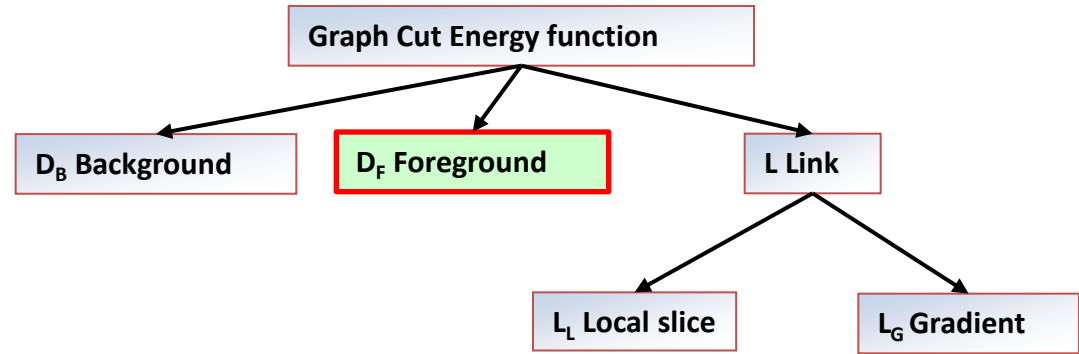
# Painting Data



- Use paint to generate data terms
- Build Gaussian Mixture models (GMM)
  - Liver GMM ( foreground )
  - Everything else ( Background )
- Infinite weight preserves marked pixels

