# CSEP 521 <br> Applied Algorithms 

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## Lecture 8

Network Flow

## Announcements

- Reading for this week
- 6.8, 7.1, 7.2 [7.3-7.4 will not be covered]
- Next week: 7.5-7.12
- Final exam, March 18, 6:30 pm. At UW. - 2 hours
- In class (CSE 303 / CSE 305)
- Comprehensive
- $67 \%$ post midterm, $33 \%$ pre midterm


## Bellman-Ford Shortest Paths Algorithm

- Computes shortest paths from a starting vertex
- Allows negative cost edges
- Negative cost cycles identified
- Runtime O(nm)
- Easy to code


## Bellman Ford Algorithm, Version 2

foreach w
$\mathrm{M}[0, \mathrm{w}]=$ infinity;
$\mathrm{M}[0, \mathrm{v}]=0$;
for $\mathrm{i}=1$ to $\mathrm{n}-1$
foreach w

$$
M[i, w]=\min \left(M[i-1, w], \min _{x}(M[i-1, x]+\operatorname{cost}[x, w])\right)
$$

# Bellman Ford Algorithm, Version 3 

## foreach w

$M[w]=$ infinity;

$$
\begin{aligned}
& M[v]=0 ; \\
& \text { for } \mathrm{i}=1 \text { to } \mathrm{n}-1
\end{aligned}
$$

foreach w

$$
M[w]=\min \left(M[w], \min _{x}(M[x]+\operatorname{cost}[x, w])\right)
$$

## Bellman Ford Example



| Algorithm 2 |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
| $i$ | $v_{1}$ | $v_{2}$ | $v_{3}$ | $v_{4}$ |
| 0 |  |  |  |  |
| 1 |  |  |  |  |
| 2 |  |  |  |  |
| 3 |  |  |  |  |


| Algorithm 3 |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
| i | $\mathrm{v}_{1}$ | $\mathrm{v}_{2}$ | $\mathrm{v}_{3}$ | $\mathrm{v}_{4}$ |
| 0 |  |  |  |  |
| 1 |  |  |  |  |
| 2 |  |  |  |  |
| 3 |  |  |  |  |

## Finding the longest path in a graph



## Foreign Exchange Arbitrage USD



|  | USD | EUR | CAD |
| :--- | :--- | :--- | :--- |
| USD | ------ | 0.8 | 1.2 |
| EUR | 1.2 | ------ | 1.6 |
| CAD | 0.8 | 0.6 | ----- |



## Network Flow



## Outline

- Network flow definitions
- Flow examples
- Augmenting Paths
- Residual Graph
- Ford Fulkerson Algorithm
- Cuts
- Maxflow-MinCut Theorem


## Network Flow Definitions

- Capacity
- Source, Sink
- Capacity Condition
- Conservation Condition
- Value of a flow


## Flow Example



## Flow assignment and the residual graph



## Network Flow Definitions

- Flowgraph: Directed graph with distinguished vertices s (source) and t (sink)
- Capacities on the edges, $c(e)>=0$
- Problem, assign flows f(e) to the edges such that:
$-0<=\mathrm{f}(\mathrm{e})<=\mathrm{C}(\mathrm{e})$
- Flow is conserved at vertices other than s and t
- Flow conservation: flow going into a vertex equals the flow going out
- The flow leaving the source is a large as possible


## Flow Example



## Find a maximum flow

Value of flow:


Construct a maximum flow and indicate the flow value

## Find a maximum flow



## Augmenting Path Algorithm

- Augmenting path
- Vertices $\mathrm{v}_{1}, \mathrm{v}_{2}, \ldots, \mathrm{v}_{\mathrm{k}}$
- $\mathrm{v}_{1}=\mathrm{s}, \mathrm{v}_{\mathrm{k}}=\mathrm{t}$
- Possible to add $b$ units of flow between $v_{j}$ and $v_{j+1}$ for $\mathrm{j}=1 \ldots \mathrm{k}$-1



## Find two augmenting paths



## Residual Graph

- Flow graph showing the remaining capacity
- Flow graph G, Residual Graph $G_{R}$
$-G$ : edge e from $u$ to $v$ with capacity $c$ and flow $f$
$-G_{R}$ : edge e' from $u$ to $v$ with capacity $c-f$
$-G_{R}$ : edge e" from $v$ to $u$ with capacity $f$


## Residual Graph



## Build the residual graph



Residual graph:


## Augmenting Path Lemma

- Let $P=v_{1}, v_{2}, \ldots, v_{k}$ be a path from $s$ to $t$ with minimum capacity $b$ in the residual graph.
- $b$ units of flow can be added along the path $P$ in the flow graph.



