# CSEP 590 <br> Data Compression 

Autumn 2007

## Sequitur

## Sequitur

- Nevill-Manning and Witten, 1996.
- Uses a context-free grammar (without recursion) to represent a string.
- The grammar is inferred from the string.
- If there is structure and repetition in the string then the grammar may be very small compared to the original string.
- Clever encoding of the grammar yields impressive compression ratios.
- Compression plus structure!


## Context-Free Grammars

- Invented by Chomsky in 1959 to explain the grammar of natural languages.
- Also invented by Backus in 1959 to generate and parse Fortran.
- Example:
- terminals: b, e
- non-terminals: S, A
- Production Rules: $S \rightarrow$ SA, $S \rightarrow A, A \rightarrow b S e, A \rightarrow$ be
$-S$ is the start symbol


## Context-Free Grammar Example

- $S \rightarrow S A$ $S \rightarrow A \quad$ derivation of bbebee $A \rightarrow b S e$ $\mathrm{A} \rightarrow$ be

Example: b and e matched as parentheses

## hierarchical

parse tree


## Arithmetic Expressions

$\begin{aligned} \text { - } & \rightarrow S+T \\ S & \rightarrow T \\ \mathrm{~T} & \rightarrow \mathrm{~T}^{\star} \mathrm{F} \\ \mathrm{T} & \rightarrow \mathrm{F} \\ \mathrm{F} & \rightarrow \mathrm{a} \\ \mathrm{F} & \rightarrow(\mathrm{S})\end{aligned}$
derivation of $a$ * $(a+a)+a \quad$ parse tree

$$
\begin{aligned}
& S \\
& S+T \\
& T+T \\
& T^{*} F+T \\
& F^{*} F+T \\
& a^{*} F+T \\
& a^{*}(S)+F \\
& a^{*}(S+F)+T \\
& a^{*}(T+F)+T \\
& a^{*}(F+F)+T \\
& a^{*}(a+F)+T \\
& a^{*}(a+a)+T \\
& a^{*}(a+a)+F \\
& a^{*}(a+a)+a
\end{aligned}
$$



## Overview of Grammar Compression



## Sequitur Principles

- Digram Uniqueness:
- no pair of adjacent symbols (digram) appears more than once in the grammar.
- Rule Utility:
- Every production rule is used more than once.
- These two principles are maintained as an invariant while inferring a grammar for the input string.


## Sequitur Example (1)

bbebeebebebbebee

$$
S \rightarrow b
$$

## Sequitur Example (2)

bbebeebebebbebee
$S \rightarrow b b$

## Sequitur Example (3)

bbebeebebebbebee
$S \rightarrow$ bbe

## Sequitur Example (4)

bbebeebebebbebee
$S \rightarrow$ bbeb

## Sequitur Example (5)

bbebeebebebbebee
$S \rightarrow$ bbebe
Enforce digram uniqueness. be occurs twice.
Create new rule $\mathrm{A} \rightarrow$ be.

## Sequitur Example (6)

bbebeebebebbebee
$S \rightarrow$ bAA
$\mathrm{A} \rightarrow$ be

## Sequitur Example (7)

bbebeebebebbebee

$$
\begin{aligned}
& S \rightarrow b A A e \\
& A \rightarrow b e
\end{aligned}
$$

## Sequitur Example (8)

bbebeebebebbebee

$S \rightarrow$ bAAeb<br>$A \rightarrow$ be

## Sequitur Example (9)

bbebeebebebbebee
$S \rightarrow$ bAAebe $\quad$ Enforce digram uniqueness.
$\mathrm{A} \rightarrow$ be be occurs twice.
Use existing rule $\mathrm{A} \rightarrow$ be.

## Sequitur Example (10)

bbebeebebebbebee

$$
\begin{aligned}
& S \rightarrow \text { bAAeA } \\
& \mathrm{A} \rightarrow \mathrm{be}
\end{aligned}
$$

## Sequitur Example (11)

bbebeebebebbebee

$S \rightarrow$ bAAeAb<br>$\mathrm{A} \rightarrow$ be

## Sequitur Example (12)

bbebeebebebbebee
$S \rightarrow b A A e A b e \quad$ Enforce digram uniqueness.
$\mathrm{A} \rightarrow \mathrm{be}$ be occurs twice.
Use existing rule $\mathrm{A} \rightarrow$ be.

## Sequitur Example (13)

bbebeebebebbebee
$S \rightarrow$ bAAeAA $\quad$ Enforce digram uniqueness
$\mathrm{A} \rightarrow \mathrm{be}$
AA occurs twice.
Create new rule $B \rightarrow A A$.

