# Text Categorization using Naïve Bayes 

Mausam
(based on slides of Dan Weld, Prabhakar Raghavan, Hinrich Schutze, Guillaume Obozinski, David D. Lewis)

## Categorization

- Given:
- A description of an instance, $x \in X$, where X is the instance language or instance space.
- A fixed set of categories:

$$
C=\left\{c_{1}, c_{2}, \ldots c_{\mathrm{n}}\right\}
$$

- Determine:
- The category of $\boldsymbol{x}: c(x) \in C$, where $c(x)$ is a categorization function whose domain is $X$ and whose range is $C$.


## Sample Category Learning Problem

- Instance language: <size, color, shape>
- size $\in\{$ small, medium, large $\}$
- color $\in$ \{red, blue, green $\}$
- shape $\in\{$ square, circle, triangle $\}$
- $C=\{$ positive, negative $\}$
- $D$ :

| Example | Size | Color | Shape | Category |
| :--- | :--- | :--- | :--- | :--- |
| 1 | small | red | circle | positive |
| 2 | large | red | circle | positive |
| 3 | small | red | triangle | negative |
| 4 | large | blue | circle | negative |

# Another Example: County vs. Country? 

King County, Washington<br>From Wikipedia, the free encyclopedia<br>Coordinates: 47.47,-121.84

"King County" redirects here. For other uses, see King County (disambiguation).

King County is located in the U.S. state of Washington. The population in the 2000 census was $1,737,034$ and in 2006 was an estimated $1,835,300$. By population, King is the largest county in Washington, and the 12th largest in the United States. As of 2006, the county had a population comparable to that of the state of Nebraska.

The county seat is Seattle, which is the state's largest city. About two-thirds of the county's population lives in the city's suburbs. King County ranks among the 100 highest-income counties in the United States.

## Contents [show]

## History

[edit]
The county was formed out of territory within Thurston County on December 22, 1852, by the Oregon Territory legislature, and was named after Alabama resident William Rufus King, vice president under president Franklin Pierce. Seattle was made the county seat on January 11 ,
1853. [1] \$[2] 뚱

King County originally extended to the Olympic Peninsula. According to historian Bill Speidel,

article discussion edit this page history

## Kenya

From Wikipedia, the free encyclopedia
This article needs additional references or sources for ve
Please help improve this article by adding reliable references. Unverifiable m be challenged and removed.

## The Republic of Kenya is a country in

 Eastern Africa. It is bordered by Ethiopia to the north, Somalia to the northeast, Tanzania to the south, Uganda to the west, and Sudan to the northwest, with the Indian Ocean running along the southeast border.
## Contents [show]

## History <br> [edit]

## Main article: History of Kenya

Paleontologists have discovered many fossils of prehistoric animals in Kenya. At one of the rare dinosaur fossil sites in Africa, two hundred Cretaceous theropod and giant crocodile fossils have been discovered in Kenya, dating from the Mesozoic Era, over 200 million years ago. The fossils were found in an excavation conducted by a team from the University of Utah and the National



## Example: County vs. Country?

- Given:
- A description of an instance, $x \in X$, where X is the instance language or instance space.
- A fixed set of categories:
$C=\left\{c_{1}, c_{2}, \ldots c_{\mathrm{n}}\right\}$
- Determine:
- The category of $x: c(x) \in C$, where $c(x)$ is a categorization function whose domain is $X$ and whose range is $C$.



## Text Categorization

- Assigning documents to a fixed set of categories, e.g.
- Web pages
- Yahoo-like classification
- What else?
- Email messages
- Spam filtering
- Prioritizing
- Folderizing
- News articles
- Personalized newspaper
- Web Ranking
- Is page related to selling something?


## Procedural Classification

- Approach:
- Write a procedure to determine a document's class
- E.g., Spam?


## Learning for Text Categorization

- Hard to construct text categorization functions.
- Learning Algorithms:
- Bayesian (naïve)
- Neural network
- Relevance Feedback (Rocchio)
- Rule based (C4.5, Ripper, Slipper)
- Nearest Neighbor (case based)
- Support Vector Machines (SVM)


## Learning for Categorization

- A training example is an instance $x \in X$, paired with its correct category $c(x)$ : $\langle x, c(x)\rangle$ for an unknown categorization function, $c$.
- Given a set of training examples, $D$.


