

# CSE P590a

# Robotics

## Recap and Discussion

# Goal of this course

- Provide an overview of fundamental problems / techniques in robotics
- Understanding of estimation and decision making in dynamical systems
  - Probabilistic modeling and filtering
  - Deterministic and non-deterministic planning
  - Learning for perception and modeling
- Augment model-based understanding with hands-on experience in deep learning

Bayesian Filtering, Models

# **ESTIMATION**

# Bayes Filters

**z** = observation  
**u** = action  
**x** = state

$$Bel(x_t) = P(x_t | u_1, z_1, \dots, u_t, z_t)$$

**Bayes**  $= \eta P(z_t | x_t, u_1, z_1, \dots, u_t) P(x_t | u_1, z_1, \dots, u_t)$

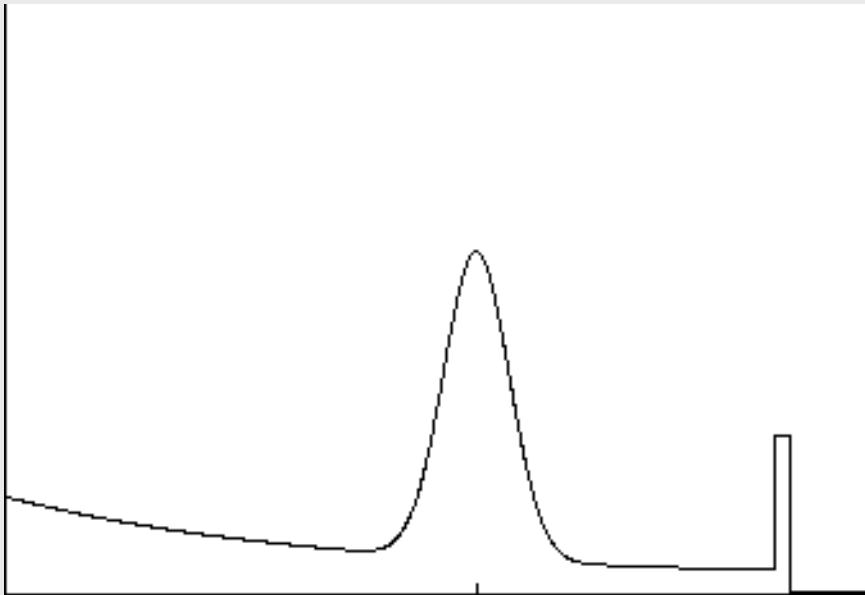
**Markov**  $= \eta P(z_t | x_t) P(x_t | u_1, z_1, \dots, u_t)$

**Total prob.**  $= \eta P(z_t | x_t) \int P(x_t | u_1, z_1, \dots, u_t, x_{t-1})$   
 $P(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1}$

**Markov**  $= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) P(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1}$

$$= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

# Parametric Sensor Model



$$P(z | x, m) = \begin{pmatrix} \alpha_{\text{hit}} \\ \alpha_{\text{unexp}} \\ \alpha_{\text{max}} \\ \alpha_{\text{rand}} \end{pmatrix}^T \cdot \begin{pmatrix} P_{\text{hit}}(z | x, m) \\ P_{\text{unexp}}(z | x, m) \\ P_{\text{max}}(z | x, m) \\ P_{\text{rand}}(z | x, m) \end{pmatrix}$$

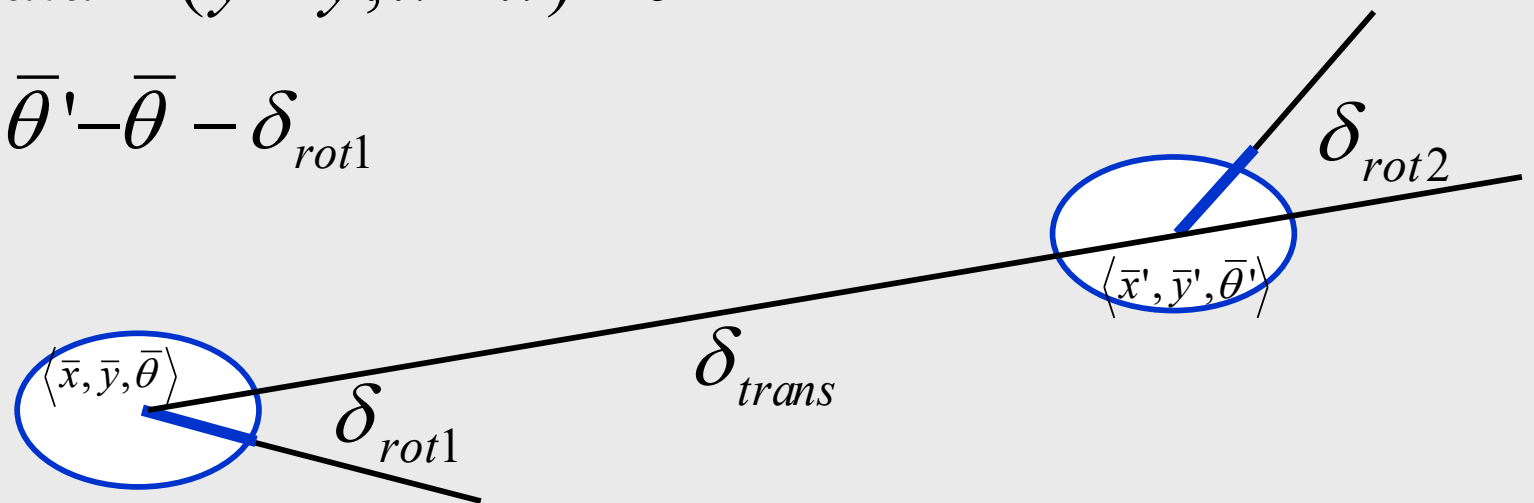
# Parametric Kinematics Model

- Robot moves from  $\langle \bar{x}, \bar{y}, \bar{\theta} \rangle$  to  $\langle \bar{x}', \bar{y}', \bar{\theta}' \rangle$ .
- Odometry information  $u = \langle \delta_{rot1}, \delta_{rot2}, \delta_{trans} \rangle$ .

$$\delta_{trans} = \sqrt{(\bar{x}' - \bar{x})^2 + (\bar{y}' - \bar{y})^2}$$

$$\delta_{rot1} = \text{atan2}(\bar{y}' - \bar{y}, \bar{x}' - \bar{x}) - \bar{\theta}$$

$$\delta_{rot2} = \bar{\theta}' - \bar{\theta} - \delta_{rot1}$$



# The Prediction-Correction-Cycle of Kalman Filters



Prediction

$$bel(x_t) = \begin{cases} \mu_t = \bar{\mu}_t + K_t(z_t - \bar{\mu}_t) \\ \sigma_t^2 = (1 - K_t)\bar{\sigma}_t^2, K_t = \frac{\bar{\sigma}_t^2}{\bar{\sigma}_t^2 + \bar{\sigma}_{obs,t}^2} \end{cases}$$

$$\overline{bel}(x_t) = \begin{cases} \bar{\mu}_t = a_t \mu_{t-1} + b_t u_t \\ \bar{\sigma}_t^2 = a_t^2 \sigma_{t-1}^2 + \sigma_{act,t}^2 \end{cases}$$

