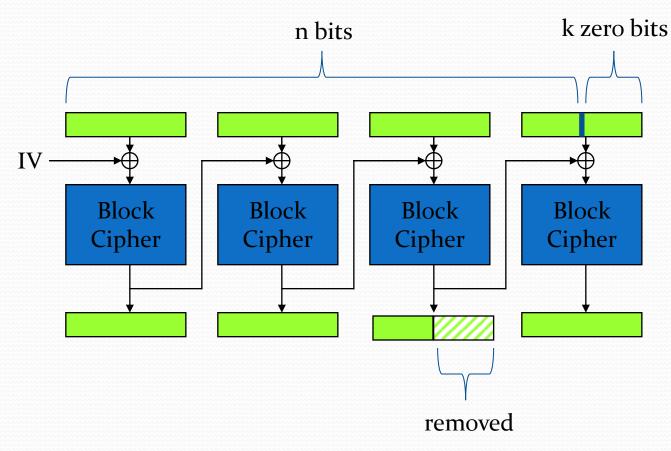
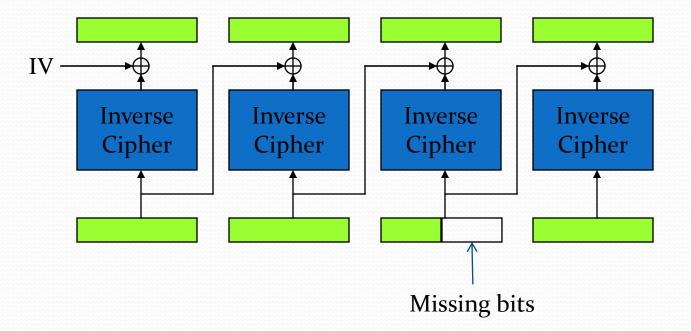
# **Assignment #3 – Solutions**



#### Practical Aspects of Modern Cryptography

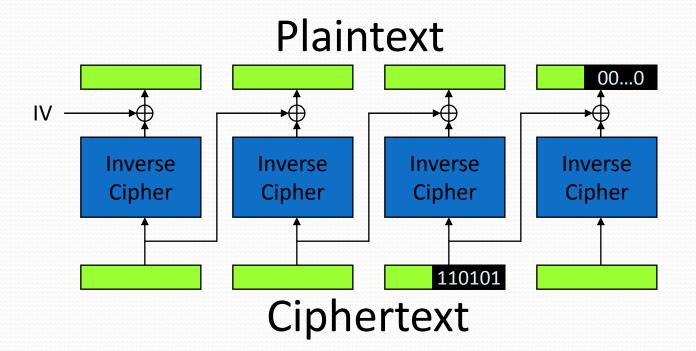


- Let  $b = \left[\frac{n}{m}\right]$  be the number of blocks.
- Plaintext  $P_0, P_1, \dots, P_b$ , ciphertext  $C_0, C_1, \dots, C_b$ .
- We care about  $C_{b-1}$ ,  $C_b$ ,  $P_{b-1}$  and  $P_b$ .
- We know k, the number of bits removed from the penultimate block, since  $k = m (n \mod m)$ .
- Recall that for CBC decryption, we have plaintext block  $P_i = \text{Decrypt}(K, C_i) \otimes C_{i-i}$

 $P_i = \text{Decrypt}(K, C_i) \otimes C_{i-i}$ 

- 1. Compute  $X_b$  = Decrypt( $K, C_b$ ) (intermediate value of final block)
- 2. We also know  $X_b = P_b XOR C_{b-1}$ if we have all the bits in  $C_b$ .
- 3. Finally, we know the last k bits of  $P_b$  are 0 (pad).
- 4. So for each of the padding bits  $P_{b,m-k+1}, \dots, P_{b,m}$ we have  $X_{b,i} = P_{b,i}$  XOR  $C_{b-1,i}$  for  $i = m - k + 1, \dots, m$
- 5. Since  $P_{b,i} = 0$ , then  $X_{b,i} = C_{b-1,i}$

## **Problem 1: Ciphertext Stealing**



- Decrypt a k-block segment in the middle of a long CBCencrypted ciphertext.
  - What is the minimum number of blocks of ciphertext that need to be decrypted?
  - Which blocks do you need to decrypt and how will you decrypt them?

