CS-XXX: Graduate Programming Languages

Lecture 8 — Reduction Strategies; Substitution

Dan Grossman 2012

Review

 λ -calculus syntax:

$$\begin{array}{ll} e & ::= & \lambda x. \ e \mid x \mid e \ e \\ v & ::= & \lambda x. \ e \end{array}$$

Call-By-Value Left-To-Right Small-Step Operational Semantics:

$$\frac{}{(\lambda x.\; e)\; v \to e[v/x]} \quad \frac{e_1 \to e_1'}{e_1\; e_2 \to e_1'\; e_2} \quad \frac{e_2 \to e_2'}{v\; e_2 \to v\; e_2'}$$

Previously wrote the first rule as follows:

$$\frac{e[v/x] = e'}{(\lambda x. \ e) \ v \to e'}$$

- ► The more concise axiom is more common
- But the more verbose version fits better with how we will formally define substitution at the end of this lecture

Other Reduction "Strategies"

Suppose we allowed any substitution to take place in any order:

$$e \rightarrow e'$$

$$\frac{e_1 \to e_1'}{(\lambda x. \ e) \ e' \to e[e'/x]} \qquad \frac{e_1 \to e_1'}{e_1 \ e_2 \to e_1' \ e_2} \qquad \frac{e_2 \to e_2'}{e_1 \ e_2 \to e_1 \ e_2'}$$

$$\frac{e \to e'}{\lambda x. \ e \to \lambda x. \ e'}$$

Programming languages do not typically do this, but it has uses:

- Optimize/pessimize/partially evaluate programs
- Prove programs equivalent by reducing them to the same term

Church-Rosser

The order in which you reduce is a "strategy"

Non-obvious fact — "Confluence" or "Church-Rosser": In this pure calculus,

If
$$e \to^* e_1$$
 and $e \to^* e_2$, then there exists an e_3 such that $e_1 \to^* e_3$ and $e_2 \to^* e_3$

"No strategy gets painted into a corner"

▶ Useful: No rewriting via the full-reduction rules prevents you from getting an answer (Wow!)

Any rewriting system with this property is said to, "have the Church-Rosser property"

Equivalence via rewriting

We can add two more rewriting rules:

lacktriangle Replace $\lambda x.\ e$ with $\lambda y.\ e'$ where e' is e with "free" xreplaced with y (assuming y not already used in e)

$$\lambda x. \ e \rightarrow \lambda y. \ e[y/x]$$

lacktriangle Replace $\lambda x.\ e\ x$ with e if x does not occur "free" in e

$$\frac{x \text{ is not free in } e}{1 + x + e}$$

Analogies: if e then true else false List.map (fun $x \rightarrow f x$) lst

But beware side-effects/non-termination under call-by-value

No more rules to add

Now consider the system with:

- ► The 4 rules on slide 3
- ► The 2 rules on slide 5
- ► Rules can also run backwards (rewrite right-side to left-side)

Amazing: Under the natural denotational semantics (basically treat lambdas as functions), e and e' denote the same thing if and only if this rewriting system can show $e \rightarrow^* e'$

- ▶ So the rules are *sound*, meaning they respect the semantics
- ▶ So the rules are *complete*, meaning there is no need to add any more rules in order to show some equivalence they can't

But program equivalence in a Turing-complete PL is undecidable

► So there is no perfect (always terminates, always correctly says yes or no) rewriting strategy for equivalence

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Some other common semantics

We have seen "full reduction" and left-to-right CBV

► (OCaml is unspecified order, but actually right-to-left)

Claim: Without assignment, I/O, exceptions, ..., you cannot distinguish left-to-right CBV from right-to-left CBV

► How would you prove this equivalence? (Hint: Lecture 6)

Another option: call-by-name (CBN) — even "smaller" than CBV!

$$\frac{e_1 \to e'_1}{(\lambda x. \ e) \ e' \to e[e'/x]} \qquad \frac{e_1 \to e'_1}{e_1 \ e_2 \to e'_1 \ e_2}$$

Diverges strictly less often than CBV, e.g., $(\lambda y. \lambda z. z) e$ Can be faster (fewer steps), but not usually (reuse args)

More on evaluation order

In "purely functional" code, evaluation order matters "only" for performance and termination

Example: Imagine CBV for conditionals!

let rec f n = if n=0 then 1 else n*(f(n-1))

Call-by-need or "lazy evaluation":

- Evaluate the argument the first time it's used and memoize the result
 - ▶ Useful idiom for programmers too

Best of both worlds?

- ► For purely functional code, total equivalence with CBN and asymptotically no slower than CBV. (Note: asymptotic!)
- But hard to reason about side-effects

More on Call-Bv-Need

This course will mostly assume Call-By-Value

Haskell uses Call-By-Need

Example:

Example:

Formalism not done yet

Need to define substitution (used in our function-call rule)

Shockingly subtle

Informally: e[e'/x] "replaces occurrences of x in e with e'"

Examples:

$$x[(\lambda y.\ y)/x] = \lambda y.\ y$$

$$(\lambda y. \ y. x)[(\lambda z. \ z)/x] = \lambda y. \ y. \lambda z. \ z$$

$$(x x)[(\lambda x. x x)/x] = (\lambda x. x x)(\lambda x. x x)$$

Substitution gone wrong

Attempt #1:

$$e_1[e_2/x] = e_3$$

$$\dfrac{y
eq x}{x[e/x] = e} \qquad \dfrac{y
eq x}{y[e/x] = y} \qquad \dfrac{e_1[e/x] = e_1'}{(\lambda y.\ e_1)[e/x] = \lambda y.\ e_1'}$$

$$\frac{e_1[e/x] = e_1' \qquad e_2[e/x] = e_2'}{(e_1 \ e_2)[e/x] = e_1' \ e_2'}$$