- Find a hypothesized categorization function, $h(x)$, such that: $\forall<x, c(x)>\in D: h(x)=c(x)$

Consistency

## Function Approximation

May not be any perfect fit
Classification ~ discrete functions

$$
h(x)=\operatorname{nigeria}(x) \wedge \text { wire-transfer }(x)
$$



## General Learning Issues

- Many hypotheses consistent with the training data.
- Bias
- Any criteria other than consistency with the training data that is used to select a hypothesis.
- Classification accuracy
- \% of instances classified correctly
- (Measured on independent test data.)
- Training time
- Efficiency of training algorithm
- Testing time
- Efficiency of subsequent classification


## Generalization

- Hypotheses must generalize to correctly classify instances not in the training data.
- Simply memorizing training examples is a consistent hypothesis that does not generalize.


## Why is Learning Possible?

Experience alone never justifies any conclusion about any unseen instance.

Learning occurs when PREJUDICE meets DATA!

## Bias

- The nice word for prejudice is "bias".
- What kind of hypotheses will you consider?
- What is allowable range of functions you use when approximating?
- What kind of hypotheses do you prefer?


## Bayesian Methods

- Learning and classification methods based on probability theory.
- Bayes theorem plays a critical role in probabilistic learning and classification.
- Uses prior probability of each category given no information about an item.
- Categorization produces a posterior probability distribution over the possible categories given a description of an item.


## Bayesian Categorization

- Let set of categories be $\left\{c_{1}, c_{2}, \ldots c_{\mathrm{n}}\right\}$
- Let $E$ be description of an instance.
- Determine category of $E$ by determining for each $c_{i}$

$$
P\left(c_{i} \mid E\right)=\frac{P\left(c_{i}\right) P\left(E \mid c_{i}\right)}{P(E)}
$$

- $\mathrm{P}(E)$ can be ignored since is factor $\forall$ categories

$$
P\left(c_{i} \mid E\right) \sim P\left(c_{i}\right) P\left(E \mid c_{i}\right)
$$

## Bayesian Categorization

$$
P\left(c_{i} \mid E\right) \sim P\left(c_{i}\right) P\left(E \mid c_{i}\right)
$$

- Need to know:
- Priors: $\mathrm{P}\left(c_{i}\right)$
- Conditionals: $\mathrm{P}\left(E \mid c_{i}\right)$
- $\mathrm{P}\left(c_{i}\right)$ are easily estimated from data.
- If $n_{i}$ of the examples in $D$ are in $c_{i}$, then $\mathrm{P}\left(c_{i}\right)=n_{i} /|D|$
- Assume instance is a conjunction of binary features:

$$
E=e_{1} \wedge e_{2} \wedge \cdots \wedge e_{m}
$$

- Too many possible instances (exponential in $m$ ) to estimate all $\mathrm{P}\left(E \mid c_{i}\right)$


## Naïve Bayesian Motivation

- Problem: Too many possible instances (exponential in $m$ ) to estimate all $\mathrm{P}\left(E \mid c_{i}\right)$
- If we assume features of an instance are independent given the category $\left(c_{i}\right)$ (conditionally independent).

$$
P\left(E \mid c_{i}\right)=P\left(e_{1} \wedge e_{2} \wedge \cdots \wedge e_{m} \mid c_{i}\right)=\prod_{j=1}^{m} P\left(e_{j} \mid c_{i}\right)
$$

- Therefore, we then only need to know $\mathrm{P}\left(e_{j} \mid c_{i}\right)$ for each feature and category.


## Naïve Bayes Example

- $\mathrm{C}=\{$ allergy, cold, well $\}$
- $e_{1}=$ sneeze $; e_{2}=$ cough; $e_{3}=$ fever
- $\mathrm{E}=\{$ sneeze, cough, $\neg$ fever $\}$

| Prob | Well | Cold | Allergy |
| :--- | :---: | :---: | :---: |
| $\mathrm{P}\left(c_{i}\right)$ | 0.9 | 0.05 | 0.05 |
| $\mathrm{P}\left(\right.$ sneeze $\left.\mid c_{i}\right)$ | 0.1 | 0.9 | 0.9 |
| $\mathrm{P}\left(\right.$ cough $\left.\mid c_{i}\right)$ | 0.1 | 0.8 | 0.7 |
| $\mathrm{P}\left(\right.$ fever $\left.\mid c_{i}\right)$ | 0.01 | 0.7 | 0.4 |



