

CSE 552

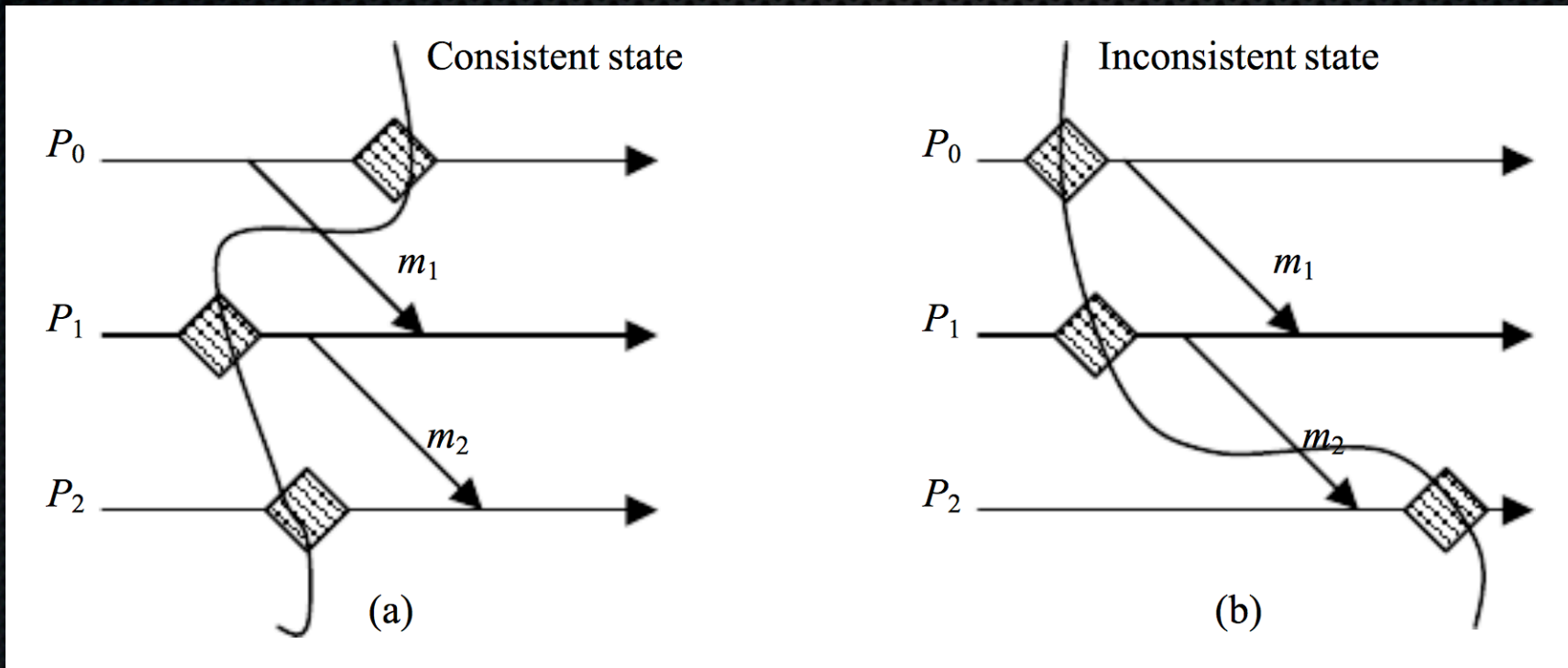
Global snapshots

Steve Gribble

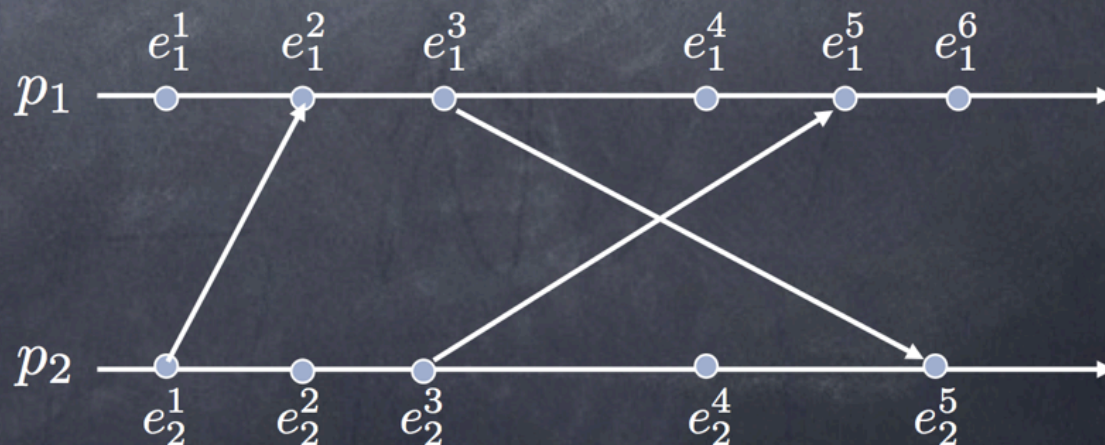
Department of Computer Science & Engineering
University of Washington