In CBC decryption, we have plaintext block

 $P_i = \text{Decrypt}(K, C_i) \otimes C_{i-i}$ 

- NOTE: Boundary case " $C_{-1}$ " = IV.
- Each plaintext block we want requires one decryption of the corresponding plaintext plus one XOR.
- So the minimum number of ciphertext blocks to be decrypted is k.
- If you want plaintext blocks P<sub>i</sub>, P<sub>i+1</sub>, ..., P<sub>i+k-1</sub>, then you need ciphertext blocks C<sub>i-1</sub>, C<sub>i</sub>, C<sub>i+1</sub>, ..., C<sub>i+k-1</sub>.
  - If i = 0, instead of  $C_{i-1}$  you need the IV.

- H is a Merkle-Damgård hash function w/ compression function F. Black box takes inputs IV and y and outputs an x such that F(IV, x) = y.
- Show how by using the black box at most 2k times you can find a set of 2<sup>k</sup> messages that all have the same hash value when input into the full hash function H.

#### Problem 3 – Solution 1

- Basic idea: find pairs of messages  $x_i, x'_i$  satisfying  $F(IV_i, x_i) = F(IV_i, x'_i) = y_i, i = 1, ..., k$   $y_i = IV_{i+1}$  $IV_1 = IV$
- Start at the end. Choose a random target output value  $y_k$ and a random input value  $y_{k-1} = IV_k$ . Call the black box twice with  $IV_k$ ,  $y_k$  to generate  $x_k$ ,  $x'_k$ .
- Now move back a block. We have  $y_{k-1}$ , choose random  $IV_{k-1} = y_{k-2}$ . Run the box twice, get  $x_{k-1}, x'_{k-1}$ .

#### Problem 3 – Solution 1

 We now have 4 two-block messages that hash to the same value when F is the compression function:

 $x_{k-1}x_k, x_{k-1}x'_k, x'_{k-1}x_k, x'_{k-1}x'_k$ 

- Repeat this procedure k times and you'll have made 2k calls to the black box to generate k pairs x<sub>i</sub>, x'<sub>i</sub>.
- To generate 2<sup>k</sup> messages that hash to the same value, make k-block messages where the *i*th block is either x<sub>i</sub> or x'<sub>i</sub>. Two choices per block, k blocks == 2<sup>k</sup>.

#### Problem 3 – Solution 2

- The "fixed point" solution
- Choose a fixed value for IV. Now call the black box to find an x such that F(IV, x) = IV.
- Concatenate x as many times as you want, the hash will still be IV. So to get 2<sup>k</sup> messages:
- $x, xx, xxx, xxxx, \dots, xxx \dots xxx$  (2<sup>k</sup> total times)

- G(x) = H(x) || H'(x), H(x) and H'(x) are hash functions with n-bit outputs, so G(x) has 2n-bit outputs.
- Normally, with a birthday attack we would expect to have to generate  $2^{2n/2} = 2^n$  messages to find a collision.
- However, H(x) is badly broken (as in Prob. 3) so assume we can generate 2<sup>n/2</sup> messages that all have the same hash value in H(x).

- Now compute H'(x) for each of the  $2^{n/2}$  that have the same hash value in H(x).
- By the birthday attack we expect to find a collision from those 2<sup>n/2</sup> messages.

• Was it a good idea to construct  $G(x) = H(x) \parallel H'(x)$ ?

- Was it a good idea to construct  $G(x) = H(x) \parallel H'(x)$ ?
- Well, it depends...

- Was it a good idea to construct  $G(x) = H(x) \parallel H'(x)$ ?
- Well, it depends...
- YES: At the cost of computing two hashes vs. one, you get resistance if one of *H*, *H*<sup>'</sup> breaks.

- Was it a good idea to construct  $G(x) = H(x) \parallel H'(x)$ ?
- Well, it depends...
- YES: At the cost of computing two hashes vs. one, you get resistance if one of H, H' breaks, but...
- NO: However, G(x) doesn't have the security margin you'd expect of a 2n-bit hash function. It's only as strong as the better of its two components

- Alice  $\rightarrow$  Bob: m = "please pay the bearer \$1", H(k, m).
- *m* is an exact multiple of *H*'s block size (so you don't need to do any padding).
- What can Bob do?

- Note that k is only an input to the first application of H's compression function (e.g. it's the IV to the hash of the first block of m)
- Bob can **append** data to m, create  $m' = m \parallel ",000,000"$ , and compute H(k,m') from H(k,m).