## Naïve Bayes Example (cont.)

| Probability | Well | Cold | Allergy |
| :--- | :---: | :---: | :---: |
| $\mathrm{P}\left(c_{i}\right)$ | 0.9 | 0.05 | 0.05 |
| $\mathrm{P}\left(\right.$ sneeze $\left.\mid c_{i}\right)$ | 0.1 | 0.9 | 0.9 |
| $\mathrm{P}\left(\right.$ cough $\left.\mid c_{i}\right)$ | 0.1 | 0.8 | 0.7 |
| $\mathrm{P}\left(\right.$ fever $\left.\mid c_{i}\right)$ | 0.01 | 0.7 | 0.4 |

$\mathrm{P}($ well $\mid \mathrm{E})=(0.9)(0.1)(0.1)(0.99) / \mathrm{P}(\mathrm{E})=0.0089 / \mathrm{P}(\mathrm{E})$
$\mathrm{P}($ cold $\mid \mathrm{E})=(0.05)(0.9)(0.8)(0.3) / \mathrm{P}(\mathrm{E})=0.01 / \mathrm{P}(\mathrm{E})$
$\mathrm{P}($ allergy $\mid \mathrm{E})=(0.05)(0.9)(0.7)(0.6) / \mathrm{P}(\mathrm{E})=0.019 / \mathrm{P}(\mathrm{E})$

Most probable category: allergy
$\mathrm{P}(\mathrm{E})=0.089+0.01+0.019=0.0379$
$\mathrm{P}($ well $\mid \mathrm{E})=0.23$
$P($ cold $\mid E)=0.26$
$\mathrm{P}($ allergy $\mid \mathrm{E})=0.50$

## Learning Probabilities

- Normally, probabilities are estimated based on observed frequencies in the training data.
- If $D$ contains $n_{i}$ examples in category $c_{i}$, and $n_{i j}$ of these $n_{i}$ examples contains feature $e_{j}$, then:

$$
P\left(e_{j} \mid c_{i}\right)=\frac{n_{i j}}{n_{i}}
$$

- However, estimating such probabilities from small training sets is error-prone.
- If due only to chance, a rare feature, $e_{k}$, is always false in the training data, $\forall c_{i}: \mathrm{P}\left(e_{k} \mid c_{i}\right)=0$.
- If $e_{k}$ then occurs in a test example, $E$, the result is that $\forall c_{i}: \mathrm{P}\left(E \mid c_{i}\right)=0$ and $\forall c_{i}: \mathrm{P}\left(c_{i} \mid E\right)=0$


## Smoothing

- To account for estimation from small samples, probability estimates are adjusted or smoothed.
- Laplace smoothing using an $m$-estimate assumes that each feature is given a prior probability, $p$, that is assumed to have been previously observed in a "virtual" sample of size $m$.

$$
P\left(e_{j} \mid c_{i}\right)=\frac{n_{i j}+m p}{n_{i}+m}=\left(\mathrm{n}_{\mathrm{ij}}+1\right) /\left(\mathrm{n}_{\mathrm{i}}+2\right)
$$

- For binary features, $p$ is simply assumed to be 0.5 .


## Naïve Bayes for Text

- Modeled as generating a bag of words for a document in a given category by repeatedly sampling with replacement from a vocabulary $V=\left\{w_{1}, w_{2}, \ldots w_{\mathrm{m}}\right\}$ based on the probabilities $\mathrm{P}\left(w_{j} \mid c_{i}\right)$.
- Smooth probability estimates with Laplace $m$-estimates assuming a uniform distribution over all words $(p=1 /|V|)$ and $m=|V|$
- Equivalent to a virtual sample of seeing each word in each category exactly once.


## Text Naïve Bayes Algorithm (Train)

Let $V$ be the vocabulary of all words in the documents in $D$ For each category $c_{i} \in C$

Let $D_{i}$ be the subset of documents in $D$ in category $c_{i}$ $\mathrm{P}\left(c_{i}\right)=\left|D_{i}\right| /|D|$
Let $T_{i}$ be the concatenation of all the documents in $D_{i}$
Let $n_{i}$ be the total number of word occurrences in $T_{i}$
For each word $w_{j} \in V$
Let $n_{i j}$ be the number of occurrences of $w_{j}$ in $T_{i}$
Let $\mathrm{P}\left(w_{i} \mid c_{i}\right)=\left(n_{i j}+1\right) /\left(n_{i}+|V|\right)$

## Text Naïve Bayes Algorithm (Test)

Given a test document $X$
Let $n$ be the number of word occurrences in $X$
Return the category:
$\underset{c_{i} \in C}{\operatorname{argmax}} P\left(c_{i}\right) \prod_{i=1} P\left(a_{i} \mid c_{i}\right)$
where $a_{i}$ is the word occurring the $i$ th position in $X$