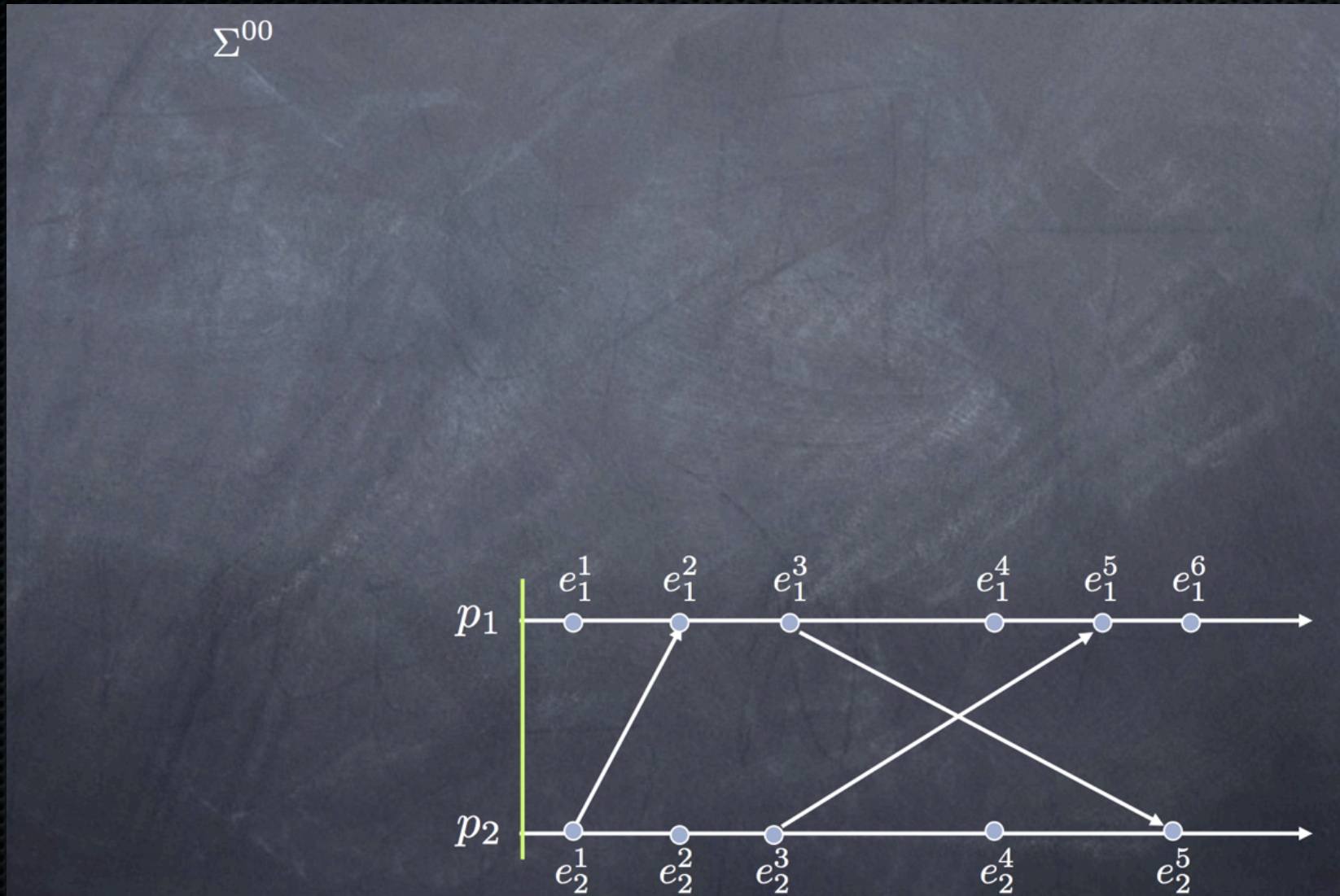
Consistent vs. inconsistent



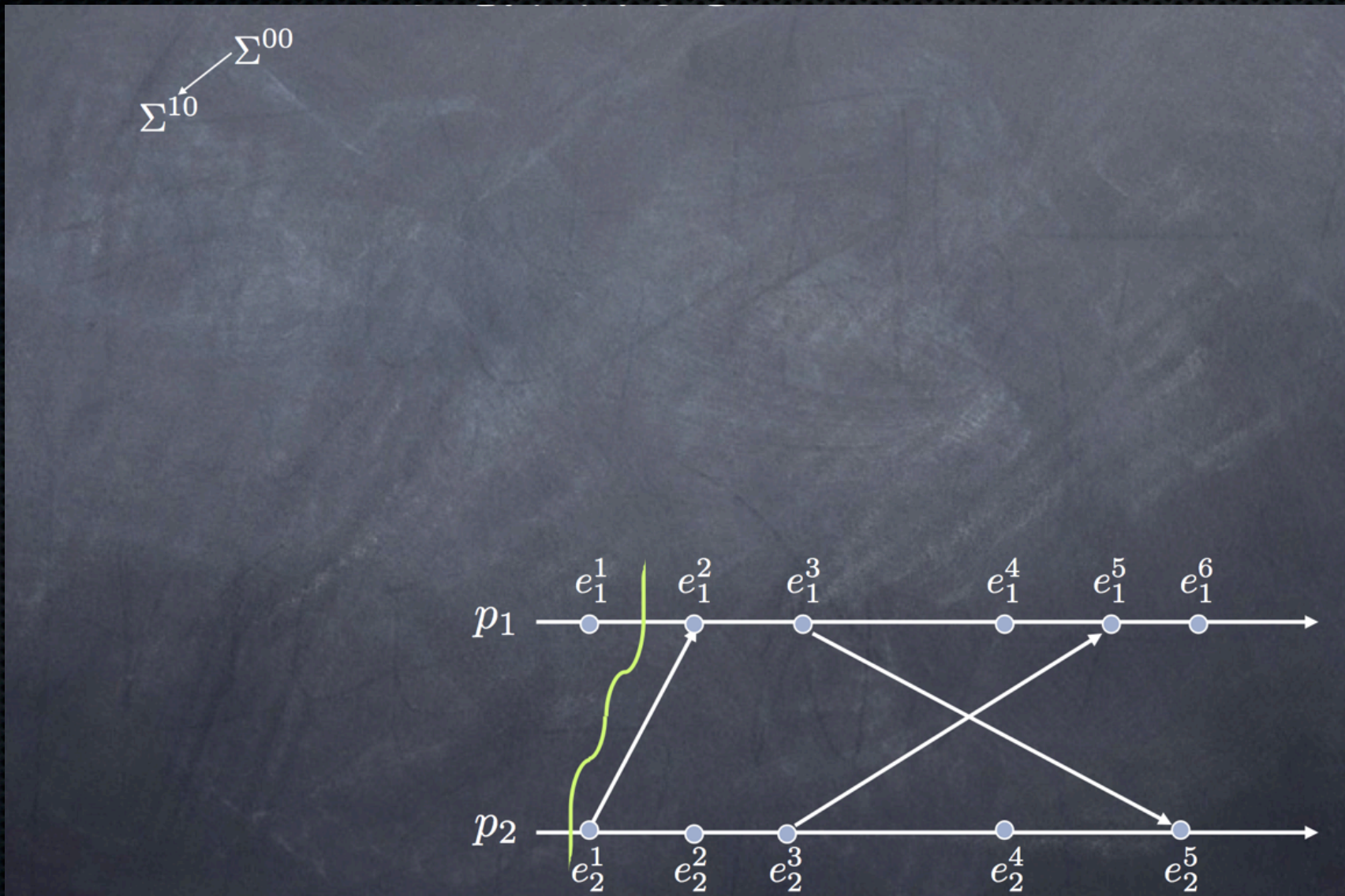
Lattice of execution states