## Proof

- Add $b$ units of flow along the path $P$
- What do we need to verify to show we have a valid flow after we do this?


## Ford-Fulkerson Algorithm (1956)

while not done
Construct residual graph $G_{R}$
Find an s-t path $P$ in $G_{R}$ with capacity $b>0$
Add $b$ units along in $G$

If the sum of the capacities of edges leaving $S$ is at most $C$, then the algorithm takes at most C iterations

## Cuts in a graph

- Cut: Partition of $V$ into disjoint sets $S$, $T$ with s in $S$ and $t$ in $T$.
- $\operatorname{Cap}(\mathrm{S}, \mathrm{T})$ : sum of the capacities of edges from $S$ to $T$
- Flow(S,T): net flow out of S
- Sum of flows out of $S$ minus sum of flows into $S$
- $\operatorname{Flow}(\mathrm{S}, \mathrm{T})<=\operatorname{Cap}(\mathrm{S}, \mathrm{T})$


## What is $\operatorname{Cap}(\mathrm{S}, \mathrm{T})$ and $\operatorname{Flow}(\mathrm{S}, \mathrm{T})$

$$
S=\{s, a, b, e, h\}, \quad T=\{c, f, i, d, g, t\}
$$



## Minimum value cut



## Find a minimum value cut



## MaxFlow - MinCut Theorem

- Let $S, T$ be a cut, and $F$ a flow
$-\operatorname{Cap}(\mathrm{S}, \mathrm{T})>=\operatorname{Flow}(\mathrm{S}, \mathrm{T})$
- If $\operatorname{Cap}(S, T)=\operatorname{Flow}(S, T)$
- S, T must be a minimum cut
- F must be a maximum flow
- The amazing Ford-Fulkerson theorem shows that there is always a cut that matches a flow, and also shows how their algorithm finds the flow


## MaxFlow - MinCut Theorem

- There exists a flow which has the same value of the minimum cut
- Proof: Consider a flow where the residual graph has no s-t path with positive capacity
- Let $S$ be the set of vertices in $G_{R}$ reachable from $s$ with paths of positive capacity


Let $S$ be the set of vertices in $G_{R}$ reachable from $s$ with paths of positive capacity


What can we say about the flows and capacity between $u$ and $v$ ?

## Max Flow - Min Cut Theorem

- Ford-Fulkerson algorithm finds a flow where the residual graph is disconnected, hence FF finds a maximum flow.
- If we want to find a minimum cut, we begin by looking for a maximum flow.


## Performance

- The worst case performance of the FordFulkerson algorithm is horrible



## Better methods of finding augmenting paths

- Find the maximum capacity augmenting path
- $\mathrm{O}\left(\mathrm{m}^{2} \log (\mathrm{C})\right)$ time algorithm for network flow
- Find the shortest augmenting path
- O(m²n) time algorithm for network flow
- Find a blocking flow in the residual graph - O(mnlog n) time algorithm for network flow


## History



Reference: On the history of the transportation and maximum flow problems. Alexander Schrijver in Math Programming, 91: 3, 2002.

## Problem Reduction

- Reduce Problem A to Problem B
- Convert an instance of Problem A to an instance of Problem B
- Use a solution of Problem B to get a solution to Problem A
- Practical
- Use a program for Problem B to solve Problem A
- Theoretical
- Show that Problem B is at least as hard as Problem A


## Problem Reduction Examples

- Reduce the problem of finding the Maximum of a set of integers to finding the Minimum of a set of integers

Find the maximum of: $8,-3,2,12,1,-6$

## Undirected Network Flow

- Undirected graph with edge capacities
- Flow may go either direction along the edges (subject to the capacity constraints)


Construct an equivalent flow problem

## Bipartite Matching

- A graph $\mathrm{G}=(\mathrm{V}, \mathrm{E})$ is bipartite if the vertices can be partitioned into disjoints sets $X, Y$
- A matching M is a subset of the edges that does not share any vertices
- Find a matching as large as possible


## Application

- A collection of teachers
- A collection of courses
- And a graph showing which teachers can teach which courses

| RA | $\bigcirc$ | 303 |
| :---: | :---: | :---: |
| PB | $\bigcirc$ | 321 |
| CC |  | 326 |
| DG |  | 401 |
| AK | O | 421 |

## Converting Matching to Network Flow



## Finding edge disjoint paths



Construct a maximum cardinality set of edge disjoint paths

## Theorem

- The maximum number of edge disjoint paths equals the minimum number of edges whose removal separates s from t

