

Computer Vision

CSE P576

Dr. Matthew Brown

The Course

- People
 - Matthew Brown, Richard Newcombe
 - Rob Gens, David Rosen
 - Tanner Schmidt, Yun Hsuan Su (Melody)
- Time and location
 - Lectures: Thursdays 6:30-9:20pm JHN 075
 - Office hours: Wednesday 5:00-6:00pm CSE 674 (or by appointment)
- Evaluation
 - 4 projects, equally weighted
- Resources
 - <https://courses.cs.washington.edu/courses/csep576/18sp>
 - Google group: csep576-18sp-discussion
 - Book 1: “Computer Vision”, Szeliski,
 - Book 2: “Deep Learning”, Goodfellow et al.

Face Detection



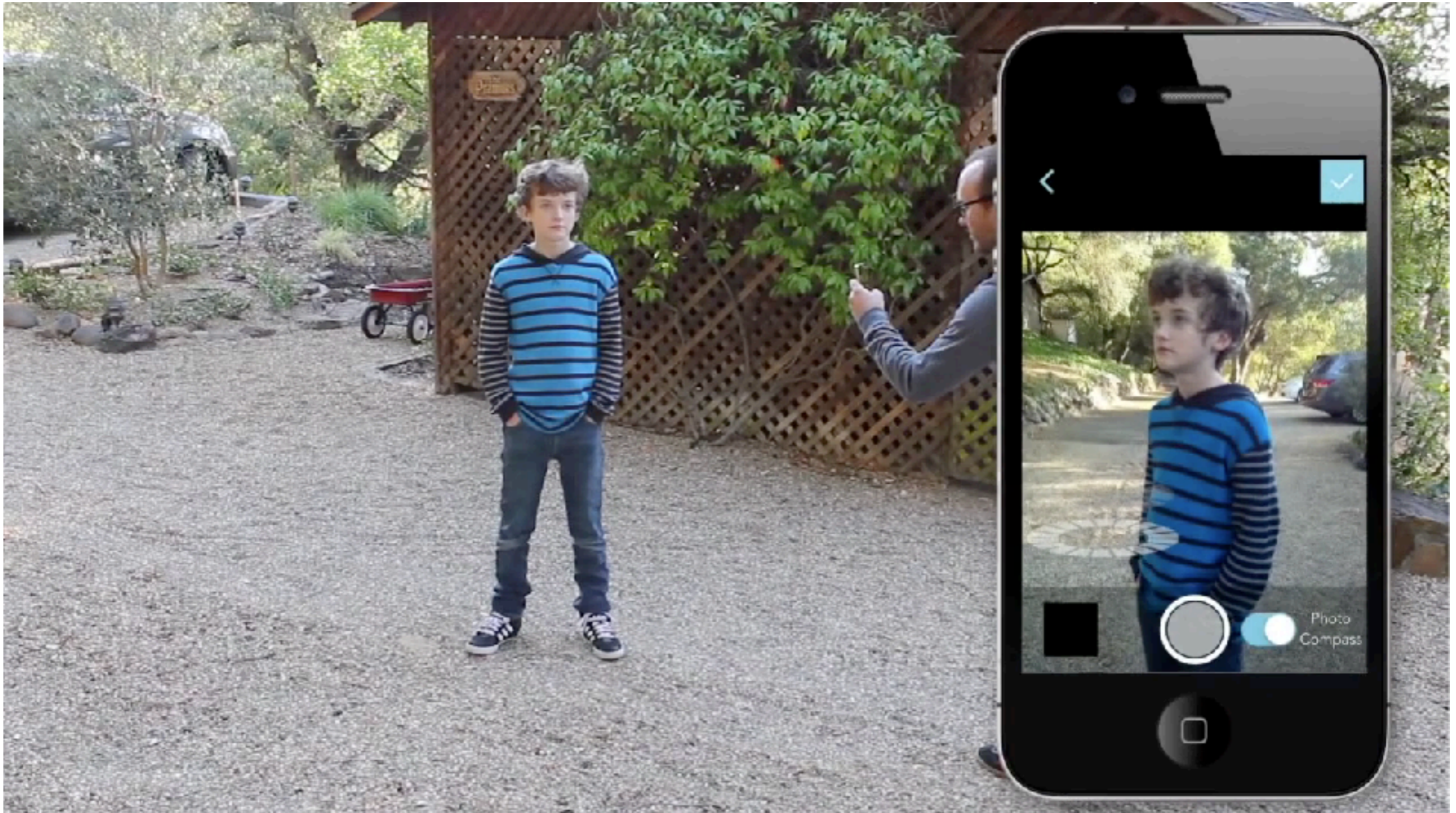
[Motorola]

Camera Tracking



[Boujou -- Vicon/OMG]

3D Reconstruction



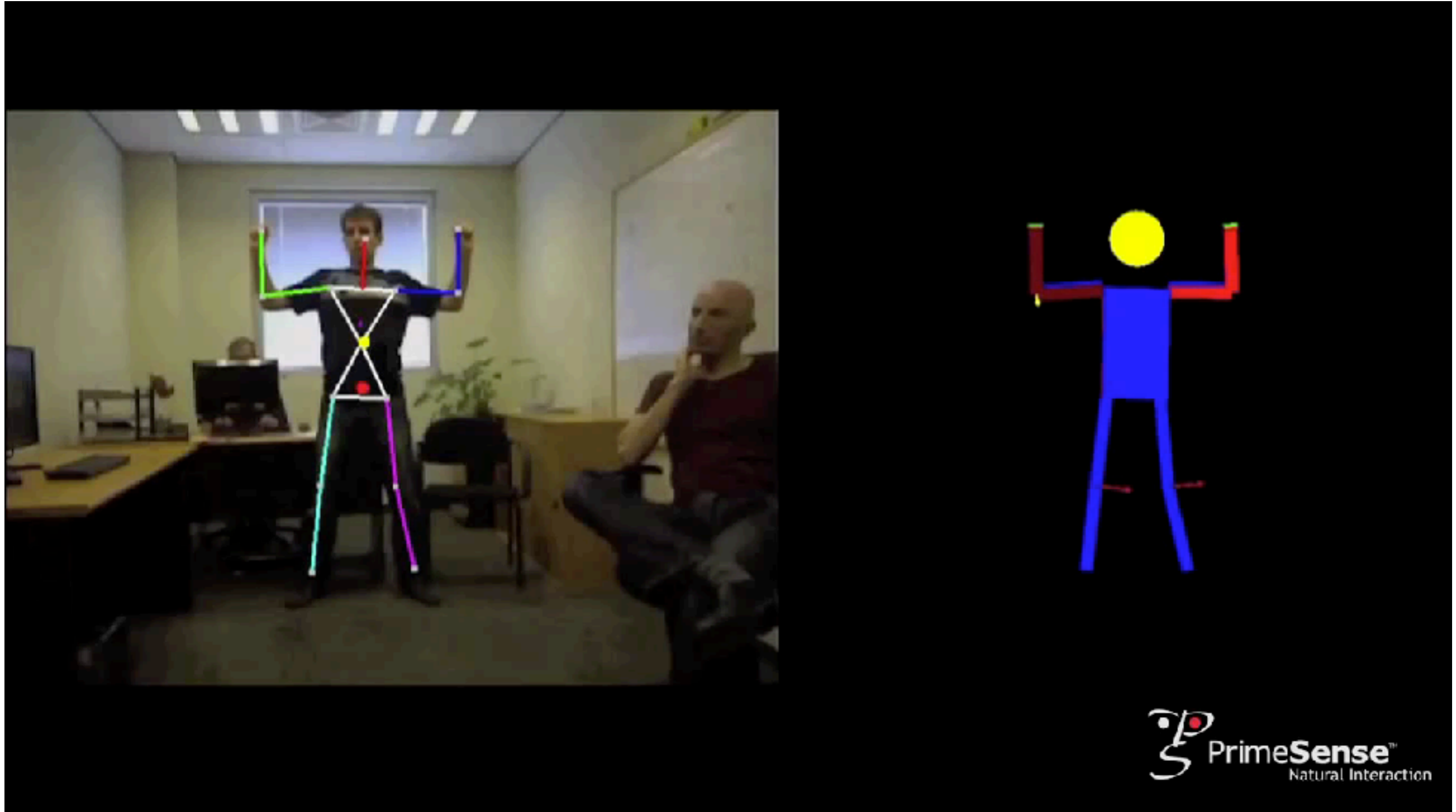
[Autodesk 123D Catch]

Body Pose Tracking



[Microsoft Xbox Kinect]

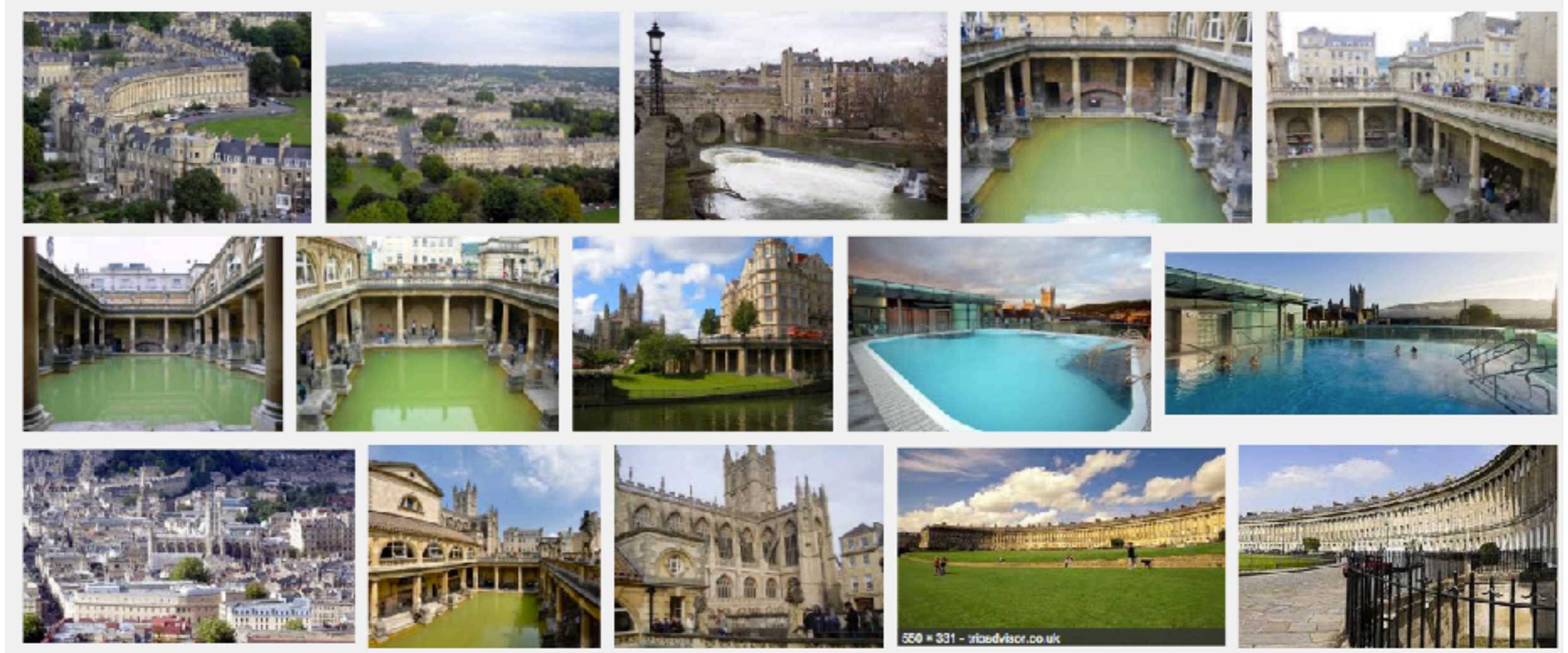
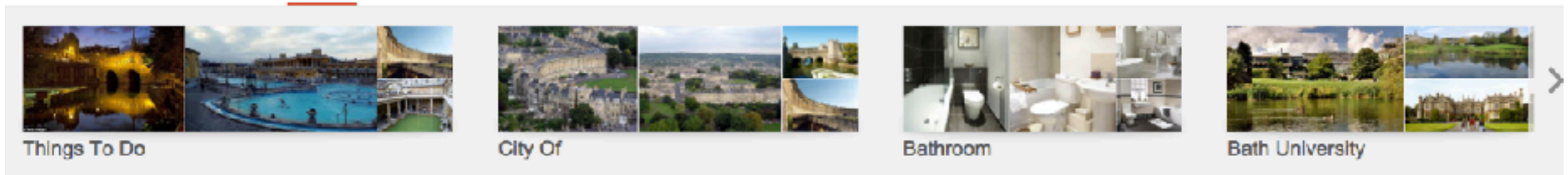
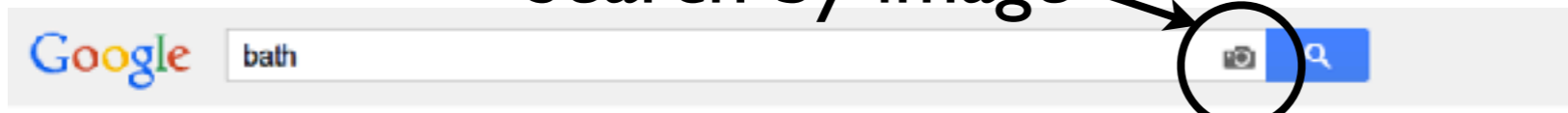
Body Pose Tracking



