Distributed Key Management and Cryptographic Agility

> Tolga Acar 24 Feb. 2011

# Overview

- Distributed Key Lifecycle
  - Problem statement and status quo
  - Distributed Key Manager
  - Typical application scenario and architecture
- Hardware Rooted Key Management
  - How to use TPMs for key management
  - TPM Key hierarchy
- Diving into Cryptographic Theory
  - Security Definitions
  - Cryptographic Agility

#### **Distributed Key Management**



# Key Lifecycle Model

- **Creation**. A key object is created on at least one replica, but its attributes (e.g., key value) are not set.
- Initialization. The key object has all its core key attributes set on at least one replica.
- **Full Distribution**. An initialized key is available on all replicas.
- Active. An initialized key is available for cryptographic operations on at least one replica.
- **Inactive**. An initialized key is available for some cryptographic operations on all replicas (e.g., decrypt, only).
- **Termination**. An initialized key is permanently deleted from all replicas.

#### **Key State Transitions**



### **DKM Problem Statement**

- No cross-user and cross-machine data protection
  - Windows Data Protection API (DPAPI) is single-user, single-machine.
  - KeyCzar and PKCS#11 uses local keys; no distribution mechanism.
- Engineering problem
  - Ad-hoc key management groups (protection siloes)
  - Scalability & Availability (10Ks of machines)
  - Geo-redundancy (multiple data centers)
  - Key lifecycle management (automation)
- Cryptography problem
  - Protect arbitrary data (broad applicability)
  - Use existing algorithms (e.g. AES, HMAC-SHA2)
  - Automatically update group keys (key rollover)
  - Crypto agile (algorithm and key length changes)

#### **DKM Architecture**



# DKM Approach

- Active Directory Approach
  - Key storage is straightforward
    - Store group keys in AD objects
    - Protect keys with AD object ACLs
    - AD security groups correspond to principals / groups
  - Rely on Active Directory replication for high availability
  - Network transport is secure (LDAP with Kerberos)
- DKM provides
  - Auto key update mechanism
  - Multiple groups and multiple keys per group
  - Cryptographic policy per domain and per group
  - Crypto agility

#### Walkthrough: DKM in Hosted E-Mail

- Scenario:
  - Hosting mail for multiple tenants in a datacenter
  - Product supports message aggregation from other providers for users with multiple email accounts
    - User signs in once
    - E-Mail Server fetches and aggregates mail
  - Tenant Admins must be able to perform
    Administrative tasks
    - But should NOT be able to read user credentials

#### Walkthrough: DKM in Hosted E-Mail



### **DKM in Hosted E-Mail**



#### **DKM-TPM Motivation**

Secret Protection Technology:



• Approach sits between a pure HSM solution and a full software solution.

#### **DKM-TPM Key Hierarchy**



## **DKM-TPM Roles**

- 1. Master (Root of Trust)
  - Root of Trust for TPM public keys
  - Role assignment to TPM public keys
  - Push to Stores
- 2. Store (Repositories)
  - DKM repository (keys, policies, and metadata)
  - DKM Responder
  - Responds to requests from Masters, Stores, and Nodes
- 3. Node (Application servers)
  - Cryptographic operations with DKM keys
  - Client API
  - Sends requests to Stores

#### **DKM-TPM Roles**



# **Cryptosystem Security Definitions**

- Probabilistic Polynomial-Time (PPT) adversaries
  - Probabilistic randomized algorithm that gives the correct answer with > ½ probability.
- Random Oracle Model (RO or ROM)
  - Black box with a stateful uniform random response



#### Attack Game

- Encryption scheme security definitions
  - IND-R: Indistinguishability from Random
  - IND-CPA: Indistinguishability under Chosen Plaintext Attack (a.k.a. semantic security)
  - IND-CCA: Indistinguishability under Chosen Ciphertext Attack
- IND-CPA  $\subset$  IND-CCA



IND-CPA Game

## **Ciphertext Attacks**

• IND-CCA2: Indistinguishability under adaptive chosen ciphertext attack

- Decryption Oracle access (non-trivial)

- Non-adaptive
  - Query the decryption oracle till the challenge ciphertext is received
- Adaptive

- Continuous queries to the oracle (max q queries)

• IND-CPA  $\subset$  IND-CCA  $\subset$  IND-CCA2

### IND-CCA/CCA2 Game



# Cryptographic Agility

- Cryptographic primitives as sets:
  - PRF = {F : F is a secure pseudorandom function}

— AE = {F : F is a secure authenticated encryption scheme}

- Assume F<sub>1</sub> and F<sub>2</sub> have the same key space and length
- Informal Definition: A primitive П is agile if any F<sub>1</sub>, F<sub>2</sub> ∈ П can securely use the same key.



# **Pseudo Random Function Agility**

#### Facts

- PRF: F is a PRF if no efficient adversary can distinguish F(K,.) from a random function.
- $F_1(K_1,x)$  and  $F_2(K_2,x)$  are not distinguishable from a pair of random functions.



- **Definition:** A set  $\{F_1, F_2\}$  is **agile** if  $F_1(K, x)$ and  $F_2(K, x)$  are not distinguishable from a pair of random functions.
- Question: Are PRFs agile?
  - Yes, if every  $\{F_1, F_2\}$  is agile.
- Answer: No.
  - Example:  $F_2(K,x) = NOT(F_1(K,x))$
- Now, what?

# Agility in Practice

- Certain primitives are agile: collision-resistant hash functions
- Strong agility is achievable in practice: Authenticated Encryption
  - Don't use the key directly in the encryption algorithm <ae>
  - Use a derived subkey in <ae>



- PRF-based security for Authenticated Encryption: CCM, GCM, etc.
  - Pick a PRF from a small agile set
- Encryption of M with K, with PRF
  - K<sub>ae</sub> = PRF(K,<ae>)
  - C = E(K<sub>ae</sub>, M)
- Decryption
  - K<sub>ae</sub> = PRF(K,<ae>)
  - M = D(K<sub>ae</sub>, C)