Recursively replace every x leaf with e

The rule for substituting into (nested) functions is wrong: If the function's argument binds the same variable (shadowing), we should not change the function's body

Example program: $(\lambda x. \lambda x. x)$ 42

Substitution gone wrong: Attempt #2

$$e_1[e_2/x] = e_3$$

$$\frac{y\neq x}{x[e/x]=e} \qquad \frac{y\neq x}{y[e/x]=y} \qquad \frac{e_1[e/x]=e_1' \qquad \textbf{$y\neq x$}}{(\lambda y.~e_1)[e/x]=\lambda y.~e_1'}$$

$$\frac{e_1[e/x] = e_1' \qquad e_2[e/x] = e_2'}{(\lambda x. \ e_1)[e/x] = \lambda x. \ e_1} \qquad \frac{e_1[e/x] = e_1' \qquad e_2[e/x] = e_2'}{(e_1 \ e_2)[e/x] = e_1' \ e_2'}$$

Recursively replace every x leaf with e but respect shadowing

Substituting into (nested) functions is still wrong: If e uses an outer y, then substitution captures y (actual technical name)

- Example program capturing y: $(\lambda x. \ \lambda y. \ x) \ (\lambda z. \ y) \rightarrow \lambda y. \ (\lambda z. \ y)$
 - ▶ Different(!) from: $(\lambda a.\ \lambda b.\ a)\ (\lambda z.\ y) \to \lambda b.\ (\lambda z.\ y)$
- ► Capture won't happen under CBV/CBN if our source program has no free variables, but can happen under full reduction

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Attempt #3

First define the "free variables of an expression" FV(e):

$$\begin{array}{rcl} FV(x) & = & \{x\} \\ FV(e_1 \ e_2) & = & FV(e_1) \cup FV(e_2) \\ FV(\lambda x. \ e) & = & FV(e) - \{x\} \end{array}$$

$$e_1[e_2/x] = e_3$$

$$\frac{1}{x[e/x]=e} \quad \frac{y\neq x}{y[e/x]=y} \quad \frac{e_1[e/x]=e_1' \quad y\neq x \quad \textit{y} \not\in \textit{FV}(\textit{e})}{(\lambda \textit{y}.\ e_1)[e/x]=\lambda \textit{y}.\ e_1'}$$

$$\frac{e_1[e/x] = e_1' \qquad e_2[e/x] = e_2'}{(\lambda x. \ e_1)[e/x] = \lambda x. \ e_1} \qquad \frac{e_1[e/x] = e_1' \qquad e_2[e/x] = e_2'}{(e_1 \ e_2)[e/x] = e_1' \ e_2'}$$

But this is a *partial* definition

▶ Could get stuck if there is no substitution

Correct Substitution

Assume implicit systematic renaming of a binding and all its bound occurrences

Lets one rule match any substitution into a function

And these rules:

$$e_1[e_2/x] = e_3$$

$$\frac{y \neq x}{x[e/x] = e} \qquad \frac{y \neq x}{y[e/x] = y} \qquad \frac{e_1[e/x] = e_1' \quad e_2[e/x] = e_2'}{(e_1 \ e_2)[e/x] = e_1' \ e_2'}$$

$$\frac{e_1[e/x]=e_1' \quad y\neq x \quad y\not\in FV(e)}{(\lambda y.\ e_1)[e/x]=\lambda y.\ e_1'}$$

Some jargon

If you want to study/read PL research, some jargon for things we have studied is helpful...

- ightharpoonup Implicit systematic renaming is lpha-conversion. If renaming in e_1 can produce e_2 , then e_1 and e_2 are α -equivalent.
 - ightharpoonup lpha-equivalence is an equivalence relation
- lacktriangledown Replacing $(\lambda x.\ e_1)\ e_2$ with $e_1[e_2/x]$, i.e., doing a function call, is a β -reduction
 - ► (The reverse step is meaning-preserving, but unusual)
- Replacing λx . e x with e is an η -reduction or η -contraction (since it's always smaller)
- Replacing e with e with λx . e x is an η -expansion
 - ▶ It can delay evaluation of e under CBV
 - ▶ It is sometimes necessary in languages (e.g., OCaml does not treat constructors as first-class functions)

Implicit Renaming

- lacktriangle A partial definition because of the syntactic accident that ywas used as a binder
 - ► Choice of local names should be irrelevant/invisible
- ▶ So we allow implicit systematic renaming of a binding and all its bound occurrences
- So via renaming the rule with $y \neq x$ can always apply and we can remove the rule where $oldsymbol{x}$ is shadowed
- ▶ In general, we *never* distinguish terms that differ only in the names of variables (A key language-design principle!)
- ▶ So now even "different syntax trees" can be the "same term"
 - ► Treat particular choice of variable as a concrete-syntax thing

More explicit approach

While everyone in PL:

- Understands the capture problem
- Avoids it via implicit systematic renaming

you may find that unsatisfying, especially if you have to implement substitution and full reduction in a meta-language that doesn't have implicit renaming

This more explicit version also works

$$\frac{z \neq x \quad z \not\in FV(e_1) \quad z \not\in FV(e) \quad e_1[z/y] = e_1' \quad e_1'[e/x] = e_1''}{(\lambda y. \ e_1)[e/x] = \lambda z. \ e_1''}$$

▶ You have to find an appropriate z, but one always exists and __\$compilerGenerated appended to a global counter works

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