

# Chapel: Status/Community

Brad Chamberlain  
Cray Inc.

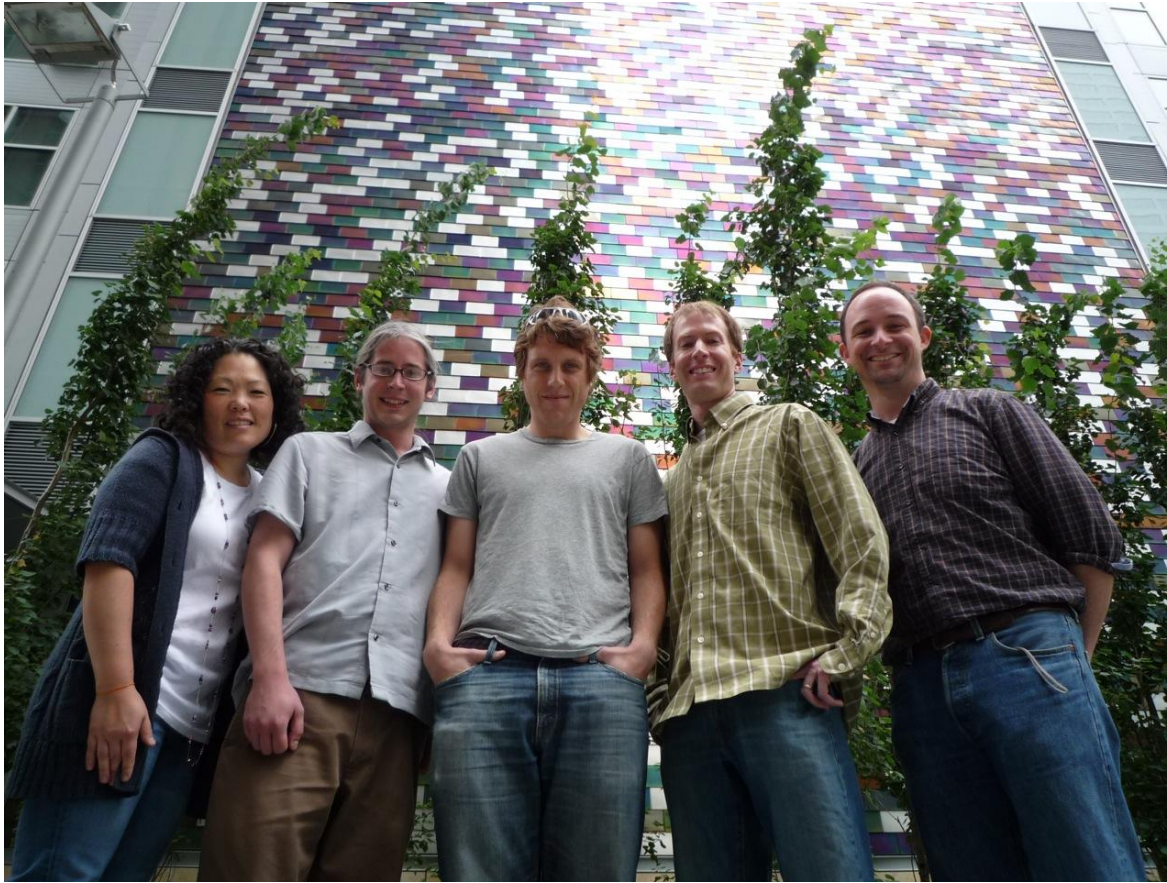
CSEP 524  
May 20, 2010



# Outline

- ✓ Chapel Context
- ✓ Global-view Programming Models
- ✓ Language Overview
- Status, Collaborations, Future Work

# The Chapel Team



## ■ Interns

- Hannah Hemmaplardh (`10–UW)
- Jonathan Turner (`10 – Boulder)
- Jacob Nelson (`09 – UW)
- Albert Sidelnik (`09 – UIUC)
- Andy Stone (`08 – Colorado St)
- James Dinan (`07 – Ohio State)
- Robert Bocchino (`06 – UIUC)
- Mackale Joyner (`05 – Rice)

## ■ Alumni

- David Callahan
- Roxana Diaconescu
- Samuel Figueroa
- Shannon Hoffswell
- Mary Beth Hribar
- Mark James
- John Plevyak
- Wayne Wong
- Hans Zima