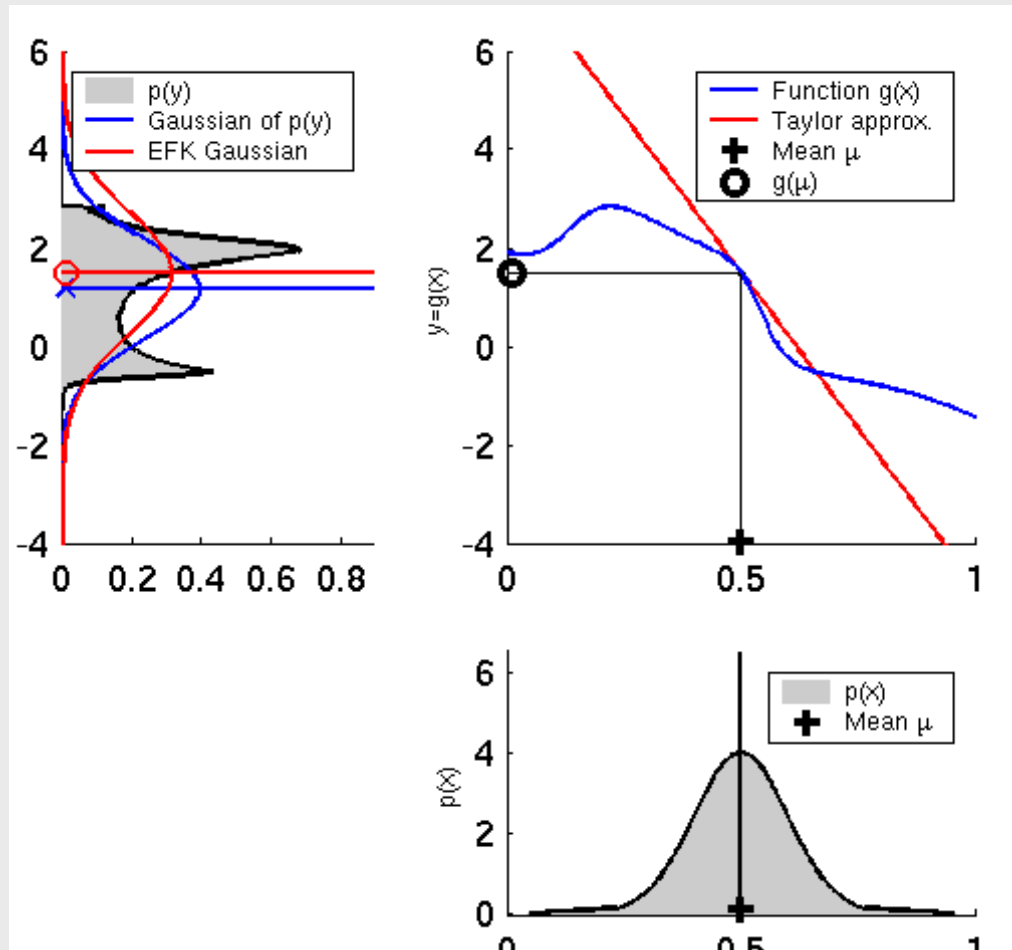
$$bel(x_t) = \begin{cases} \mu_t = \bar{\mu}_t + K_t(z_t - C_t \bar{\mu}_t) \\ \Sigma_t = (I - K_t C_t) \bar{\Sigma}_t, K_t = \bar{\Sigma}_t C_t^T (C_t \bar{\Sigma}_t C_t^T + Q_t)^{-1} \end{cases}$$

$$\overline{bel}(x_t) = \begin{cases} \bar{\mu}_t = A_t \mu_{t-1} + B_t u_t \\ \bar{\Sigma}_t = A_t \Sigma_{t-1} A_t^T + R_t \end{cases}$$



