The Security Architecture of the Chromium Browser

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Web is Evolving

- More complex, active content
- More attack surface: vulnerabilities at many levels

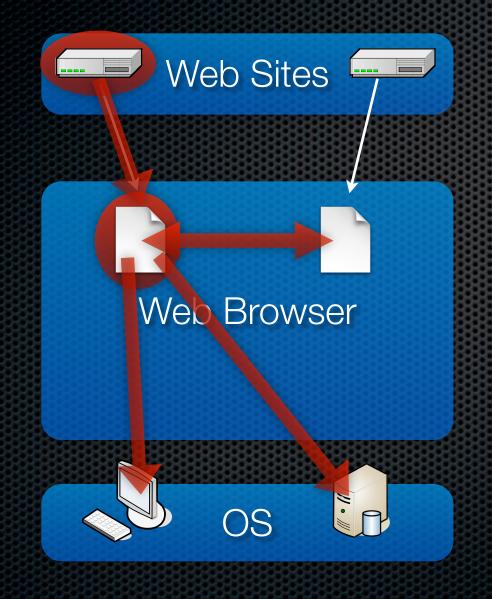




Pages

Programs

Attacks at Many Levels



Phishing, Web Site Vulns

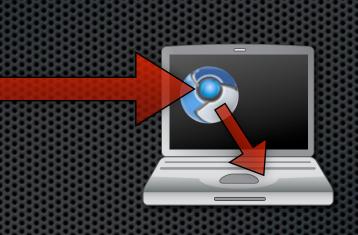
Web Site Isolation

Malware, File Theft, Keylogging

Browser Exploits

Browser Exploits





- How much damage can they cause?
- Can the browser's architecture reduce it?

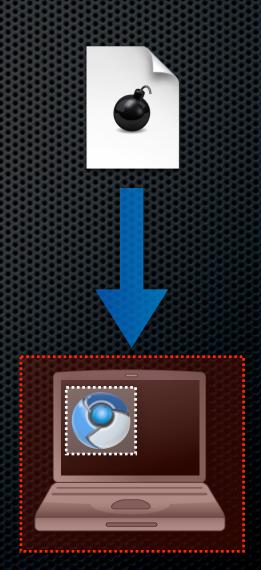
Impact of a Page Visit

Normally:

- Leave cookies, cached objects
- Communicate with servers
- Downloads, uploads, use devices

With an exploit:

- Install malware, steal files, log keystrokes
- Access user's web accounts



Exploits aren't going away

- Browsers are complex, evolving
- Unsafe languages
 - Massive barrier to entry, so unlikely to change
- Tools can help, but still let bugs through
- Money in malware



Limit the Damage

Most browsers are monolithic

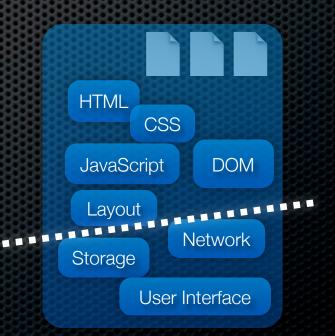
- Rely on logic, not architecture
- Often have full privileges of user
- Architecture could help
 - OSes isolate users, VMs isolate untrusted code, etc



One Protection Domain

Modularize the Browser

- Don't run all parts of browser with full privileges
 - Some parts more likely to be hacked than others
- Use privilege separation
 - Limit impact of many exploits



Outline

Motivation

Overview

Chromium's Architecture

Security Evaluation

Going Further

Chromium's Approach

Divide browser into modules:

- Browser kernel (runs as "the User")
- Rendering engine (runs as "the Web")

Focus on:

- Compatibility with existing content
- Treating rendering engine as a black box



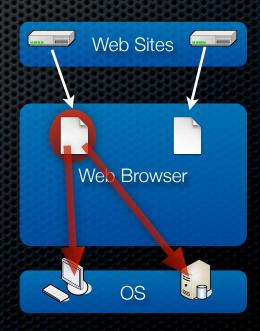
Threat Model



Assume attacker will exploit your browser

In scope: protect the user principal

- Malware
- Keylogging
- File Theft

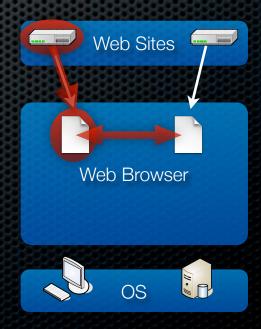


Threat Model



• Out of scope: protect user's web accounts

- Phishing
- Web site vulnerabilities (XSS, etc)
- Violating Same Origin Policy



Related Browsers



Monolithic (Popular)

- Firefox 3, Safari 3: full user privileges
- IE 7: protected mode (read, but no write)
- Modular (Proposed)
 - SubOS, DarpaBrowser, Tahoma, OP: break compat
 - IE 8: multi-process, still allows file theft