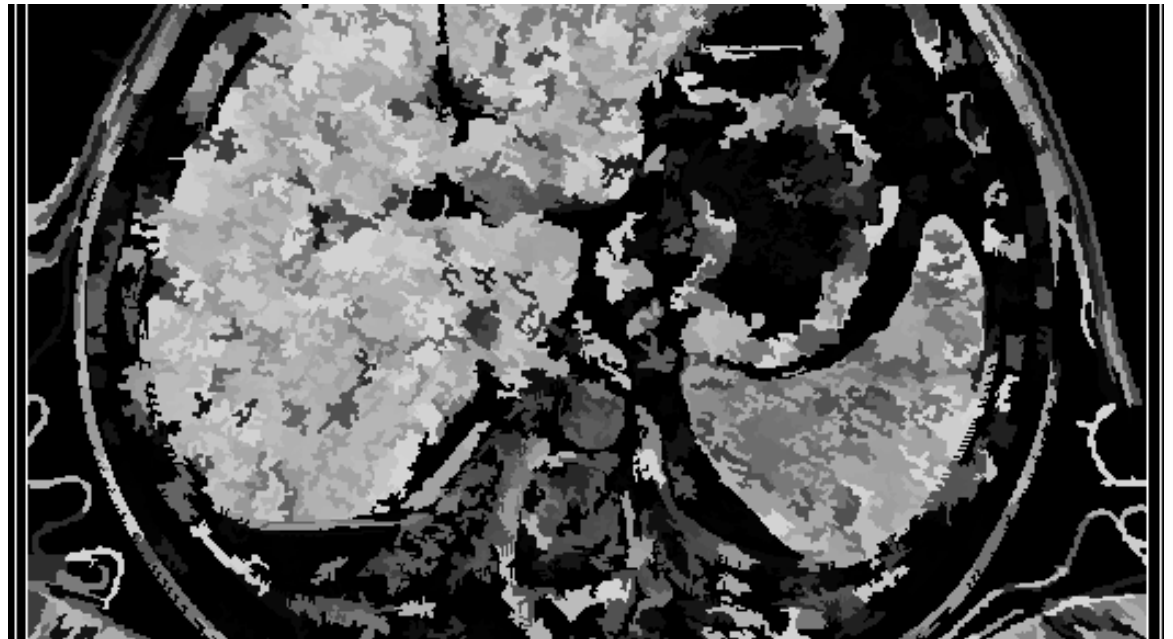


# Painting Data



**White** – high probability  
Foreground

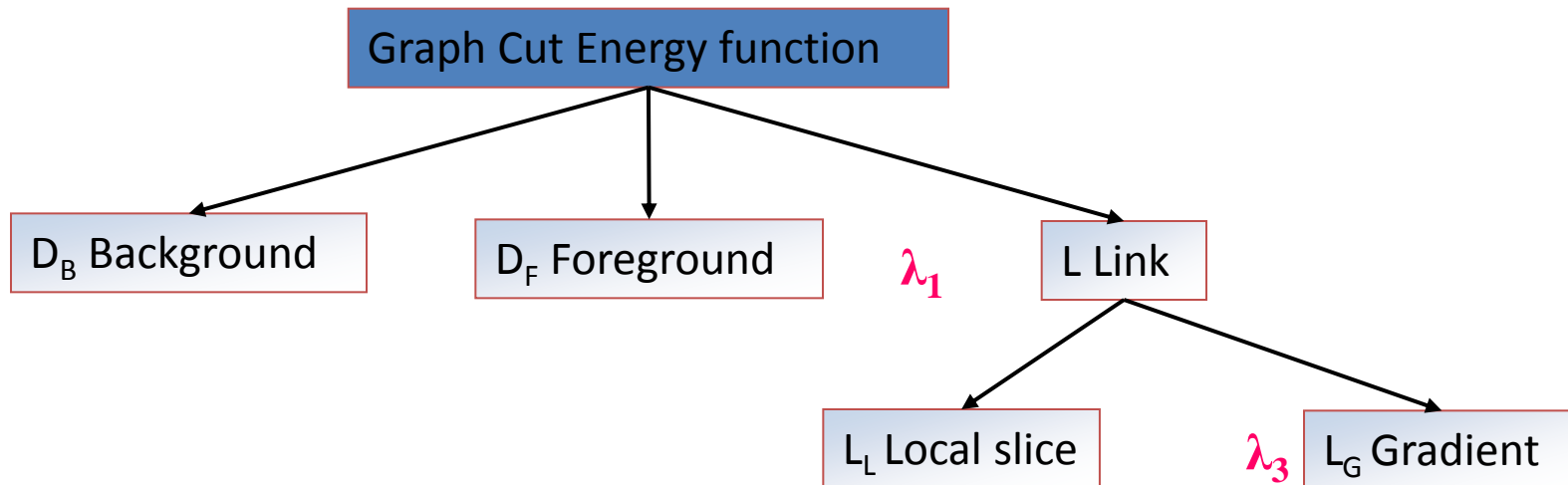
**Black** – Low probability  
Foreground



