### CSE P 501 – Compilers

Parsing & Context-Free Grammars

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#### Administrivia

- Project partner signup: please find a partner and fill out the signup form by noon tomorrow if not done yet (only one form per group, please)
  - Who's still looking for a partner?
  - Watch for spam from CSE GitLab as repos are set up (save and ignore for now)
- Written HW2 out tonight or tomorrow, due Monday
- HW1 solution posted this weekend
- First part of project scanner out later this week, due in two weeks
  - Programming is fairly simple; this is the infrastructure shakedown cruise. More about this next week.

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#### Deadlines & office hours

- From the discussion board: what should we do about assignment deadlines and office hours?
  - Deadlines: early in the week to finish off old stuff before class and next assignment, or later in the week to catch office hours on Tuesdays?
  - We could add virtual or maybe in-person office hours on Sunday. Useful? Not? How does it affect deadline issues?

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#### Communications

Yikes! With luck we've sorted out most of the discussion group issues. Let's see if we can channel things like this:

- Google discussion group general traffic about the class. Staff will monitor and post as needed regularly, but everyone should join in.
  - Email to csep501-staff[at]cs for things not appropriate for posting.
- Class mailing list for announcement from staff only.
  - There are lots of other things that generate email to
- instructor/staff when clicked if we can minimize that it would help. Thanks.

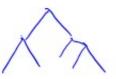
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### Agenda for Today

- Parsing overview
- Context free grammars
- Ambiguous grammars
- Reading: Cooper & Torczon 3.1-3.2
  - Dragon book is also particularly strong on grammars and languages

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## Syntactic Analysis / Parsing



 Goal: Convert token stream to an abstract syntax tree



Abstract syntax tree (AST):



- Captures the structural features of the program
- Primary data structure for next phases of compilation
- Plan
  - Study how context-free grammars specify syntax
  - Study algorithms for parsing and building ASTs

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#### Context-free Grammars

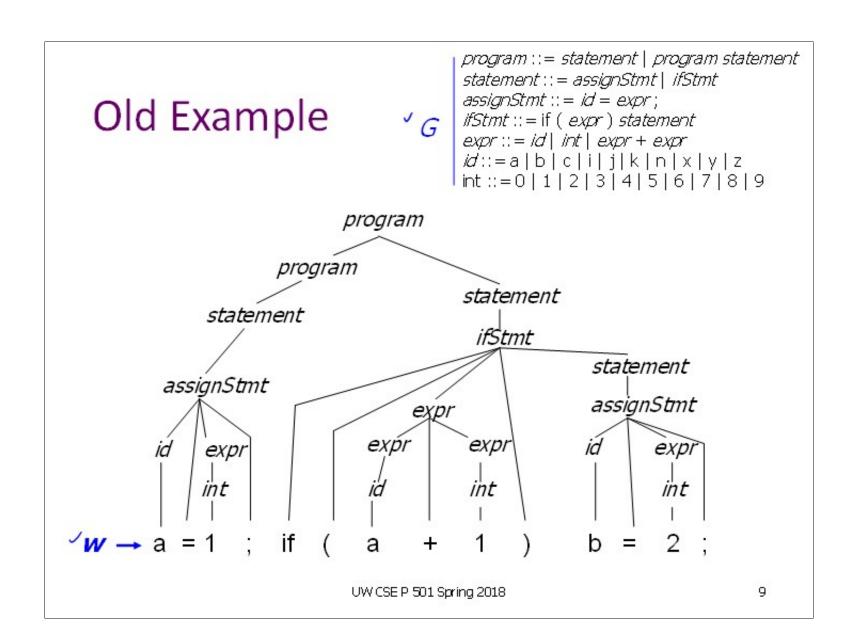
- The syntax of most programming languages can be specified by a context-free grammar (CGF)
- · Compromise between
  - REs: can't nest or specify recursive structure
  - General grammars: too powerful, undecidable
- Context-free grammars are a sweet spot
  - Powerful enough to describe nesting, recursion
  - Easy to parse; restrictions on general CFGs improve speed
- Not perfect
  - Cannot capture semantics, like "must declare every variable" or "must be int" – requires later semantic pass
  - Can be ambiguous (something we'll deal with)

