CSEP 573: Artificial Intelligence

Machine Learning: Naïve Bayes

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Many slides over the course adapted from Luke Zettlemoyer and Dan Klein.

Machine Learning

 Up until now: how to reason in a model and how to make optimal decisions

- Machine learning: how to acquire a model on the basis of data / experience
 - Learning parameters (e.g. probabilities)
 - Learning structure (e.g. BN graphs)
 - Learning hidden concepts (e.g. clustering)

Example: Spam Filter

- Input: email
- Output: spam/not spam
- Setup:
 - Get a large collection of example emails, each labeled "spam" or "ham"
 - Note: someone has to hand label all this data!
 - Want to learn to predict labels of new, future emails
- Features: The attributes used to make the not spam/ spam decision
 - Words: FREE!
 - Text Patterns: \$dd, CAPS
 - Non-text: SenderInContacts
 - ...



Dear Sir.

First, I must solicit your confidence in this transaction, this is by virture of its nature as being utterly confidencial and top secret. ...



TO BE REMOVED FROM FUTURE MAILINGS, SIMPLY REPLY TO THIS MESSAGE AND PUT "REMOVE" IN THE SUBJECT.

99 MILLION EMAIL ADDRESSES FOR ONLY \$99



Ok, I know this is blatantly out but, I'm beginning to go insane. Had an old Dell Dimension XPS sitting in the corner and decided to put it to use, I know it was working pre being stuck in the corner, but when I plugged it in, hit the power nothing happened.

Example: Digit Recognition

- Input: images / pixel grids
- Output: a digit 0-9
- Setup:
 - Get a large collection of example images, each labeled with a digit
 - Note: someone has to hand label all this data!
 - Want to learn to predict labels of new, future digit images
- Features: The attributes used to make the digit decision
 - Pixels: (6,8)=ON
 - Shape Patterns: NumComponents, AspectRatio, NumLoops
 - ...

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Other Classification Tasks

In classification, we predict labels y (classes) for inputs x

Examples:

- Spam detection (input: document, classes: spam / ham)
- OCR (input: images, classes: characters)
- Medical diagnosis (input: symptoms, classes: diseases)
- Automatic essay grader (input: document, classes: grades)
- Fraud detection (input: account activity, classes: fraud / no fraud)
- Customer service email routing
- ... many more
- Classification is an important commercial technology!

Important Concepts

- Data: labeled instances, e.g. emails marked spam/ham
 - Training set
 - Held out set
 - Test set
- Features: attribute-value pairs which characterize each x
- Experimentation cycle
 - Learn parameters (e.g. model probabilities) on training set
 - (Tune hyperparameters on held-out set)
 - Very important: never "peek" at the test set!
- Evaluation
 - Compute accuracy of test set
 - Accuracy: fraction of instances predicted correctly
- Overfitting and generalization
 - Want a classifier which does well on test data
 - Overfitting: fitting the training data very closely, but not generalizing well

Training Data

Held-Out Data

> Test Data

Bayes Nets for Classification

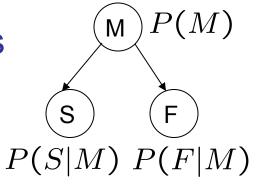
- One method of classification:
 - Use a probabilistic model!
 - Features are observed random variables F_i
 - Y is the query variable
 - Use probabilistic inference to compute most likely Y

$$y = \operatorname{argmax}_y P(y|f_1 \dots f_n)$$

You already know how to do this inference

Simple Classification

Simple example: two binary features



$$P(m|s,f)$$
 direct estimate

$$P(m|s,f) = \frac{P(s,f|m)P(m)}{P(s,f)} \qquad \text{Bayes estimate}$$
 (no assumptions)

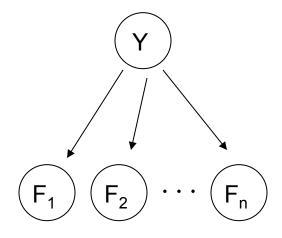
$$P(m|s,f) = \frac{P(s|m)P(f|m)P(m)}{P(s,f)} \quad - \quad \text{Conditional independence}$$

+
$$\begin{cases} P(+m, s, f) = P(s|+m)P(f|+m)P(+m) \\ P(-m, s, f) = P(s|-m)P(f|-m)P(-m) \end{cases}$$