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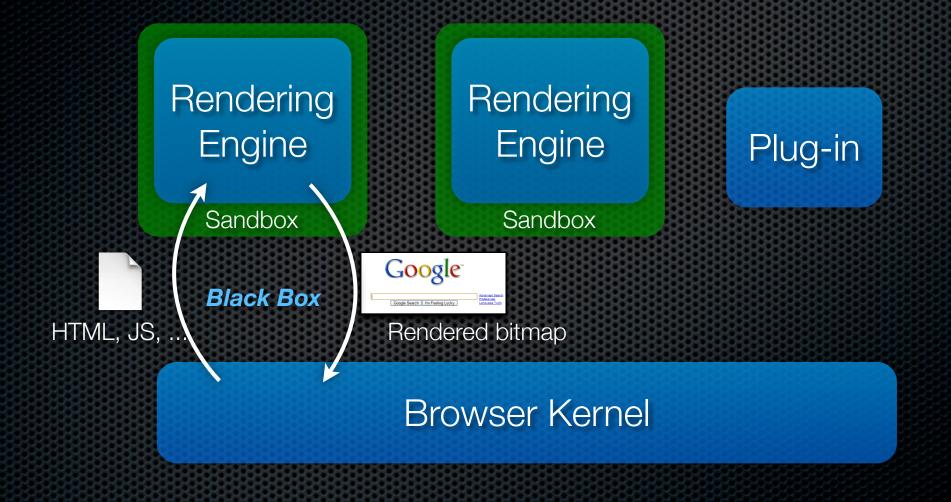
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Chromium's Architecture



Rendering Engine

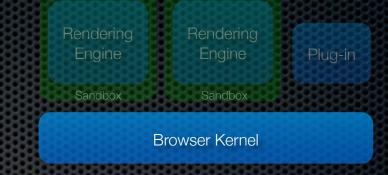


Browser Kernel

Render HTTP responses into bitmaps

- Parse HTML, CSS, SVG, XML, etc
- Manage DOM and layout
- Interpret scripts, decode images
- Most complex, most attack surface
 - Run inside sandbox to reduce privileges

Browser Kernel



Interact with user and operating system

- Window management, location bar
- Storage of cookies, history, cache, downloads
- Network stack

Enforces policies on rendering engines

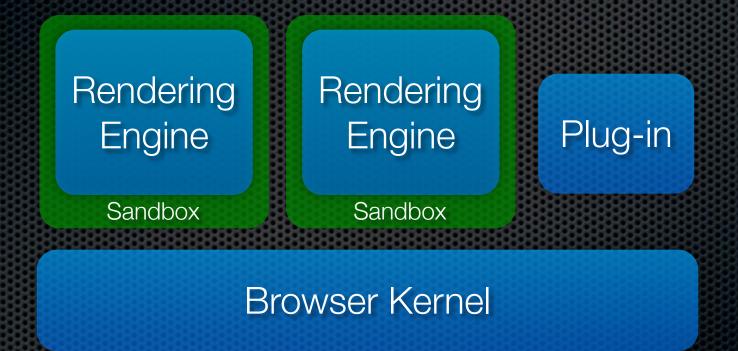
Plug-ins



Pose a Dilemma:

- Widely used, but not under browser's control
- Don't want in browser kernel (reliability)
- Can't easily be sandboxed (compatibility)
- Put in own process, one per plug-in type
 - Doesn't address security
 - Could plug-ins move to a new model?





Sandbox



Browser Kernel

Goal: can't affect world, except via exposed API

- Block access to all objects, resources
- Not trying to block system calls

Approach:

- Start process, establish IPC channel
- Drop all access privileges
- Don't require admin rights

Implementation (on Windows)

Restricted security token
Job object
Separate Desktop object

See also: David LeBlanc's blog

Rendering

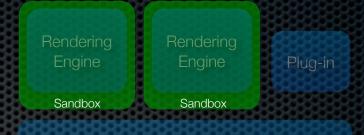
Sandbox

Plug-in

Sandbox

Browser Kernel

Restricted Token



Browser Kernel

Prevents access to (almost) all resources

- Derived from user's security token
 - Works with existing auditing systems
- Vista: also uses a "low integrity level" label

Job Object



Browser Kernel

Restricts actions other than resource access

- Can't create processes or desktops
- Can't change system settings or log off
- Can't access clipboard, etc.

Separate Desktop



Browser Kernel

- Receives no input events from user
- Prevent messages to more privileged windows
 - Avoids "shatter attacks" that inject code
- One desktop for all sandboxed renderers
 - Safe: renderers have no windows

Sandbox Limitations

- Can still access FAT32 drives
- Can still access some misconfigured objects (if they have null DACLs)
- Theoretical access to TCP/IP on Windows XP

Sandboxed Renderers

- Sandbox itself is general purpose
- Straightforward to sandbox WebKit
 - Platform-specific glue layer: talk to browser kernel



Rendering Engine Rendering Engine Plug-in Sandot Sandox Browser Kernel

- How renderer influences outside world
- Exposes UI, storage, network
- Chance to enforce policies on renderer behavior





