

Name: _____

**CSE505, Winter 2012, Midterm Examination
February 7, 2012**

Rules:

- The exam is closed-book, closed-notes, except for one side of one 8.5x11in piece of paper.
- **Please stop promptly at 10:20.**
- You can rip apart the pages, but please write your name on each page.
- There are **100 points** total, distributed **unevenly** among **5** questions (which have multiple parts).

Advice:

- Read questions carefully. Understand a question before you start writing.
- Write down thoughts and intermediate steps so you can get partial credit.
- The questions are not necessarily in order of difficulty. **Skip around.** In particular, make sure you get to all the problems.
- If you have questions, ask.
- Relax. You are here to learn.

Name: _____

For your reference:

$$\begin{aligned}
 s &::= \text{skip} \mid x := e \mid s; s \mid \text{if } e \text{ } s \text{ } s \mid \text{while } e \text{ } s \\
 e &::= c \mid x \mid e + e \mid e * e \\
 (c &\in \{\dots, -2, -1, 0, 1, 2, \dots\}) \\
 (x &\in \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{y}_1, \mathbf{y}_2, \dots, \mathbf{z}_1, \mathbf{z}_2, \dots, \dots\})
 \end{aligned}$$

$H; e \Downarrow c$

$$\begin{array}{c}
 \text{CONST} \\
 \frac{}{H; c \Downarrow c} \\
 \\
 \text{VAR} \\
 \frac{}{H; x \Downarrow H(x)} \\
 \\
 \text{ADD} \\
 \frac{H; e_1 \Downarrow c_1 \quad H; e_2 \Downarrow c_2}{H; e_1 + e_2 \Downarrow c_1 + c_2} \\
 \\
 \text{MULT} \\
 \frac{H; e_1 \Downarrow c_1 \quad H; e_2 \Downarrow c_2}{H; e_1 * e_2 \Downarrow c_1 * c_2}
 \end{array}$$

$H_1; s_1 \rightarrow H_2; s_2$

$$\begin{array}{c}
 \text{ASSIGN} \\
 \frac{H; e \Downarrow c}{H; x := e \rightarrow H, x \mapsto c; \text{skip}} \\
 \\
 \text{SEQ1} \\
 \frac{}{H; \text{skip}; s \rightarrow H; s} \\
 \\
 \text{SEQ2} \\
 \frac{H; s_1 \rightarrow H'; s'_1}{H; s_1; s_2 \rightarrow H'; s'_1; s_2} \\
 \\
 \text{IF1} \\
 \frac{H; e \Downarrow c \quad c > 0}{H; \text{if } e \text{ } s_1 \text{ } s_2 \rightarrow H; s_1} \\
 \\
 \text{IF2} \\
 \frac{H; e \Downarrow c \quad c \leq 0}{H; \text{if } e \text{ } s_1 \text{ } s_2 \rightarrow H; s_2} \\
 \\
 \text{WHILE} \\
 \frac{}{H; \text{while } e \text{ } s \rightarrow H; \text{if } e \text{ } (s; \text{while } e \text{ } s) \text{ skip}}
 \end{array}$$

$$\begin{aligned}
 e &::= \lambda x. e \mid x \mid e e \mid c \\
 v &::= \lambda x. e \mid c \\
 \tau &::= \text{int} \mid \tau \rightarrow \tau
 \end{aligned}$$

$e \rightarrow e'$

$$\frac{}{(\lambda x. e) v \rightarrow e[v/x]} \quad \frac{e_1 \rightarrow e'_1}{e_1 e_2 \rightarrow e'_1 e_2} \quad \frac{e_2 \rightarrow e'_2}{v e_2 \rightarrow v e'_2}$$

$e[e'/x] = e''$

$$\frac{}{x[e/x] = e} \quad \frac{y \neq x}{y[e/x] = y} \quad \frac{}{c[e/x] = c} \\
 \frac{e_1[e/x] = e'_1 \quad y \neq x \quad y \notin FV(e)}{(\lambda y. e_1)[e/x] = \lambda y. e'_1} \quad \frac{e_1[e/x] = e'_1 \quad e_2[e/x] = e'_2}{(e_1 e_2)[e/x] = e'_1 e'_2}$$

