

# CSEP 521 Applied Algorithms Spring 2005

## Maximum Flow

## Reading

- Chapter 26

Lecture 3 - Maximum Flow

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## Outline:

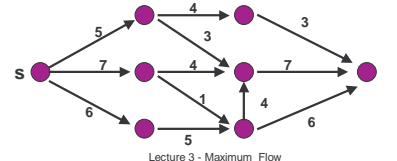
- Properties of flow
- Augmenting paths
- Max-flow min-cut theorem
- Ford-Fulkerson method
- Edmonds-Karp method
- Applications, bipartite matching and more.
- Variants: min cost max flow

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## Maximum Flow

- Input: a directed graph (network)  $G$ 
  - each edge  $(v,w)$  has associated capacity  $c(v,w)$
  - a specified source node  $s$  and target node  $t$
- Optimization Problem: What is the maximum flow you can route from  $s$  to  $t$  while respecting the capacity constraint of each edge?

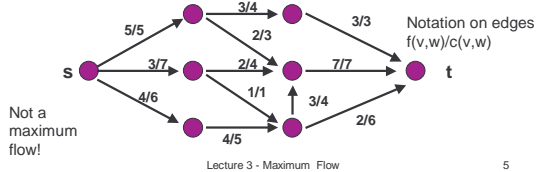


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## Properties of Flow: $f(v,w)$ - flow on edge $(v,w)$

- Edge condition:**  $0 \leq f(v,w) \leq c(v,w)$ : the flow through an edge cannot exceed the capacity of an edge.
- Vertex condition:** for all  $v$  except  $s, t$ :  $\sum_u f(u,v) = \sum_w f(v,w)$  the total flow entering a vertex is equal to total flow exiting this vertex.
- total flow leaving  $s$  = total flow entering  $t$ .

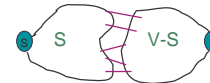


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## Cut

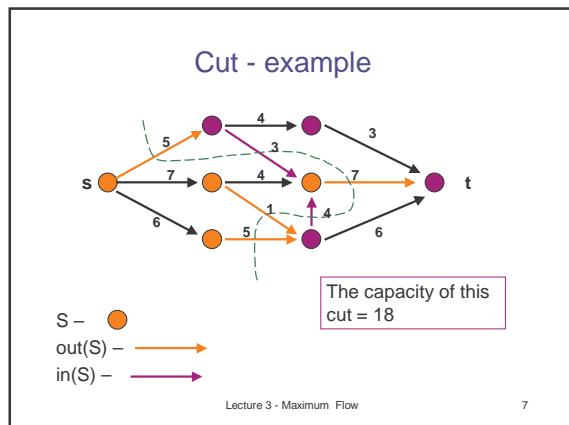
- Cut - a set of edges that separates  $s$  from  $t$ .
- A cut is defined by a set of vertices,  $S$ . This set includes  $s$  and maybe additional vertices reachable from  $s$ . The sink  $t$  is not in  $S$ .
- The cut is the set of edges  $(u,v)$  such that  $u \in S$  and  $v \notin S$ , or  $v \in S$  and  $u \notin S$ .



- $out(S)$  - edges in the cut directed from  $S$  to  $V-S$
- $in(S)$  - edges in the cut directed from  $V-S$  to  $S$

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### Value of a Flow:

- A flow function  $f$  is an assignment of a real number  $f(e)$  to each edge  $e$  such that the edge and vertex conditions hold for all the vertices/edges.
- Definition: The value of the flow is the flow net flow from  $s$

$$F = \sum_{e \in \text{out}(s)} f(e) - \sum_{e \in \text{in}(s)} f(e).$$

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### Flow

- Theorem: The net flow into  $t$  equals the net flow out of  $s$ .

$$F = \sum_{e \in \text{out}(s)} f(e) - \sum_{e \in \text{in}(s)} f(e) = \sum_{e \in \text{in}(t)} f(e) - \sum_{e \in \text{out}(t)} f(e)$$

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### Capacity of a cut

For a cut  $S$ , the *capacity* of  $S$  is  $c(S) = \sum_{e \in \text{out}(S)} c(e)$ .