# Min cut/Max flow

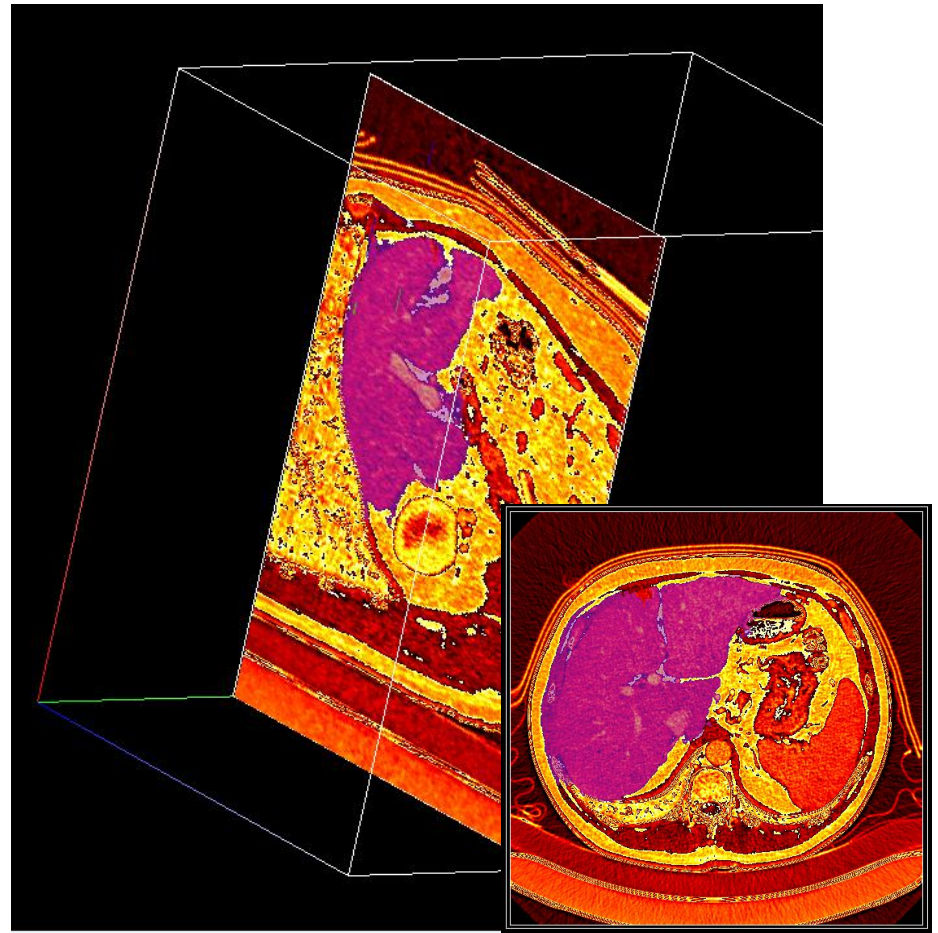
- Energy function

$$E = \sum_i D(x_i, c_i, \gamma_i) + \lambda_1 \sum_{\text{nbrs}(i,j)} L(x_i, x_j, c_i, c_j)$$



# Segmented Liver!

- 10 minutes
- 5 or 6 brush stokes
- ~ 98% accuracy
- If...
  - Pre-processing parameters are well tuned
  - The min-cut optimization doesn't blow up during construction



# Highly variable data

- Resolution, Noise, Signal Levels
  - Preprocessing
    - Sensitive to mean shift parameters
    - Filtering ( data noise)
    - Voxel aspect ratio ( slice thickness )
    - Cluster size
  - Optimization Energy terms
    - Tuning weights for each data set
    - GMMs are not interchangeable between datasets
    - Difficult to aggregate data
- Morphology, and Field of View
  - Organs are different sizes and shapes
  - Lack of landmarks

# Future Work

- Preprocessing
  - Auto tune mean shift parameters
- Aggregate data
  - Auto paint high probability regions
- Post-process
  - Use the interactive result as a starting point
  - Local optimization on tissue surface