$\Gamma \vdash e : \tau$

$$\frac{}{\Gamma \vdash c : \text{int}} \quad \frac{}{\Gamma \vdash x : \Gamma(x)} \quad \frac{\Gamma, x : \tau_1 \vdash e : \tau_2}{\Gamma \vdash \lambda x. e : \tau_1 \rightarrow \tau_2} \quad \frac{\Gamma \vdash e_1 : \tau_2 \rightarrow \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash e_1 e_2 : \tau_1}$$

- Preservation: If $\cdot \vdash e : \tau$ and $e \rightarrow e'$, then $\cdot \vdash e' : \tau$.
- Progress: If $\cdot \vdash e : \tau$, then e is a value or there exists an e' such that $e \rightarrow e'$.
- Substitution: If $\Gamma, x : \tau' \vdash e : \tau$ and $\Gamma \vdash e' : \tau'$, then $\Gamma \vdash e[e'/x] : \tau$.

Name: _____

1. (35 points) This problem adds a single *toggle* to IMP. The *toggle* has two states: **up** and **down**. A new *expression* form **read** evaluates to 1 if the *toggle* is currently **up** and 0 if the *toggle* is currently **down**. A new *statement* form **toggle** switches the state of the *toggle*. The judgment forms for the operational semantics are adapted accordingly.

$$\begin{array}{l}
 e ::= \dots \mid \mathbf{read} \\
 s ::= \dots \mid \mathbf{toggle} \\
 t ::= \mathbf{up} \mid \mathbf{down}
 \end{array}
 \quad
 \boxed{H ; t ; e \Downarrow c}
 \quad
 \boxed{H ; t ; s \rightarrow H' ; t' ; s'}$$

- (a) Give *all* the inference rules for large-step expression evaluation.
- (b) Give *all* the inference rules for small-step statement evaluation.
- (c) If this statement is true, prove it formally, else give a counterexample:
 If $H ; \mathbf{up} ; e \Downarrow c$, then $H ; \mathbf{up} ; e' \Downarrow c$ where e' is e with every **read** replaced by 1.
- (d) If this statement is true, prove it formally, else give a counterexample:
 (Notice the $*$ for 0 or more steps)
 If $H ; \mathbf{up} ; s \rightarrow^* H' ; \mathbf{up} ; \mathbf{skip}$, then $H ; \mathbf{up} ; s' \rightarrow^* H' ; \mathbf{up} ; \mathbf{skip}$ where s' is s with every **read** (in every expression) replaced by 1.

Solution:

(a)

$$\begin{array}{c}
 \frac{}{H ; t ; c \Downarrow c} \quad \frac{}{H ; t ; x \Downarrow H(x)} \quad \frac{H ; t ; e_1 \Downarrow c_1 \quad H ; t ; e_2 \Downarrow c_2}{H ; t ; e_1 + e_2 \Downarrow c_1 + c_2} \\
 \\
 \frac{H ; t ; e_1 \Downarrow c_1 \quad H ; t ; e_2 \Downarrow c_2}{H ; t ; e_1 * e_2 \Downarrow c_1 * c_2} \quad \frac{}{H ; \mathbf{up} ; \mathbf{read} \Downarrow 1} \quad \frac{}{H ; \mathbf{down} ; \mathbf{read} \Downarrow 0}
 \end{array}$$

(b)