**Claim:** For every flow function  $f$  with total flow  $F$ , and every cut  $S$ ,  $F \leq c(S)$ .

**Proof:** We know that  $F = \sum_{e \in \text{out}(S)} f(e) - \sum_{e \in \text{in}(S)} f(e)$ .

By the edge condition,  $0 \leq f(e) \leq c(e)$ , for all  $e \in E$ . Thus,

$$F \leq \sum_{e \in \text{out}(S)} c(e) - 0 = c(S).$$

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### Max-flow Min-Cut Theorem

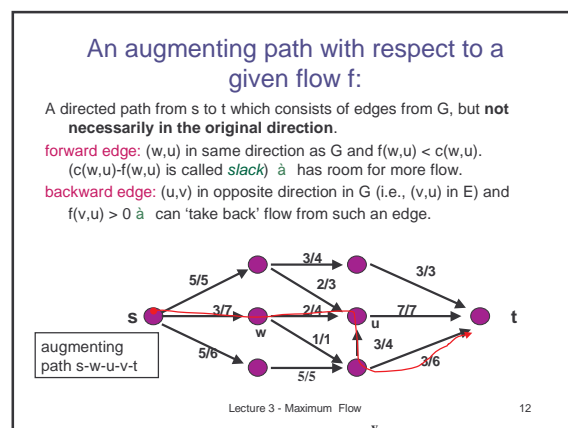
The value of a maximum flow in a network is equal to the minimum capacity of a cut.

**Proof:**

**max flow  $\leq$  min cut:** follows from the previous lemma.

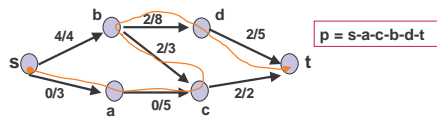
**max flow  $\geq$  min cut:** we will see an algorithm that produces a flow in which some cut is saturated.

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## Using an augmenting path to increase flow

- Push flow forward on forward edges, deduct flow from backward edges.



- The amount of flow we can push:  

$$\text{minimum} \begin{cases} \text{slacks along the forward edges on the path} \\ \text{flow along the backward edges on the path} \end{cases}$$

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## The Ford-Fulkerson Method

- Initialize flow on all edges to 0.
- While there is an augmenting path, improve the flow along this path.

To implement F&F, we need a way to detect augmenting paths.

We build a **residual graph** with respect to the current flow.

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## Residual Graph w.r.t. flow $f$

- Given  $f$ , we build the residual graph: a network flow  $R=(V,E')$
- An edge  $(v,w) \in E'$  if either
  - $(v,w)$  is a forward edge, and then its capacity in  $R$  is  $c(v,w)-f(v,w)$
  - or  $(v,w)$  is a backward edge (that is,  $(w,v)$  is an edge with positive flow in  $G$ ), and then its capacity in  $R$  is  $f(w,v)$ .
- An augmenting path is a regular directed path from  $s$  to  $t$  in  $R$ .

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## Ford-Fulkerson Method ( $G,s,t$ )

- Initialize flow on all edges to 0.
- While there is a path  $p$  from  $s$  to  $t$  in residual network  $R$ 
  - $\delta$  = minimum capacity along  $p$  in  $R$
  - augment  $\delta$  units of flow along  $p$  and update  $R$ .

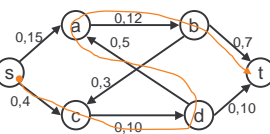
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## Ford-Fulkerson Method. Example (1)

Example taken from the book **Graph Algorithms** by **Simon Even**

The given network, with initial all-0 flow.



First augmenting path:  $s \rightarrow c \rightarrow d \rightarrow a \rightarrow b \rightarrow t$

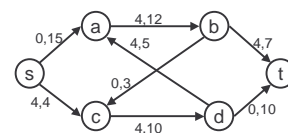
$\delta = 4$  Remark: in the first iteration  $R=G$ .

