## **CSEP 590** Data Compression Autumn 2007

Context Based Arithmetic Coding for the DCT (CBACD) (Kyle Littlefield, 2006)

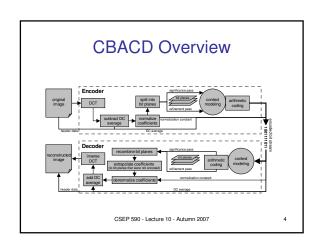
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## **CBACD** overview

- · Evolved out of PACW
  - A simple wavelet based coder developed at UW by Dane Barney and Amanda Askew
- - Replace wavelet transform with the DCT
  - Replace context model with one suitable for the DCT
  - Compare performance to
    - Existing DCT-based methods, primarily JPEG
    - · State of the art wavelet methods

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**CBACD Overview - Results**  Performs significantly better than JPEG · Performs slightly under wavelet (BP) 30 30 28 based methods such as SPIHT and JPEG-2000 CSEP 590 - Lecture 10 - Autumn 2007

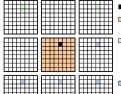


#### Context Modeling - Significance Bits

- Based on two factors

  Intra-block correlation: Relationships between subbands within a block.

  Inter-block correlation: Relationships to neighboring blocks, within the same subband.



- Coefficient of interest
- Intra-block/inter-subband
- ☐ Inter-block/intra-subband coefficients (For which information from the current bit-plane is available.)
- Inter-block/intra-subband coefficients (For which only information from the previous bit-plane is available.)

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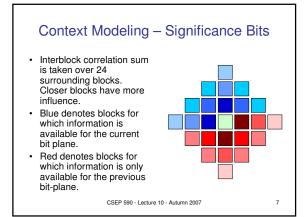
#### Context Modeling - Significance Bits

First a significance factor is computed, based on a linear sum of the two factors

$$f(sub, x, y) = c_{spatial} \sum_{i,j} \frac{isSig(sub, x+i, y+j)}{dist(i, j)} + c_{frequency} \sum_{i=1}^{63} isSig(i, x, y) + c_{constant}$$

- Details
  - $c_{\text{spatial}}$  is set to 1.5,  $c_{\text{frequency}}$  to 0.225,  $c_{\text{constant}}$  to .375
  - The distance formula is taken to be the square of the Euclidean distance: i2+j2

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#### Context Modeling - Significance Bits

- · A context is determined from the significance factor by truncating to an integer which is used to look up the context.
- A maximum of five contexts are used per subband (each subband is treated separately).
  - All significance factors larger than 4 are truncated to 4.

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#### **Context Dilution Concerns**

- Context dilution occurs when only a few bits are encoded in each context
  - Results in decreased arithmetic coding performance, as contexts do not have enough bits encoded to meaningfully update statistics
- · Most context-based coders use many fewer contexts than CBACD
  - EBCOT 27
  - PACW 30-56 (variable)
  - JPEG-2000 27
- · CBACD uses 340 contexts

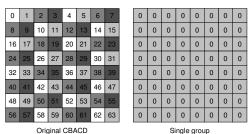
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# **Context Dilution Experiments**

- · Context dilution concerns were approached by trying various grouping of subbands.
- · If context dilution was occuring, grouping subbands should result in large improvements in PSNR

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# Subband groupings



(64 groups / 320 contexts)

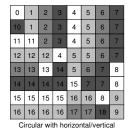
Single group (1 group / 5 contexts)

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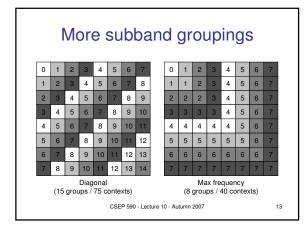
# More subband groupings

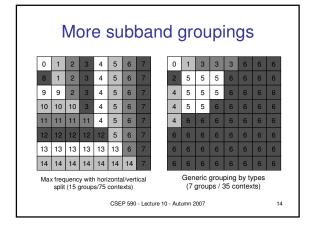


Circular (10 groups / 50 contexts)



split (19 groups / 95 contexts)





## Context Dilution Results

- Over a set of six images encoded at 0.25 bits per pixel (changes in PSNR dB)
  - Single grouping: -0.128
  - Circular: +0.006
  - Circular with horizontal/vertical split: +0.008
  - Diagonal: +0.016
  - Max Frequency: +0.002
  - Max Frequency with horizontal/vertical split: +0.006
  - Grouping by type: -0.004

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#### Context Dilution - Conclusions

- The single grouping (not surprisingly) does significantly worse than any other
- The other groupings perform about the same
  - The original CBACD is among the worst of these
- Context dilution is only a very slight concern within the CBACD architecture