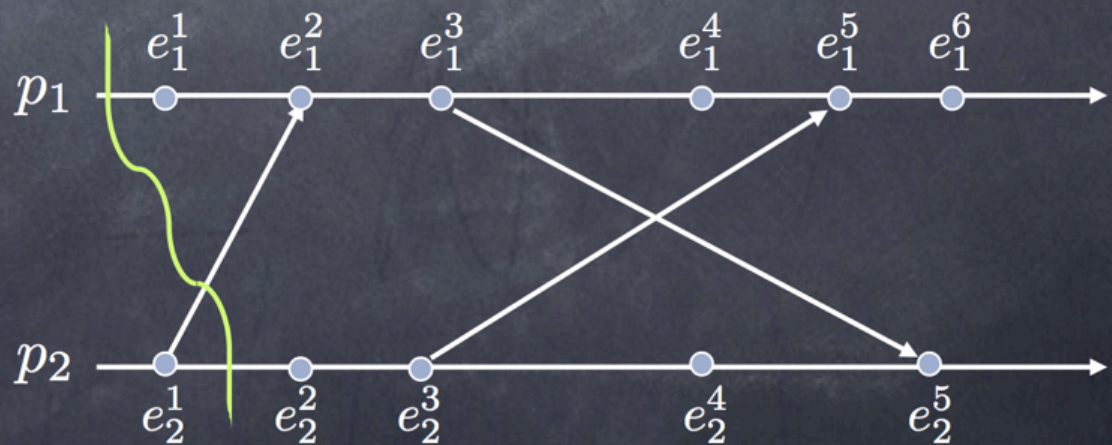
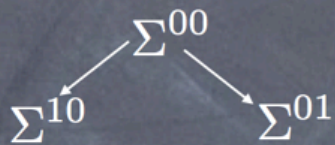
Lattice of execution states



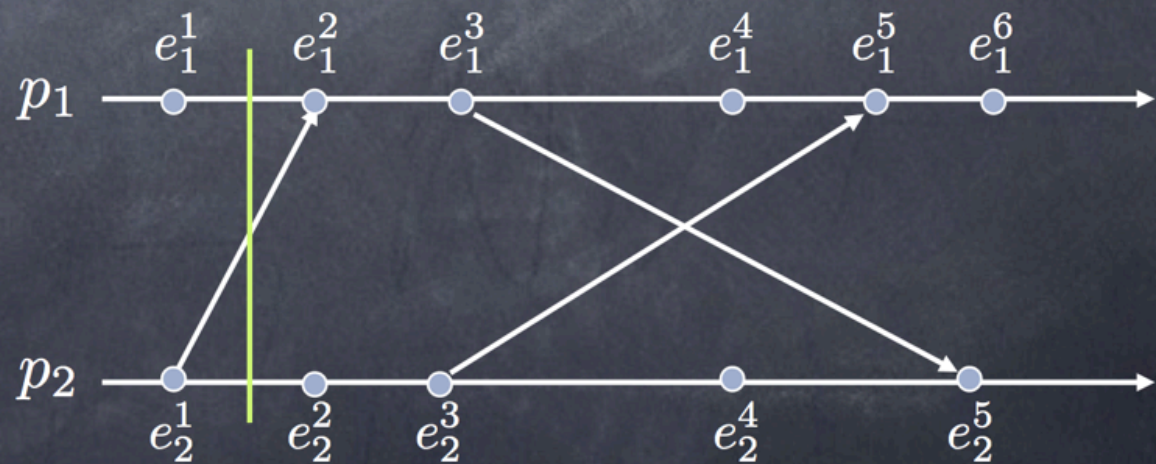
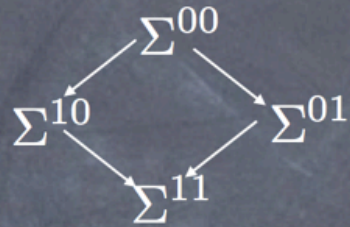