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## Ford-Fulkerson Method. Example (2)

The network after applying the first augmenting path:



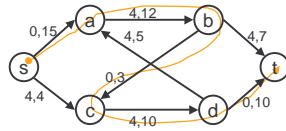
The residual network:

(complete in class)

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### Ford-Fulkerson Method. Example (3)



Second augmenting path:  $s \rightarrow a \rightarrow b \rightarrow c \rightarrow d \rightarrow t$

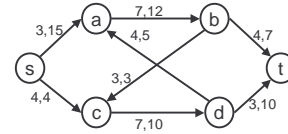
$$\delta = 3$$

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### Ford-Fulkerson Method. Example (4)

The flow after applying 2<sup>nd</sup> augmenting path:



The residual network:

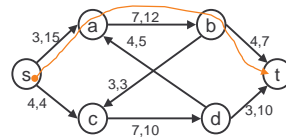
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### Ford-Fulkerson Method. Example (5)



Third augmenting path:  $s \rightarrow a \rightarrow b \rightarrow t$

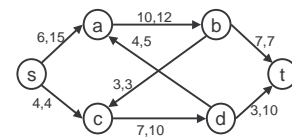
$$\delta = 3$$

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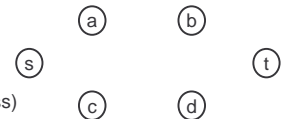
### Ford-Fulkerson Method. Example (6)

The flow after applying 3<sup>rd</sup> augmenting path:



The residual network:

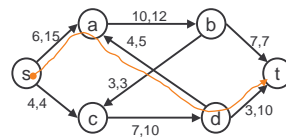
(complete in class)



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### Ford-Fulkerson Method. Example (7)



Fourth augmenting path:  $s \rightarrow a \leftarrow d \rightarrow t$

$$\delta = 4$$

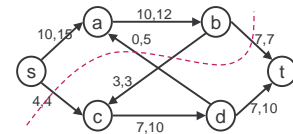
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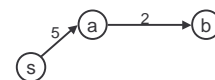
### Ford-Fulkerson Method. Example (8)

Final flow:

$\{s, a, b\}$  is a saturated min-cut



There are no paths connecting s and t in the residual network



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### Proof of Ford-Fulkerson Method.

Claim: The flow after each iteration is legal

Proof: The initial assignment (of  $f(e)=0$  for all  $e$ ) is clearly legal.

Let  $p$  be an augmenting path. Let  $\delta$  be the minimum capacity along  $p$  in  $R$ .

**Vertex condition:** For each  $v \notin p$ , the flow that passes  $v$  does not change. For each  $v \in p$  ( $v \neq s, t$ ), exactly one edge of  $p$  enters  $v$  and exactly one edge of  $p$  goes out of  $v$ . In each of these edges the flow increase by  $\delta$ . The value of the flow in and out of  $v$  remains 0.

**Edge condition:** preserved by the selection of  $\delta$

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### Proof of Ford-Fulkerson Method.

Theorem: A flow  $f$  is maximum if and only if it admits no augmenting path

- Already saw that if an augmenting path exists, then the flow is not maximum (can be improved).
- Suppose  $f$  admits no augmenting path. We need to show that  $f$  is maximum.
- We use the min-cut max-flow theorem: we will see that when no augmenting path exists, some cut is saturated.



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### Proof of Ford-Fulkerson Method.

- Let  $A$  be the vertices such that for each  $v \in A$ , there is an augmenting path from  $s$  to  $v$ .
- The set  $A$  defines a cut.
- Claim: for all edges in cut,  $f(v,w)=c(v,w)$ .
- Proof: if  $f(v,w) < c(v,w)$  then  $w$  should join  $A$ .
- Therefore: The value of the flow is the capacity of the cut defined by  $A$  (min cut theorem)  $f$  is maximum.

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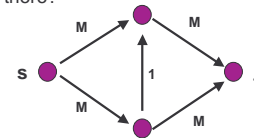
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### Running time of Ford-Fulkerson

Each iteration (building  $R$  and detecting an augmenting path) takes  $O(|E|)$  (how?).

How many iterations are there?

Could be  $f^*$  when  $f^*$  is the value of the maximum flow.



The time complexity of F&F is  $O(|E|f^*)$ , when  $f^*$  is the value of the maximum flow.