## Naïve Bayes Time Complexity

- Training Time: $\left.\mathrm{O}\left(|D| L_{d}+|C||V|\right)\right)$ where $L_{d}$ is the average length of a document in $D$.
- Assumes $V$ and all $D_{i}, n_{i}$, and $n_{i j}$ pre-computed in $\mathrm{O}\left(|D| L_{d}\right)$ time during one pass through all of the data.
- Generally just $\mathrm{O}\left(|D| L_{d}\right)$ since usually $|C \| V|<|D| L_{d}$
- Test Time: $\mathrm{O}\left(|C| L_{t}\right)$
where $L_{t}$ is the average length of a test document.
- Very efficient overall, linearly proportional to the time needed to just read in all the data.


## Easy to Implement

- But...
- If you do... it probably won't work...


## Probabilities: Important Detail!

- $P\left(\operatorname{spam} \mid E_{1} \ldots E_{n}\right)=\prod_{i} P\left(\operatorname{spam} \mid E_{i}\right)$

Any more potential problems here?

- We are multiplying lots of small numbers Danger of underflow!
- $0.5^{57}=7 \mathrm{E}-18$
- Solution? Use logs and add!
- $\mathrm{p}_{1} * \mathrm{p}_{2}=\mathrm{e}^{\log (\mathrm{p} 1)+\log (\mathrm{p} 2)}$
- Always keep in log form


## Multi-Class Categorization

- Pick the category with max probability
- One-vs-all (OVA) Create many 1 vs other classifiers
- Classes = City, County, Country
- Classifier $1=\{$ City $\}$ \{County, Country \}
- Classifier $2=\{$ County $\}$ \{City, Country \}
- Classifier $3=\{$ Country $\}$ \{City, County $\}$

All-vs-all (AVA) For each pair of classes build a classifier
$-\{$ City vs. County $\},\{$ City vs Country $\},\{$ County vs. Country $\}$

## Multi-Class Categorization

- Pick the category with max probability
- Create many OVA/AVA classifiers
- Use a hierarchical approach (wherever hierarchy available)



## Advantages

- Simple to implement
- No numerical optimization, matrix algebra, etc
- Efficient to train and use
- Easy to update with new data
- Fast to apply
- Binary/multi-class
- Independence allows parameters to be estimated on different datasets
- Comparitively good effectiveness with small training sets


## Disadvantages

- Independence assumption wrong
- Absurd estimates of class probabilities
- Output probabilities close to 0 or 1
- Thresholds must be tuned; not set analytically
- Generative model
- Generally lower effectiveness than discriminative techniques
- Improving parameter estimates can hurt classification effectiveness


## Experimental Evaluation

Question: How do we estimate the performance of classifier on unseen data?

- Can't just at accuracy on training data - this will yield an over optimistic estimate of performance
- Solution: Cross-validation
- Note: this is sometimes called estimating how well the classifier will generalize


## Evaluation: Cross Validation

- Partition examples into $k$ disjoint sets
- Now create $k$ training sets
- Each set is union of all equiv classes except one
- So each set has $(\mathrm{k}-1) / \mathrm{k}_{\text {Train }}$ of the original training data



## Cross-Validation (2)

- Leave-one-out
- Use if < 100 examples (rough estimate)
- Hold out one example, train on remaining examples
- 10-fold
- If have 100-1000's of examples
- M of N fold
- Repeat M times
- Divide data into N folds, do N fold cross-validation


## Evaluation Metrics

- Accuracy: no. of questions correctly answered
- Precision (for one label): accuracy when classification = label
- Recall (for one label): measures how many instances of a label were missed.
- F-measure (for one label): harmonic mean of precision \& recall.
- Area under Precision-recall curve (for one label): vary parameter to show different points on p-r curve; take the area


## Precision \& Recall

Two class situation

|  | Predicted |  |  |
| :---: | :---: | :---: | :---: |
| $\begin{array}{\|l\|} \hline \text { ⿹ㅡ} \\ \text { U } \\ \text { 2 } \end{array}$ |  | "P" | "N" |
|  | P | TP | FN |
|  | N | FP | TN |

Precision $=\mathrm{TP} /(\mathrm{TP}+\mathrm{FP})$
Recall $=\mathrm{TP} /(\mathrm{TP}+\mathrm{FN})$
F-measure $=2 \mathrm{pr} /(\mathrm{p}+\mathrm{r})$