General Naïve Bayes

A general naive Bayes model:

$$P(Y, F_1 ... F_n) = P(Y) \prod_i P(F_i | Y)$$



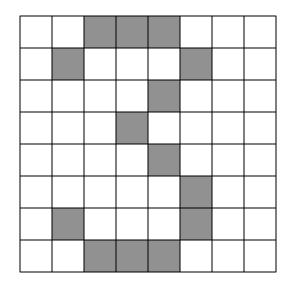
- We only specify how each feature depends on the class
- Total number of parameters is linear in n

General Naïve Bayes

- What do we need in order to use naïve Bayes?
 - Inference (you know this part)
 - Start with a bunch of conditionals, P(Y) and the P(F_i|Y) tables
 - Use standard inference to compute P(Y|F₁...F_n)
 - Nothing new here
 - Estimates of local conditional probability tables
 - P(Y), the prior over labels
 - P(F_i|Y) for each feature (evidence variable)
 - These probabilities are collectively called the parameters of the model and denoted by θ
 - Up until now, we assumed these appeared by magic, but...
 - ...they typically come from training data: we'll look at this now

A Digit Recognizer

Input: pixel grids



Output: a digit 0-9

Naïve Bayes for Digits

- Simple version:
 - One feature F_{ij} for each grid position <i,j>
 - Possible feature values are on / off, based on whether intensity is more or less than 0.5 in underlying image
 - Each input maps to a feature vector, e.g.

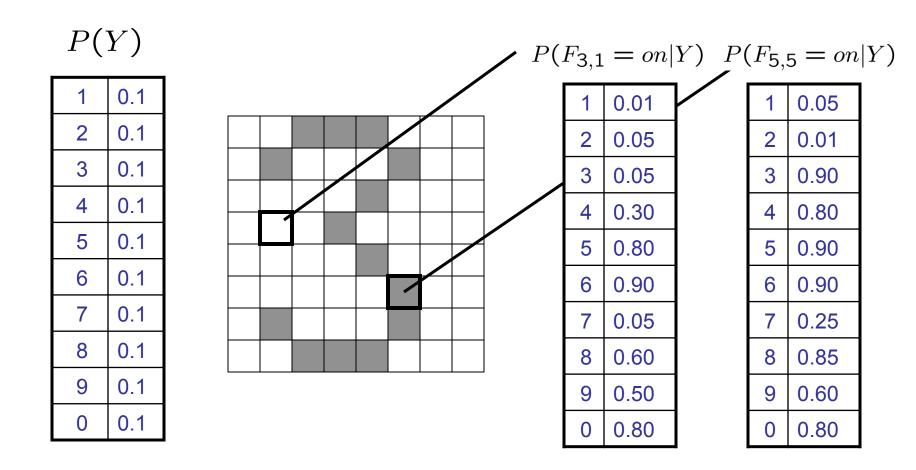
$$Arr V = 0 \quad F_{0,0} = 0 \quad F_{0,1} = 0 \quad F_{0,2} = 1 \quad F_{0,3} = 1 \quad F_{0,4} = 0 \quad \dots F_{15,15} = 0$$

- Here: lots of features, each is binary valued
- Naïve Bayes model:

$$P(Y|F_{0,0}...F_{15,15}) \propto P(Y) \prod_{i,j} P(F_{i,j}|Y)$$

What do we need to learn?

Examples: CPTs



Parameter Estimation

- Estimating distribution of random variables like X or X | Y
- Elicitation: ask a human!
 - Usually need domain experts, and sophisticated ways of eliciting probabilities (e.g. betting games)
 - Trouble calibrating
- Empirically: use training data
 - For each outcome x, look at the empirical rate of that value:

$$P_{\mathsf{ML}}(x) = \frac{\mathsf{count}(x)}{\mathsf{total \ samples}}$$



$$P_{\rm ML}({\bf r}) = 1/3$$

This is the estimate that maximizes the likelihood of the data

$$L(x,\theta) = \prod_{i} P_{\theta}(x_i)$$

Maximum Likelihood Estimation

- **Data:** Observed set D of α_H Heads and α_T Tails
- Hypothesis: Binomial distribution
- Learning: finding θ is an optimization problem
 - What's the objective function?

$$P(\mathcal{D} \mid \theta) = \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$

MLE: Choose θ to maximize probability of D

$$\widehat{\theta} = \arg \max_{\theta} P(\mathcal{D} \mid \theta)$$

$$= \arg \max_{\theta} \ln P(\mathcal{D} \mid \theta)$$

Parameter learning

$$\widehat{\theta} = \arg\max_{\theta} \ln P(\mathcal{D} \mid \theta)$$

$$= \arg\max_{\theta} \ln \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$