Lattice of execution states



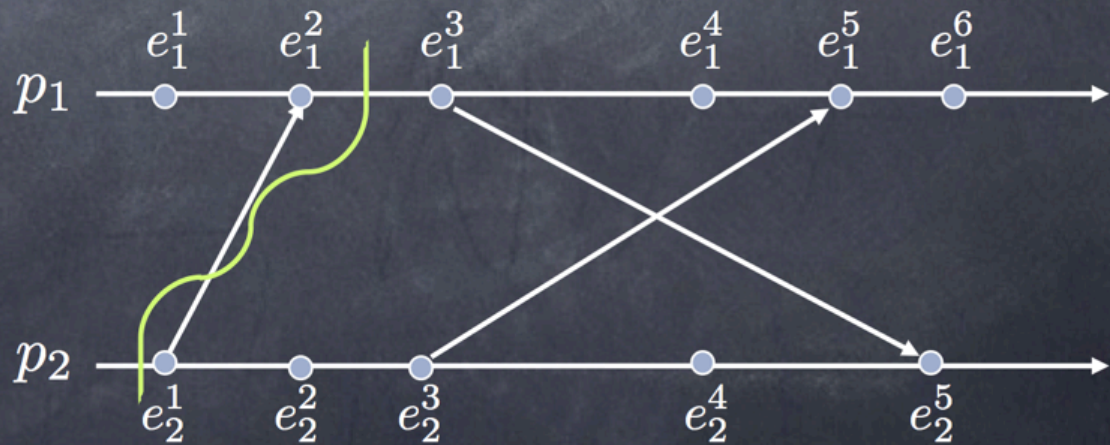
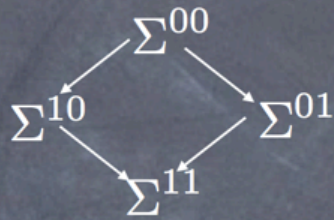
Lattice of execution states