## A typical precision-recall curve



## Precision \& Recall

Two class situation

|  | Predicted |  |  |
| :---: | :---: | :---: | :---: |
|  |  | "P " | " ${ }^{3} "$ |
|  | $\mathbf{P}$ | TP | FN |
|  | $\mathbf{N}$ | FP | TN |

$$
\begin{aligned}
\text { Precision } & =\mathrm{TP} /(\mathrm{TP}+\mathrm{FP}) \\
\text { Recall } & =\mathrm{TP} /(\mathrm{TP}+\mathrm{FN}) \\
\mathrm{F}-\text { measure } & =2 \mathrm{pr} /(\mathrm{p}+\mathrm{r})
\end{aligned}
$$

Multi-class situation:


## Assignment 4

- 20 newsgroups data
- Use Weka to learn a multi-class classifier
- Evaluation accuracy
- Output a label for each document


## Construct Better Features

- Key to machine learning is having good features
- In industrial data mining, large effort devoted to constructing appropriate features
- Ideas??


## Possible Feature Ideas

- Look at capitalization (may indicated a proper noun)
- Look for commonly occurring sequences
- E.g. New York, New York City
- Limit to 2-3 consecutive words
- Keep all that meet minimum threshold (e.g. occur at least 5 or 10 times in corpus)


## Properties of Text

- Word frequencies - skewed distribution `The’ and `of’ account for $10 \%$ of all words
- Six most common words account for $40 \%$


From [Croft, Metzler \& Strohman 2010]

## Associate Press Corpus `AP89’



From [Croft, Metzler \& Strohman 2010]

## Middle Ground

- Very common words $\rightarrow$ bad features
- Language-based stop list: words that bear little meaning 20-500 words
http://www.dcs.gla.ac.uk/idom/ir_resources/linguistic_utils/stop_words
- Subject-dependent stop lists
- Very rare words also bad features

Drop words appearing less than k times / corpus

## Stemming

- Are there different index terms?
- retrieve, retrieving, retrieval, retrieved, retrieves...
- Stemming algorithm:
- (retrieve, retrieving, retrieval, retrieved, retrieves) $\Rightarrow$ retriev
- Strips prefixes of suffixes (-s, -ed, -ly, -ness)
- Morphological stemming


## Stemming Continued

- Can reduce vocabulary by $\sim 1 / 3$
- C, Java, Perl versions, python, c\# www.tartarus.org/~martin/PorterStemmer
- Criterion for removing a suffix
- Does "a document is about $\mathrm{w}_{1}$ " mean the same as
- a "a document about $\mathrm{w}_{2}$ "
- Problems: sand / sander \& wand / wander
- Commercial SEs use giant in-memory tables


## Word Frequency

- Which word is more indicative of document similarity?
- 'book,' or 'Rumplestiltskin'?
- Need to consider "document frequency"--- how frequently the word appears in doc collection.
- Which doc is a better match for the query "Kangaroo"?
- One with a single mention of Kangaroos... or a doc that mentions it 10 times?
- Need to consider "term frequency"--- how many times the word appears in the current document.


## TF x IDF

$$
w_{i k}=t f_{i k} * \log \left(N / n_{k}\right)
$$

$T_{k}=$ term $k$ in document $D_{i}$
$t f_{i k}=$ frequency of term $T_{k}$ in document $D_{i}$
idf $f_{k}=$ inversedocumentfrequency of term $T_{k}$ in $C$

$$
i d f_{k}=\log \left(\frac{N}{n_{k}}\right)
$$

$N=$ total numberof documents in the collection $C$ $n_{k}=$ the numberof documentsin $C$ that contain $T_{k}$

## Inverse Document Frequency

- IDF provides high values for rare words and low values for common words

$$
\begin{aligned}
& \log \left(\frac{10000}{10000}\right)=0 \\
& \log \left(\frac{10000}{5000}\right)=0.301 \\
& \log \left(\frac{10000}{20}\right)=2.698 \\
& \log \left(\frac{10000}{1}\right)=4
\end{aligned}
$$

## TF-IDF normalization

- Normalize the term weights
- so longer docs not given more weight (fairness)
- force all values to fall within a certain range: [0, 1]

$$
w_{i k}=\frac{t f_{i k} \log \left(N / n_{k}\right)}{\sqrt{\sum_{k=1}^{t}\left(t f_{i k}\right)^{2}\left[\log \left(N / n_{k}\right)\right]^{2}}}
$$

## Assignment 4

- 20 newsgroups data
- Use Weka to learn a multi-class classifier
- Use any of these ideas or more
- Stop words/rare words
- Stemming
- Tf-idf
- POS enhanced features
- Different classifiers
- Parameter search
- etc