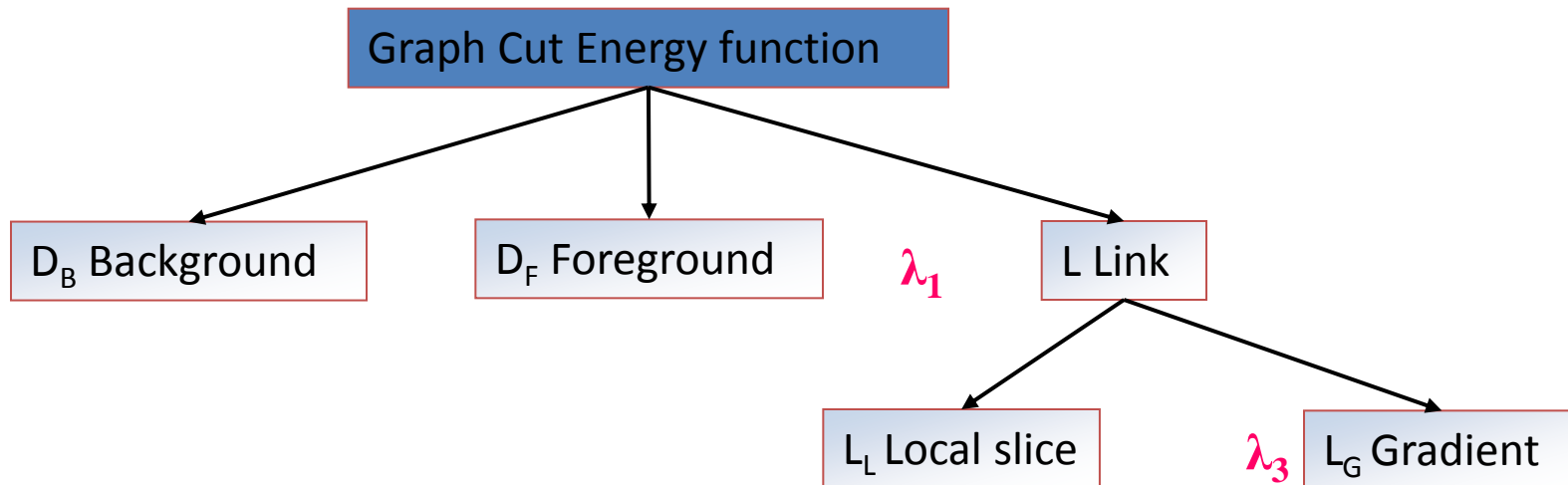
# Demo

# Energy function details

# 3D Min cut/Max flow

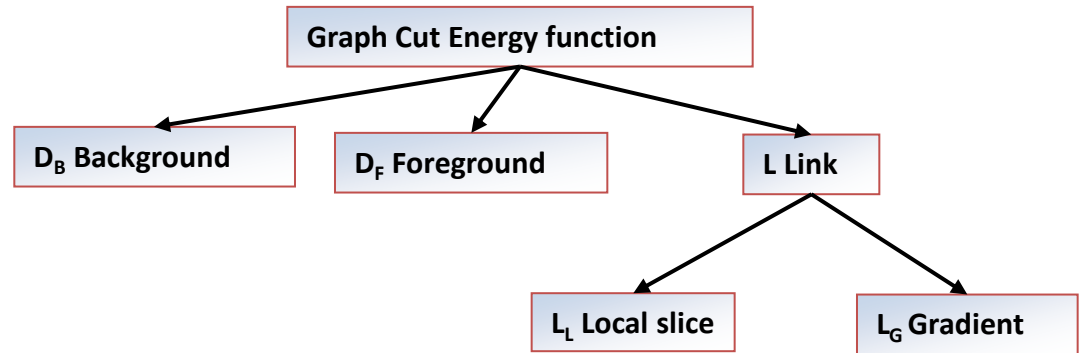
- Energy function

$$E = \sum_i D(x_i, c_i, \gamma_i) + \lambda_1 \sum_{\text{nbrs}(i,j)} L(x_i, x_j, c_i, c_j)$$





