

Today

- online algs
- bipartite matching
- mini-probability review

Online algs & competitive analysis

- algorithms make decisions w/o full information
- full knowledge of past, none of future.

Ski rental

\$50 to rent skis
\$500 to buy skis

Optimal offline alg: rent if ski < 10
knows the future buy if ski ≥ 10 times.

- Rent until paid the cost of buying

This algorithm has competitive ratio = 2

An online algorithm has competitive ratio c if \forall input (future) σ

$$\text{Alg cost}(\sigma) \leq c \cdot \text{OPT}(\sigma)$$

↑
online alg

↑
optimal clairvoyant

Scheduling

- m identical machines
- sequence of jobs that we see one at a time
- upon arrival of job j , learn processing time p_j of job j
assign it to one of machines
- Goal: schedule the jobs to minimize makespan of schedule.
time at which last job finishes

$m = 3$ $p_1 = 7, p_2 = 3, p_3 = 4, 5, 6, 10$





Greedy alg: always assign job to machine that will become available soonest. ($m = \#$ machines, $n = \#$ jobs)

Thm Greedy alg is $2 - \frac{1}{m}$ competitive.

Proof Suppose processing times are p_1, p_2, \dots, p_n



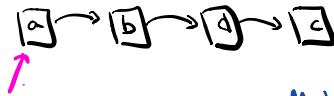
Online makespan: $T' + p_k$

Lower bounds on optimal offline

- (1) $OPT \geq p_k$
- (2) $OPT \geq \frac{\sum_{i=1}^n p_i}{m}$

$$\begin{aligned}
 & T' + p_k \leq \frac{\sum_{i \neq k} p_i}{m} + p_k \\
 & \leq \frac{\sum_{i=1}^n p_i}{m} - \frac{p_k}{m} + p_k \\
 & \stackrel{(2)}{\leq} OPT + p_k \left(1 - \frac{1}{m}\right) \\
 & \leq OPT + OPT \left(1 - \frac{1}{m}\right) \\
 & \stackrel{(1)}{=} OPT \left(2 - \frac{1}{m}\right)
 \end{aligned}$$

List Update



Model-1

- cost to "service" request for item at depth i in list = i
- free to move elt forward (towards front) by any amt. ✓
- adjacent items can be swapped at cost of 1 ✓

Input: sequence of requests $\sigma = r_1, r_2, r_3, \dots, r_T$

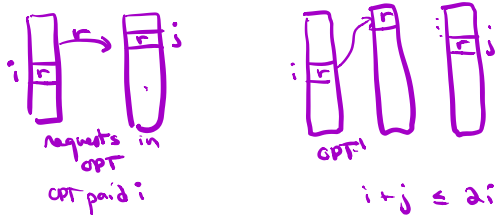
Thm Max-to-front is 2-competitive.

Model-2

- cost to service req at depth $i = i$
- required to always MTF
- adjacent items can be swapped at cost of 1

- 3 steps to proof.
- $OPT(\sigma)$ opt offline cost in Model-1.

Let $OPT'(\sigma)$ be "simulation" of $OPT(\sigma)$ in Model-2



$$OPT'(\sigma) \leq 2 OPT(\sigma) \quad (1)$$

$$OPT\text{-Model2}(\sigma) \leq OPT'(\sigma) \quad (2)$$

$$* \quad OPT\text{-Model2}(\sigma) = MTF(\sigma) \quad (3)$$

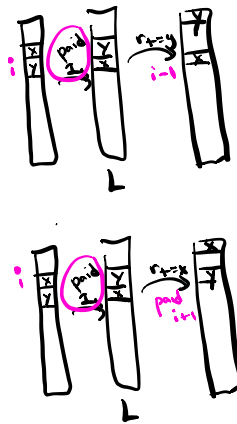
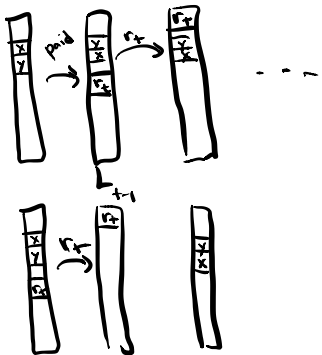
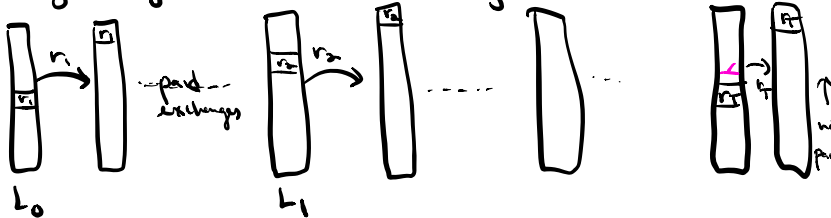
$$(1)(2)(3) \Rightarrow MTF(\sigma) \leq 2OPT(\sigma)$$

Proof of (3) \equiv in model 2, never any benefit to paid exchanges.

suppose by contradiction $OPT\text{-Model2}(\sigma)$ does paid exchanges. Show how to get rid of them without increasing cost.