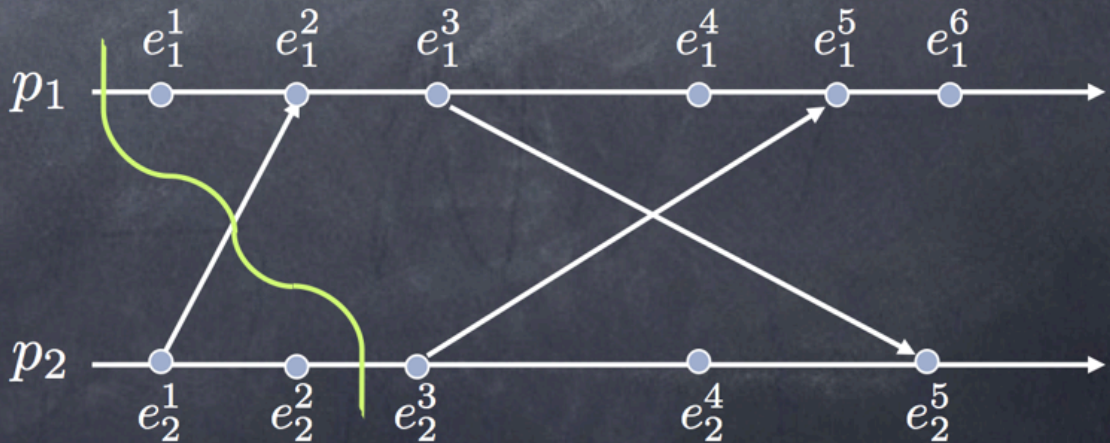
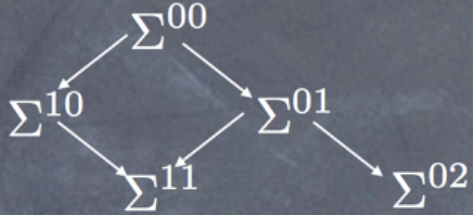
Lattice of execution states



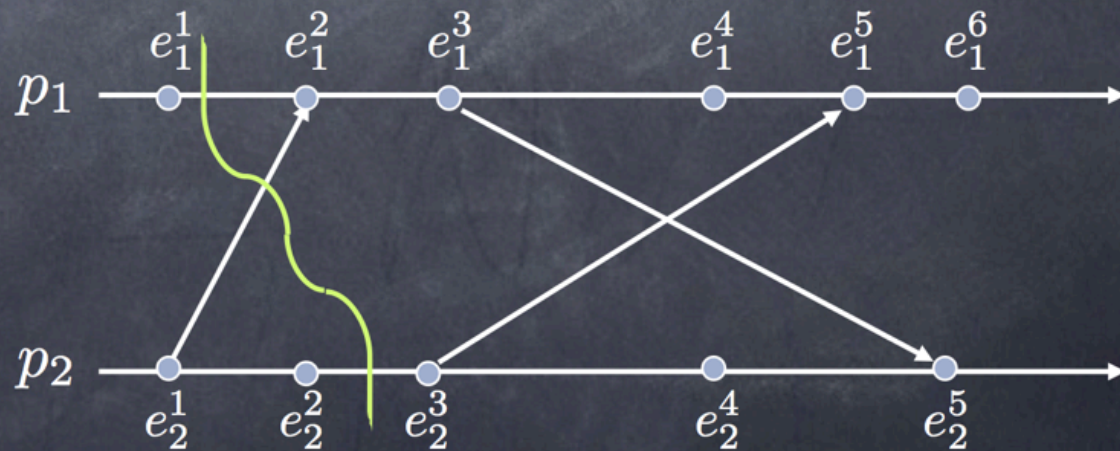
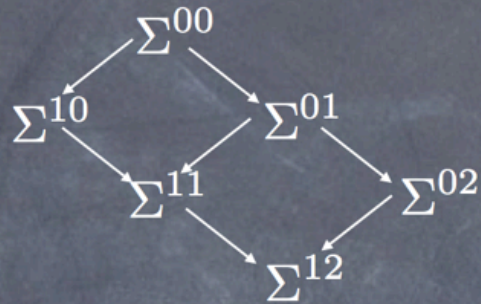
Lattice of execution states