$$\begin{array}{c}
 \frac{H ; t ; e \Downarrow c}{H ; t ; x := e \rightarrow H, x \mapsto c ; t ; \mathbf{skip}} \quad \frac{}{H ; t ; \mathbf{skip} ; s \rightarrow H ; t ; s} \\
 \\
 \frac{H ; t ; s_1 \rightarrow H' ; t' ; s'_1}{H ; t ; s_1 ; s_2 \rightarrow H' ; t' ; s'_1 ; s_2} \quad \frac{H ; t ; e \Downarrow c \quad c > 0}{H ; t ; \mathbf{if } e \mathbf{ } s_1 \mathbf{ } s_2 \rightarrow H ; t ; s_1} \\
 \\
 \frac{H ; t ; e \Downarrow c \quad c \leq 0}{H ; t ; \mathbf{if } e \mathbf{ } s_1 \mathbf{ } s_2 \rightarrow H ; t ; s_2} \quad \frac{}{H ; t ; \mathbf{while } e \mathbf{ } s \rightarrow H ; t ; \mathbf{if } e \mathbf{ } (s ; \mathbf{while } e \mathbf{ } s) \mathbf{ skip}} \\
 \\
 \frac{}{H ; \mathbf{up} ; \mathbf{toggle} \rightarrow H ; \mathbf{down} ; \mathbf{skip}} \quad \frac{}{H ; \mathbf{down} ; \mathbf{toggle} \rightarrow H ; \mathbf{up} ; \mathbf{skip}}
 \end{array}$$

(c) see next page

(d) see next page

Name: _____

(Extra space for answering problem 1)

Solution:

- (c) This statement is true. We prove it by induction on the derivation of $H ; \text{up} ; e \Downarrow c$, proceeding by cases on the bottommost rule in the derivation:
- If e is a constant, then $e' = e$ so the assumed derivation is the derivation we need.
 - If e is a variable, then $e' = e$ so the assumed derivation is the derivation we need.
 - If e is $e_1 + e_2$ for some e_1 and e_2 , then $H ; \text{up} ; e_1 \Downarrow c_1$ and $H ; \text{up} ; e_2 \Downarrow c_2$ where $c = c_1 + c_2$. So by induction $H ; \text{up} ; e'_1 \Downarrow c_1$ and $H ; \text{up} ; e'_2 \Downarrow c_2$ where e'_1 and e'_2 are e_1 and e_2 with **read** replaced by 1. So we can use the rule for addition to derive $H ; \text{up} ; e'_1 + e'_2 \Downarrow c_1 + c_2$. This is what we need because $e'_1 + e'_2$ is e with **read** replaced by 1 and $c = c_1 + c_2$.
 - If e is $e_1 * e_2$ for some e_1 and e_2 , then $H ; \text{up} ; e_1 \Downarrow c_1$ and $H ; \text{up} ; e_2 \Downarrow c_2$ where $c = c_1 * c_2$. So by induction $H ; \text{up} ; e'_1 \Downarrow c_1$ and $H ; \text{up} ; e'_2 \Downarrow c_2$ where e'_1 and e'_2 are e_1 and e_2 with **read** replaced by 1. So we can use the rule for multiplication to derive $H ; \text{up} ; e'_1 * e'_2 \Downarrow c_1 * c_2$. This is what we need because $e'_1 * e'_2$ is e with **read** replaced by 1 and $c = c_1 * c_2$.
 - If e is **read** and the toggle is **up**, then c is 1 and e' is 1 and we can use the rule for constants to derive $H ; \text{up} ; 1 \Downarrow 1$.
 - The rule where e is **read** and the toggle is **down** cannot end the derivation of $H ; \text{up} ; e \Downarrow c$, so this case holds vacuously.
- (d) This statement is false. There are an infinite number of counterexamples, such as:
- $. ; \text{up} ; \text{toggle}; (x := \text{read}; \text{toggle}) \rightarrow^* ., x \mapsto 0 ; \text{up}; \text{skip}$,
- but
- $. ; \text{up} ; \text{toggle}; (x := 1; \text{toggle}) \rightarrow^* ., x \mapsto 1 ; \text{up}; \text{skip}$

Name: _____

2. (31 points) This problem uses Caml and continues using IMP-with-toggle from problem 1. You are given the type definitions for IMP-with-toggle and the “mysterious” function `foo`:

```
type exp = Int of int | Var of string | Plus of exp * exp | Times of exp * exp | Read
type stmt = Skip | Assign of string * exp | Seq of stmt * stmt
           | If of exp * stmt * stmt | While of exp * stmt | Toggle
```

```
let foo lst =
  let rec f lst s =
    match lst with
    [] -> true
    | hd::tl -> hd <> s && f tl s in (* <> is "not equal" *)
  let rec g i =
    let t = "_t" ^ (string_of_int i) in (* ^ concatenates strings *)
    if f lst t then t else g (i+1) in
  g 0
```

