

Assignment 3 -- Solution

Problem 1

$H_1: r_1[y] r_1[x] r_2[x] w_1[y] c_1 w_2[y] c_2$

H_1 is normally-strict two-phase locked:

$rl_1[y] r_1[y] rl_1[x] r_1[x] rl_2[x] r_2[x] wl_1[y] w_1[y] c_1 ru_1[x] wu_1[y]$
 $wl_2[y] w_2[y] c_2 ru_2[x] wu_2[y]$

Note that $ru_1[y]$ isn't needed, since $ru_1[y]$ was converted into $wu_1[y]$, i.e., T_1 holds only one lock on y .

Problem 1 (continued)

$H_2: r_1[y] r_1[x] r_2[x] \mathbf{w_2[x]} w_1[y] c_1 w_2[y] c_2$

H_2 is two-phase locked, but not strict two-phase locked. To run $w_2[x]$, T_1 must have released its read lock on x before $w_2[x]$, which means it cannot be strict two-phase locked. Moreover, to be two-phase locked, it must have gotten its write lock on y before it released its read lock on x . Thus, we have the following:

$rl_1[y] r_1[y] rl_1[x] r_1[x] rl_2[x] r_2[x] \mathbf{wl_1[y]} \mathbf{ru_1[x]} \mathbf{wl_2[x]} w_2[x] w_1[y] c_1$
 $wu_1[y] wl_2[y] w_2[y] c_2 ru_2[x] wu_2[y]$

Problem 1 (continued)

$H_3: r_1[y] r_1[x] r_2[x] w_1[y] w_2[y] c_2 \mathbf{c_1}$

H_3 is two-phase locked, but not strict two-phase locked because T_1 must have released its write lock before $w_2[y]$ executed.

$rl_1[y] r_1[y] rl_1[x] r_1[x] rl_2[x] r_2[x] wl_1[y] w_1[y] \mathbf{wu_1[y]} wl_2[y] w_2[y] c_2$
 $ru_2[x] wu_2[y] c_1 ru_1[x]$

Problem 1 (continued)

H_4 : $r_1[y]$ $r_1[x]$ $r_2[x]$ **$w_2[x]$** **$r_3[y]$** $w_1[y]$ c_1 **$w_3[z]$** **c_3** $w_2[y]$ c_2

H_4 is not two-phase locked. To see why, consider the following prefix of the history:

$rl_1[y]$ $r_1[y]$ $rl_1[x]$ $r_1[x]$ $rl_2[x]$ $r_2[x]$

The next operation is $w_2[x]$. So as in H_2 , T_1 must have released its read lock on x before $w_2[x]$, so again the next few operations must have been $wl_1[y]$ $ru_1[x]$ $wl_2[x]$ $w_2[x]$, as in the following expanded prefix.

$rl_1[y]$ $r_1[y]$ $rl_1[x]$ $r_1[x]$ $rl_2[x]$ $r_2[x]$ $wl_1[y]$ $ru_1[x]$ $wl_2[x]$ $w_2[x]$

H₄ continued

H₄: r₁[y] r₁[x] r₂[x] **w₂[x]** **r₃[y]** w₁[y] c₁ **w₃[z]** **c₃** w₂[y] c₂

rl₁[y] r₁[y] rl₁[x] r₁[x] rl₂[x] r₂[x] wl₁[y] ru₁[x] wl₂[x] w₂[x]

The next operation is r₃[y]. To have executed here, T₃ would have to obtain its lock on y, which requires that T₁ had already released its lock on y, which it could not have done at this point because it hasn't yet executed w₁[y].

Nevertheless, this history is SR. We have only the following SG edges:

T₁ → T₂ because (r₁[x], w₂[x]) and (w₁[y], w₂[y])

T₃ → T₁ because (r₃[y], w₁[y])

There's no cycle in the SG, so the history is serializable as T₃ T₁ T₂. Note that there are no transaction handshakes in the input, so there are none to preserve.

Extra credit: Is it possible for a history to be strict two-phase locked but not normally-strict two phase locked?

No. To prove it, let H be a strict 2PL history that has been augmented with lock and unlock operations to demonstrate that it's strict 2PL. We can transform H into a history each of whose lock operations immediately precedes the operation it's synchronizing, as follows.