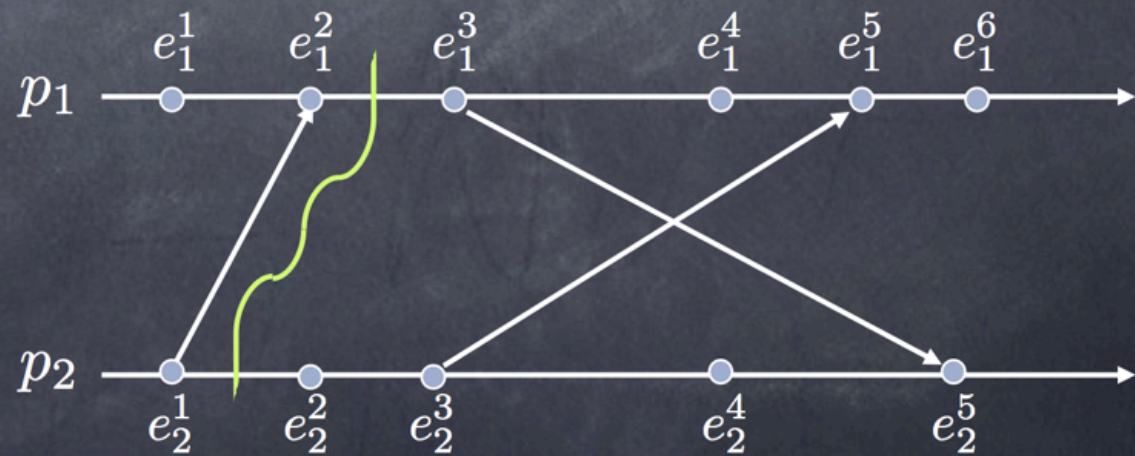
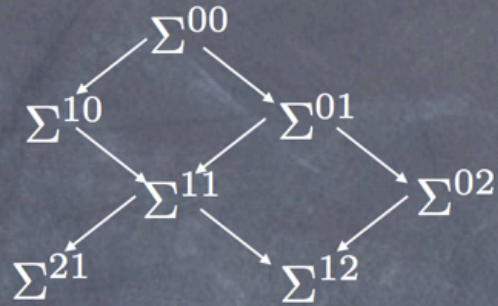
Lattice of execution states



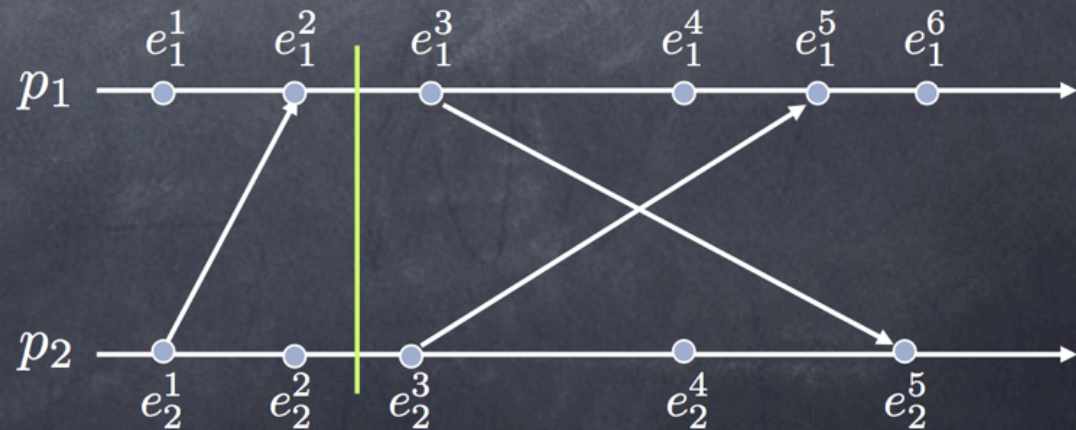
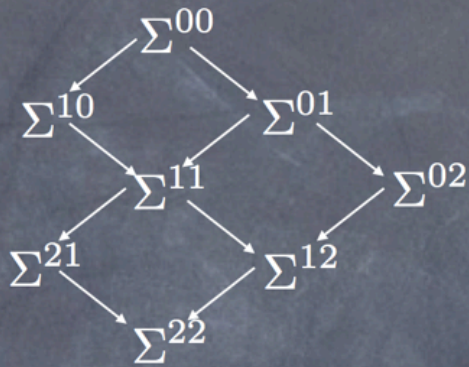
Lattice of execution states