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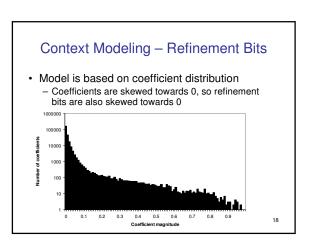
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## Context Modeling - Sign Bits

- Modeled similar to refinement bits, except:
  - No intra-block correlation
  - Smaller area over which sum is taken
  - All subbands use a single set of contexts
  - 9 contexts used (instead of 5)

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#### Context Modeling - Refinement Bits

- · Bits are placed into contexts based on the number of bit planes since the coefficient became significant
- · Provides significant improvements over putting all refinement bits in 1 context
  - Leads to PSNR improvements of up to .1 dB at high bit rates

	# 0s	# 1s	% 0s
1	26758	14575	64.74
2	13737	9511	59.09
3	3610	5324	54.23
4	2927	2677	52.23
5	1491	1436	50.93
CSEP 50A	Lacture 649	Autumn 650	, 49.96

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## Coefficient Extrapolation

- The bit plane process guarantees that only the first few bits of each coefficient will be transmitted to the decoder.
  - The decoder must decide how to fill in the untransmitted bits

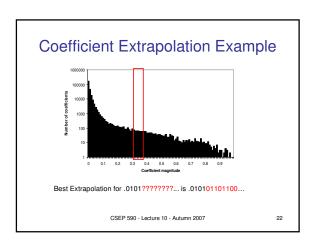
Transmitted coefficient .0101???????... .0101000000000... .0101111111111... Possible extrapolations .010110000000... .010101011001...

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#### Coefficient Extrapolation - Goal

- Reduce reconstructed image distortion
- Reduce distortion as measured by PSNR
- · Reduce average per-pixel difference between original and deconstructed image
- Reduce average difference between original DCT coefficient and reconstructed DCT coefficient
- · Reduce average distance across possible DCT coefficient distribution.

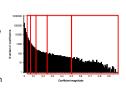


# Coefficient Extrapolation

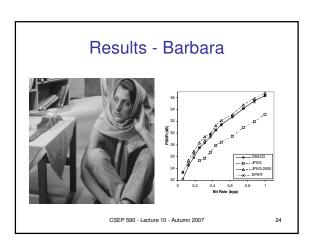
- Can not calculate best extrapolation for every possible set of transmitted
- Instead, compute best extrapolation for every possible pair of

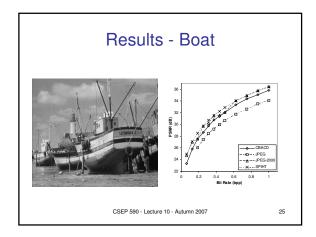
  Bit plane that the coefficient became significant in

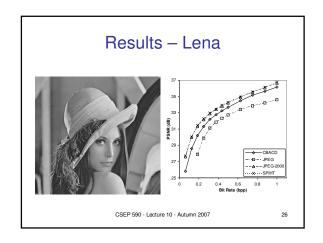
  - Number of bits transmitted after the coefficient became significant
- Best extrapolation is computed
- Best extrapolation is computed separately for each subband The 'standard' coefficient distribution consists of the sum of the distributions from 250 images pulled from the CBIRT database (http://www.cs.washington.edu/rese arch/imagedatabase/groundtruth/)

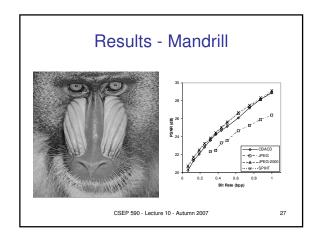


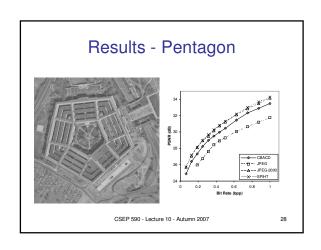
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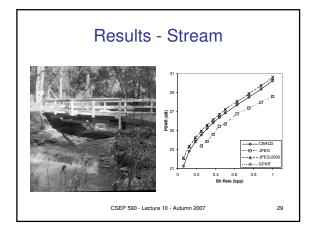












# Results

- For images involving a lot of high frequency information, such as Barbara and Mandrill
  - CBACD performance is a fraction of a dB worse than wavelet methods.
- For images with fewer high-frequency components, such as Pentagon
  - CBACD performs somewhat worse than wavelet methods, from .5 dB at high bit rates, up to 1.5 dB at very low bit rates.

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