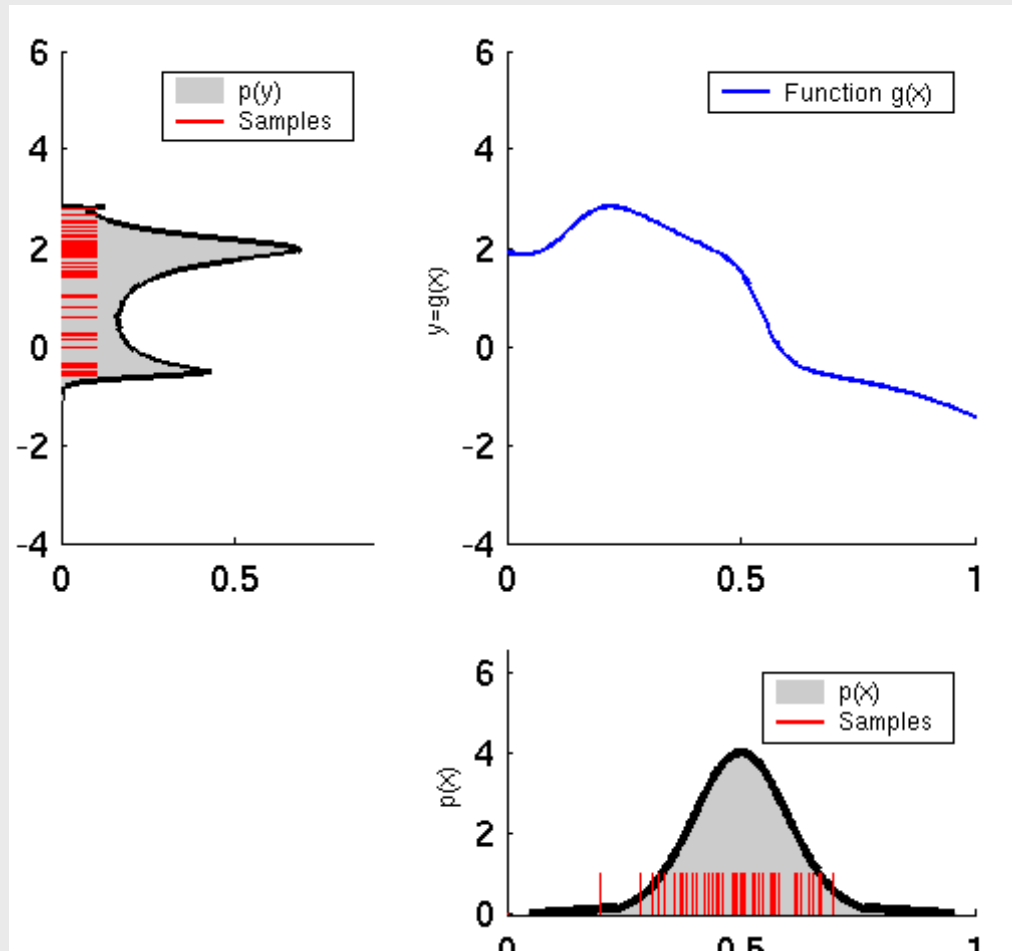
Correction

# EKF Linearization





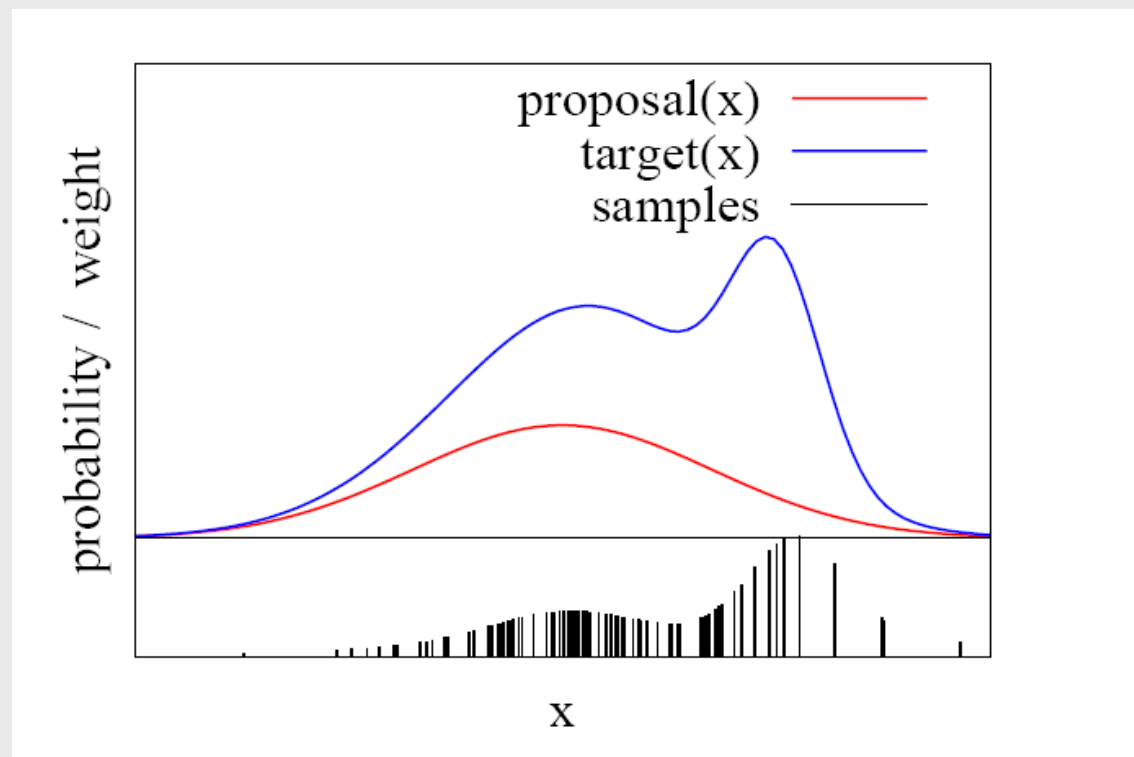
# Particle Filter Projection



# Importance Sampling Principle

- We can use a different distribution  $g$  to generate samples from  $f$
- By introducing an importance weight  $w$ , we can account for the “differences between  $g$  and  $f$ ”