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#### Derivations and Parse Trees

- Derivation: a sequence of expansion steps, beginning with a start symbol and leading to a sequence of terminals
- Parsing: inverse of derivation
  - Given a sequence of terminals (aka tokens)
     recover (discover) the nonterminals and structure,
     i.e., the parse tree (concrete syntax)

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#### **Parsing**

- Parsing: Given a grammar G and a sentence w in L(G), traverse the derivation (parse tree) for w in some standard order and do something useful at each node
  - The tree might not be produced explicitly, but the control flow of the parser will correspond to a traversal

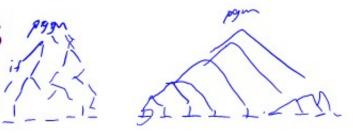
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#### "Standard Order"

- For practical reasons we want the parser to be deterministic (no backtracking), and we want to examine the source program from left to right.
  - (i.e., parse the program in linear time in the order it appears in the source file)

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Common Orderings



- Top-down
  - Start with the root
  - Traverse the parse tree depth-first, left-to-right (leftmost derivation)
  - LL(k), recursive-descent
- Bottom-up
  - Start at leaves and build up to the root
    - Effectively a rightmost derivation in reverse(!)
  - LR(k) and subsets (LALR(k), SLR(k), etc.)

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### "Something Useful"

- At each point (node) in the traversal, perform some semantic action
  - Construct nodes of full parse tree (rare)
  - Construct abstract syntax tree (AST) (common)
    - Construct linear, lower-level representation (often produced in later phases of production compilers by traversing initial AST)
    - Generate target code on the fly (done in 1-pass compilers; not common in production compilers)
      - Can't generate great code in one pass, but useful if you need a quick 'n dirty working compiler

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#### **Context-Free Grammars**

- Formally, a grammar G is a tuple <N,Σ,P,S> where
  - N is a finite set of non-terminal symbols
  - $-\Sigma$  is a finite set of terminal symbols (alphabet)
  - P is a finite set of productions
    - A subset of  $N \times (N \cup \Sigma)^*$
  - S is the start symbol, a distinguished element of N
    - If not specified otherwise, this is usually assumed to be the non-terminal on the left of the first production

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#### **Standard Notations**

- $\sim$ a, b, c elements of  $\Sigma$
- $\vee$  w, x, y, z elements of  $\Sigma^*$
- ✓ A, B, C elements of N
- ~X, Y, Z elements of NUΣ
- $\checkmark \alpha$ ,  $\beta$ ,  $\gamma$  elements of (NU $\Sigma$ )\*

$$A \rightarrow \alpha$$
 or  $A := \alpha$  if  $\langle A, \alpha \rangle \in P$ 

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### Derivation Relations (1)

- $\underline{\alpha} \stackrel{\lambda}{\underline{A}} \underline{\gamma} => \underline{\alpha} \stackrel{\beta}{\underline{\beta}} \underline{\gamma}$  iff  $\underline{A} ::= \underline{\beta}$  in  $\underline{P}$  derives
- A => $*\alpha$  if there is a chain of productions starting with A that generates  $\alpha$ 
  - transitive closure

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### Derivation Relations (2)



- $\underline{w} \stackrel{\downarrow}{\underline{A}} \underline{\gamma} =>_{lm} \underline{w} \underline{\beta} \underline{\gamma}$  iff  $\underline{A} ::= \underline{\beta}$  in  $\underline{P}$ 
  - derives leftmost
- $\underline{\alpha} \underline{A} \underline{w} =>_{rm} \underline{\alpha} \underline{\beta} \underline{w}$  iff  $\underline{A} ::= \underline{\beta} \text{ in } P$  derives rightmost
- We will only be interested in leftmost and rightmost derivations – not random orderings

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#### Languages

- For A in N,  $L(A) = \{ w \mid A => * w \}$
- If S is the start symbol of grammar G, define
   L(G) = L(S)
  - Nonterminal on left of first rule is taken to be the start symbol if one is not specified explicitly