## Sequitur Example (14)

bbebeebebebbebee
$\mathrm{S} \rightarrow \mathrm{bBeB}$
$\mathrm{A} \rightarrow \mathrm{be}$
$B \rightarrow A A$

## Sequitur Example (15)

bbebeebebebbebee
$\mathrm{S} \rightarrow \mathrm{bBeBb}$
$\mathrm{A} \rightarrow \mathrm{be}$
$B \rightarrow A A$

## Sequitur Example (16)

bbebeebebebbebee
$\mathrm{S} \rightarrow \mathrm{bBeBbb}$
$\mathrm{A} \rightarrow \mathrm{be}$
$B \rightarrow A A$

## Sequitur Example (17)

bbebeebebebbebee
$\mathrm{S} \rightarrow \mathrm{bBeBbbe}$
$\mathrm{A} \rightarrow \mathrm{be}$
Enforce digram uniqueness.
$B \rightarrow A A$ be occurs twice.
Use existing rule $\mathrm{A} \rightarrow$ be.

## Sequitur Example (18)

bbebeebebebbebee

$\mathrm{S} \rightarrow \mathrm{bBeBbA}$<br>$\mathrm{A} \rightarrow$ be<br>$B \rightarrow A A$

## Sequitur Example (19)

bbebeebebebbebee

S -> bBeBbAb<br>A $->$ be<br>$B \rightarrow A A$

## Sequitur Example (20)

bbebeebebebbebee
$\mathrm{S} \rightarrow \mathrm{bBeBbAbe} \quad$ Enforce digram uniqueness.
$\mathrm{A} \rightarrow$ be be occurs twice.
$B \rightarrow A A \quad$ Use existing rule $A \rightarrow$ be.

## Sequitur Example (21)

bbebeebebebbebee
$\mathrm{S} \rightarrow \mathrm{bBeBbAA} \quad$ Enforce digram uniqueness.
$\mathrm{A} \rightarrow \mathrm{be}$
$B \rightarrow A A$ AA occurs twice.
Use existing rule $B \rightarrow A A$.

## Sequitur Example (22) <br> bbebeebebebbebee

$S \rightarrow b B e B b B$
$\mathrm{A} \rightarrow$ be
$B \rightarrow A A$

Enforce digram uniqueness.
bB occurs twice.
Create new rule $C \rightarrow b B$.

## Sequitur Example (23)

bbebeebebebbebee
$\mathrm{S} \rightarrow \mathrm{CeBC}$
$\mathrm{A} \rightarrow$ be
$B \rightarrow A A$
$C \rightarrow b B$

## Sequitur Example (24)

bbebeebebebbebee
$\mathrm{S} \rightarrow \mathrm{CeBCe}$
$\mathrm{A} \rightarrow \mathrm{be}$
$\mathrm{B} \rightarrow \mathrm{AA}$
$\mathrm{C} \rightarrow \mathrm{bB}$
Enforce digram uniqueness. Ce occurs twice.
Create new rule $\mathrm{D} \rightarrow \mathrm{Ce}$.

## Sequitur Example (25)

bbebeebebebbebee

$$
\begin{aligned}
& \mathrm{S} \rightarrow \mathrm{DBD} \\
& \mathrm{~A} \rightarrow \mathrm{be} \\
& \mathrm{~B} \rightarrow \mathrm{AA} \\
& \mathrm{C} \rightarrow \mathrm{bB} \\
& \mathrm{D} \rightarrow \mathrm{Ce}
\end{aligned}
$$

Enforce rule utility.<br>C occurs only once.<br>Remove $\mathrm{C} \rightarrow \mathrm{bB}$.

## Sequitur Example (26)

bbebeebebebbebee
$S \rightarrow$ DBD
$A \rightarrow$ be
$B \rightarrow A A$
$D \rightarrow b B e$

## The Hierarchy

## bbebeebebebbebee

$$
\begin{aligned}
& S \rightarrow \mathrm{DBD} \\
& \mathrm{~A} \rightarrow \mathrm{be} \\
& \mathrm{~B} \rightarrow \mathrm{AA} \\
& \mathrm{D} \rightarrow \mathrm{bBe}
\end{aligned}
$$



Is there compression? In this small example, probably not.

## Sequitur Algorithm

Input the first symbol s to create the production $\mathrm{S} \rightarrow \mathrm{s}$; repeat
match an existing rule:

$$
\begin{aligned}
& \mathrm{A} \rightarrow \ldots . \mathrm{XY} \ldots \\
& \mathrm{~B} \rightarrow \mathrm{XY}
\end{aligned} \quad \longrightarrow \quad \begin{aligned}
& \mathrm{A} \rightarrow \ldots . \mathrm{B} \ldots . \\
& \mathrm{B} \rightarrow \mathrm{XY}
\end{aligned}
$$