Model-2

- cost to service req at depth $i = i$
- required to always MTF
- adjacent items can be swapped at cost 1

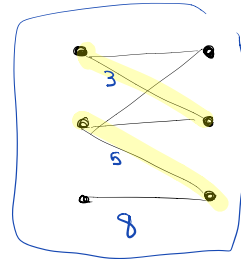
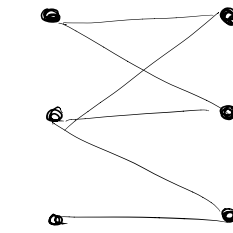
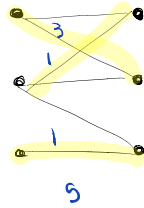
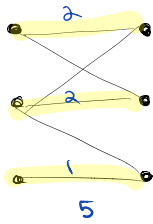


don't do swap also pay. end up in same state.

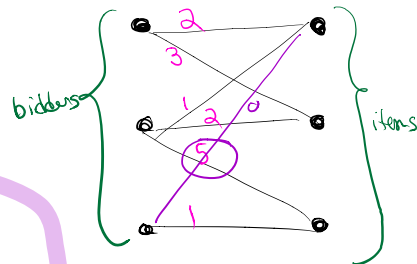
Maximum Weight Matching

bipartite graphs

matching: subset of edges with no common endpoints



matching is perfect if all vertices are incident to an edge in matching



v_{ij} - value bidder i has for item j

Algorithmic problem:
find a maximum weight matching in a weighted bipartite graph. [if \nexists edge (i,j) , set $v_{ij}=0$]

assume weights (v_{ij} 's) are integers

ascending auction algorithm

Fix bid increment $\epsilon = \frac{1}{n+1}$

Maintain price vector (p_1, \dots, p_n) p_j is the price of item j

Initially all prices = 0 and matching is empty. $M(i)$ [matching bidder i]
 $M(i) = \emptyset$

As long as some bidder is not matched pick unmatched bidder i

$$\text{consider } D(i) = \left\{ \begin{array}{l} \text{items } j \\ v_{ij} - p_j \geq v_{ik} - p_k \\ \forall k \neq j \\ v_{ij} \geq p_j \end{array} \right.$$

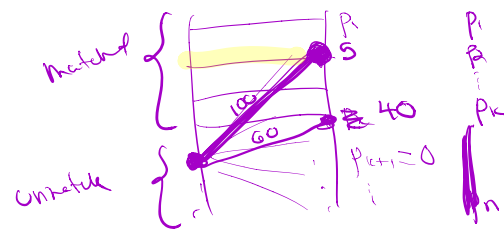
Pick some $j \in D(i)$

If j unmatched, then $M(i) := j$

else, say $M(k) = j$, $M(k) := \emptyset$

$M(i) := j$

increase j by ϵ .



Probability mini-review

Ω sample space - set of possible outcomes

$P(\cdot)$ tells you prob of each outcome.

3 homeworks to 3 student
random perm

X # of people
that got
own hw back

X	Ω	$Pr(\cdot)$
3	1 2 3	$\frac{1}{6}$
1	1 3 2	$\frac{1}{6}$
1	2 1 3	$\frac{1}{6}$
0	2 3 1	$\frac{1}{6}$
0	3 1 2	$\frac{1}{6}$
1	3 2 1	$\frac{1}{6}$

$$\forall \omega \in \Omega \quad 0 \leq Pr(\omega) \leq 1$$

$$\sum_{\omega \in \Omega} Pr(\omega) = 1$$

event $E \subseteq \Omega$

$$Pr(E) = \sum_{\omega \in E} Pr(\omega)$$

E : person 1 got their own hw back

$$\rightarrow Pr(E) = Pr(123) + Pr(132) = \frac{2}{6}$$

unif prob space: every outcome has same prob.

$$Pr(\omega) = \frac{1}{|\Omega|}$$

$$E(X) = 3 \cdot \frac{1}{6} + 1 \cdot \frac{3}{6} + 0 \cdot \frac{2}{6}$$

unif: $Pr(E) = \frac{|E|}{|\Omega|}$

A random variable X on a prob space

$$X: \Omega \rightarrow \mathbb{R}$$

$$\{X=a\}$$

$$\{\omega \in \Omega \mid X(\omega) = a\}$$

The expectation (expected value) of r.v. X

$$E(X) = \sum_{k \in \text{Range}(X)} k Pr(X=k) = \sum_{\omega \in \Omega} X(\omega) Pr(\omega)$$

Linearity of expectation:

$$X = X_1 + X_2 + \dots + X_k$$

$$E(X) = E(X_1) + E(X_2) + \dots + E(X_k)$$

X	# of people that get own hw back	Ω	$Pr(\cdot)$	X_1	X_2	X_3	
3		1 2 3	$\frac{1}{6}$	1	1	1	
1		1 3 2	$\frac{1}{6}$	1	0	0	
1		2 1 3	$\frac{1}{6}$	0	0	1	
0		2 3 1	$\frac{1}{6}$	0	0	0	
0		3 1 2	$\frac{1}{6}$	0	0	0	
1		3 2 1	$\frac{1}{6}$	0	1	0	$E(X_i) = \frac{1}{3}$

$$E(X) = 3 \cdot \frac{1}{6} + 1 \cdot \frac{3}{6} + 0 \cdot \frac{2}{6} = 1$$

$$E(X) = E(X_1) + E(X_2) + E(X_3)$$

$$X_i = \begin{cases} 1 & \text{if person } i \text{ got their own hw back} \\ 0 & \text{o.w.} \end{cases}$$

$$\begin{aligned} E(X_i) &= 1 \cdot Pr(X_i=1) + 0 \cdot Pr(X_i=0) \\ &= Pr(X_i=1) \end{aligned}$$