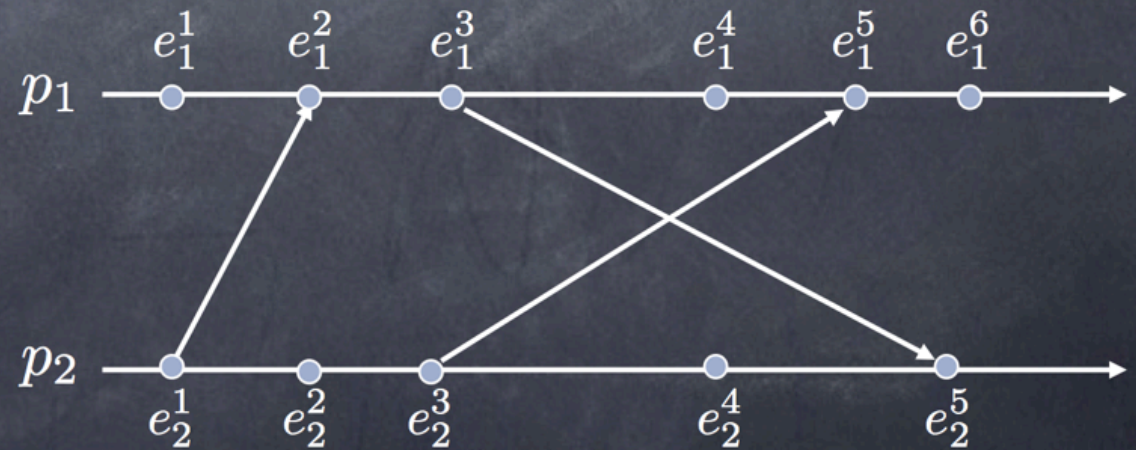
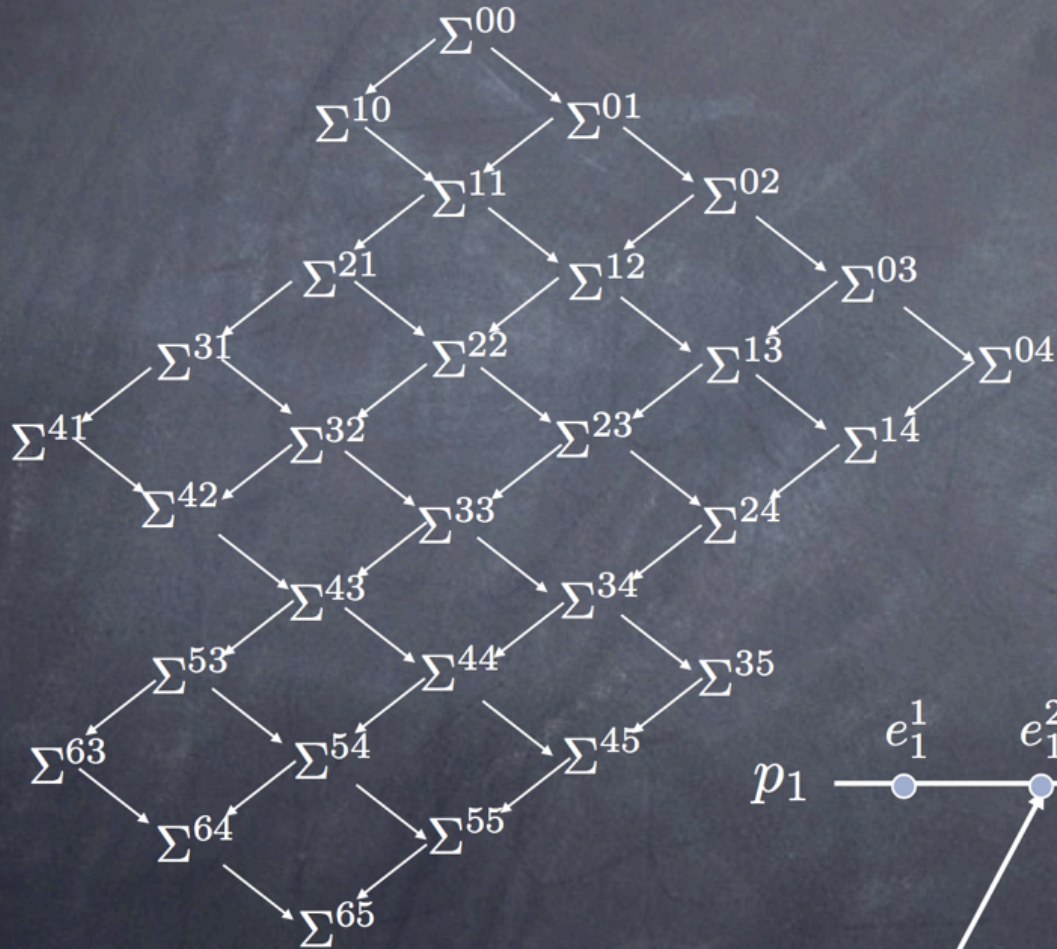
Lattice of execution states