create a new rule:
$\mathrm{A} \rightarrow \ldots . \mathrm{XY} \ldots$.
$\longrightarrow \quad \mathrm{A} \rightarrow \ldots \mathrm{C} \ldots$
$B \rightarrow \ldots . X Y \ldots$.
$B \rightarrow \ldots . . .$.
remove a rule:
$\mathrm{A} \rightarrow \ldots$.....
$B \rightarrow X_{1} X_{2} \ldots X_{k} \quad \longrightarrow \quad A \rightarrow \ldots X_{1} X_{2} \ldots X_{k} \ldots$
input a new symbol:

$$
S \rightarrow X_{1} X_{2} \ldots X_{k} \quad \longrightarrow S \rightarrow X_{1} X_{2} \ldots X_{k} S
$$

until no symbols left

## Exercise

Use Sequitur to construct a grammar for aaaaaaaaaa $=\mathrm{a}^{10}$

## Complexity

- The number of non-input sequitur operations applied $<2 n$ where $n$ is the input length.
- Since each operation takes constant time, sequitur is a linear time algorithm


## Amortized Complexity Argument

- Let $m=\#$ of non-input sequitur operations.

Let $\mathrm{n}=$ input length. Show $\mathrm{m} \leq 2 \mathrm{n}$.

- Let $s=$ the sum of the right hand sides of all the production rules. Let $r=$ the number of rules.
- We evaluate $2 s$ - $r$.
- Initially $2 s-r=1$ because $s=1$ and $r=1$.
$-2 s-r>0$ at all times because each rule has at least 1 symbol on the right hand side.


## Sequitur Rule Complexity

- Digram Uniqueness - match an existing rule.

$$
\begin{aligned}
& \mathrm{A} \rightarrow \ldots \mathrm{XY} \ldots \\
& \mathrm{~B} \rightarrow \mathrm{XY}
\end{aligned} \quad \longrightarrow \begin{aligned}
& \mathrm{A} \rightarrow \ldots \mathrm{~B} \ldots . \\
& \mathrm{B} \rightarrow \mathrm{XY}
\end{aligned} \quad \begin{array}{rlc}
\mathrm{s} & \mathrm{r} \\
-1 & 0 & 2 \mathrm{l}-\mathrm{r} \\
\hline
\end{array}
$$

- Digram Uniqueness - create a new rule.
- Rule Utility - Remove a rule.

$$
\begin{aligned}
& \mathrm{A} \rightarrow \ldots . \mathrm{B} \ldots . \\
& \mathrm{B} \rightarrow \mathrm{X}_{1} \mathrm{X}_{2} \ldots X_{k}
\end{aligned} \quad \longrightarrow \quad \mathrm{~A} \rightarrow \ldots . X_{1} X_{2} \ldots X_{k} \ldots . \begin{array}{ccc}
\mathrm{s} & \mathrm{r} & 2 \mathrm{~s}-\mathrm{r} \\
-1 & -1 & -1
\end{array}
$$

## Amortized Complexity Argument

$-2 s-r \geq 0$ at all times because each rule has at least 1 symbol on the right hand side.
$-2 s-r$ increases by 2 for every input operation.
$-2 s-r$ decreases by at least 1 for each non-input sequitur rule applied.

- $\mathrm{n}=$ number of input symbols $m=$ number of non-input operations
$-2 n-m \geq 0 . m \leq 2 n$.


## Amortized Complexity Argument



## Linear Time Algorithm

- There is a data structure to implement all the sequitur operations in constant time.
- Production rules in an array of doubly linked lists.
- Each production rule has reference count of the number of times used.
- Each nonterminal points to its production rule.
- Digrams stored in a hash table for quick lookup.


## Data Structure Example

$\mathrm{S} \rightarrow \mathrm{CeBCe}$
$\mathrm{A} \rightarrow$ be
$\mathrm{B} \rightarrow \mathrm{AA}$
$\mathrm{C} \rightarrow \mathrm{bB}$


## Basic Encoding a Grammar

| Grammar | $\begin{aligned} & \mathrm{S} \rightarrow \mathrm{DBD} \\ & \mathrm{~A} \rightarrow \mathrm{be} \end{aligned}$ | Symbol Code |  |  | No code for $S$ needed |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | e | 001 |  |
|  | $\mathrm{B} \rightarrow \mathrm{AA}$ |  | A | 010 |  |
|  |  |  | B | 011 |  |
|  | $\mathrm{D} \rightarrow \mathrm{bBe}$ |  | D | 100 |  |
|  |  |  | \# | 101 |  |

Grammar Code
D B D \# b e \# A A \# b B e 10001110010100000110101001010100001100139 bits
|Grammar Code $\mid=(s+r-1)\left\lceil\log _{2}(r+a)\right\rceil$
$r=$ number of rules
$s=$ sum of right hand sides
$a=$ number in original symbol alphabet

## Better Encoding of the Grammar

- Nevill-Manning and Witten suggest a more efficient encoding of the grammar that uses LZ77 ideas.
- Send the right hand side of the $S$ production.
- The first time a nonterminal is sent, its right hand side is transmitted instead.
- The second time a nonterminal is sent as a triple [ $i, j, d]$, which says the right hand side starts at position $j$ in production rule $i$ and is $d$ long. A new production rule is then added to a dictionary.
- Subsequently, the nonterminal is represented by the index of the production rule.