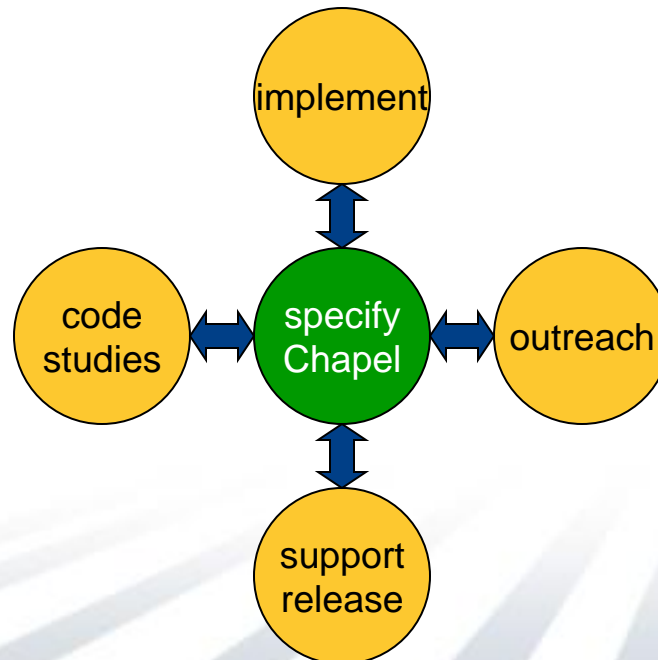
Sung-Eun Choi, David Iten, Lee Prokowich,  
Steve Deitz, Brad Chamberlain,  
and half of Greg Titus