- Suppose that for some operation $o_i[x]$ in H , the corresponding lock request $ol_i[x]$ does not immediately precede $o_i[x]$.
- The only constraint that prevents moving $ol_i[x]$ to the right in H so that it immediately precedes $o_i[x]$ is an unlock operation by T_i , since that would break 2PL.
- However, since H is strict 2PL, all of T_i 's unlock operations follow c_i .
- Therefore, it's possible to move $ol_i[x]$ to the right in H so that it immediately precedes $o_i[x]$.
- This can be done for all offending lock operations in H , thereby transforming it into a demonstration that H is normally-strict 2PL-ed.

Problem 2: Yes, a transaction can be involved in multiple deadlocks.

Consider the following three sequential transactions:

$T_1: r_1[x] r_1[y]$

$T_2: r_2[x] r_2[y]$

$T_3: w_3[y] w_3[x]$

Suppose they start executing as follows:

$H_1: r_1[x] r_2[x] w_3[y]$

So far, T_1 and T_2 each have a read lock on x , and T_3 has a write lock on y .

Next, each transaction tries to set a lock for its second operation: $r_1[y]$, $r_2[y]$, and $w_3[x]$. However, no matter which order the three lock requests are made, none of those lock requests can be granted, because another transaction already owns a conflicting lock. In terms of the waits-for graph, we have:

$T_1 \rightarrow T_3$ because T_1 requests a read lock on y and T_3 owns a write lock on y

$T_2 \rightarrow T_3$ for the same reason as above

$T_3 \rightarrow T_1$ because T_3 requests a write lock on x and T_1 owns a read lock on x

$T_3 \rightarrow T_2$ for the same reason as above.

Thus, there are two deadlock cycles in the graph,

$T_1 \rightarrow T_3 \rightarrow T_1$ and $T_2 \rightarrow T_3 \rightarrow T_2$.

Problem 2 (continued):

Since each transaction is sequential, it can only have one blocked operation. It is therefore tempting to say that *there could only be one outgoing edge* from the transaction in the waits-for graph. But the italicized implication is wrong, because a transaction may issue a write request, thereby waiting for *all* of the transactions holding a read lock. Therefore, it is waiting for each of those read transactions and has more than one outgoing edge. In the above example T_3 is waiting for both T_1 and T_2 to unlock x . Then T_1 and T_2 each request a lock on y , which causes each of them to deadlock (independently) with T_3 .

Problem 3

Let's hand execute each sequence by issuing a lock request for each operation as it arrives:

a) $H_1: r_1[x,y] r_2[x] w_1[x] w_2[z] r_3[z] r_3[y] w_3[y]$

$rl_1[x,y] r_1[x,y] rl_2[x] r_2[x] \{wl_1[x] \text{ is blocked}\} wl_2[z] w_2[z]$

$\{T_2 \text{ is done so it could have issued commit at this point}\}$

$c_2 wu_2[x] wu_2[z] \{\text{now we can set } wl_1[x]\} wl_1[x] w_1[x]$

$\{T_1 \text{ is done so it can commit}\} c_1 ru_1[y] wu_1[x]$

$\{\text{now there are no locks held so } T_3 \text{ can execute and commit}\}.$

So adding commits to H_1 :

$H_1: r_1[x,y] r_2[x] w_1[x] w_2[z] c_2 c_1 r_3[z] r_3[y] w_3[y] c_3$

Problem 3 (continued)

b) $H_2: r_1[x,y] r_2[x] w_1[x] r_3[z] w_2[z] r_3[y] w_3[y]$

$rl_1[x,y] r_1[x,y] rl_2[x] r_2[x] \{w_1[x] \text{ is blocked}\} rl_3[z] r_3[z]$
 $\{w_2[z] \text{ is blocked}\} rl_3[y] r_3[y] \{w_3[y] \text{ is blocked}\}$

There's a deadlock: $w_1[x]$ is waiting for $rl_2[x]$, $w_2[z]$ is waiting for $rl_3[z]$, and $w_3[y]$ is waiting for $rl_1[y]$.