[PrimeSense]

Image Recognition and Search

Search by image



Self Driving Cars



[Google]

Flying Vehicles



www.skydio.com



LiveSlides web content

To view

Download the add-in.

liveslides.com/download

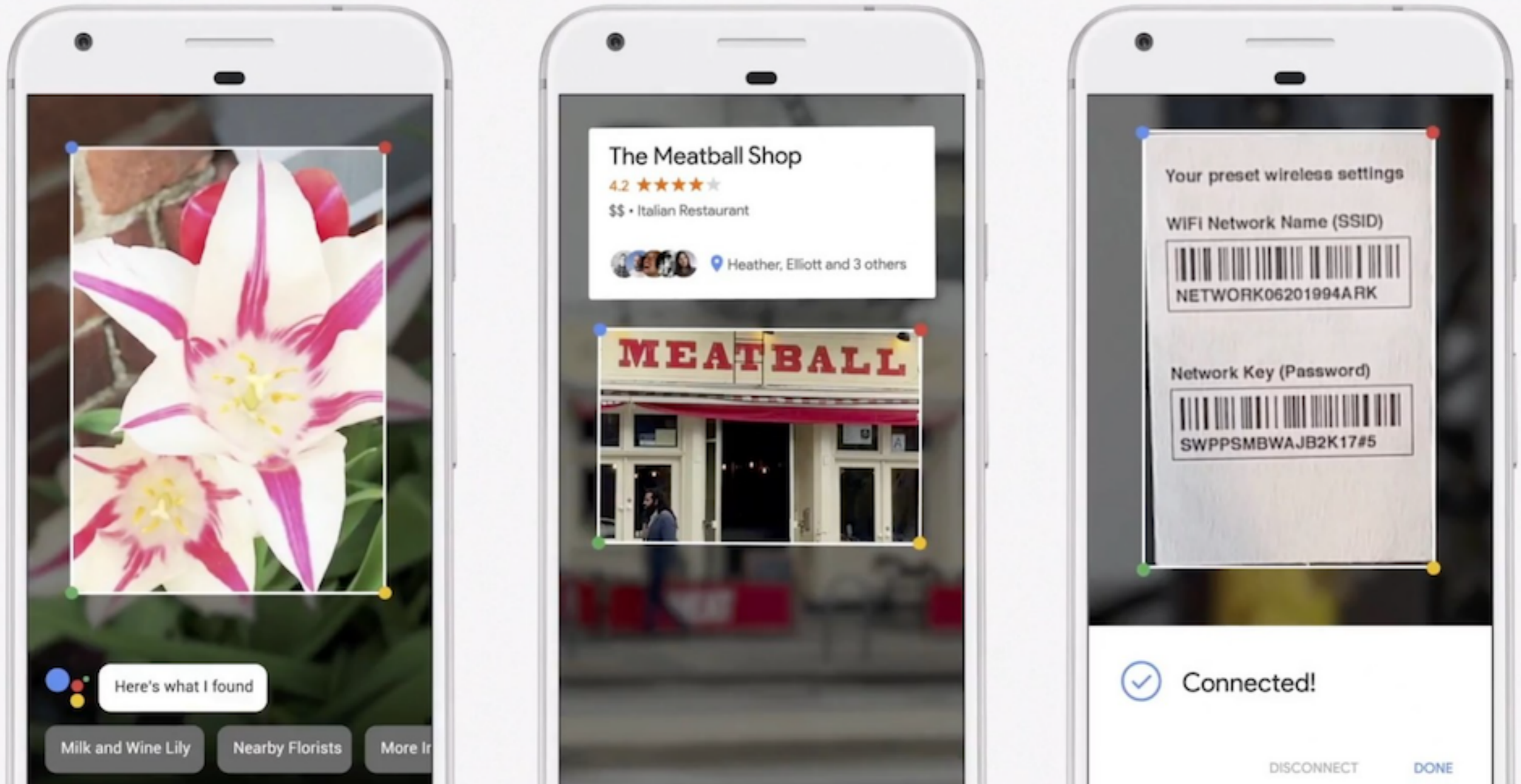
Start the presentation.

AR/VR



[Microsoft HoloLens]

Mobile Apps



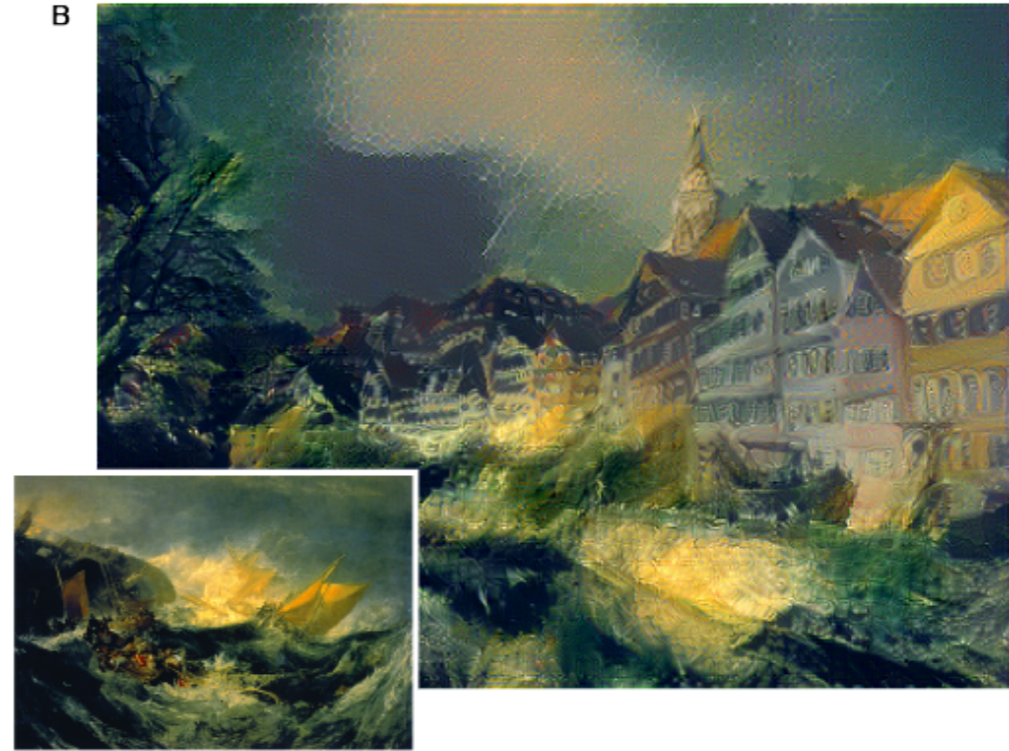
[Google Lens]

Art

A



B



C



D



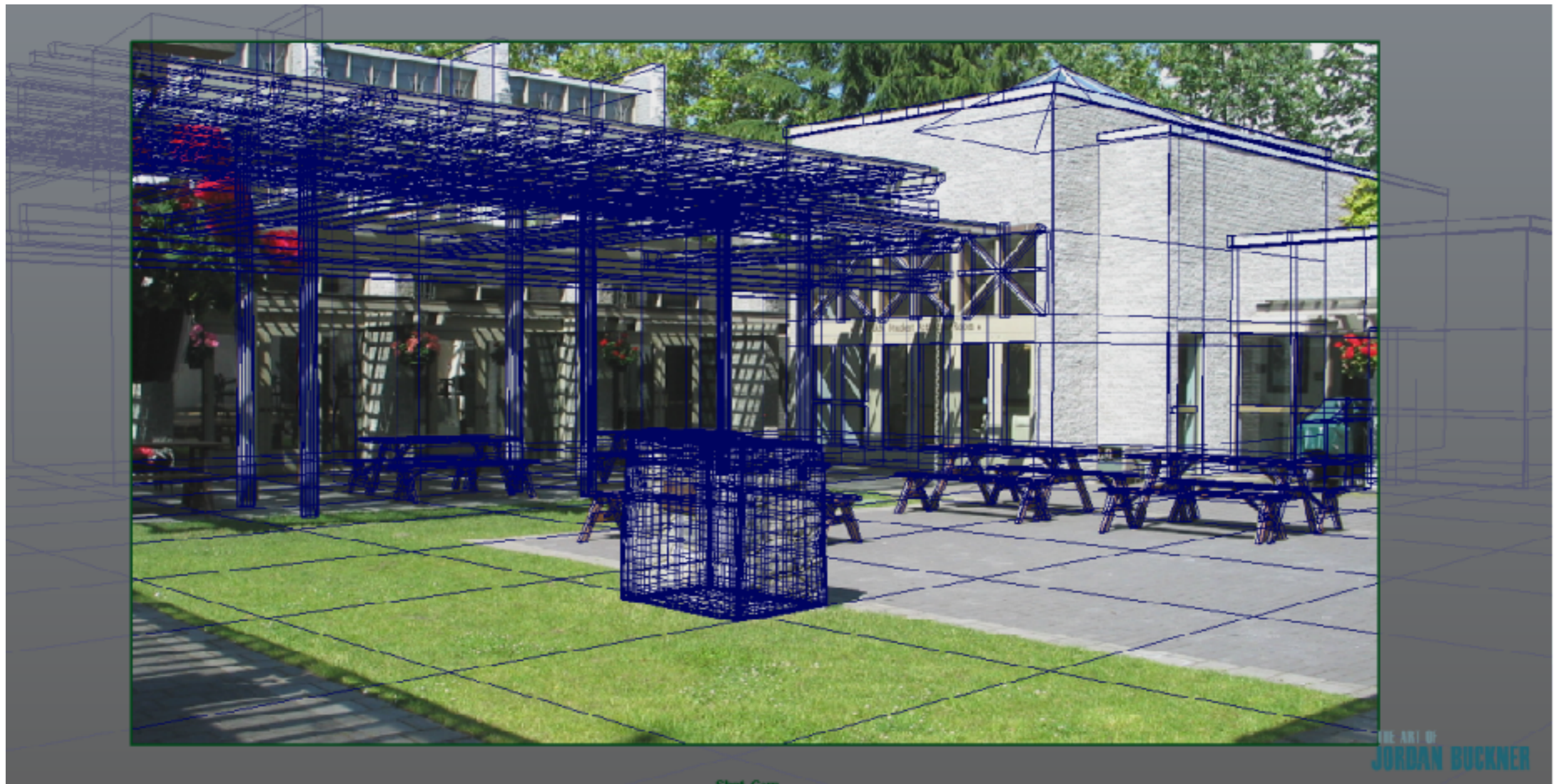
[Gatys, Ecker, Bethge 2015]