Set derivative to zero, and solve!

$$\frac{d}{d\theta} \ln P(\mathcal{D} \mid \theta) = \frac{d}{d\theta} \left[\ln \theta^{\alpha_H} (1 - \theta)^{\alpha_T} \right]
= \frac{d}{d\theta} \left[\alpha_H \ln \theta + \alpha_T \ln (1 - \theta) \right]
= \alpha_H \frac{d}{d\theta} \ln \theta + \alpha_T \frac{d}{d\theta} \ln (1 - \theta)
= \frac{\alpha_H}{\theta} - \frac{\alpha_T}{1 - \theta} = 0 \qquad \widehat{\theta}_{MLE} = \frac{\alpha_T}{\alpha_T}$$

A Spam Filter

Naïve Bayes spam filter



Data:

- Collection of emails, labeled spam or ham
- Note: someone has to hand label all this data!
- Split into training, heldout, test sets



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Classifiers

- Learn on the training set
- (Tune it on a held-out set)
- Test it on new emails



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Naïve Bayes for Text

- Bag-of-Words Naïve Bayes:
 - Predict unknown class label (spam vs. not spam)
 - Assume evidence features (e.g. the words) are independent

Generative model

$$P(C, W_1 \dots W_n) = P(C) \prod_i P(W_i | C)$$

- Tied distributions and bag-of-words
 - Usually, each variable gets its own conditional probability distribution P(F|Y)
 - In a bag-of-words model
 - Each position is identically distributed
 - All positions share the same conditional probs P(W|C)
 - Why make this assumption?

Example: Spam Filtering

- Model: $P(C, W_1 \dots W_n) = P(C) \prod_i P(W_i | C)$
- What are the parameters?

P(C)

ham: 0.66 spam: 0.33

P(W|spam)

the: 0.0156
to: 0.0153
and: 0.0115
of: 0.0095
you: 0.0093
a: 0.0086
with: 0.0080
from: 0.0075

P(W|ham)

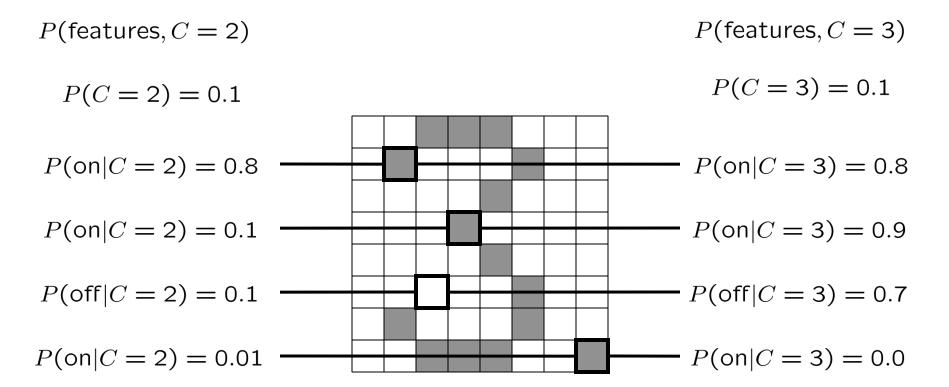
the: 0.0210
to: 0.0133
of: 0.0119
2002: 0.0110
with: 0.0108
from: 0.0107
and: 0.0105
a: 0.0100

Where do these come from?

Spam Example

Word	P(w spam)	P(w ham)	Tot Spam	Tot Ham
(prior)	0.33333	0.66666	-1.1	-0.4

2 or 3?



2 wins!!

Example: Overfitting

Posteriors determined by relative probabilities (odds ratios):

```
\frac{P(W|\mathsf{ham})}{P(W|\mathsf{spam})}
```

```
south-west : inf
nation : inf
morally : inf
nicely : inf
extent : inf
```

seriously : inf

. . .

```
\frac{P(W|\text{spam})}{P(W|\text{ham})}
```

```
screens : inf
minute : inf
guaranteed : inf
$205.00 : inf
delivery : inf
signature : inf
```

What went wrong here?