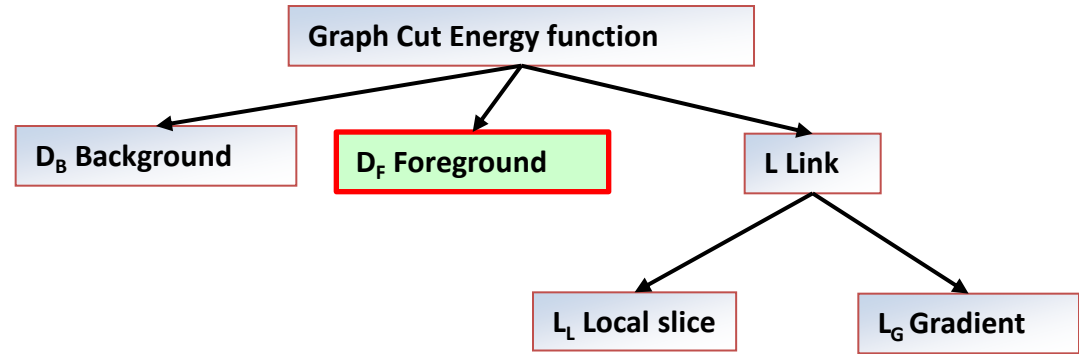
# Data weight



- User input generates model (GMM)
- Infinite weight preserves marked pixels
- Data weight = abiding to **F/B** color model

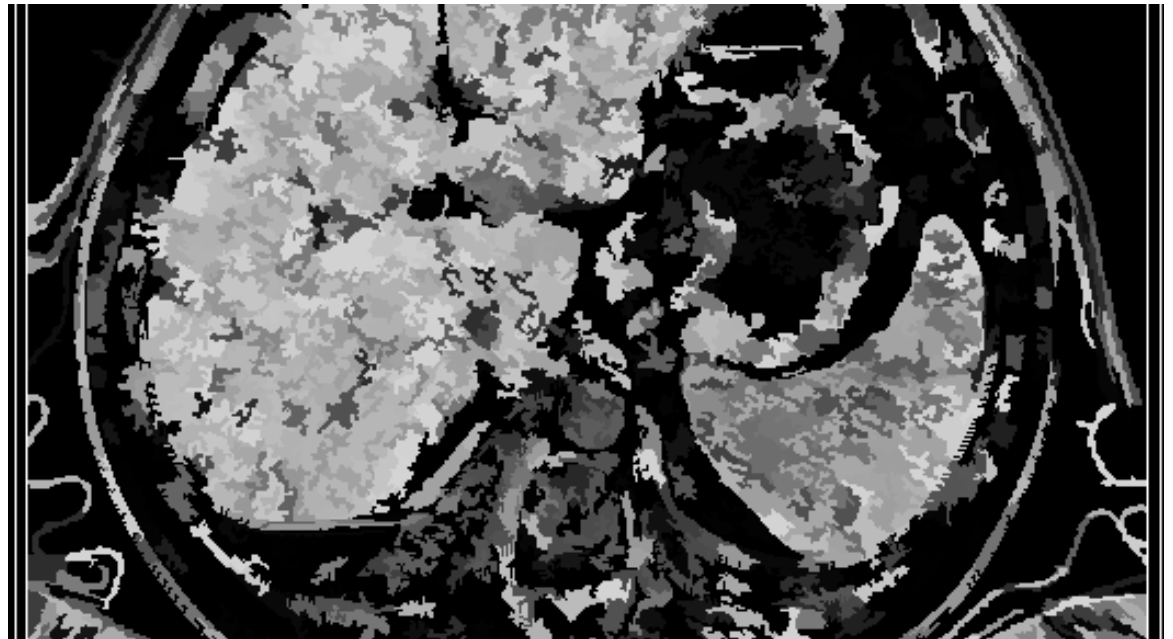
$$D_{B,G} (X_i = \mathbf{B}) = 1 - \sum_{k=1}^5 \omega_k e^{-\frac{1}{2} \cdot (c_i - \mu_k)^T \Sigma_k^{-1} (c_i - \mu_k)}$$