Applications of Computer Vision

- Digital Entertainment
 - Camera tracking, 3D reconstruction, visual effects, virtual reality, augmented reality,
- Science and Medicine
 - Visual data analytics, anatomical measurement/analysis, tumour detection
- Engineering and Industry
 - Robotics, reverse engineering, visual servoing, industrial part inspection, OCR
- Photography/Videography and Editing
 - Face detection, scene recognition, video stabilisation, drone camera, gap filling, image blending, panorama stitching, high dynamic range
- Mapping and GIS
 - Image registration, 3D building modelling, streetview, numberplate recognition

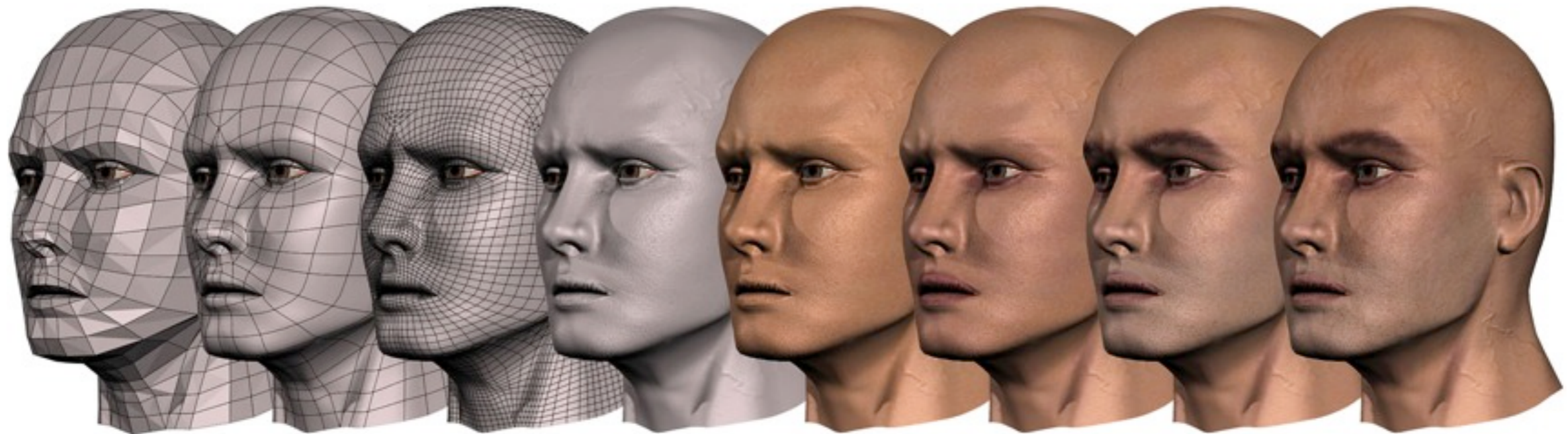
Definitions of Computer Vision #1

“Inverse Computer Graphics”



Definitions of Computer Vision #1

“Inverse Computer Graphics”



Graphics



Vision

Photometric Capture

- Capture reflectance as well as geometry (“Light Stage”)

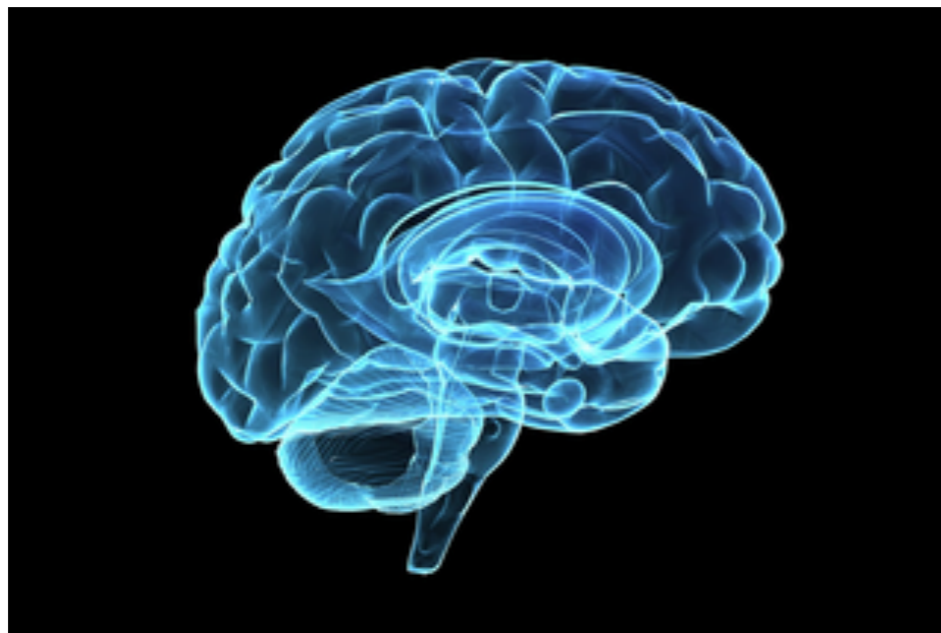


Definitions of Computer Vision #2

“Replicate Human Vision”



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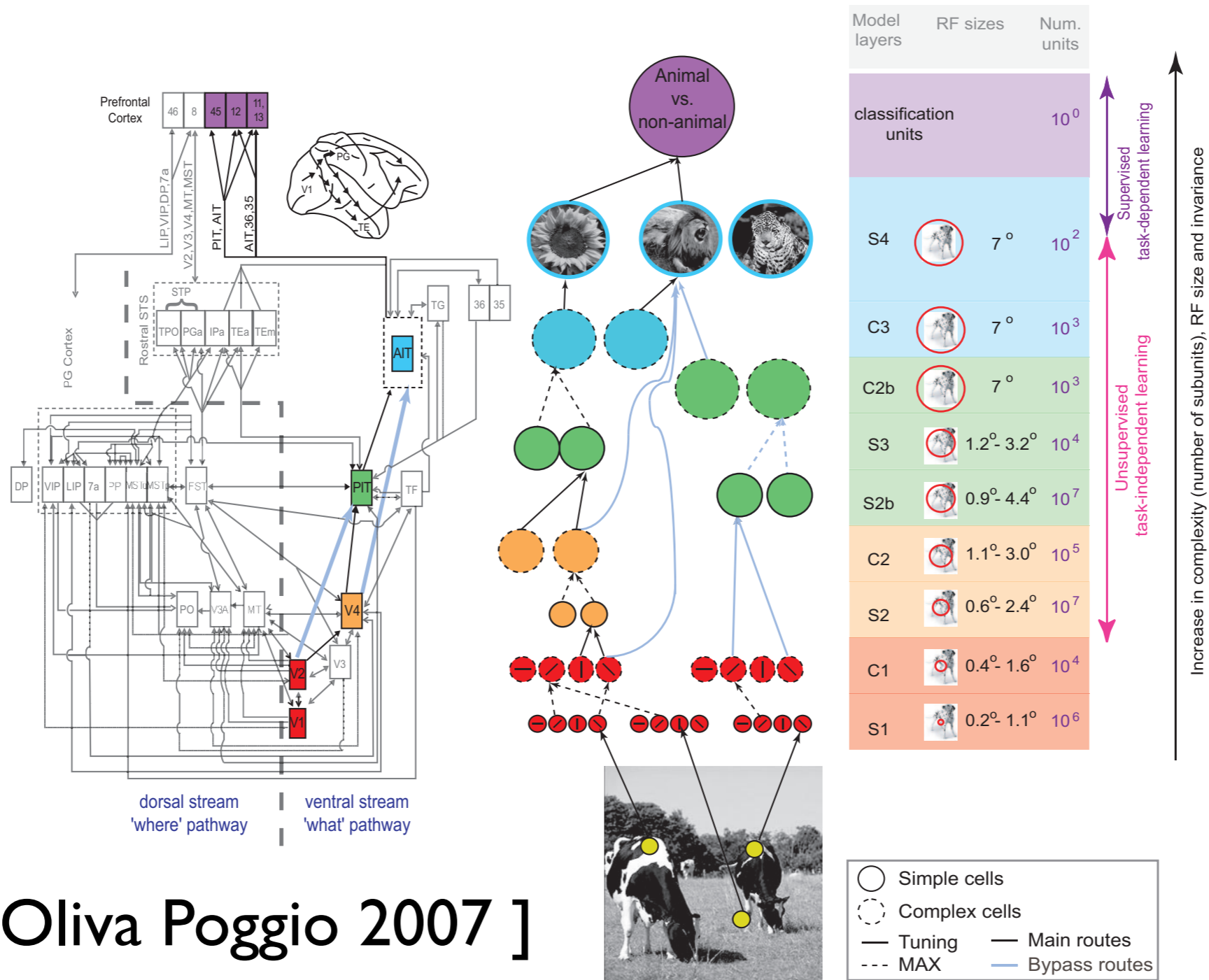


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Definitions of Computer Vision #2

“Replicate Human Vision”



[Serre Oliva Poggio 2007]