Generalization and Overfitting

- Relative frequency parameters will overfit the training data!
 - Just because we never saw a 3 with pixel (15,15) on during training doesn't mean we won't see it at test time
 - Unlikely that every occurrence of "minute" is 100% spam
 - Unlikely that every occurrence of "seriously" is 100% ham
 - What about all the words that don't occur in the training set at all?
 - In general, we can't go around giving unseen events zero probability
- As an extreme case, imagine using the entire email as the only feature
 - Would get the training data perfect (if deterministic labeling)
 - Wouldn't generalize at all
 - Just making the bag-of-words assumption gives us some generalization, but isn't enough
- To generalize better: we need to smooth or regularize the estimates

Estimation: Smoothing

Problems with maximum likelihood estimates:

- If I flip a coin once, and it's heads, what's the estimate for P(heads)?
- What if I flip 10 times with 8 heads?
- What if I flip 10M times with 8M heads?

Basic idea:

- We have some prior expectation about parameters (here, the probability of heads)
- Given little evidence, we should skew towards our prior
- Given a lot of evidence, we should listen to the data

Estimation: Smoothing

Relative frequencies are the maximum likelihood estimates

$$\theta_{ML} = \arg\max_{\theta} P(\mathbf{X}|\theta)$$

$$= \arg\max_{\theta} \prod_{i} P_{\theta}(X_{i})$$

$$P_{\mathsf{ML}}(x) = \frac{\mathsf{count}(x)}{\mathsf{total samples}}$$

 In Bayesian statistics, we think of the parameters as just another random variable, with its own distribution

$$\theta_{MAP} = \arg\max_{\theta} P(\theta|\mathbf{X})$$

$$= \arg\max_{\theta} P(\mathbf{X}|\theta)P(\theta)/P(\mathbf{X})$$

$$= \arg\max_{\theta} P(\mathbf{X}|\theta)P(\theta)$$
????

Estimation: Laplace Smoothing

Laplace's estimate:

 Pretend you saw every outcome once more than you actually did



$$P_{LAP}(x) = \frac{c(x) + 1}{\sum_{x} [c(x) + 1]} \qquad P_{ML}(X) = \frac{c(x) + 1}{N + |X|}$$

$$= \frac{c(x) + 1}{N + |X|} \qquad P_{LAP}(X) = \frac{c(x) + 1}{N + |X|}$$

 Can derive this as a MAP estimate with Dirichlet priors (Bayesian justfication)

Estimation: Laplace Smoothing

- Laplace's estimate (extended):
 - Pretend you saw every outcome k extra times

$$P_{LAP,k}(x) = \frac{c(x) + k}{N + k|X|}$$

- What's Laplace with k = 0?
- k is the strength of the prior
- Laplace for conditionals:
 - Smooth each condition independently:



$$P_{LAP,0}(X) =$$

$$P_{LAP,1}(X) =$$

$$P_{LAP,100}(X) =$$

$$P_{LAP,k}(x|y) = \frac{c(x,y) + k}{c(y) + k|X|}$$

Estimation: Linear Interpolation

- In practice, Laplace often performs poorly for P(X|Y):
 - When |X| is very large
 - When |Y| is very large
- Another option: linear interpolation
 - Also get P(X) from the data
 - Make sure the estimate of P(X|Y) isn't too different from P(X)

$$P_{LIN}(x|y) = \alpha \hat{P}(x|y) + (1.0 - \alpha)\hat{P}(x)$$

What if α is 0? 1?

Real NB: Smoothing

- For real classification problems, smoothing is critical
- New odds ratios:

$$\frac{P(W|\mathsf{ham})}{P(W|\mathsf{spam})}$$

```
helvetica : 11.4
seems : 10.8
group : 10.2
ago : 8.4
areas : 8.3
```

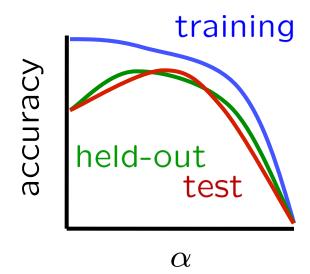
```
\frac{P(W|\text{spam})}{P(W|\text{ham})}
```

```
verdana : 28.8
Credit : 28.4
ORDER : 27.2
<FONT> : 26.9
money : 26.5
...
```

Do these make more sense?