# Data weight

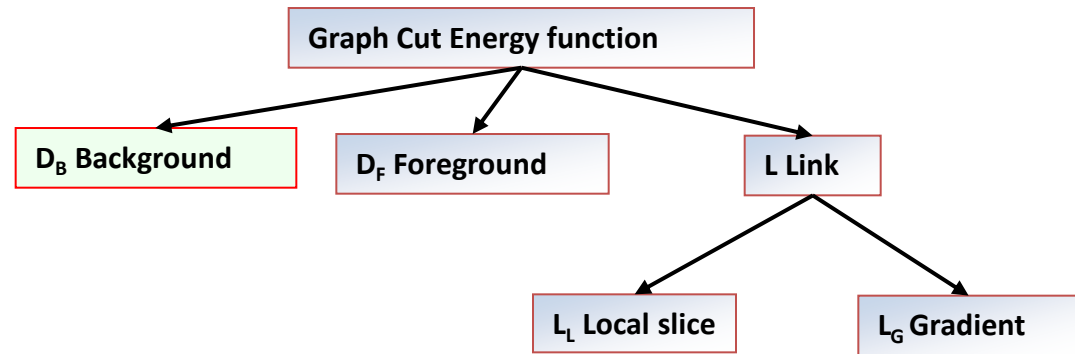


**White** – high probability  
Foreground

**Black** – Low probability  
Foreground

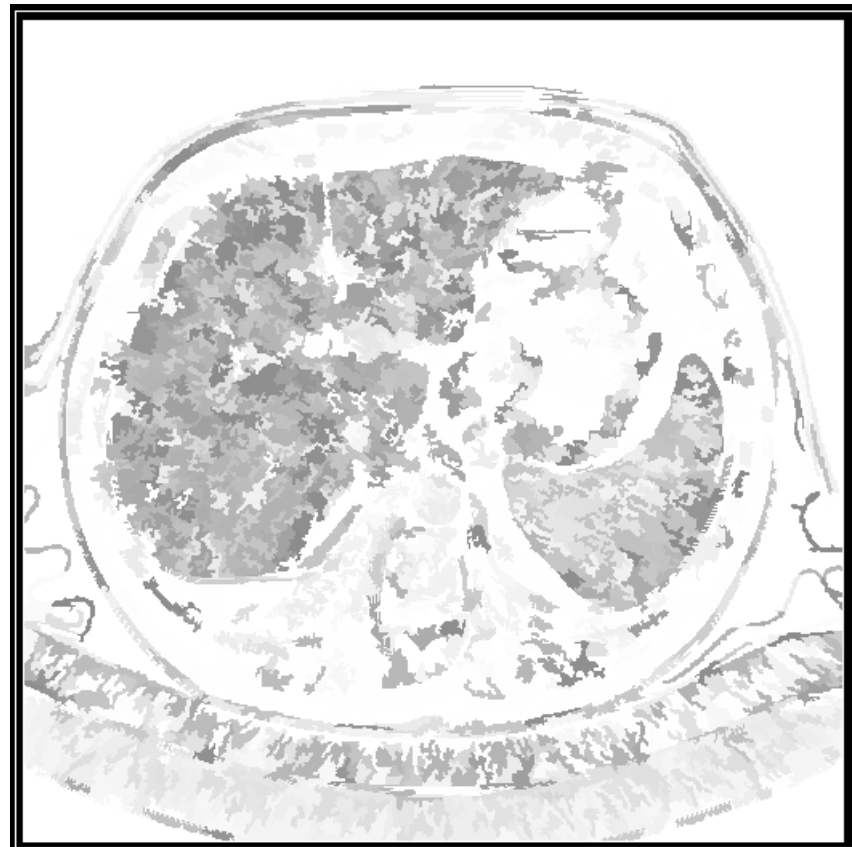


# Data weight



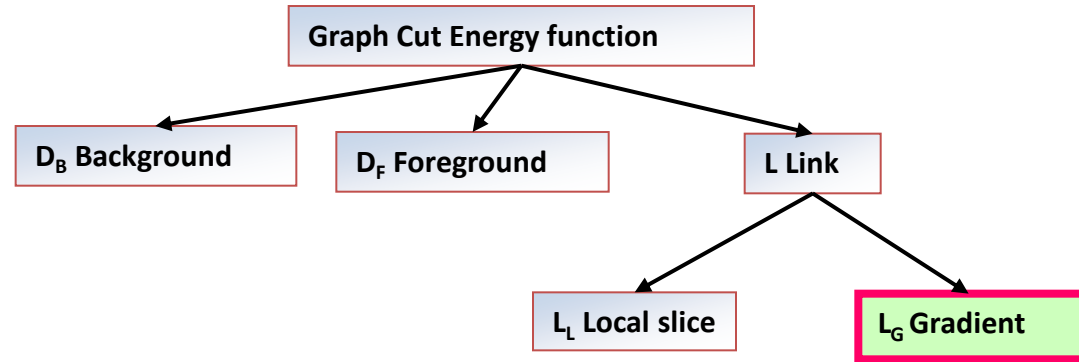