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### Edmonds-Karp Algorithm:

- Use F&F method. Search for augmenting path using breadth-first search, i.e., the augmenting path is always a **shortest path** from  $s$  to  $t$  in the residual network.
- Theorem: This way, the number of augmentations is  $O(|V||E|)$ .
- The resulting complexity:  $O(|V||E|^2)$ 
  - each iteration takes  $O(|E|)$

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### Greedy augmenting path Selection:

- Use F&F method. In each iteration select an augmenting path with the maximal  $\delta$  value.
- The time complexity of this algorithm is  $O(|E|\log_2 f^*)$ .

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## Some applications of max-flow and max-flow min-cut theorem

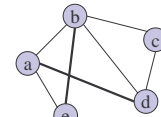
- Bipartite matching
- Network connectivity
- Video on demand
- Many many more...

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## Matching

- Definition: a matching in a graph  $G$  is a subset  $M$  of  $E$  such that the degree of each vertex in  $G'=(V',M)$  is 0 or 1.
- Example:  $M=\{(a,d),(b,e)\}$  is a matching.  
 $S=\{(a,d), (c,d)\}$  is not a matching.



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## Bipartite Matching

- Example 1: In a party there are  $n_1$  boys and  $n_2$  girls. Each boy tells the DJ the girls with whom he is ready to dance with. Each girl tells the DJ the boys with whom she is ready to dance with.  
 - DJ's goal: As many dancing pairs as possible.  
 - Note: This has nothing to do with the stable pairing problem. No preferences. Some participants can remain lonely (even if  $n_1=n_2$ ).
- Example 2 (production planning) :  $n_2$  identical servers need to serve  $n_1$  clients. Each client specifies the subset of servers that can serve him.  
 - Goal: Serve as many clients as possible.

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## Bipartite Matching

Graph representation:  $G=(V,E)$ .

$V=V_1 \cup V_2$ .

In 1<sup>st</sup> problem  $(u,v) \in E$ , if  $u$  is ready to dance with  $v$  and vice versa.

In 2<sup>nd</sup> problem  $(u,v) \in E$ , if  $u$  can be served by  $v$ .

This is a bipartite!

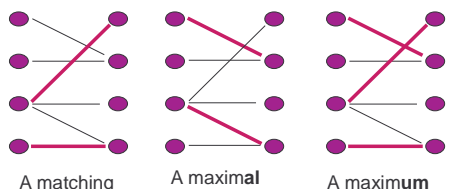
We are looking for the largest possible matching.

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## Bipartite Matching

- Input: a bipartite graph  $G=(V_1 \cup V_2, E)$
- Goal: A matching of maximal size.



A matching

A maximal matching – can not be extended.

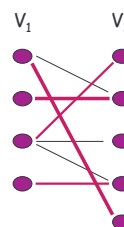
A maximum matching – largest maximal.

Our goal !

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## Bipartite Matching



Special cases:

- A perfect matching:  $|M|=|V_1|=|V_2|$   
 (An ideal instance and solution for problem 1)
- A full matching for  $V_1$ :  $|M|=|V_1| \leq |V_2|$   
 (what we need in problem 2)

Maximum matching in a bipartite can be found using flow algorithms.

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## Using Flow for Bipartite Matching

**Input:** A bipartite  $G=(V_1 \cup V_2, E)$

**Output :** Maximum matching  $M \subseteq E$ .

**Algorithm:**

1. Build a network flow  $N=(V', E')$

$$V' = V_1 \cup V_2 \cup \{s, t\}$$

$$E' = E \cup \{(s \rightarrow u) \mid \forall u \in V_1\} \cup \{(v \rightarrow t) \mid \forall v \in V_2\}$$

All  $e \in E'$  have the capacity  $c(e)=1$ .

2. Find a maximum flow in  $N$ .

3.  $M$  = saturated edges in the cut defined by  $\{s, V_1\}$ .

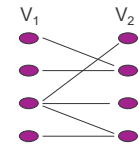
Vertices of  $E$   
are directed  
from  $V_1$  to  $V_2$

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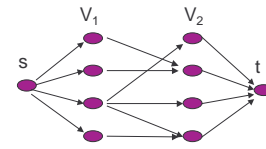
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## Using Flow for Bipartite Matching (Example)

$G=(V_1 \cup V_2, E)$



$N=(V', E')$



$$V' = V_1 \cup V_2 \cup \{s, t\}$$

$$E' = E \cup \{(s \rightarrow u) \mid \forall u \in V_1\} \cup \{(v \rightarrow t) \mid \forall v \in V_2\}$$

For all  $e \in E'$ ,  $c(e)=1$ .