- (a) Document `foo`: What does it take and what does it return (in terms of types and values)? Do *not* describe *how* `foo` is implemented.
- (b) Write a Caml function `allVars` of type `stmt -> string list` that returns all the variables appearing anywhere in the statement. Hints:
- Duplicate strings are fine; do *not* bother removing them.
 - Sample solution is approximately 15 lines total.
 - You will need a helper function.
 - Caml’s append operator `@` is very useful.
- (c) IMP-with-toggle is kind of stupid because we can *encode* the concept in regular IMP. Describe in 1–3 English sentences how you could *translate* IMP-with-toggle to regular IMP.
- (d) Implement the translation you described in part (c) with a Caml function `translate` of type `stmt -> stmt`. Hints:
- The result should not use `Toggle` or `Read`.
 - The sample solution is approximately 20 lines total.
 - You will need a helper function.
 - There’s a reason parts (a) and (b) are part of this problem.

Solution:

(next page)

Name: _____

(Extra space for answering problem 2)

Solution:

(a) `foo` has type `string list -> string`. It returns the string `_ti` where `i` is (the string representation of) the smallest natural number such that `_ti` is not in the argument list.

(b)

```
let rec allVarsE e =
  match e with
  | Int _ -> []
  | Var s -> [s]
  | Plus(e1,e2) -> (allVarsE e1) @ (allVarsE e2)
  | Times(e1,e2) -> (allVarsE e1) @ (allVarsE e2)
  | Read -> []
let rec allVars s =
  match s with
  | Skip -> []
  | Toggle -> []
  | Assign(x,e) -> x :: (allVarsE e)
  | If(e,s1,s2) -> (allVarsE e) @ (allVars s1) @ (allVars s2)
  | While(e,s1) -> (allVarsE e) @ (allVars s1)
  | Seq(s1,s2) -> (allVars s1) @ (allVars s2)
```

(c) We can use a new IMP variable `x` not otherwise used in the program to hold the current toggle (1 for up, 0 for down). Then we can replace `read` with reading `x` and `toggle` with `x := 1 + (-1 * x)` (or if `x x := 0 x := 1`).

(d)

```
let translate s =
  let v = foo (allVars s) in
  let rec xe e =
    match e with
    | Int _ -> e
    | Var _ -> e
    | Plus(e1,e2) -> Plus(xe e1, xe e2)
    | Times(e1,e2) -> Times(xe e1, xe e2)
    | Read -> Var v in
  let rec xs s =
    match s with
    | Skip -> Skip
    | Toggle -> Assign(v,Plus(Int 1,Times(Int (-1),Var v)))
      (* alternately If(Var(v),Assign(v,Int 0),Assign(v,Int 1)) *)
    | Assign(x,e) -> Assign(x, xe e)
    | If(e,s1,s2) -> If(xe e, xs s1, xs s2)
    | Seq(s1,s2) -> Seq(xs s1, xs s2)
    | While(e,s) -> While(xe e, xs s)
  in xs s
```

Name: _____

3. (13 points) This problem uses the untyped lambda-calculus and full reduction. Recall this encoding of pairs:

- “mkpair” $\lambda x. \lambda y. \lambda z. z x y$
- “fst” $\lambda p. p \lambda x. \lambda y. x$
- “snd” $\lambda p. p \lambda x. \lambda y. y$

We would expect a correct encoding to show “fst” (“mkpair” $z z$) evaluates to z . But this sequence of steps allegedly shows that “fst” (“mkpair” $z z$) evaluates to “fst”:

$$\begin{aligned} & (\lambda p. p \lambda x. \lambda y. x)((\lambda x. \lambda y. \lambda z. z x y) z z) \\ \rightarrow & (\lambda p. p \lambda x. \lambda y. x)((\lambda y. \lambda z. z z y) z) \\ \rightarrow & (\lambda p. p \lambda x. \lambda y. x)(\lambda z. z z z) \\ \rightarrow & (\lambda z. z z z) \lambda x. \lambda y. x \\ \rightarrow & (\lambda x. \lambda y. x) (\lambda x. \lambda y. x) (\lambda x. \lambda y. x) \\ \rightarrow & (\lambda y. (\lambda x. \lambda y. x)) (\lambda x. \lambda y. x) \\ \rightarrow & \lambda x. \lambda y. x \end{aligned}$$