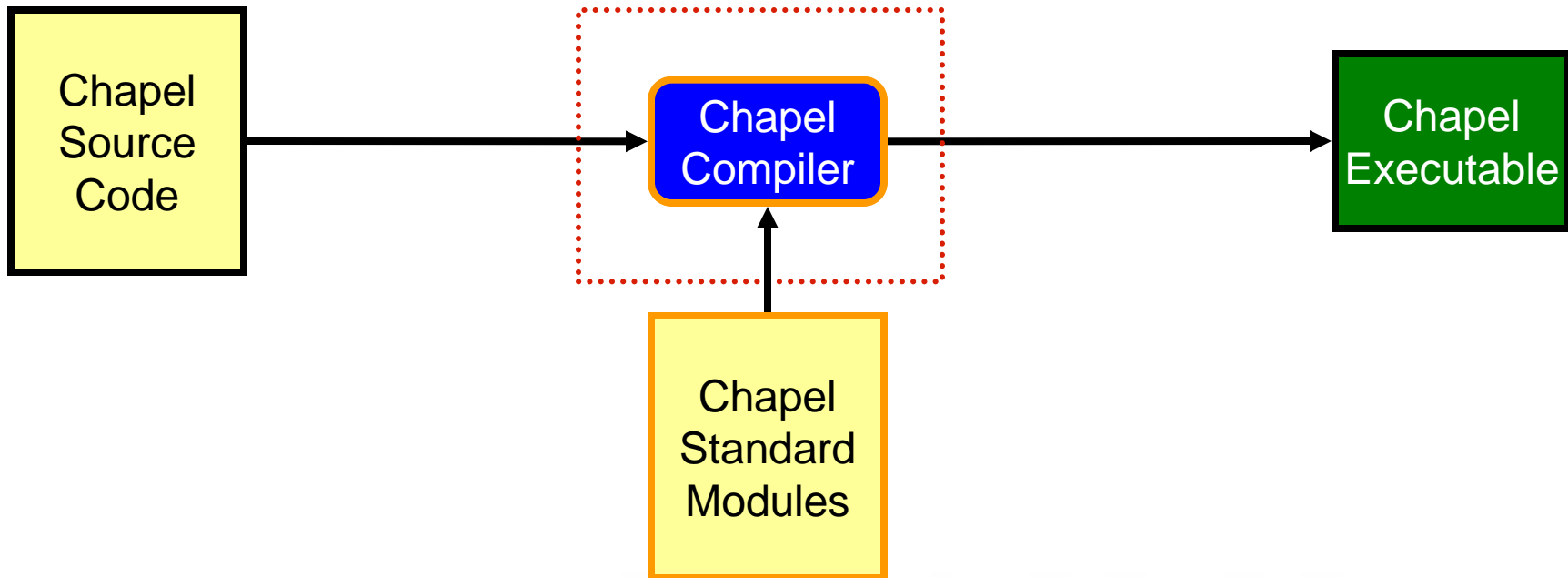
# Chapel Work

## ■ Chapel Team's Focus:

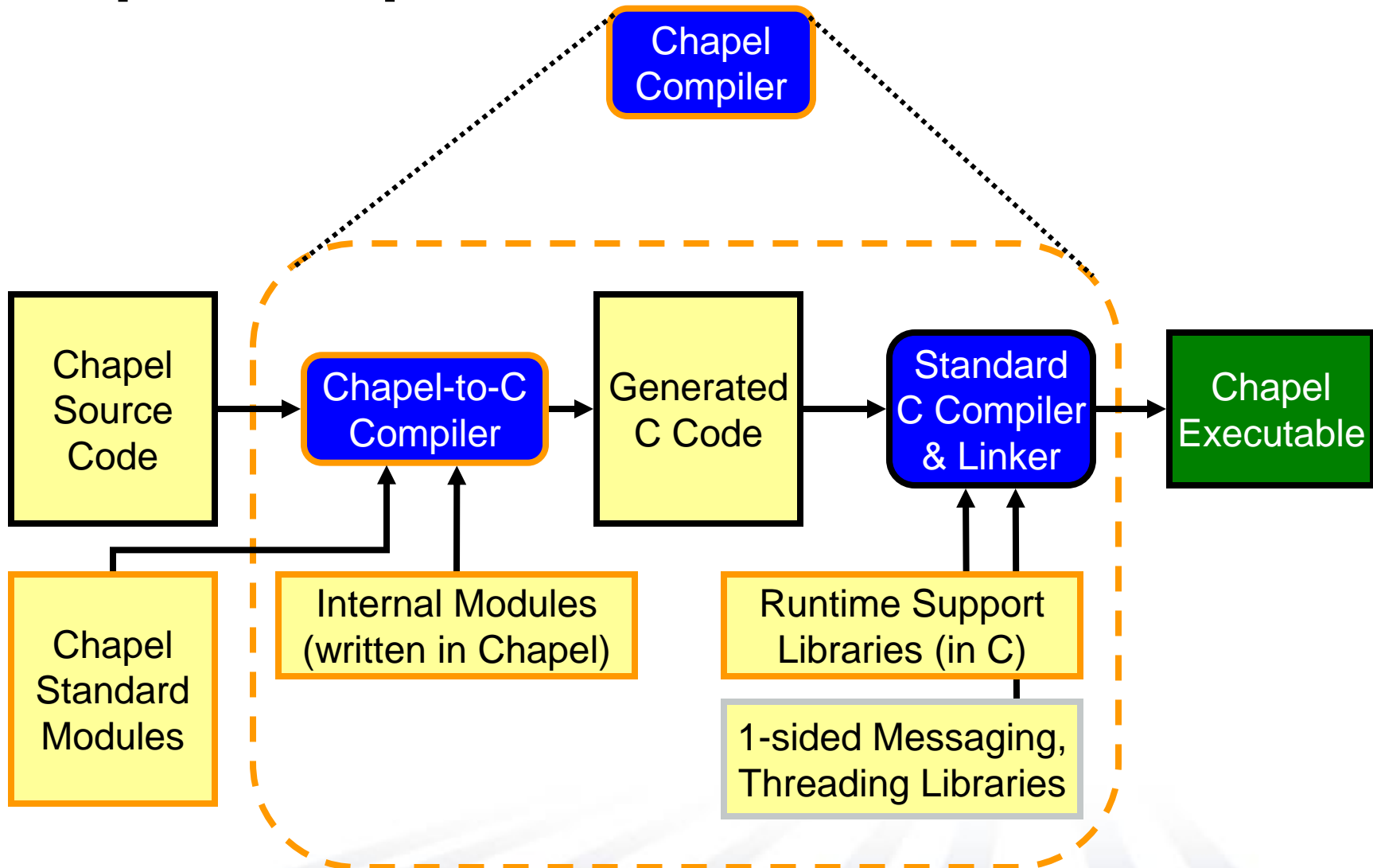
- specify Chapel syntax and semantics
- implement open-source prototype compiler for Chapel
- perform code studies of benchmarks, apps, and libraries in Chapel
- do community outreach to inform and learn from users/researchers
- support users of code releases
- refine language based on all these activities