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## Using Flow for Bipartite Matching (proof)

**Theorem:**  $G$  includes a matching of size  $k \Leftrightarrow N$  has flow with value  $k$ .

**Proof:**

1. ( $\Rightarrow$ ) Given a matching of size  $k$ , define the flow  $f(u,v)=1$  for all  $(u,v)$  in  $M$ , all  $(s,u)$  and  $(v,t)$  such that  $u$  or  $v$  are matched. For all the other edges  $f=0$ .

•  $F$  is legal (proof in class)

• The value of  $f$  is  $k$  (consider the cut  $\{s\} \cup V_1$ ).

2. ( $\Leftarrow$ ) Similar. Based on the capacities of the edges  $(s,u)$ ,  $(v,t)$ , and the fact that  $f$  is legal.

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## Network Connectivity

- What is the minimum number of links in the network such that if that many links go down, it is possible for nodes  $s$  and  $t$  to become disconnected?
- Solution using flow:

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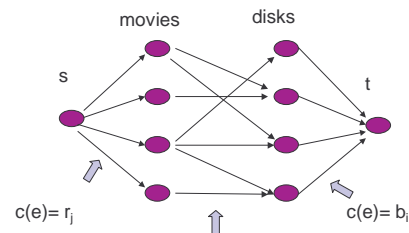
## Video on Demand

- $m$  storage devices (e.g., disks), The  $i$ -th disk is capable of supporting  $b_i$  simultaneous streams.
- $k$  movies, one copy of each on some of the disks (this assignment is given as input).
- Given set of  $R$  movie requests, ( $r_j$  requests to movie  $j$ ) how would you assign the requests to disks so that no disk is assigned more than  $b_i$  requests and the maximum number of requests is served?

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## Video on Demand




A copy of movie  $j$  on disk  $i$ .  $c(e)=\infty$

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## Other network flow problems:

- Lower bounds on flow.
  - For each  $(v,w)$ :  $0 \leq lb(v,w) \leq f(v,w) \leq c(v,w)$
  - Not always possible:



- Minimum flow
  - Want to send minimum amount of flow from source to sink, while satisfying certain lower and upper bounds on flow on each edge.

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- For each  $(v,w)$ :  $0 \leq lb(v,w) \leq f(v,w) \leq c(v,w)$
- Not always possible:



- Want to send minimum amount of flow from source to sink, while satisfying certain lower and upper bounds on flow on each edge.

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## Other network flow problems:

3. Min-cost max-flow

Input: a graph (network)  $G$  where each edge  $(v,w)$  has associated capacity  $c(v,w)$ , and **a cost cost(v,w)**.

Goal: Find a maximum flow of minimum cost.

The cost of a flow :

$$\sum_{f(v,w)>0} \text{cost}(v,w)f(v,w)$$

Out of all the maximum flows, which has minimal cost?

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- Input: a graph (network)  $G$  where each edge  $(v,w)$  has associated capacity  $c(v,w)$ , and **a cost cost(v,w)**.

The cost of a flow :

$$\sum_{f(v,w)>0} \text{cost}(v,w)f(v,w)$$

Out of all the maximum flows, which has minimal cost?

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# Weighted Assignment - Min-cost max-flow example

**Production planning :**  $n_s$  servers need to serve  $n_t$  clients. Each client specifies for each server how much he is ready to pay in order to be served by this server (this is given by  $\text{revenue}(\text{client}, \text{server})$ ).

- Goal: Maximize the profit.

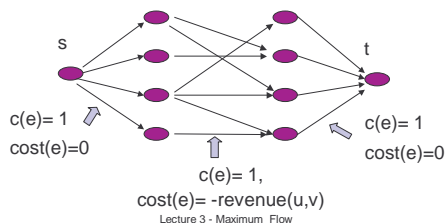
$c(e) = 1$   
 $\text{cost}(e) = 0$

$c(e) = 1,$   
 $\text{cost}(e) = -\text{revenue}(u,v)$

$c(e) = 1$   
 $\text{cost}(e) = 0$

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- Goal: Maximize the profit.



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