$$w = f/g$$

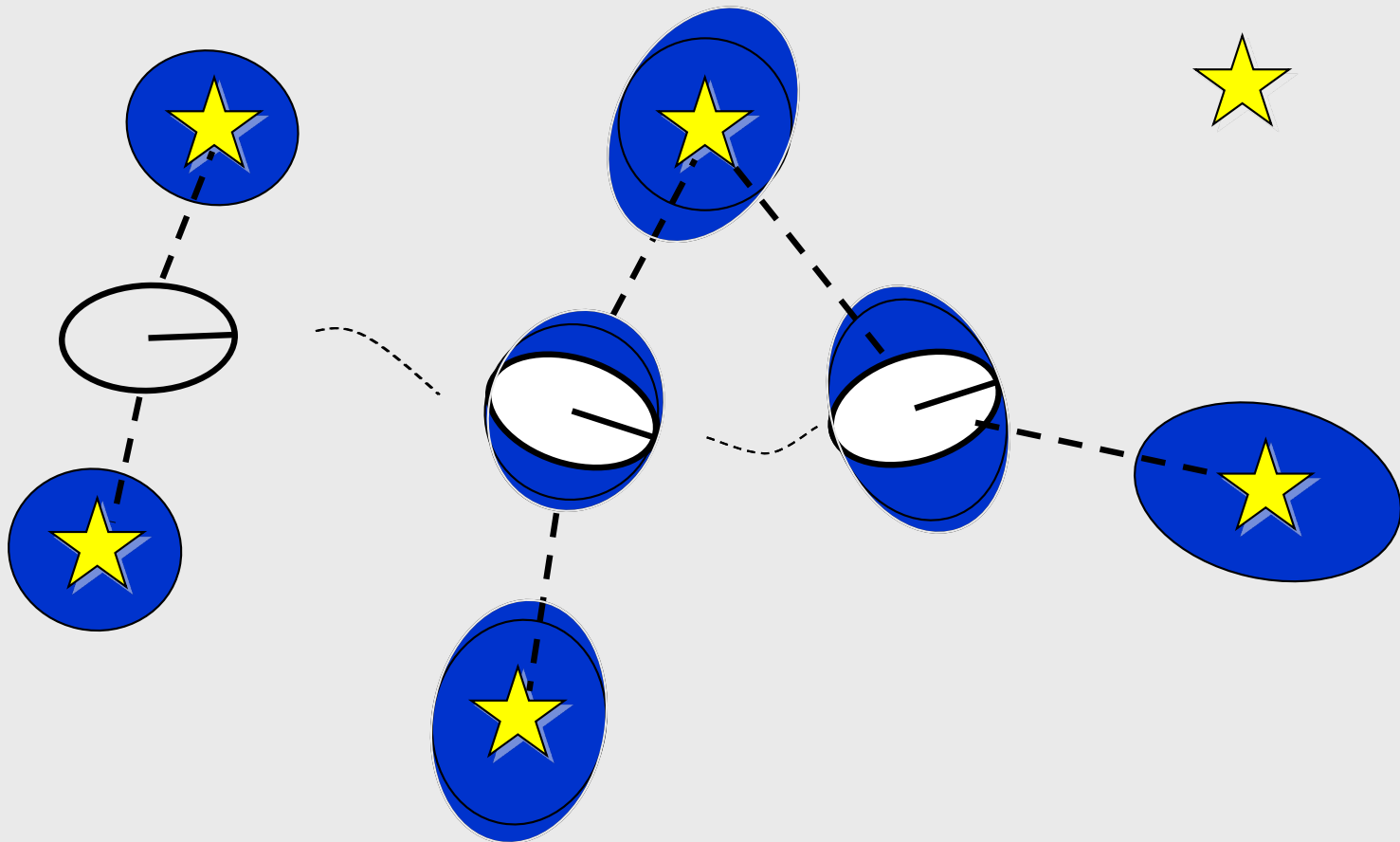


SLAM

**ESTIMATION**

# Why is SLAM a hard problem?

- SLAM: robot path and map are both **unknown**



- Robot path error correlates errors in the map

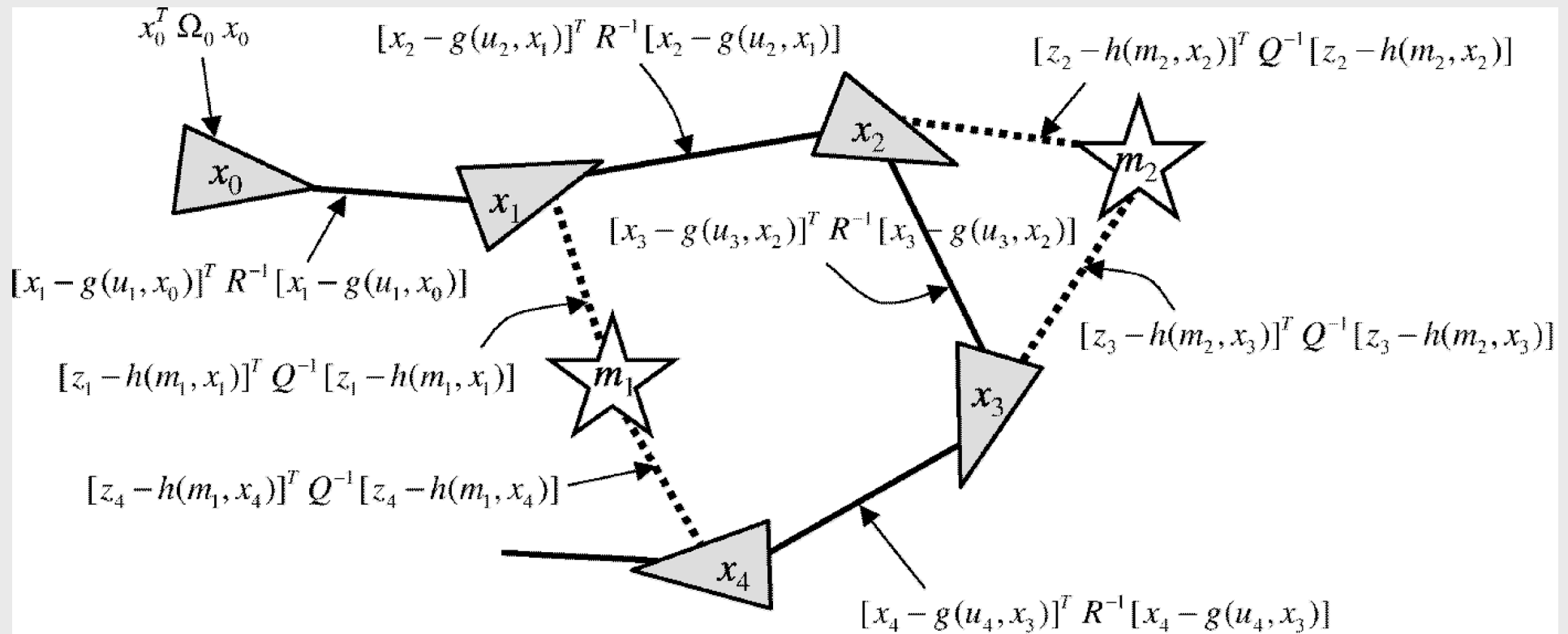
# EKF-SLAM

- Map with N landmarks: (3+2N)-dimensional Gaussian

$$Bel(x_t, m_t) = \left( \begin{array}{c} x \\ y \\ \theta \\ l_1 \\ l_2 \\ \vdots \\ l_N \end{array} \right), \left( \begin{array}{ccc|ccc} \sigma_x^2 & \sigma_{xy} & \sigma_{x\theta} & \sigma_{xl_1} & \sigma_{xl_2} & \cdots & \sigma_{xl_N} \\ \sigma_{xy} & \sigma_y^2 & \sigma_{y\theta} & \sigma_{yl_1} & \sigma_{yl_2} & \cdots & \sigma_{yl_N} \\ \sigma_{x\theta} & \sigma_{y\theta} & \sigma_\theta^2 & \sigma_{\theta l_1} & \sigma_{\theta l_2} & \cdots & \sigma_{\theta l_N} \\ \hline \sigma_{xl_1} & \sigma_{yl_1} & \sigma_{\theta l_1} & \sigma_{l_1}^2 & \sigma_{l_1 l_2} & \cdots & \sigma_{l_1 l_N} \\ \sigma_{xl_2} & \sigma_{yl_2} & \sigma_{\theta l_2} & \sigma_{l_1 l_2} & \sigma_{l_2}^2 & \cdots & \sigma_{l_2 l_N} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ \sigma_{xl_N} & \sigma_{yl_N} & \sigma_{\theta l_N} & \sigma_{l_1 l_N} & \sigma_{l_2 l_N} & \cdots & \sigma_{l_N}^2 \end{array} \right)$$

- Can handle hundreds of dimensions

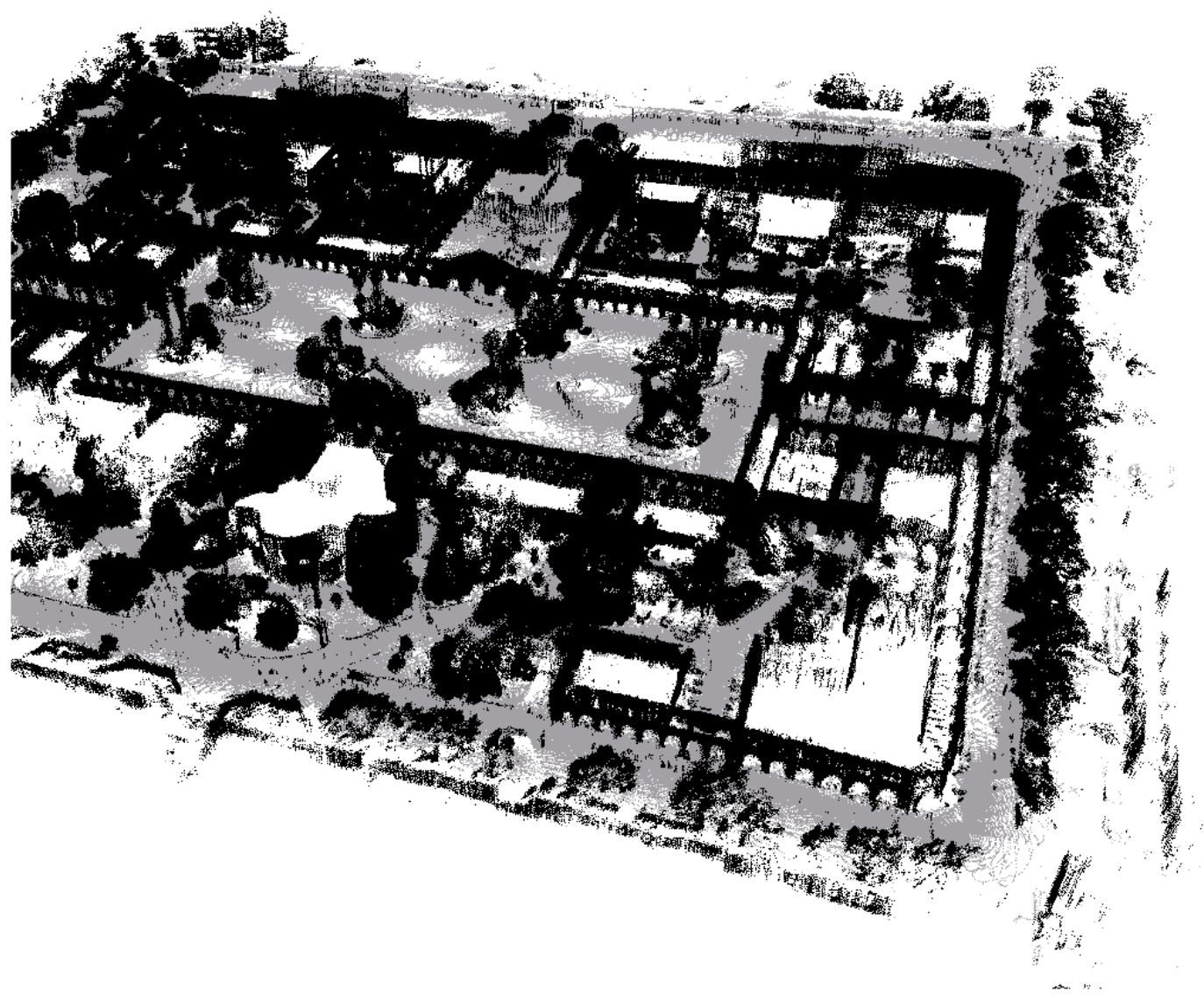
# Graph-SLAM Idea



Sum of all constraints:

$$J_{\text{GraphSLAM}} = x_0^T \Omega_0 x_0 + \sum_i [x_i - g(u_i, x_{i-1})]^T R^{-1} [x_i - g(u_i, x_{i-1})] + \sum_i [z_i - h(m_{c_i}, x_i)]^T Q^{-1} [z_i - h(m_{c_i}, x_i)]$$

# 3D Outdoor Mapping

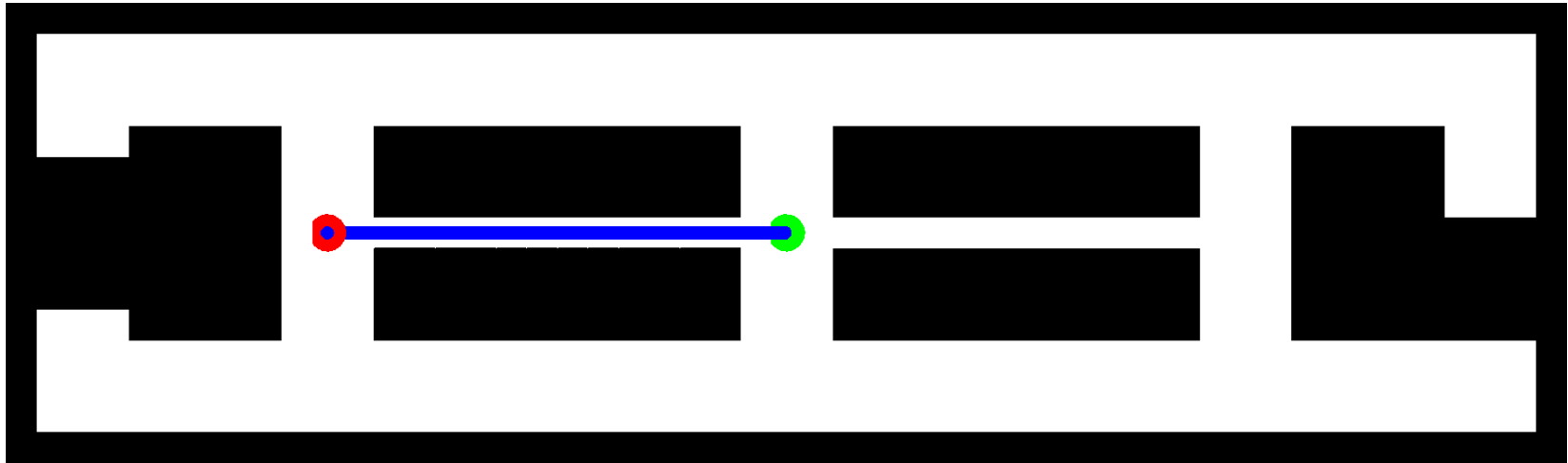


$10^8$  features,  $10^5$  poses, only few secs using cg.