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#### Reduced Grammars

 Grammar G is reduced iff for every production A ::= α in G there is a derivation

$$S = x \times \underline{A} z = x \times \underline{\alpha} z = x \times \underline{x} \times \underline{z}$$

- i.e., no production is useless
- Convention: we will use only reduced grammars
  - There are algorithms for pruning useless productions from grammars – see a formal language or compiler book for details

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#### Ambiguity

- Grammar G is unambiguous iff every w in L(G)
  has a unique leftmost (or rightmost) derivation
  - Fact: unique leftmost or unique rightmost implies the other
- A grammar without this property is ambiguous
  - Note that other grammars that generate the same language may be unambiguous, i.e., ambiguity is a property of grammars, not languages
- We need unambiguous grammars for parsing

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#### Example: Ambiguous Grammar for Arithmetic Expressions

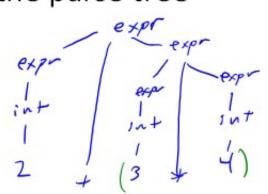
expr ::= 
$$expr + expr | expr - expr$$
  
 $| expr * expr | expr / expr | int$   
int ::=  $0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9$ 

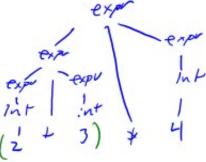
- Exercise: show that this is ambiguous
  - How? Show two different leftmost or rightmost derivations for the same string
  - Equivalently: show two different parse trees for the same string

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### Example (cont)

 Give a leftmost derivation of 2+3\*4 and show the parse tree





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### Example (cont)

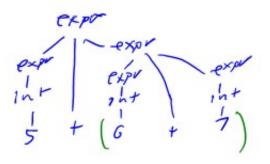
 Give a different leftmost derivation of 2+3\*4 and show the parse tree

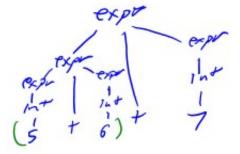
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#### expr ::= expr + expr | expr - expr | expr \* expr | expr / expr | int int ::= 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

### Another example

Give two different derivations of 5+6+7





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### What's going on here?

- The grammar has no notion of precedence or associatively
- Traditional solution
  - Create a non-terminal for each level of precedence
  - Isolate the corresponding part of the grammar
  - Force the parser to recognize higher precedence subexpressions first
  - Use left- or right-recursion for left- or right-associative operators (non-associative operators are not recursive)

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#### Classic Expression Grammar

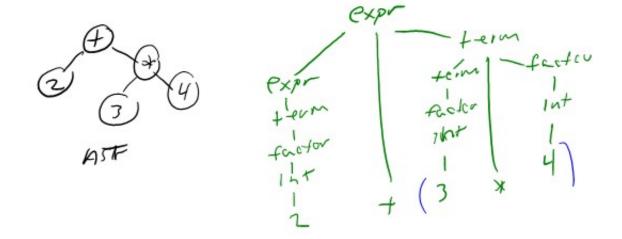
(first used in ALGOL 60)

```
expr ::= expr + term | expr - term | term
term ::= term * factor | term / factor | factor
factor ::= int | (expr)
int ::= 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7
```

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### Check: Derive 2 + 3 \* 4

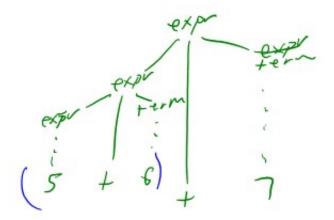
expr ::= expr + term | expr - term | term term ::= term \* factor | term / factor | factor factor ::= int | (expr) int ::=  $0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7$ 