Tuning on Held-Out Data

- Now we've got two kinds of unknowns
 - Parameters: the probabilities P(Y|X), P(Y)
 - Hyperparameters, like the amount of smoothing to do: k, α
- Where to learn?
 - Learn parameters from training data
 - Must tune hyperparameters on different data
 - Why?
 - For each value of the hyperparameters, train and test on the held-out data
 - Choose the best value and do a final test on the test data



Baselines

- First step: get a baseline
 - Baselines are very simple "straw man" procedures
 - Help determine how hard the task is
 - Help know what a "good" accuracy is
- Weak baseline: most frequent label classifier
 - Gives all test instances whatever label was most common in the training set
 - E.g. for spam filtering, might label everything as ham
 - Accuracy might be very high if the problem is skewed
 - E.g. calling everything "ham" gets 66%, so a classifier that gets 70% isn't very good...
- For real research, usually use previous work as a (strong) baseline

Confidences from a Classifier

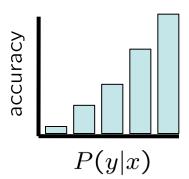
- The confidence of a probabilistic classifier:
 - Posterior over the top label

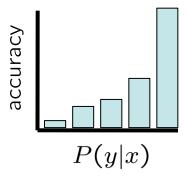
$$confidence(x) = \max_{y} P(y|x)$$

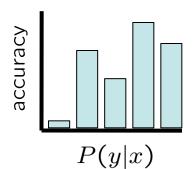
- Represents how sure the classifier is of the classification
- Any probabilistic model will have confidences
- No guarantee confidence is correct

Calibration

- Weak calibration: higher confidences mean higher accuracy
- Strong calibration: confidence predicts accuracy rate
- What's the value of calibration?

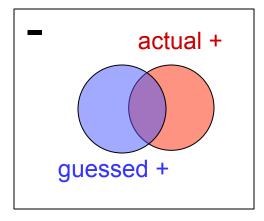






Precision vs. Recall

- Let's say we want to classify web pages as homepages or not
 - In a test set of 1K pages, there are 3 homepages
 - Our classifier says they are all non-homepages
 - 99.7 accuracy!
 - Need new measures for rare positive events



- Precision: fraction of guessed positives which were actually positive
- Recall: fraction of actual positives which were guessed as positive
- Say we detect 5 spam emails, of which 2 were actually spam, and we missed one
 - Precision: 2 correct / 5 guessed = 0.4
 - Recall: 2 correct / 3 true = 0.67
- Which is more important in customer support email automation?
- Which is more important in airport face recognition?

Precision vs. Recall

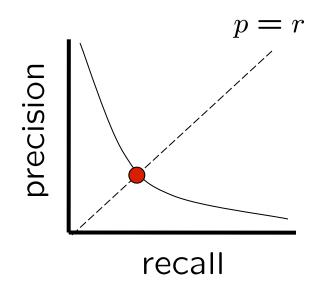
Precision/recall tradeoff

- Often, you can trade off precision and recall
- Only works well with weakly calibrated classifiers



- Break-even point: precision value when p = r
- F-measure: harmonic mean of p and r:

$$F_1 = \frac{2}{1/p + 1/r}$$



Errors, and What to Do

Examples of errors

```
Dear GlobalSCAPE Customer,
```

GlobalSCAPE has partnered with ScanSoft to offer you the latest version of OmniPage Pro, for just \$99.99* - the regular list price is \$499! The most common question we've received about this offer is - Is this genuine? We would like to assure you that this offer is authorized by ScanSoft, is genuine and valid. You can get the . . .

. . . To receive your \$30 Amazon.com promotional certificate, click through to

http://www.amazon.com/apparel

and see the prominent link for the \$30 offer. All details are there. We hope you enjoyed receiving this message. However, if you'd rather not receive future e-mails announcing new store launches, please click . . .

What to Do About Errors?

- Need more features— words aren't enough!
 - Have you emailed the sender before?
 - Have 1K other people just gotten the same email?
 - Is the sending information consistent?
 - Is the email in ALL CAPS?
 - Do inline URLs point where they say they point?
 - Does the email address you by (your) name?
- Can add these information sources as new variables in the NB model
- Next class we'll talk about classifiers which let you easily add arbitrary features more easily

Summary

- Bayes rule lets us do diagnostic queries with causal probabilities
- The naïve Bayes assumption takes all features to be independent given the class label
- We can build classifiers out of a naïve Bayes model using training data
- Smoothing estimates is important in real systems
- Classifier confidences are useful, when you can get them

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Generative vs. Discriminative

Generative classifiers:

- E.g. naïve Bayes
- A joint probability model with evidence variables
- Query model for causes given evidence

Discriminative classifiers:

- No generative model, no Bayes rule, often no probabilities at all!
- Try to predict the label Y directly from X
- Robust, accurate with varied features
- Loosely: mistake driven rather than model driven