**PLANNING / CONTROL**



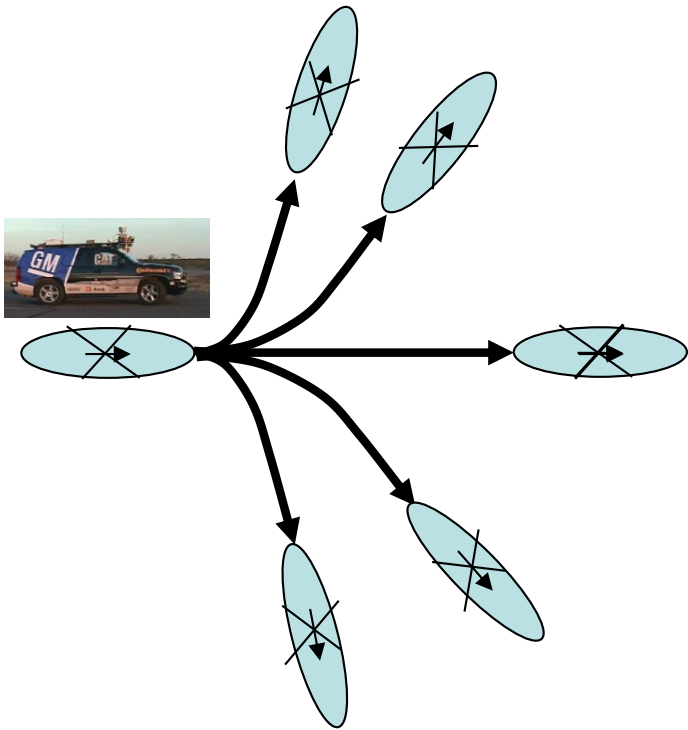
# Deterministic, fully observable



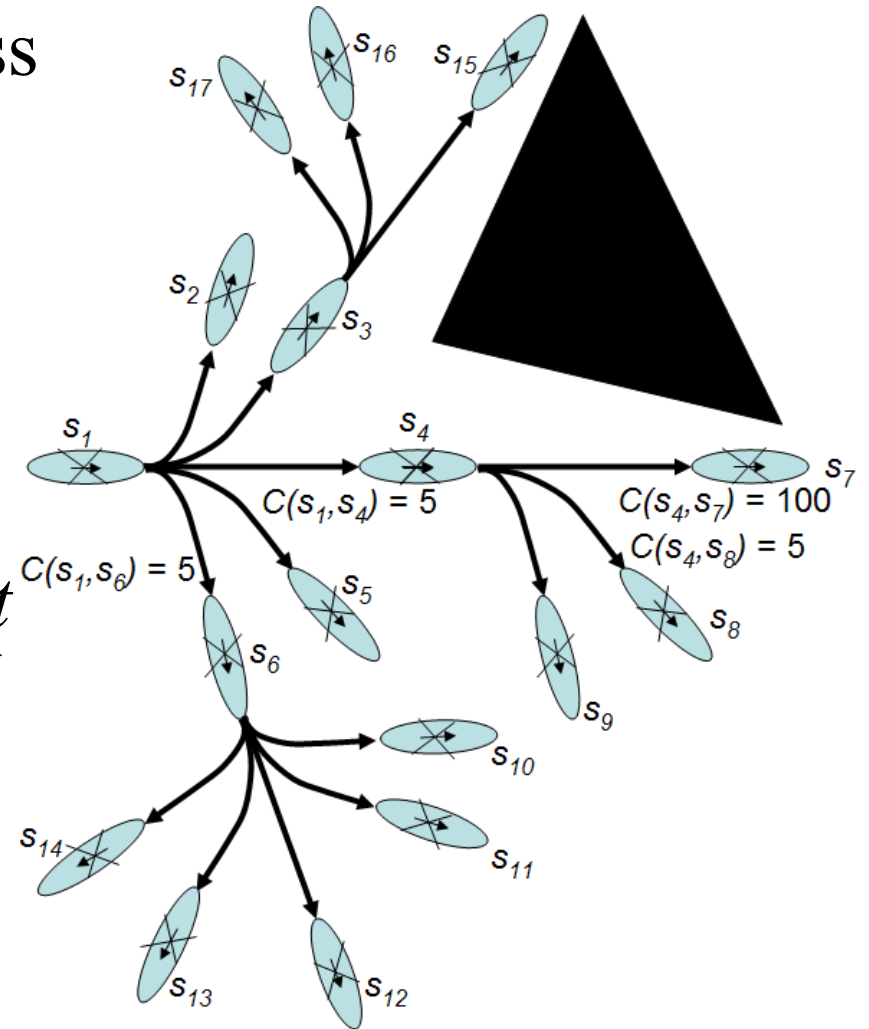
# Planning via Cell Decomposition

- Graph construction:
  - lattice graph
  - pros: sparse graph, feasible paths
  - cons: possible incompleteness