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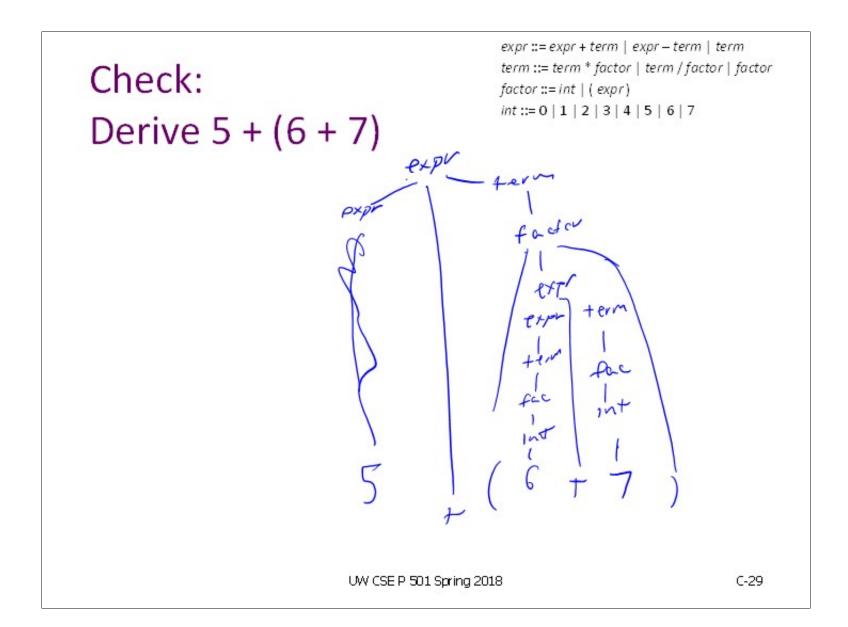
### Check: Derive 5 + 6 + 7

expr ::= expr + term | expr - term | term term ::= term \* factor | term / factor | factor factor ::= int | (expr) int ::= 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7



 Note interaction between left- vs right-recursive rules and resulting associativity

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#### Another Classic Example