ImageNet

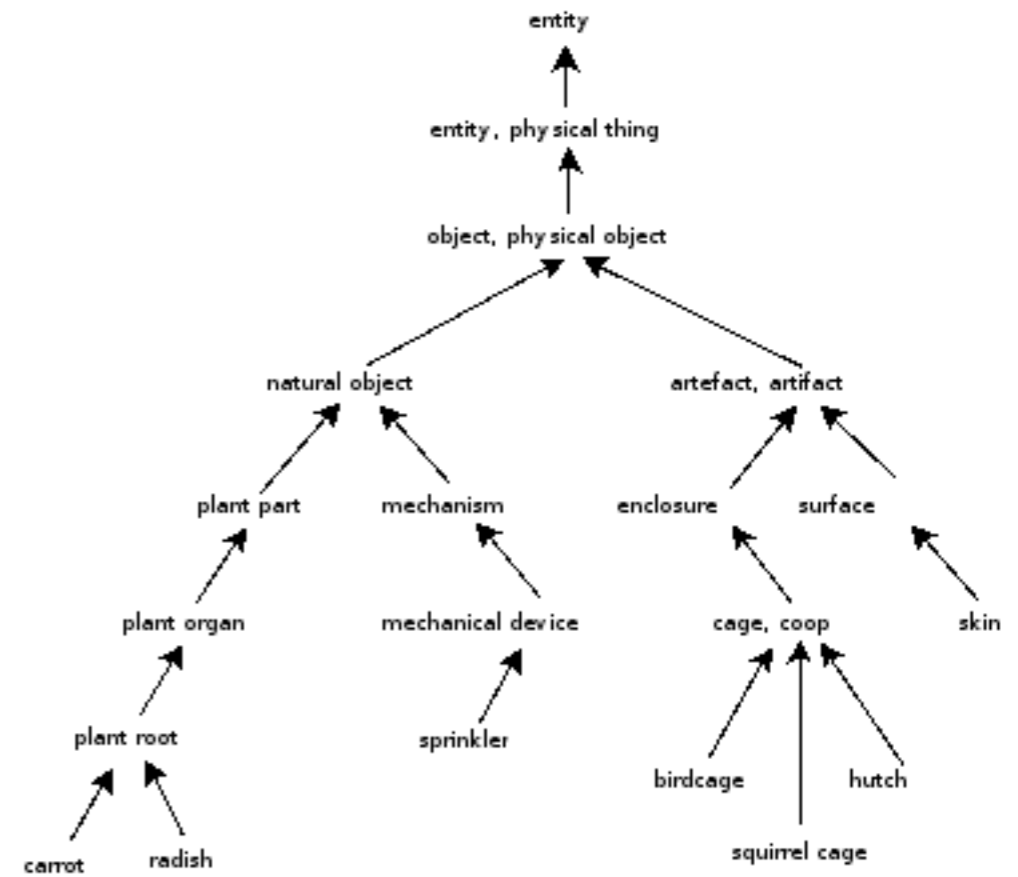
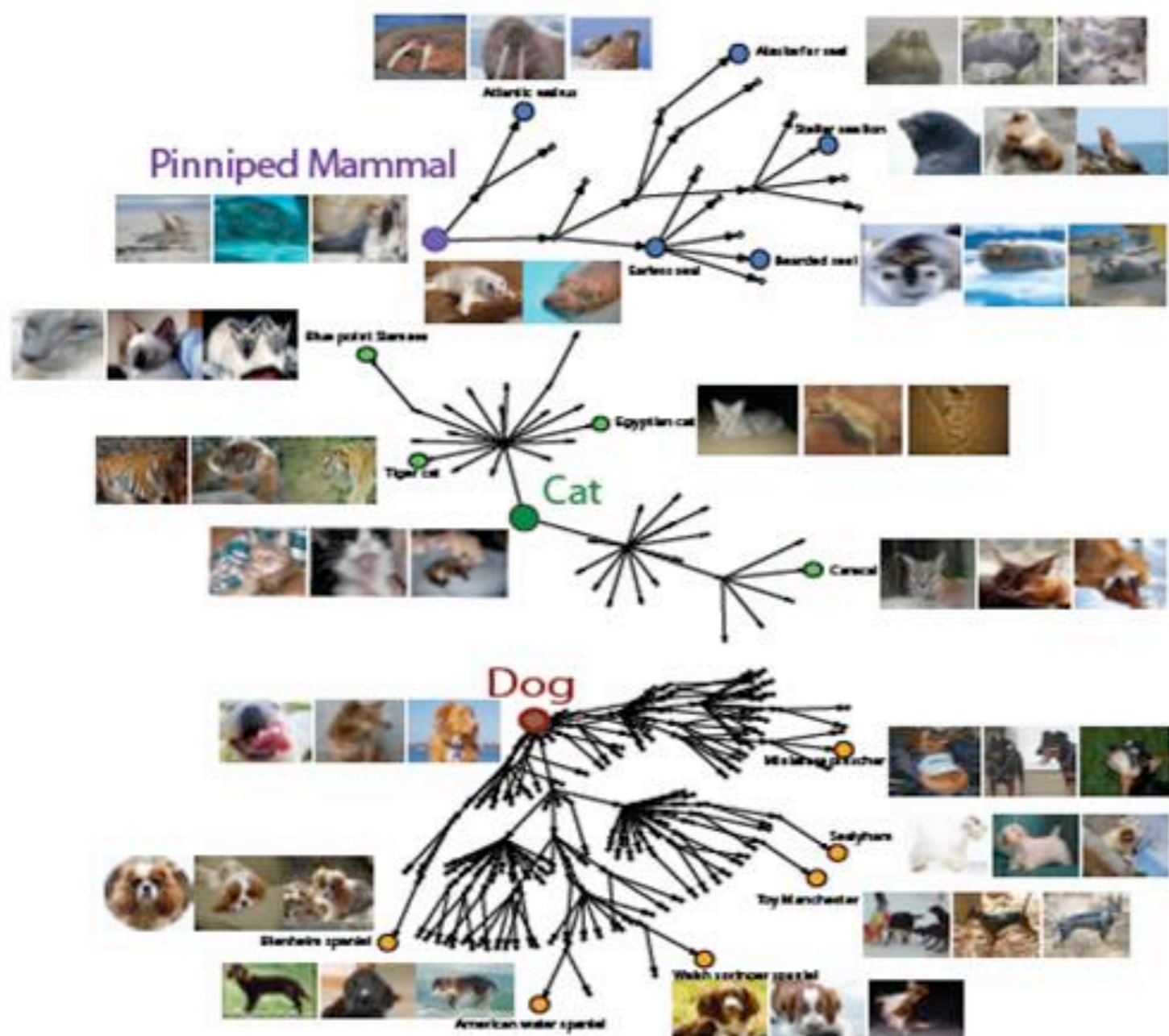


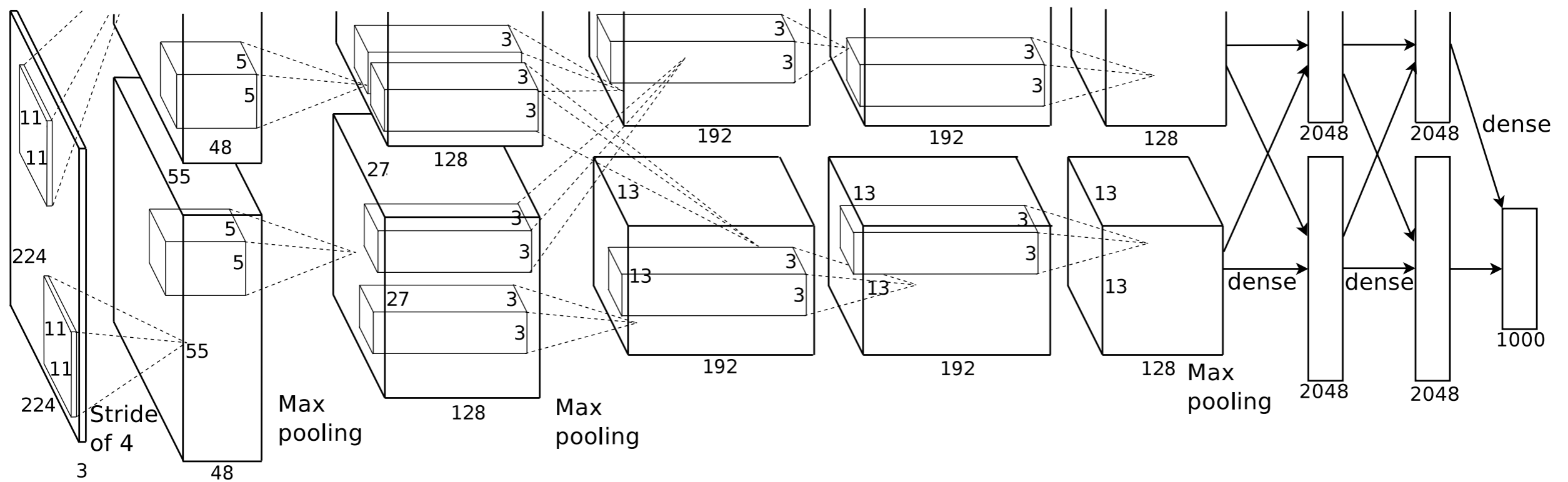
Figure 1. "is a" relation example

15 million images in 22,000 categories

[F. F. Li et al]

ImageNet Classification via CNN

- “Alexnet” gave breakthrough results on the ImageNet 2012 Large Scale Visual Recognition Challenge (ILSVRC 2012)



[Krizhevsky, Sutskever, Hinton 2012]

Definitions of Computer Vision #3

“Image/Video Understanding”