**White** – high probability  
Background

**Black** – Low probability  
Background



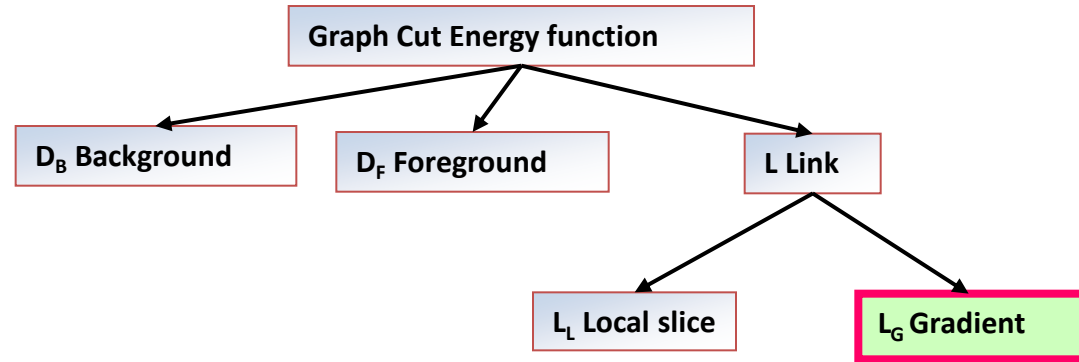
Alex Colburn - Liver Segmentation

# Link weight



- Strong gradients  $\implies$  segment border
- Link cost encourage cut at edges