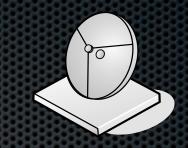
User Interaction

- Display rendered bitmaps
- Forward input events



Storage

- Manage cookies, passwords, etc
- Authorize uploads
- Restrict downloads



Network

- HTTP Requests and Responses
- Restrict certain schemes (e.g., file://)

Summary



Rendering Engine

Sandbox

Plug-in

Sandbox

Browser Kernel

Outline

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Challenging to Evaluate

- Hard to reason about all possible attacks
- Instead:
 - Look at a case study of how it has helped
 - Generalize from past vulns. in other browsers

Case Study: XXE

XXE Vulnerability

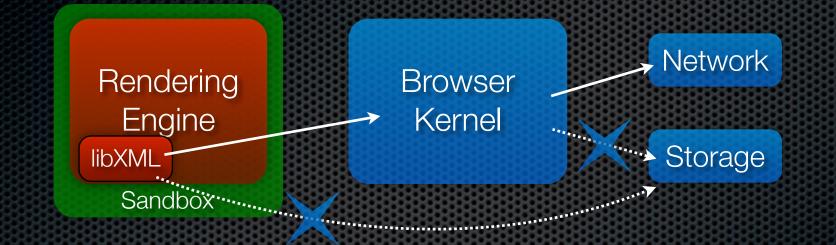
XML External Entities

- Define your own entities, like © for ©
- Fetch from a file or URL

Vuln in libXML

Attackers could fetch from filesystem or other origins

Impact in Chromium



IbXML lives in rendering engine

- Cross-origin requests were possible
- Browser kernel blocked access to disk

Vulnerability Analysis

Vulnerability Analysis

Chromium is new, so not many vulnerabilities to study

Look at other popular browsers

Questions:

- Which modules tend to be more vulnerable?
- Where are the biggest threats?
- Is Chromium's architecture focusing on right parts?

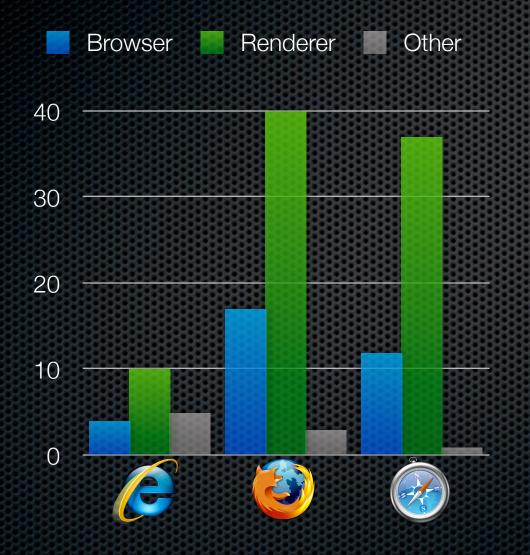
Past Vulnerabilities

 Studied IE, Firefox, and Safari vulns from past year (can't compare directly; different methodologies)

Internet Explorer	19
Firefox	60
Safari	50

Categorize vulns by Chromium module

Which modules have vulns.?



- Renderers *twice* as vuln as browser kernels
 - Complex
 - Worthy of attention

Where are the worst vulns.?

- Arbitrary code execution 20
- Renderers have twice as many as browser kernels
- Sandbox would mitigate
 - Block malware, keyloggers, file theft



Remaining Vulns.?

11 ACE vulnerabilities in browser kernels

- 8 of these: insufficient validation of OS calls
- Sandbox wouldn't help
- Getting good mileage from sandbox

Summary

- Rendering engines vulnerability prone
- Sandbox helps with most of the worst vulnerabilities

Outline

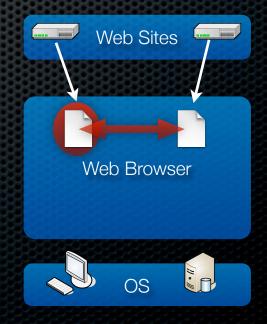
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Revisit Other Threats

Phishing:

- User perception issue, use blacklists
- Web site vulns:
 - Some research, rely on sites
- Web site isolation:
 - Room for improvement



Site Isolation

Want to protect web site accounts: banks, mail, etc.

- Web principals: web site + user's credentials
- Can we enforce isolation despite renderer exploits?



Rendering Engine Isolation

- Already have multiple rendering engines
 - Reliability, performance
- Separate pages based on site?
 - Let sandbox isolate them
 - Chromium partly there



Freedom is a Challenge

- Pages are free to embed objects from any site
 - Images, scripts, frames...
 - Carry user's credentials
 - Sensitive info in renderer

Black box: don't split out sub-objects

 Compatibility: don't block credentials Site B

Site A

Site A

Site C

Site B

Future Work

- For now, rely on rendering engine's logic
- Look at ways to isolate web principals, while preserving compatibility

Conclusion

Browser's architecture can mitigate many exploits

- Limit privileges of rendering engines
- Help prevent malware, keyloggers, file theft
- Opportunities for protecting web principals