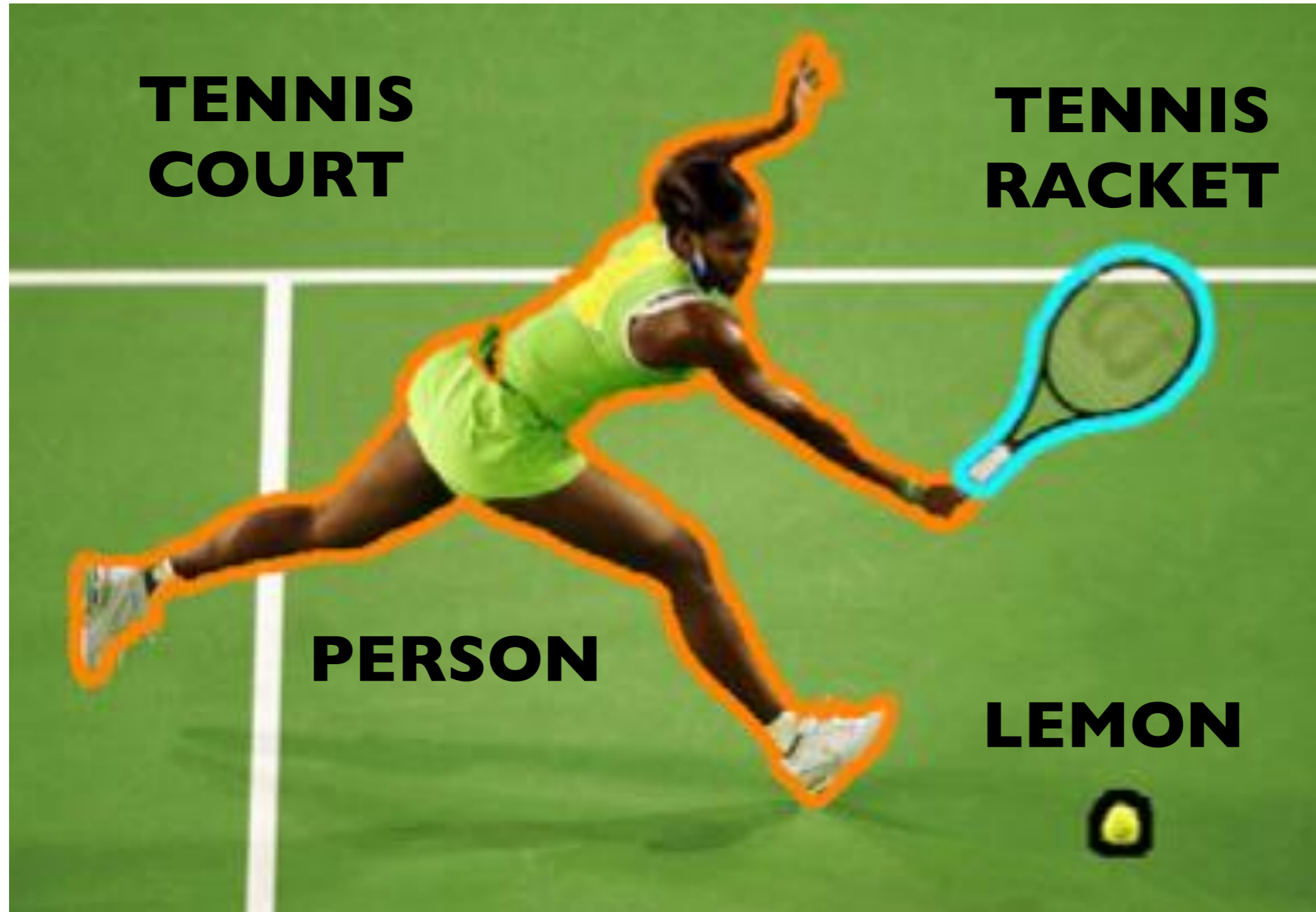


object classes	building	grass	tree	cow	sheep	sky	airplane	water	face	car
bicycle	flower	sign	bird	book	chair	road	cat	dog	body	boat

[Shotton Winn Rother Criminisi 2006]

Definitions of Computer Vision #3

“Image/Video Understanding”



[Rabinovich, Galleguillos, Wiewiora, Belongie 2007]

Definitions of Computer Vision #3

“Image/Video Understanding”



3R's of Computer Vision #1

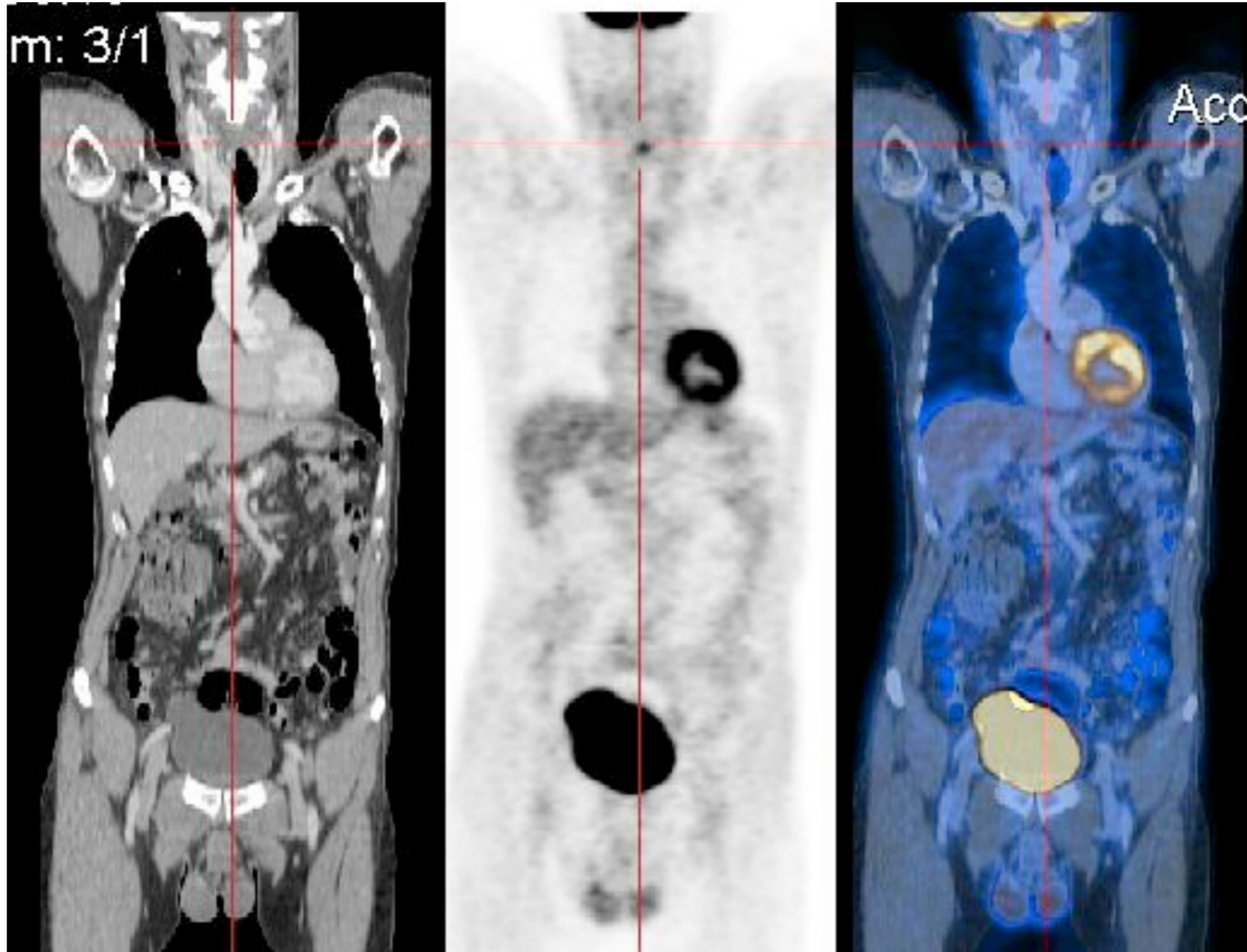
“Registration”



[Brown Lowe 2003, 2007]

3R's of Computer Vision #1

“Registration”



CT

PET

[Wikipedia]

3R's of Computer Vision #2

“Reconstruction”



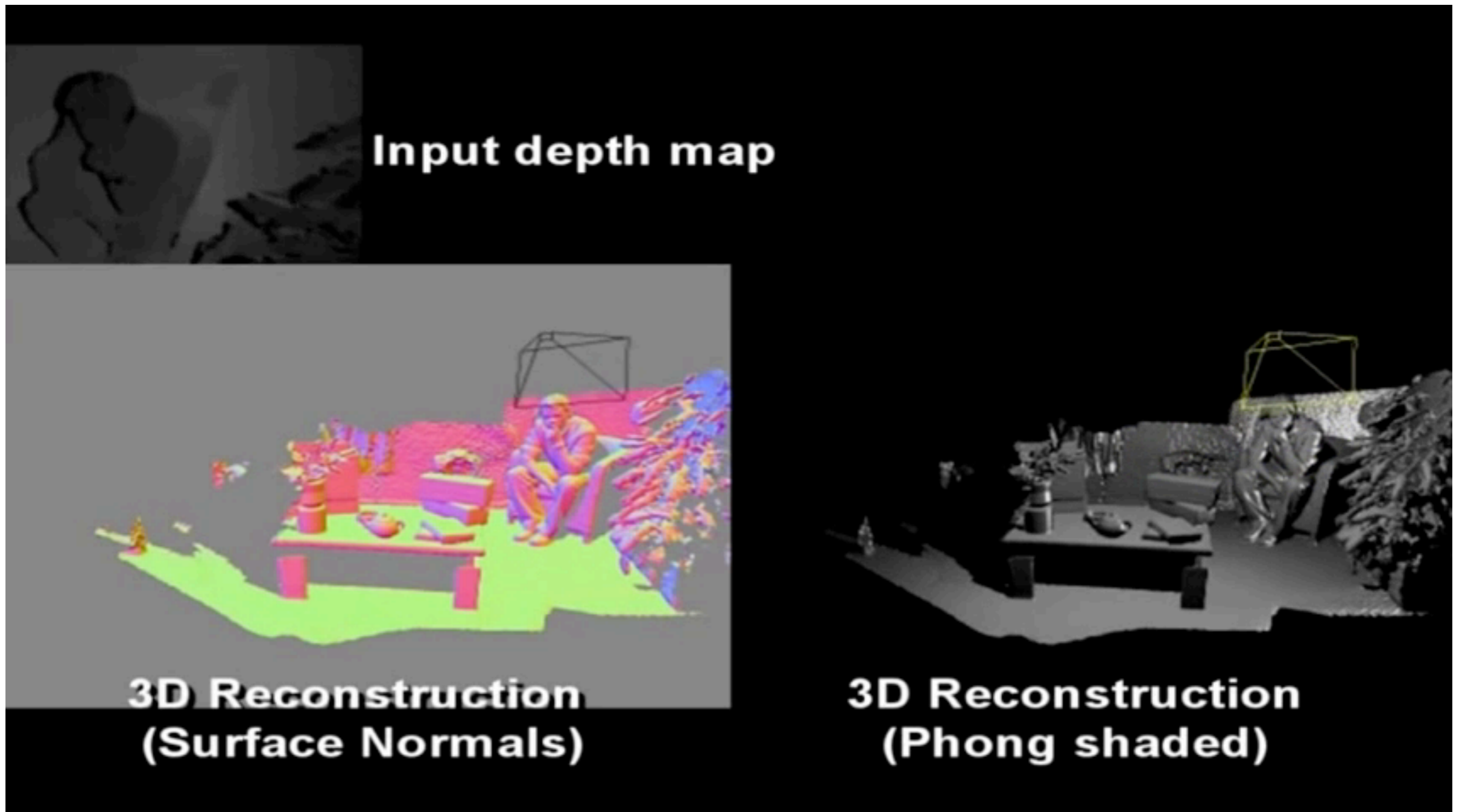
Structure from Motion
[Noah Snavely]

Multi-view Stereo
[Y. Furukawa]