- (a) The sequence of steps is wrong. Which steps are wrong and why are they wrong?
- (b) Show a correct sequence of steps that produces z but is otherwise very similar to the sequence of steps shown above.

Solution:

- (a) The first two steps both capture z . We should α -convert $\lambda z. z x y$ in order to perform these first two steps properly.
- (b)

$$\begin{aligned} & (\lambda p. p \lambda x. \lambda y. x)((\lambda x. \lambda y. \lambda z. z x y) z z) \\ \rightarrow & (\lambda p. p \lambda x. \lambda y. x)((\lambda y. \lambda q. q z y) z) \\ \rightarrow & (\lambda p. p \lambda x. \lambda y. x)(\lambda q. q z z) \\ \rightarrow & (\lambda q. q z z) \lambda x. \lambda y. x \\ \rightarrow & (\lambda x. \lambda y. x) z z \\ \rightarrow & (\lambda y. z) z \\ \rightarrow & z \end{aligned}$$

Name: _____

4. (10 points) In this problem, assume the simply-typed lambda calculus. For each of the following:

- If the answer is *yes*, give an example Γ and τ .
- If the answer is *no*, you can just say “no.”

- (a) Is there a Γ and τ such that $\Gamma \vdash (\lambda x. x) x : \tau$?
- (b) Is there a Γ and τ such that $\Gamma \vdash \lambda x. (x x) : \tau$?
- (c) Is there a Γ and τ such that $\Gamma \vdash x x : \tau$?
- (d) Is there a Γ and τ such that $\Gamma \vdash x (\lambda x. x) : \tau$?

Solution:

- (a) Yes, for example $\Gamma = \cdot, x:\text{int}$ and $\tau = \text{int}$. In general, the type of x in Γ has to be τ .
- (b) No
- (c) No
- (d) Yes, for example $\Gamma = \cdot, x:(\text{int} \rightarrow \text{int}) \rightarrow \text{int}$ and $\tau = \text{int}$. In general, the type of x in Γ has to have the form $(\tau' \rightarrow \tau') \rightarrow \tau$.

Name: _____

5. (11 points) Consider this lemma, which is slightly different from the Preservation Lemma we proved for the simply-typed lambda calculus:

Differently Preserved: If $\cdot \vdash e : \tau$ and $e \rightarrow e'$, then there exists a τ' such that $\cdot \vdash e' : \tau'$.

- (a) Is the Differently Preserved Lemma *weaker*, *stronger*, or *incomparable* to the Preservation Lemma? Explain.
- (b) Is the Differently Preserved Lemma true? Explain.
- (c) Is the Differently Preserved Lemma (instead of the Preservation Lemma) and the Progress Lemma sufficient to prove Type Safety? Explain.
- (d) Explain why we proved the Preservation Lemma instead of just the Differently Preserved Lemma.

Solution:

- (a) It is weaker: The Preservation Lemma implies the Differently Preserved Lemma just by choosing τ' to be τ . (Something is weaker than something else that implies it.)
- (b) Yes, the Preservation Lemma is true and it implies the Differently Preserved Lemma.
- (c) Yes, just like the Preservation Lemma, the Differently Preserved Lemma and induction on the number of steps taken ensure that no well-typed program can become ill-typed. And Progress ensures no well-typed program is stuck.
- (d) Because the Differently Preserved Lemma has too weak an induction hypothesis for the proof to go through. For example, when $e_1 e_2 \rightarrow e'_1 e_2$ because $e_1 \rightarrow e'_1$, it's not enough to know that e'_1 has *some type*. We need to know it has the *same type* as e_1 to show that $e'_1 e_2$ still type-checks.