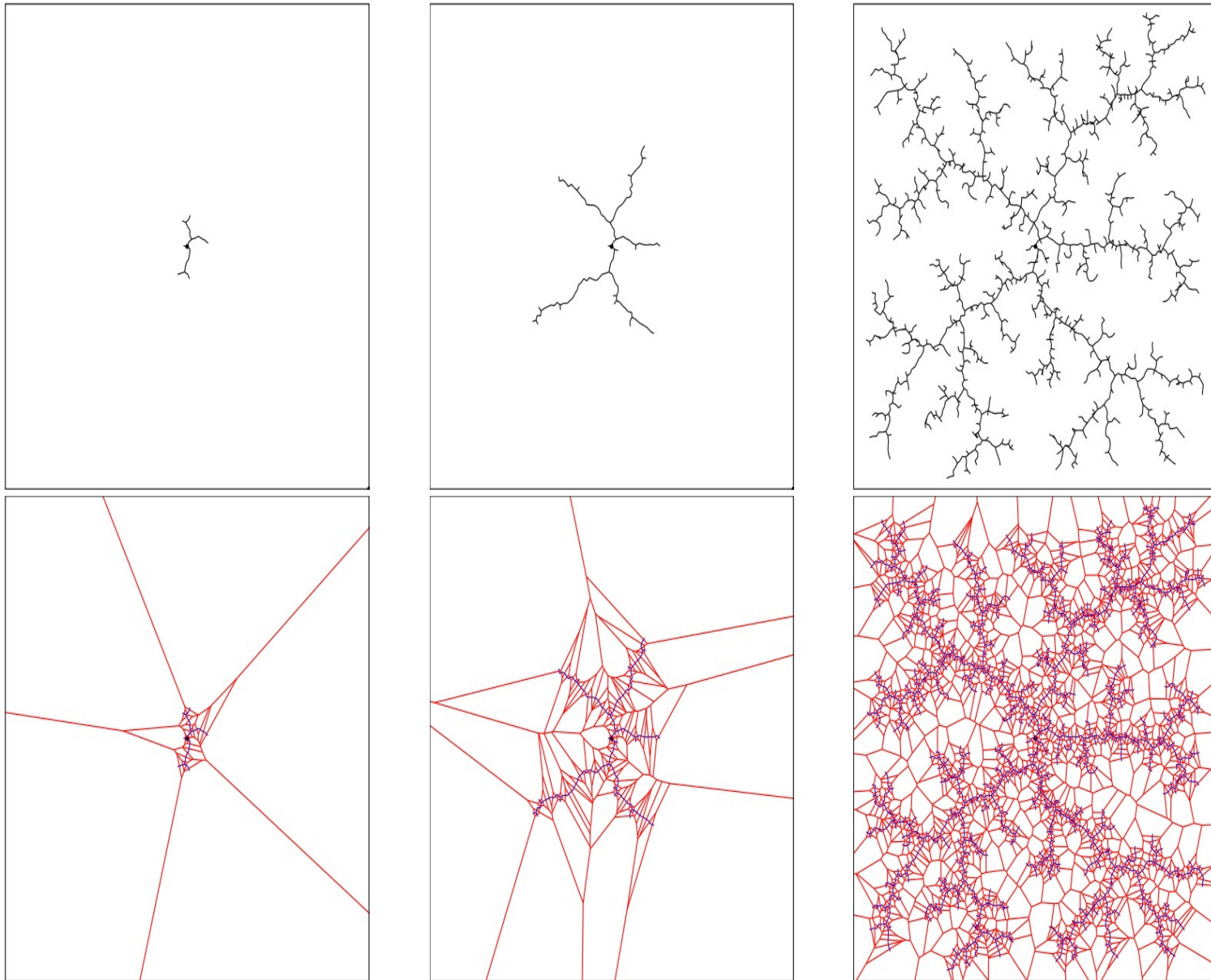
*action template*



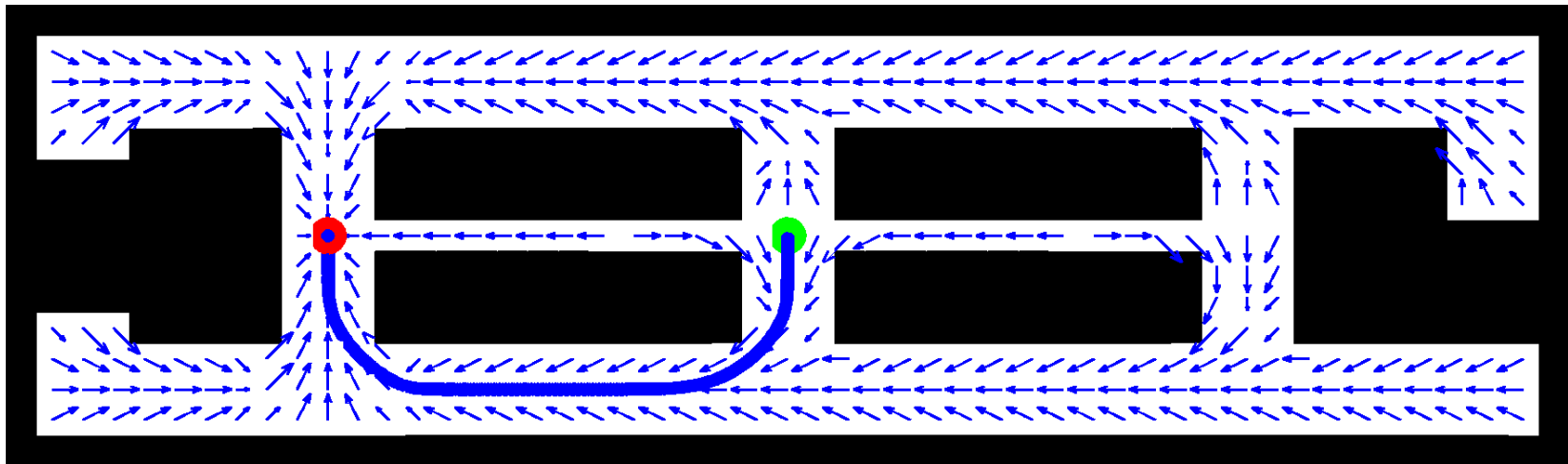
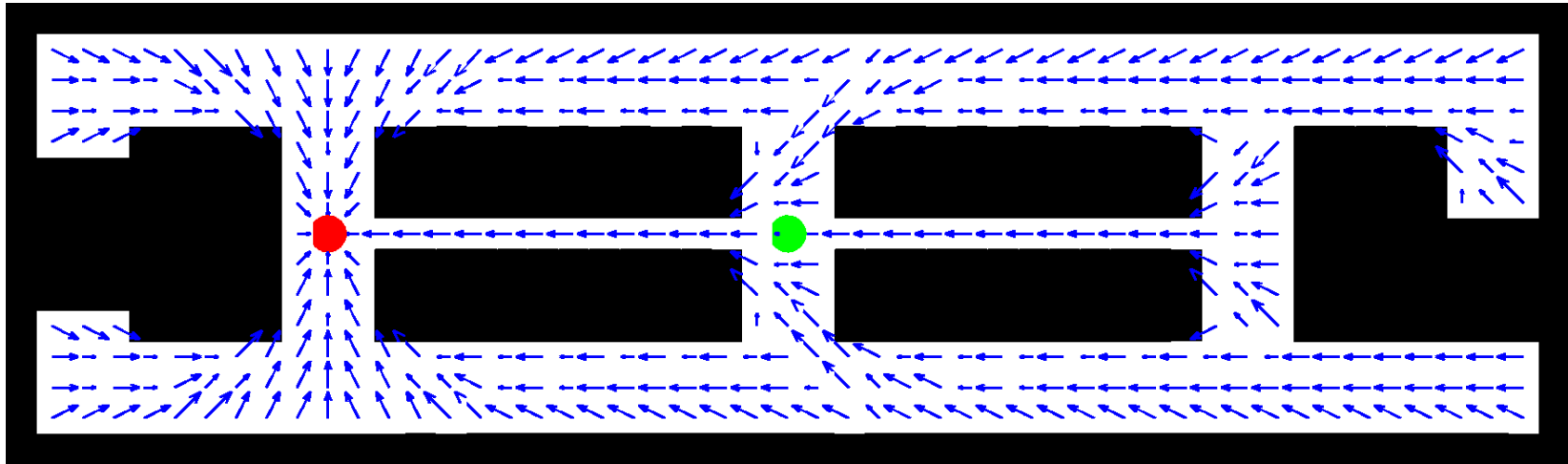
*replicate it  
online*



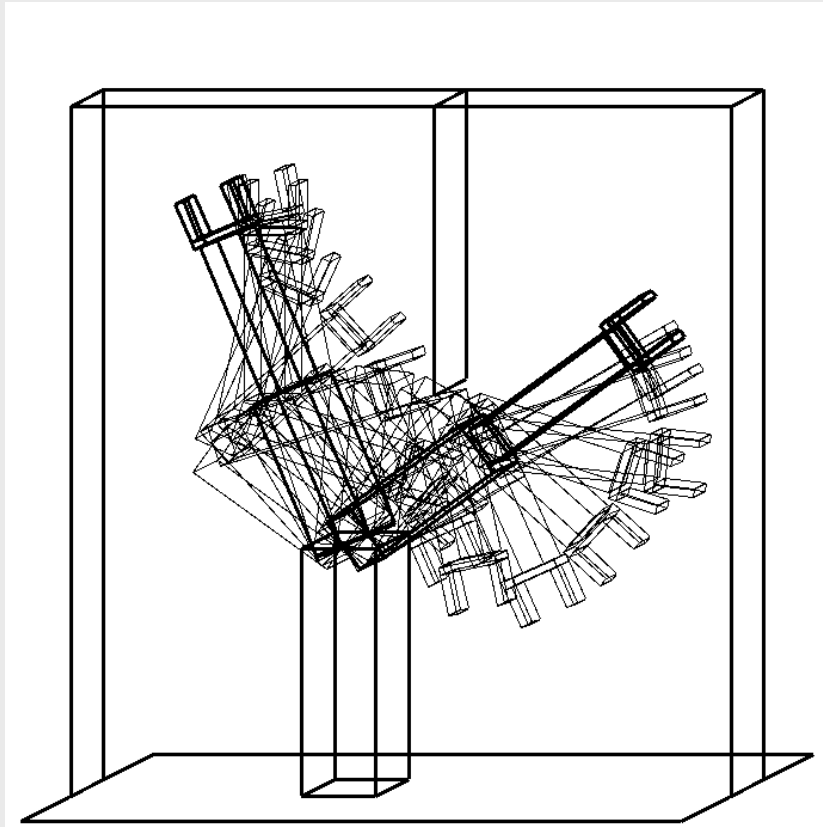
# Rapidly exploring Random Tree (RRT)