3R's of Computer Vision #2

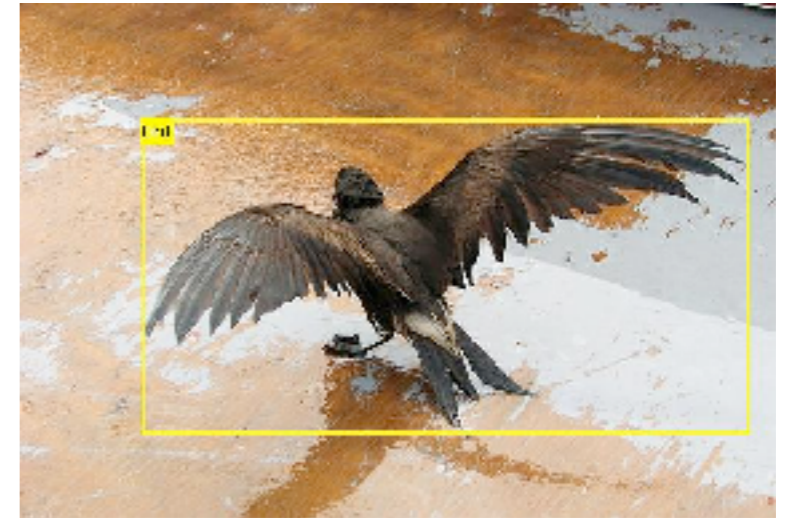
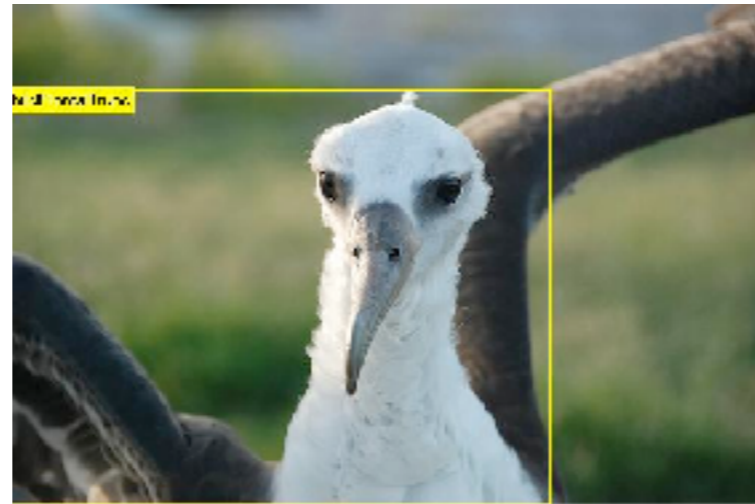
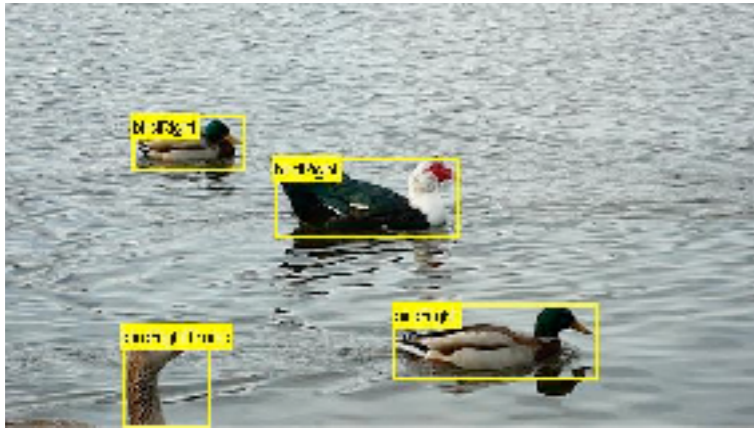
“Reconstruction”



[KinectFusion Izadi et al]

3R's of Computer Vision #3

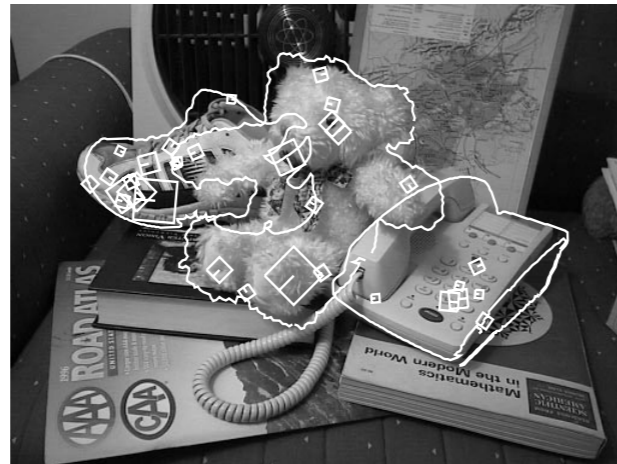
“Recognition”



3R's of Computer Vision #3

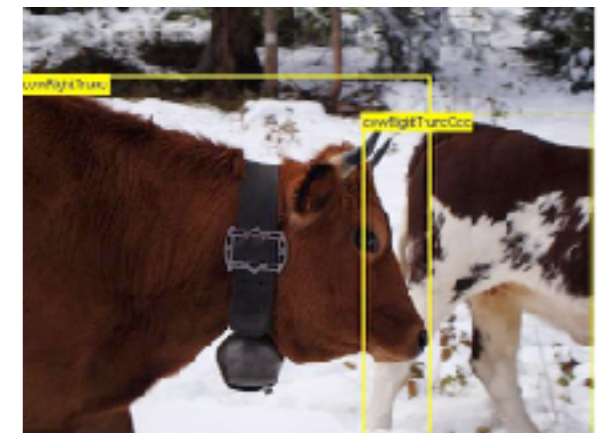
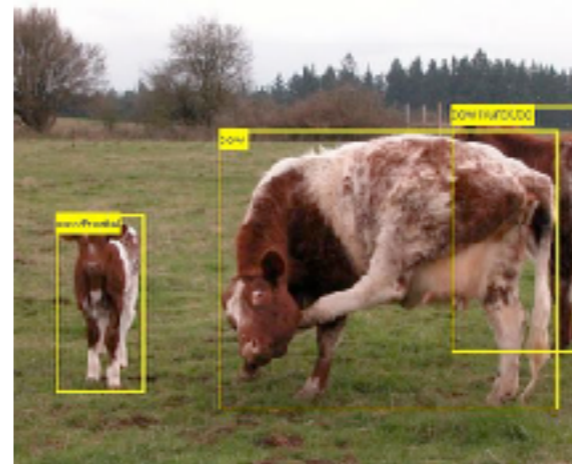
“Recognition”

Instance Recognition



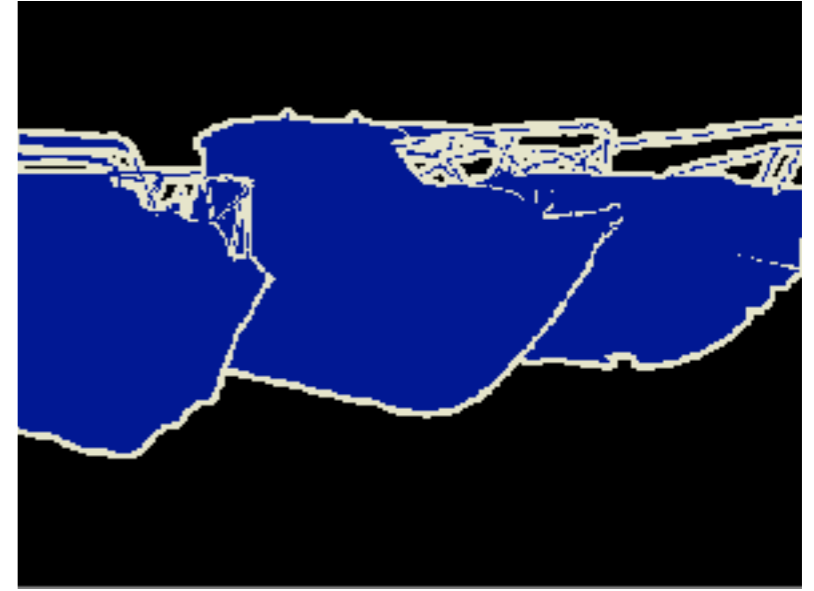
[Lowe 1999, 2004]

Category Recognition



[Pascal Challenge]

S = Segmentation

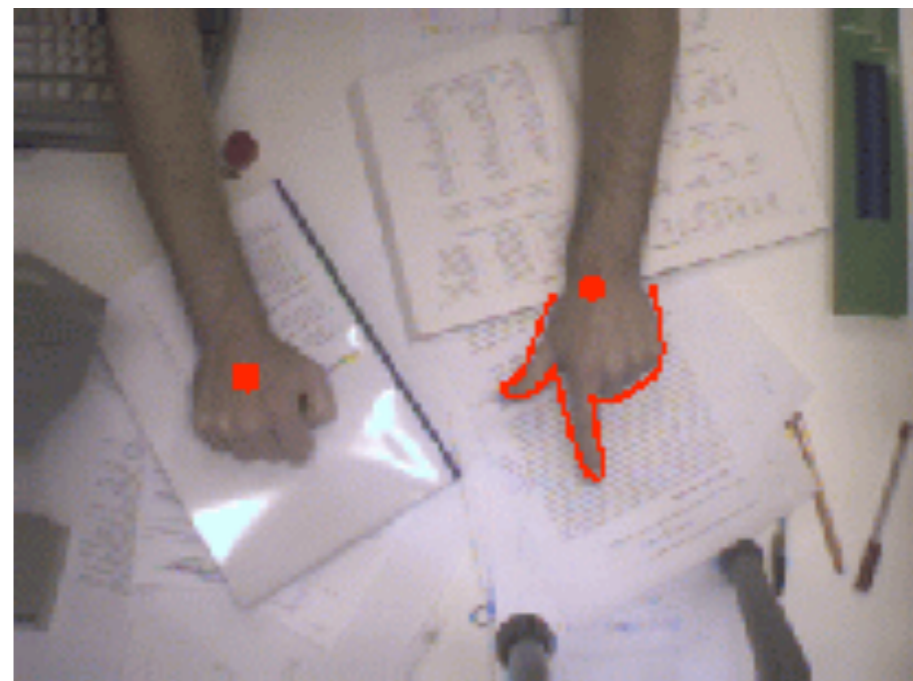
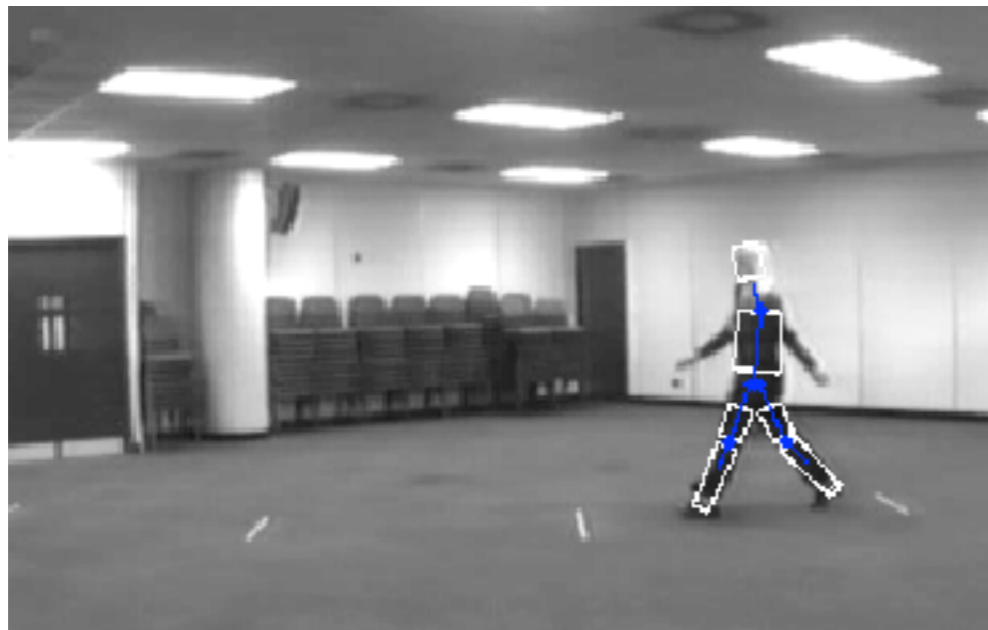
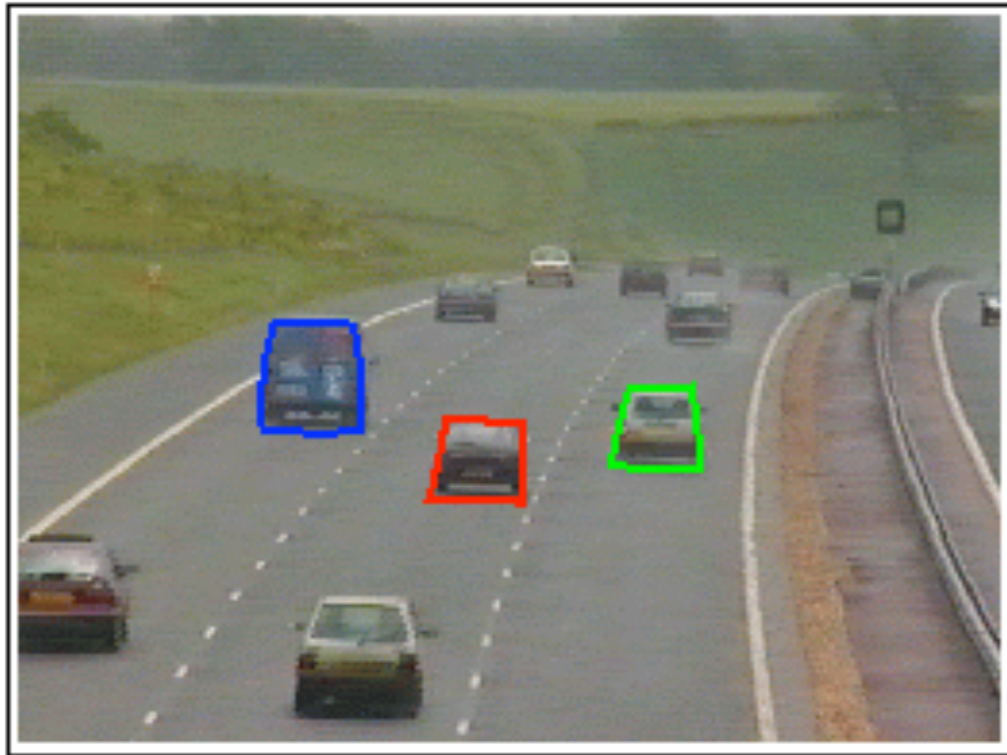