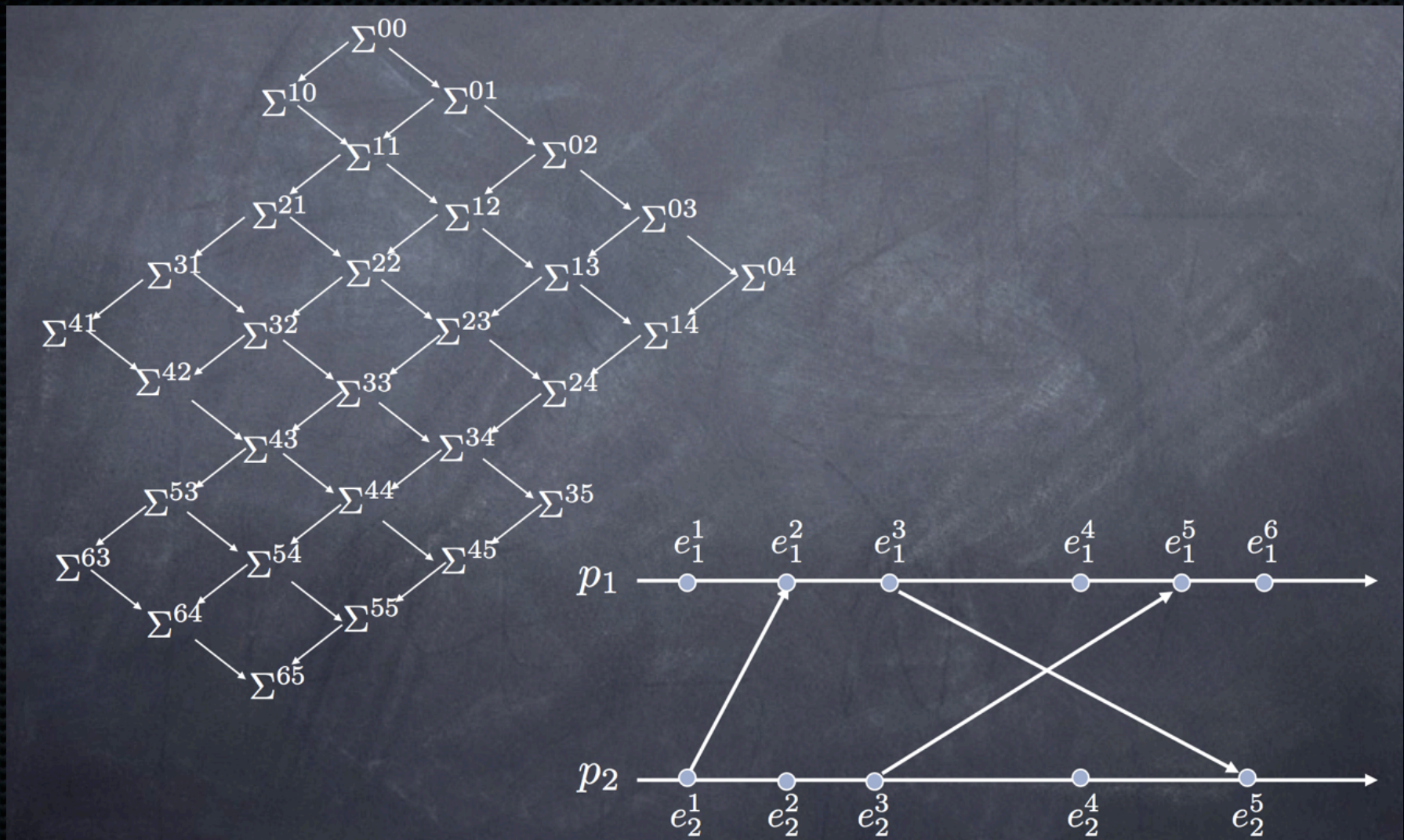
Lattice of execution states



Lattice of execution states



Reachability



Stability

Deadlock is a stable property

- deadlock now means deadlock in future

If a run R of the snapshot protocol starts in Σ_i and terminates in Σ_f , then

- Σ_i leads to Σ_s leads to Σ_f
- deadlock in Σ_s means deadlock in Σ_f
- no deadlock in Σ_s means no deadlock in Σ_i