## Transmission Example

| $\mathrm{S} \rightarrow$ tAABCa | $\mathrm{T}=$ Transmitted |  |
| :--- | :--- | :--- |
| $\mathrm{A} \rightarrow \mathrm{BBB}$ |  |  |
| $\mathrm{B} \rightarrow \mathrm{Ct} t$ | T tagt |  |
| $\mathrm{C} \rightarrow \mathrm{ag}$ |  | $\mathrm{X}_{0}$ tagt |



## Transmission Example



## Transmission Example


$\mathrm{A} \rightarrow \mathrm{BBB}$
$\mathrm{B} \rightarrow \mathrm{Ct}$
$\mathrm{C} \rightarrow \mathrm{ag}$


$\mathrm{T}=$ Transmitted

T tagt $[0,1,3] 1$
$\mathrm{X}_{0} t \mathrm{X}_{1} \mathrm{X}_{1} \mathrm{X}_{1} \quad \mathrm{I}_{0}=4$
$\mathrm{X}_{1}$ agt
$l_{1}=3$

## Transmission Example


$\mathrm{A} \rightarrow \mathrm{BBB}$
$\mathrm{B} \rightarrow \mathrm{Ct}$
$\mathrm{C} \rightarrow \mathrm{ag}$


T = Transmitted

```
T tagt[0, 1, 3] 1[0, 1, 3]
```

```
T tagt[0, 1, 3] 1[0, 1, 3]
```

$\mathrm{X}_{0} t \mathrm{X}_{2} \mathrm{X}_{2}$
$\mathrm{I}_{0}=3$
$\mathrm{X}_{1}$ agt
$\mathrm{X}_{2} \mathrm{X}_{1} \mathrm{X}_{1} \mathrm{X}_{1}$
$\mathrm{I}_{2}=3$

## Transmission Example



## Transmission Example



## Transmission Example



## Kieffer-Yang Improvement

- Kieffer and Yang developed a theoretical framework for studying these types of grammars in 2000.
- KY is universal; it achieves entropy in the limit
- Add to sequitur Reduction Rule 5:

$$
\begin{aligned}
& S \rightarrow A B \quad S \rightarrow A A \\
& A \rightarrow C D \quad A \rightarrow C D \\
& \mathrm{~B} \rightarrow \mathrm{aE} \quad \Rightarrow \quad \mathrm{~B} \rightarrow \mathrm{aE} \\
& \mathrm{C} \rightarrow a b \quad \mathrm{C} \rightarrow a b \quad \text { makes sequitur } \\
& \mathrm{D} \rightarrow c d \quad \mathrm{D} \rightarrow c d \quad \text { universal. } \\
& <A>=<B>=a b c d
\end{aligned}
$$

## Compression Quality

- Neville-Manning and Witten 1997

|  | size | comp | gzip | sequitur | PPMC | bzip2 |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: |
| bib | 111261 | 3.35 | 2.51 | 2.48 | 2.12 | 1.98 |
| book | 768771 | 3.46 | 3.35 | 2.82 | 2.52 | 2.42 |
| geo | 102400 | 6.08 | 5.34 | 4.74 | 5.01 | 4.45 |
| obj2 | 246814 | 4.17 | 2.63 | 2.68 | 2.77 | 2.48 |
| pic | 513216 | 0.97 | 0.82 | 0.90 | 0.98 | 0.78 |
| progc | 38611 | 3.87 | 2.68 | 2.83 | 2.49 | 2.53 |
| = First; |  |  |  |  |  | = Second; |
| $\square$ |  |  |  |  |  | = Third. |

Files from the Calgary Corpus
Units in bits per character (8 bits)
compress - based on LZW
gzip - based on LZ77
PPMC - adaptive arithmetic coding with context
bzip2 - Burrows-Wheeler block sorting

## Notes on Sequitur

- Yields compression and hierarchical structure simultaneously.
- With clever encoding is competitive with the best of the standards.
- The grammar size is not close to approximation algorithms
- Upper $=\mathrm{O}\left((n / \log n)^{3 / 4}\right)$; Lower $=\Omega\left(n^{1 / 3}\right) . \quad($ Lehman, 2002)
- But! Practical linear time encoding and decoding.


## Other Grammar Based Methods

- Longest Match
- Most frequent digram
- Match producing the best compression