Input
Image

Instance
Segmentation

Category
Segmentation

T = Tracking

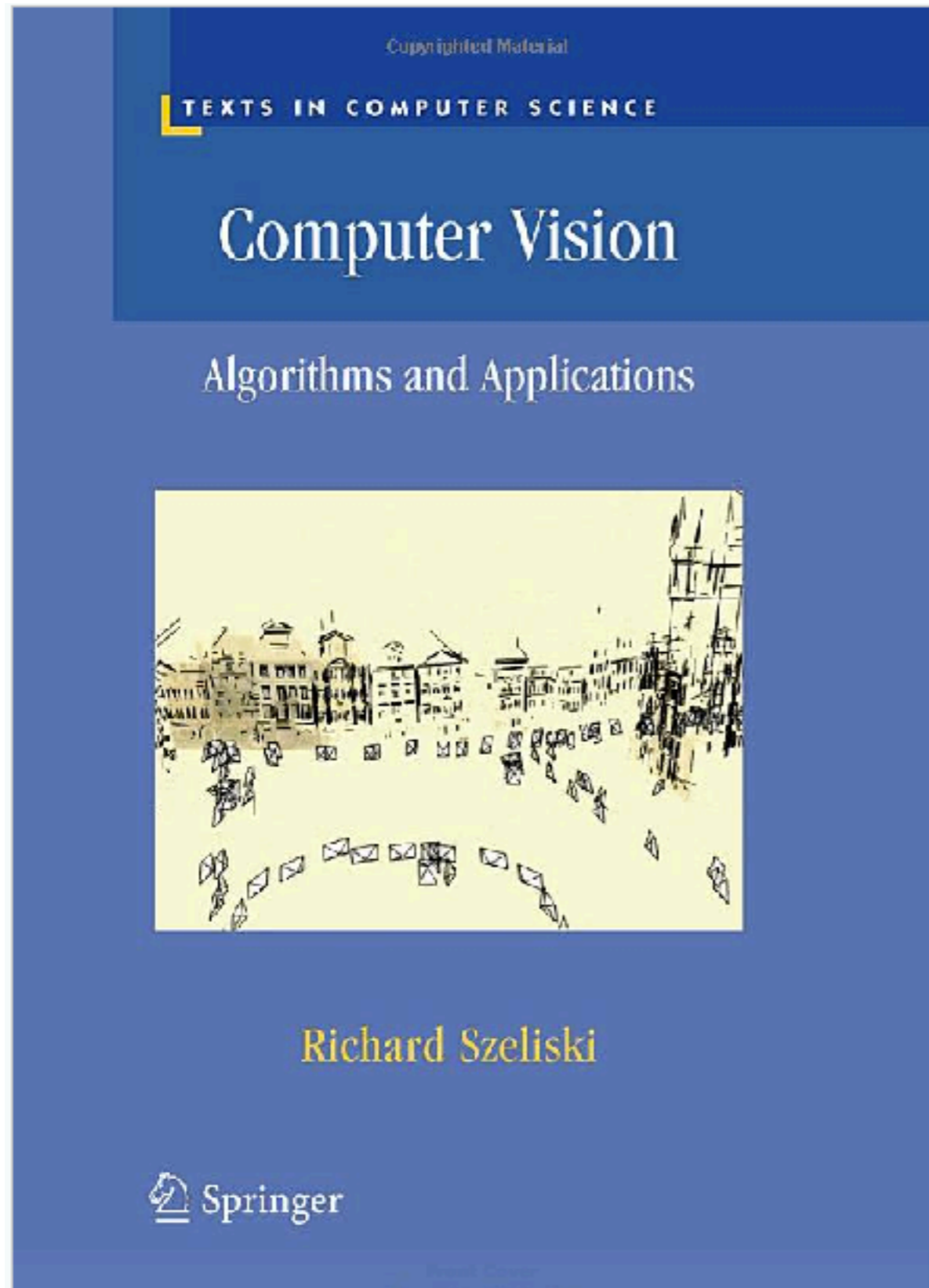


[Active Contours, Blake Isard 1998]

This Course

- Computer Vision, with emphasis on **visual geometry + deep learning**
 - Image Formation, Low-level processing, Camera models, 2D/3D geometry, Stereo, Optical Flow, Multi-view methods, Deep Learning for vision, CNNs, Regression/Classification, Applications
- 10 lectures, +office hours
- 4 projects, equally weighted
- **Project 1:** Feature Extraction and Matching
- **Project 2:** Panoramic Image Stitching
- **Project 3:** Image Classification using CNNs
- **Project 4:** Deep Learning for Stereo Matching
- Projects will use iPython notebooks (e.g., Jupyter, Colab)
- Numpy for numerics
- Tensorflow for machine learning

Recommended Text I



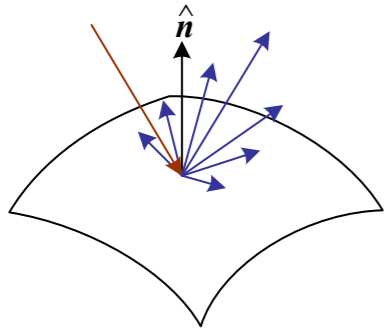
Computer Vision: Algorithms and Applications

Richard Szeliski

<http://szeliski.org/Book>

Core textbook for the course. Very good coverage of all topics, oriented around practical applications