# Compiling Chapel



# Chapel Compiler Architecture



# Chapel and the Community

- **Our philosophy:**
  - help the parallel community understand what we are doing
  - develop Chapel as an open-source project
  - encourage external collaborations
  - over time, turn language over to the community
  
- **Goals:**
  - to get feedback that will help make the language more useful
  - to support collaborative research efforts
  - to accelerate the implementation
  - to aid with adoption

# Chapel Release

- **Current release:** version 1.1 (April 15<sup>th</sup>, 2010)
- Supported environments: UNIX/Linux, Mac OS X, Cygwin
- How to get started:
  1. Download from: <http://sourceforge.net/projects/chapel>
  2. Unpack tar.gz file
  3. See top-level README
    - for quick-start instructions
    - for pointers to next steps with the release
- Your feedback desired!
- **Remember:** a work-in-progress
  - ⇒ it's likely that you will find problems with the implementation
  - ⇒ this is still a good time to influence the language's design



# Implementation Status (v1.1)

- **Base language:** stable (some gaps and bugs remain)
- **Task parallel:**
  - stable multi-threaded implementation of tasks, sync variables
  - atomic sections are an area of ongoing research with U. Notre Dame
- **Data parallel:**
  - stable multi-threaded data parallelism for dense domains/arrays
  - other domain types have a single-threaded reference implementation
- **Locality:**
  - stable locale types and arrays
  - stable task parallelism across multiple locales
  - initial support for some distributions: Block, Cyclic, Block-Cyclic
- **Performance:**
  - has received much attention in designing the language
  - yet minimal implementation effort to date

# Selected Collaborations (see chapel.cray.com for complete list)

## **Notre Dame/ORNL (Peter Kogge, Srinivas Sridharan, Jeff Vetter):**

Asynchronous [Software Transactional Memory](#) over distributed memory

## **UIUC (David Padua, Albert Sidelnik):**

Chapel for hybrid [CPU-GPU computing](#)

## **BSC/UPC (Alex Duran):**

Chapel over Nanos++ [user-level tasking](#)

## **U/Malaga (Rafa Asenjo, Maria Gonzales, Rafael Larossa):**

[Parallel file I/O](#) for whole-array reads/writes

## **University of Colorado, Boulder (Jeremy Siek, Jonathan Turner):**

[Concepts/interfaces](#) for improved support for generic programming

## **PNNL/CASS-MT (John Feo, Daniel Chavarria):**

[Hybrid computing](#) in Chapel; performance tuning for the [Cray XMT](#); [ARMCI](#) port

## **ORNL (David Bernholdt *et al.*; Steve Poole *et al.*):**

Chapel [code studies](#) – Fock matrices, MADNESS, Sweep3D, coupled models, ...

## **U Oregon, Paratools Inc.:**

Chapel [performance analysis](#) using Tau

(Your name here?)

# Collaboration Opportunities (see [chapel.cray.com](http://chapel.cray.com) for more details)

- memory management policies/mechanisms
- dynamic load balancing: task throttling and stealing
- parallel I/O and checkpointing
- exceptions; resiliency
- language interoperability
- application studies and performance optimizations
- index/subdomain semantics and optimizations
- targeting different back-ends (LLVM, MS CLR, ...)
- runtime compilation
- library support
- tools
  - debuggers, performance analysis, IDEs, interpreters, visualizers
- database-style programming
- (your ideas here...)

# Chapel and Education

- If I were to offer a parallel programming class, I'd want to teach about:
  - data parallelism
  - task parallelism
  - concurrency
  - synchronization
  - locality/affinity
  - deadlock, livelock, and other pitfalls
  - performance tuning
  - ...
- I don't think there's a good language out there...
  - ...for teaching *all* of these things
  - ...for teaching some of these things at all
  - ...until now: I think Chapel has the potential to play a crucial role here

# Our Next Steps

- Expand our set of supported distributions
- Continue to improve performance
- Continue to add missing features
- Expand the set of codes that we are studying
- Expand the set of architectures that we are targeting
- Support the public release
- Continue to support collaborations and seek out new ones
- Continue to expand our team

# Summary

*Chapel strives to greatly improve Parallel Productivity*

via its support for...

- ...general parallel programming
- ...global-view abstractions
- ...control over locality
- ...multiresolution features
- ...modern language concepts and themes