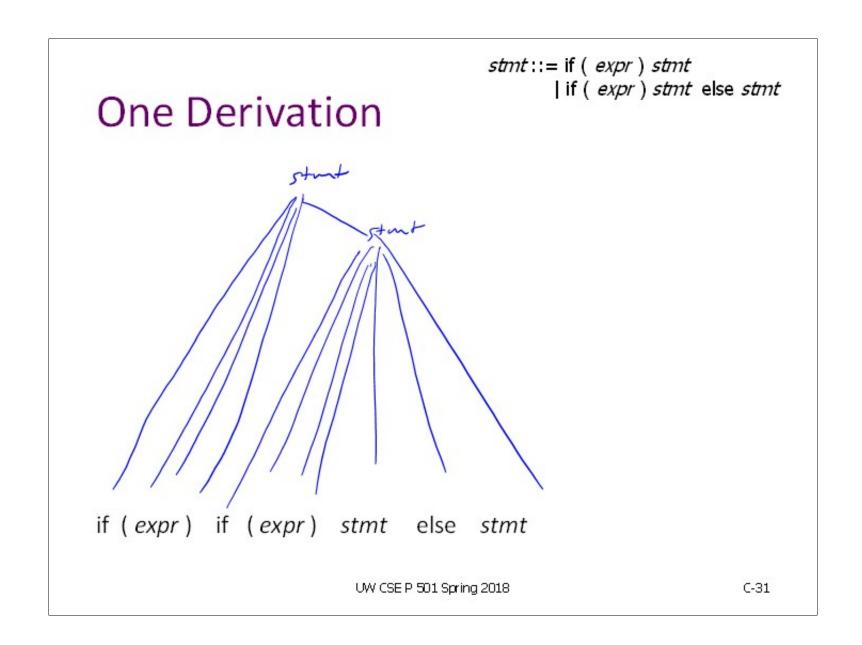
Grammar for conditional statements

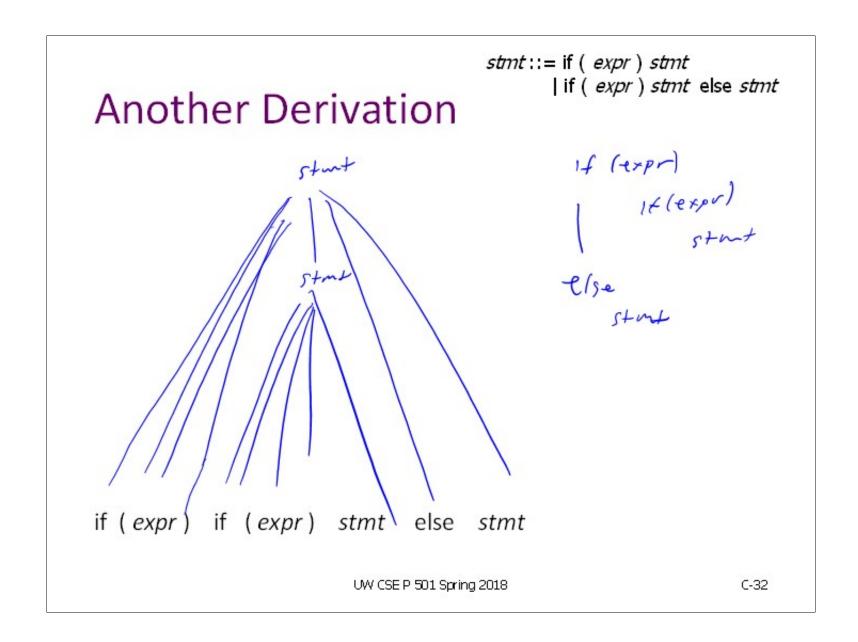
```
stmt ::= if ( expr ) stmt
| if ( expr ) stmt else stmt
```

(This is the "dangling else" problem found in many, many grammars for languages beginning with Algol 60)

- Exercise: show that this is ambiguous
  - How?

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### Solving "if" Ambiguity

- fix the grammar to separate if statements with else clause and if statements with no else
  - Done in Java reference grammar
  - Adds lots of non-terminals
- or, Change the language
- But it'd better be ok to do this you need to "own" the language or get permission from owner
- or, Use some ad-hoc rule in the parser
- "else matches closest unpaired if"

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#### Resolving Ambiguity with Grammar (1)

```
Stmt ::= MatchedStmt | UnmatchedStmt

MatchedStmt ::= ... |

if ( Expr ) MatchedStmt else MatchedStmt

UnmatchedStmt ::= ... |

if ( Expr ) Stmt |

if ( Expr ) MatchedStmt else UnmatchedStmt
```

- formal, no additional rules beyond syntax
- can be more obscure than original grammar

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#### Check

Stmt ::= MatchedStmt | UnmatchedStmt | MatchedStmt ::= ... | if ( Expr ) MatchedStmt else MatchedStmt UnmatchedStmt ::= if ( Expr ) Stmt | if ( Expr ) MatchedStmt else UnmatchedStmt

if (expr) if (expr) stmt else stmt

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#### Resolving Ambiguity with Grammar (2)

 If you can (re-)design the language, just avoid the problem entirely

```
Stmt ::= ... |

if Expr then Stmt end |

if Expr then Stmt else Stmt end
```

- formal, clear, elegant
- allows sequence of Stmts in then and else branches, no { , } needed
- extra end required for every if (But maybe this is a good idea anyway?)

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#### Parser Tools and Operators

- Most parser tools can cope with ambiguous grammars
  - Makes life simpler if used with discipline
- Usually can specify precedence & associativity
  - Allows simpler, ambiguous grammar with fewer nonterminals as basis for parser – let the tool handle the details (but only when it makes sense)
  - (i.e., expr ::= expr+expr | expr\*expr | ... with assoc. & precedence declarations can be the best solution)
- Take advantage of this to simplify the grammar when using parser-generator tools

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# Parser Tools and Ambiguous Grammars

- Possible rules for resolving other problems:
- Earlier productions in the grammar preferred to later ones (danger here if parser input changed)
- Longest match used if there is a choice (good solution for dangling if)
- Parser tools normally allow for this
  - But be sure that what the tool does is really what you want
    - And that it's part of the tool spec, so that v2 won't do something different (that you don't want!)

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### **Coming Attractions**

- Next topic: LR parsing
  - Continue reading ch. 3

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