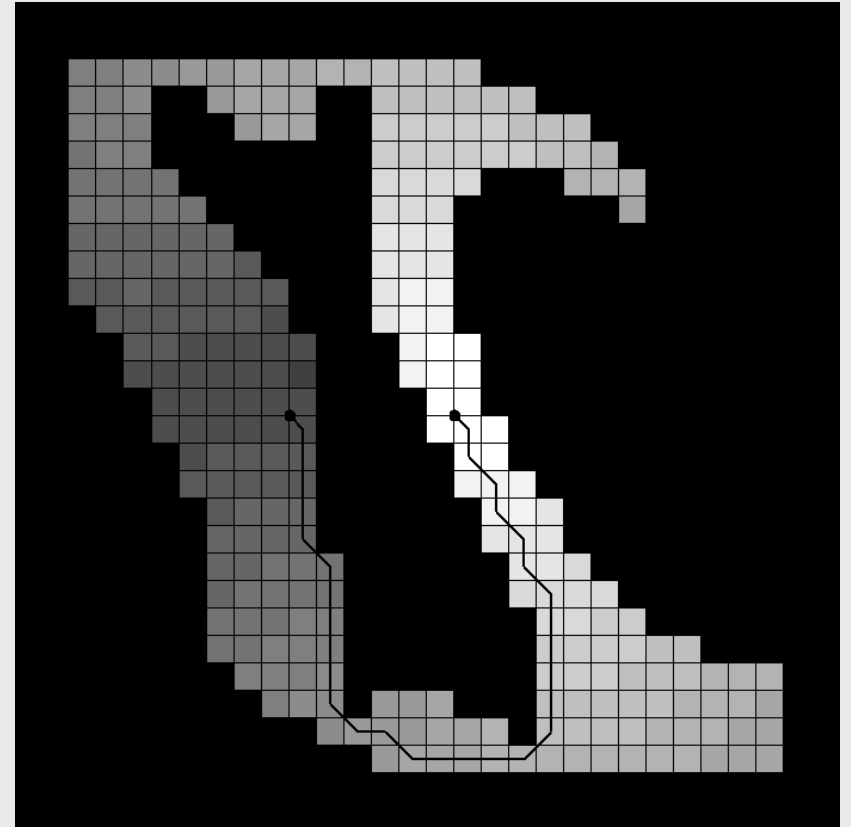
# Stochastic, Fully Observable



# Manipulator Control Path

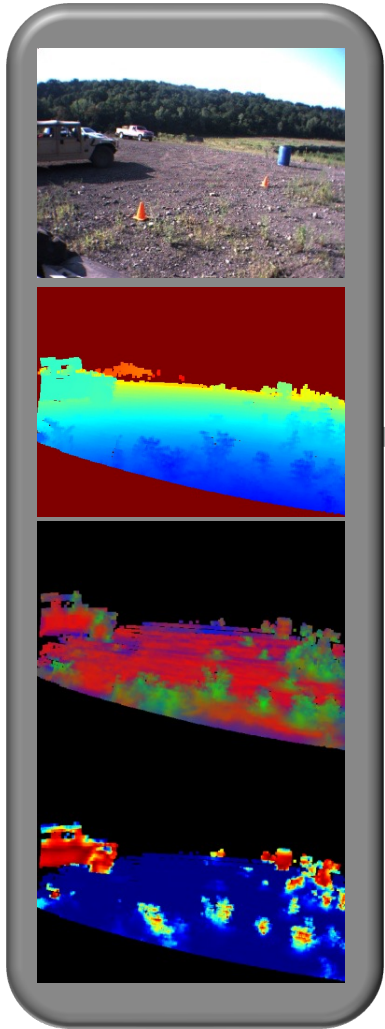


Work space

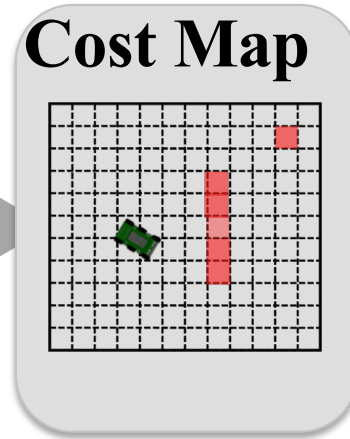


Configuration space

# Inverse Optimal Control

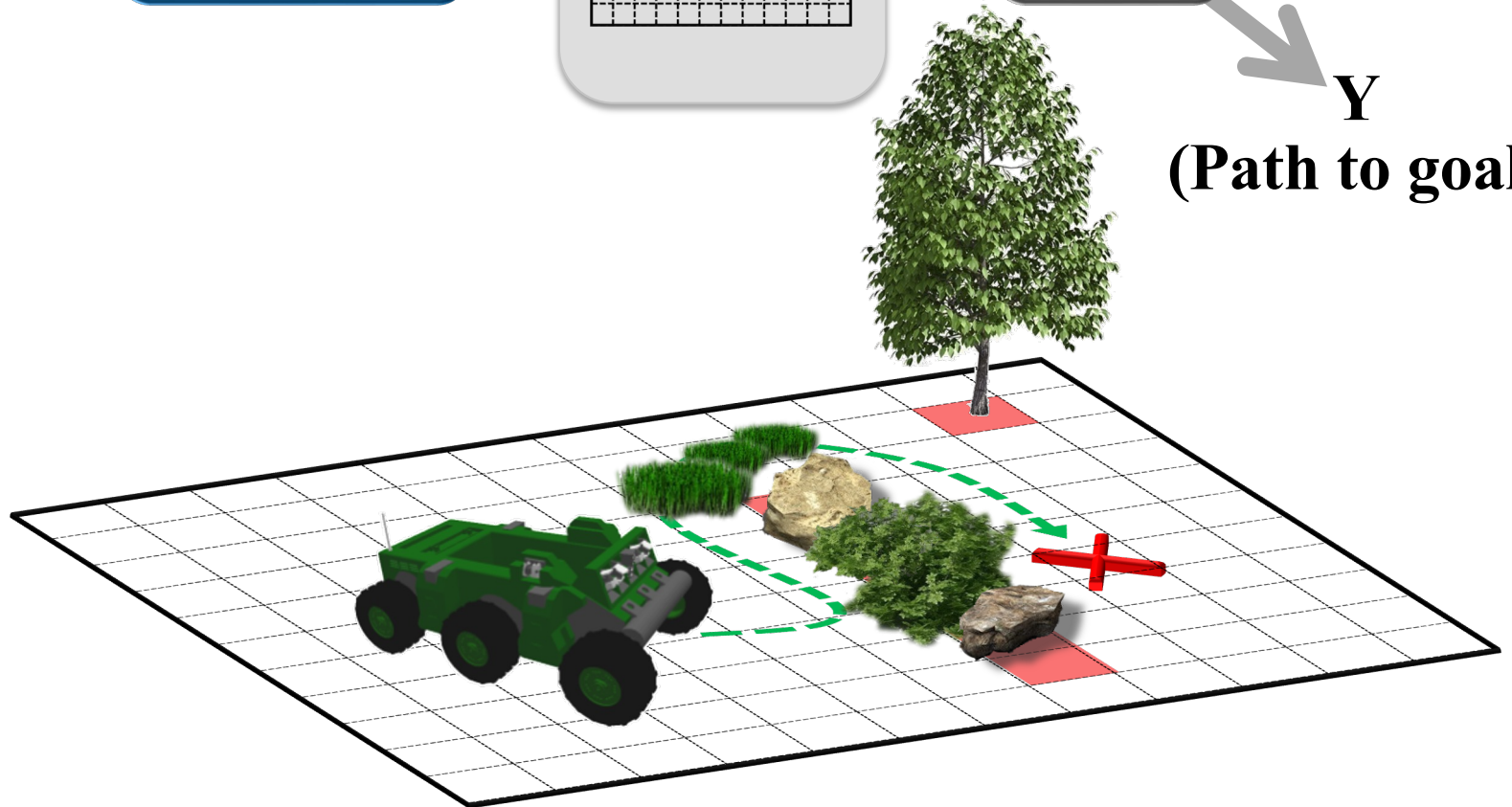


Learning



2-D  
Planner

Y  
(Path to goal)



# Beyond Model-Based Reasoning Cooking with Julia



# Gravity and Onions





# Intuitive Physics

- **People have intuitive understanding** of how things evolve over time, and how to achieve desired change
- **Qualitatively related to physics** underlying a scene: gravity, forces, friction, mass, size, persistence, rigid and non-rigid motion, ...
- **Good enough for control** since tightly coupled to perception --> closed loop control
  
- Physics based models in robotics generalize well but are not tightly coupled to perception
  
- Can we learn intuitive physics models for robots?
  - Ideally suited for closed-loop control since fully grounded in perceptual experience
  - Applicable across a wide range of tasks

# Deep learning for robotics

- Extremely flexible and expressive framework for learning from raw data
  - Will dominate many recognition / control tasks, especially well suited for closed-loop control with complex perception and state spaces
  - In robotics, future data provides supervisory signals
- Challenges
  - How to get training data (scalability, safety, overfitting, simulation)?
  - How to best combine models and deep learning?
  - How to extract / model uncertainty and guarantees?
  - Understanding of network structures, training regimes, generalization capabilities
- Risks
  - Students degraded to network and data engineers
  - Company or lab with most GPU's wins
- A **toolbox** to try new things and revisit tasks from new perspectives