Computer Vision: Szeliski



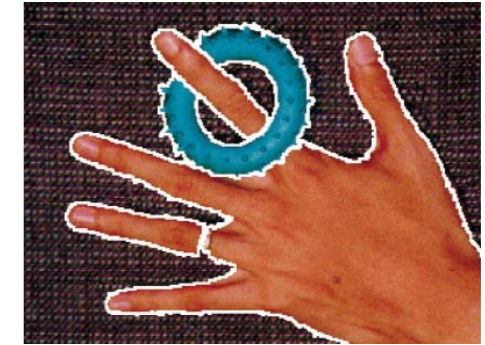
2. Image Formation



3. Image Processing



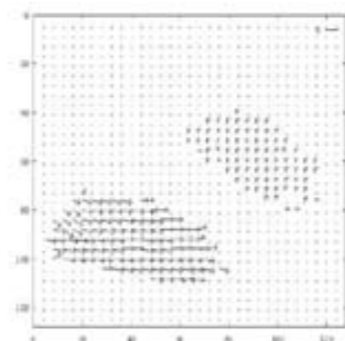
4. Features



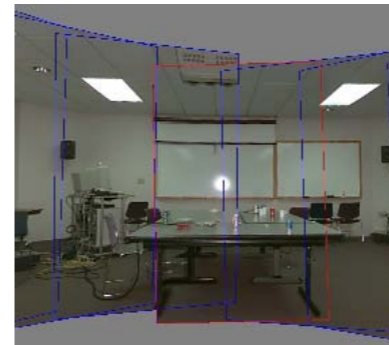
5. Segmentation



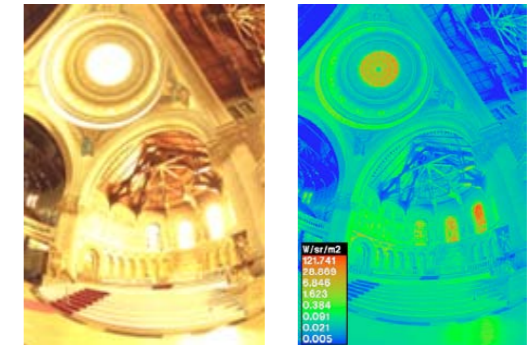
6-7. Structure from Motion



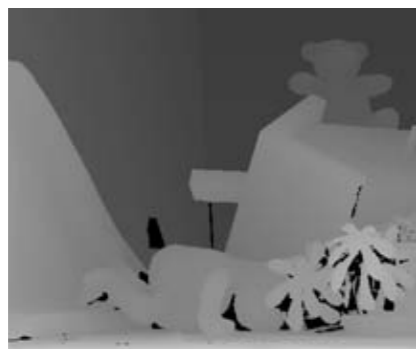
8. Motion



9. Stitching



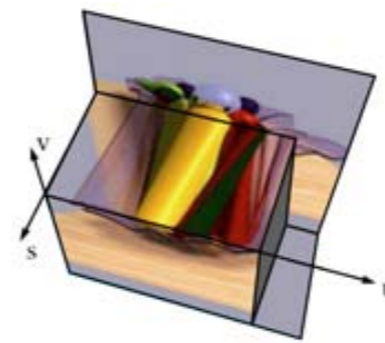
10. Computational Photography



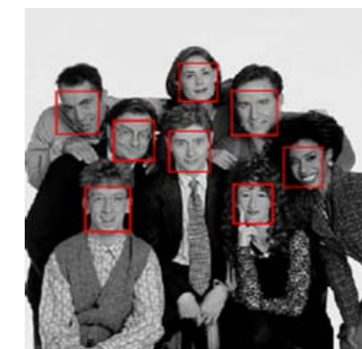
11. Stereo



12. 3D Shape



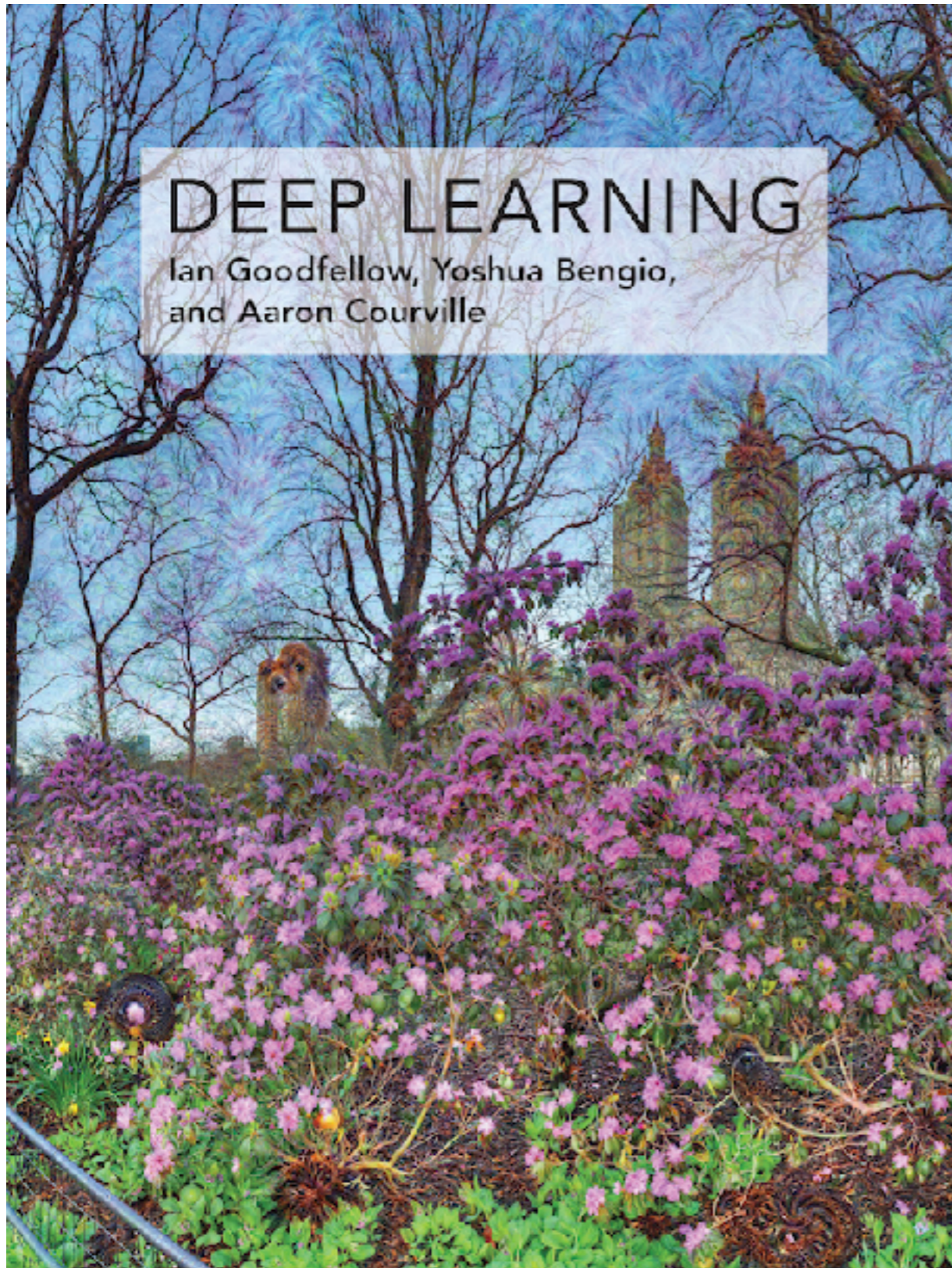
13. Image-based Rendering



14. Recognition

+ Learning

Recommended Text 2

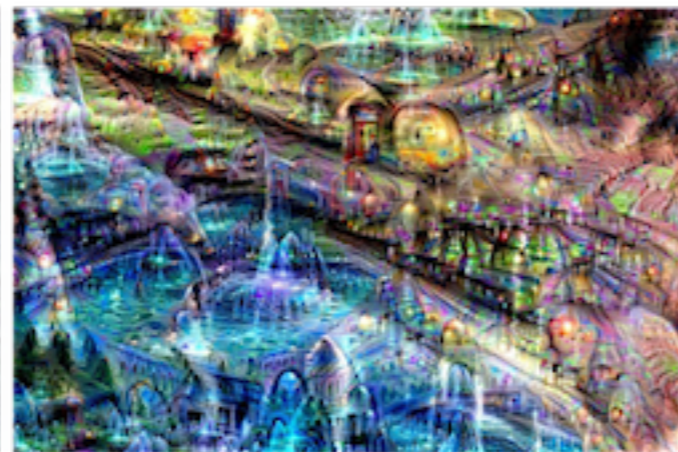
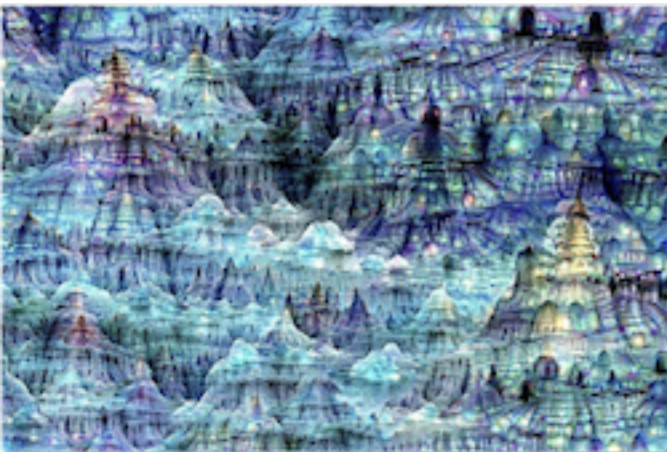
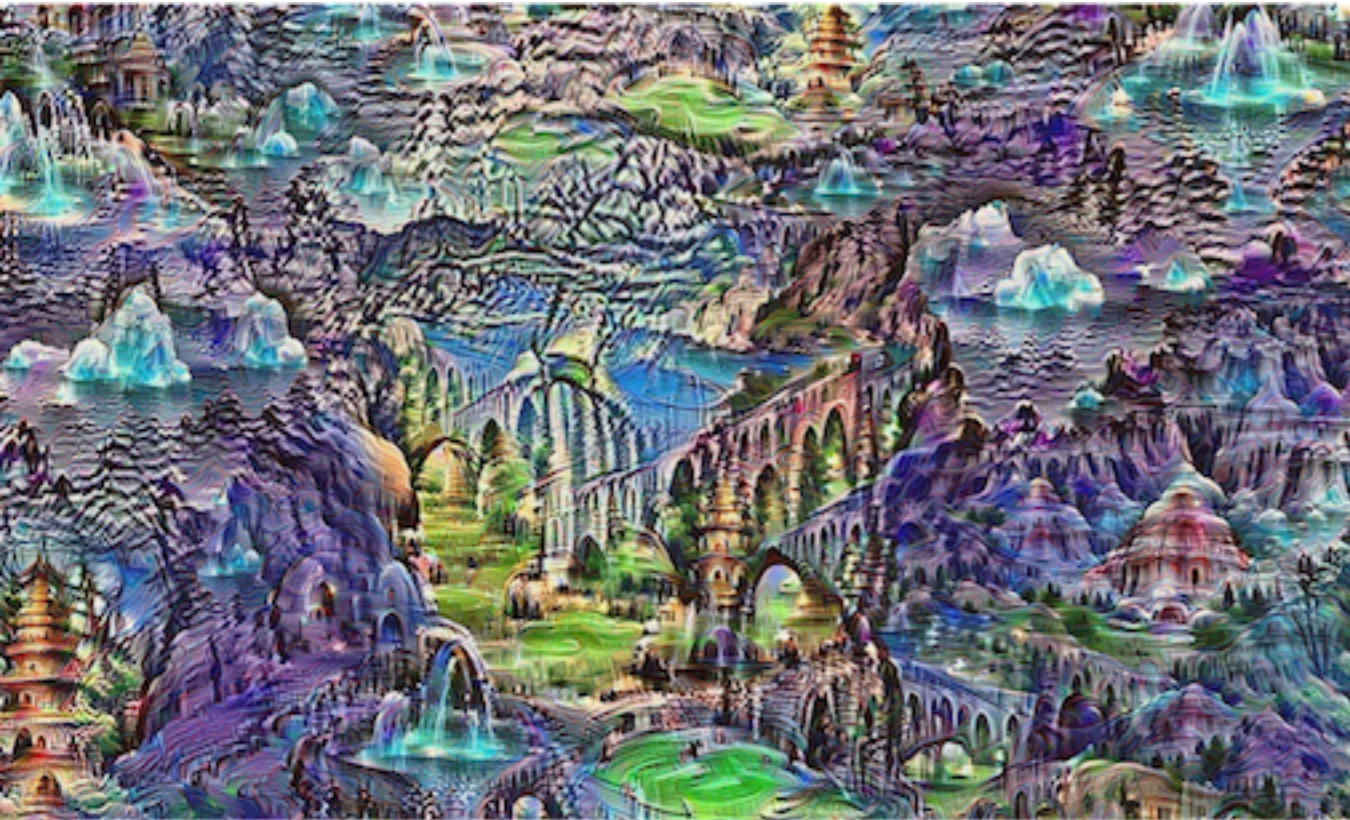


Deep Learning: Goodfellow, Bengio, Courville

deeplearningbook.org

Background maths +
probability, practical deep
nets, deep learning research

Inceptionism



[Mordvintsev, Olah, Tyka 2015]

Schedule

Date	Lecture Topics	Project
03/29	Introduction, Image Formation	
04/05	Filtering and Pyramids, Features and Matching	PI assigned
04/12	Planar + Epipolar Geometry. 2-view Alignment, RANSAC	
04/19	Multiview Geometry, SFM/ SLAM, Optimization	PI due P2 assigned
04/26	Dense correspondence, Stereo, Flow, Depth cams	

Schedule

Week Begin	Lecture Topics	Lab
05/03	Machine Learning, NN, SVM, Decision Trees, Boosting	P2 due P3 assigned
05/10	Linear/Logistic Regression, NNets, CNNs, Backprop	
05/17	Object Detection, Instance Segmentation	P3 due P4 assigned
05/24	Tracking, SLAM	
05/31	Depth Estimation, History and Futurology	P4 due

Break

- Next: Cameras + Image Formation

Try getting Jupyter/Colab up and running,
and work through Justin Johnson's Python intro:
<http://cs231n.github.io/python-numpy-tutorial>