# Link weight

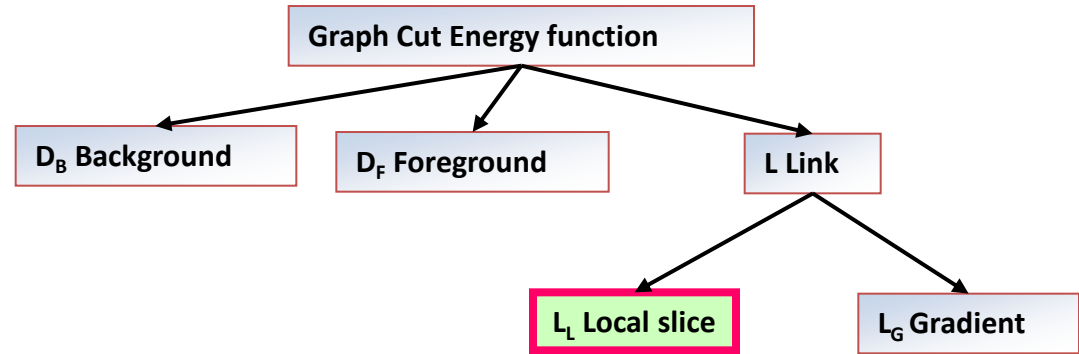


**White** – low cut probability  
**Black** – high cut probability

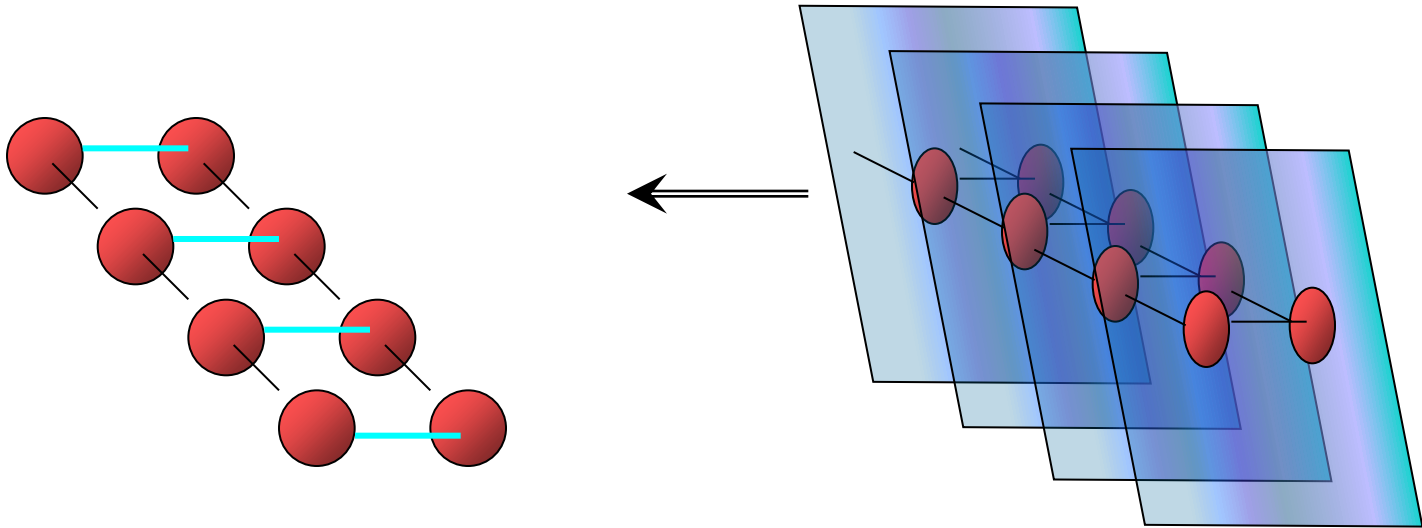


Alex Colburn - Liver Segmentation

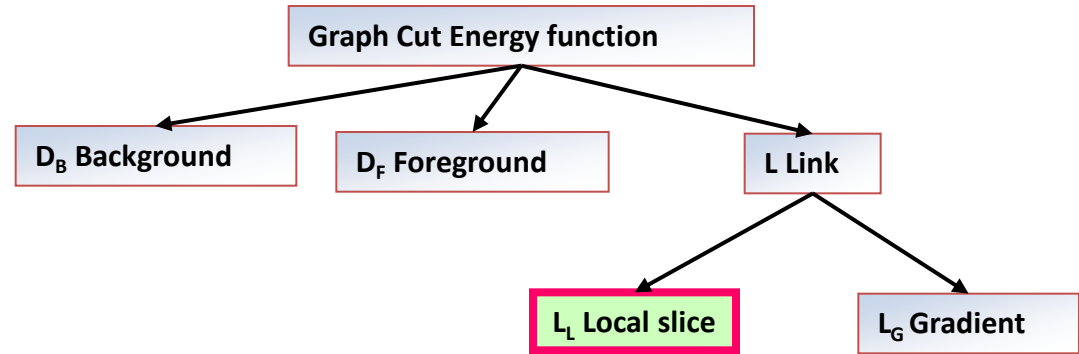
# Link weight



- Link span: links between two adjacent pixel spans



# Link weight



- Strong edges exist within segment
- Slice and XY Plane resolution differ
- Local slice link cost normalizes gradient for Slices and XY Plane

# 3D Min cut/Max flow

- Energy function

$$E = \sum_i D(x_i, c_i, \gamma_i) + \lambda_1 \sum_{\text{nbrs}(i,j)} L(x_i, x_j, c_i, c_j)$$

