# CSE 390a Lecture 1

introduction to Linux/Unix environment

slides created by Marty Stepp, modified by Jessica Miller & Ruth Anderson <a href="http://www.cs.washington.edu/390a/">http://www.cs.washington.edu/390a/</a>

### Lecture summary

- Course introduction and syllabus
- Unix and Linux operating system
- Introduction to Bash shell

#### **Course Staff**

- Me:
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  - Office hours: Mon 2:30-3:30pm, Tues 10:30-11:30am, CSE 360

#### **Course Introduction**

#### CSE390a

- Collection of tools and topics not specifically addressed in other courses that CSE majors should know
  - \*nix command line interface (CLI), Shell scripting, compilation tools (makefiles), version control...
- Credit / No Credit course, determined by short weekly assignments and a "final" assignment

# Bring to Class next week:

- Name
- Email address
- Year (1,2,3,4)
- Major
- Hometown
- Interesting Fact or what I did over break.



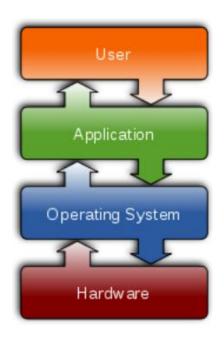
# Operating systems

• What is an OS? Why have one?

What is a Kernel?

# Operating systems

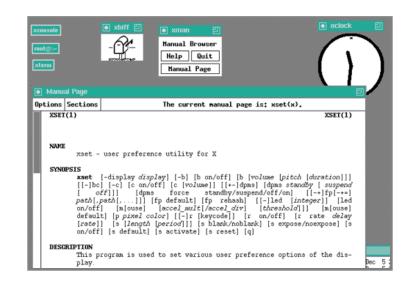
- operating system: Manages activities and resources of a computer.
  - software that acts as an interface between hardware and user
  - provides a layer of abstraction for application developers
- features provided by an operating system:
  - ability to execute programs (and multi-tasking)
  - memory management (and virtual memory)
  - file systems, disk and network access
  - an interface to communicate with hardware
  - a user interface (often graphical)



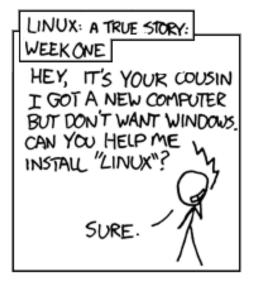
• kernel: The lowest-level core of an operating system.

#### Unix

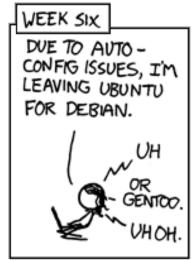
- brief history:
  - Multics (1964) for mainframes
  - Unix (1969)
  - K&R
  - Linus Torvalds and Linux (1992)
- key Unix ideas:
  - written in a high-level language (C)
  - virtual memory
  - hierarchical file system; "everything" is a file
  - lots of small programs that work together to solve larger problems
  - security, users, access, and groups
  - human-readable documentation included

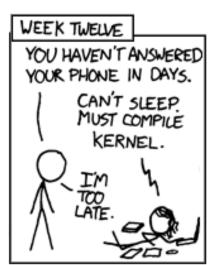


### On to Linux









PARENTS: TALK TO YOUR KIDS ABOUT LINUX...
BEFORE SOMEBODY ELSE DOES.

Courtesy XKCD.com

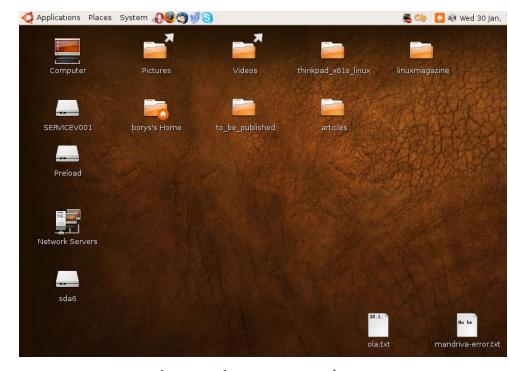
### Linux

- Linux: A kernel for a Unix-like operating system.
  - commonly seen/used today in servers, mobile/embedded devices, ...
- GNU: A "free software" implementation of many Unix-like tools
  - many GNU tools are distributed with the Linux kernel
- distribution: A pre-packaged set of Linux software.
  - examples: Ubuntu, Fedora
- key features of Linux:
  - open source software: source can be downloaded
  - free to use
  - constantly being improved/updated by the community



### Linux Desktop

- X-windows
- window managers
- desktop environments
  - Gnome
  - KDE
- How can I try out Linux?
  - CSE basement labs
  - at home (install Linux via Live CD, virtual machine, etc.)
  - attu shared server
- The Linux help philosophy: "RTFM" (Read the F\*\*\*ing Manual)



# Things you can do in Linux

- Load the course web site in a browser
- Install and play games
- Play MP3s
- Edit photos
- IM, Skype

### Shell

- **shell**: An interactive program that uses user input to manage the execution of other programs.
  - A command processor, typically runs in a text window.
  - User types commands, the shell runs the commands
  - Several different shell programs exist:
    - bash: the default shell program on most Linux/Unix systems
    - We will use bash
    - Other shells: Bourne, csh, tsch
- Why should I learn to use a shell when GUIs exist?

# Why use a shell?

- Why should I learn to use a shell when GUIs exist?
  - faster
  - work remotely
  - programmable
  - customizable
  - repeatable

### Shell commands

command	description
exit	logs out of the shell
ls	lists files in a directory
pwd	outputs the current working directory
cd	changes the working directory
man	brings up the manual for a command

```
$ pwd
/homes/iws/rea
$ cd CSE390
$ ls
file1.txt file2.txt
$ ls -1
-rw-r--r-- 1 rea fac_cs 0 2012-03-29 17:45 file1.txt
-rw-r--r-- 1 rea fac_cs 0 2012-03-29 17:45 file2.txt
$ cd ..
$ man ls
$ exit
```

### Relative directories

directory	description
•	the directory you are in ("working directory")
• •	the parent of the working directory (/ is grandparent, etc.)
~	your home directory (on many systems, this is /home/username)
~username	username's home directory
~/Desktop	your desktop

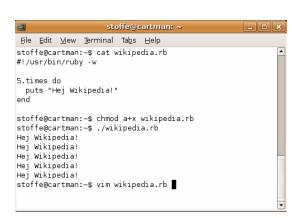
# **Directory commands**

command	description
ls	list files in a directory
pwd	output the current working directory
cd	change the working directory
mkdir	create a new directory
rmdir	delete a directory (must be empty)

- some commands (cd, exit) are part of the shell ("builtins")
- others (ls, mkdir) are separate programs the shell runs

### Shell commands

- many accept arguments or parameters
  - example: cp (copy) accepts a source and destination file path
- a program uses 3 streams of information:
  - stdin, stdout, stderr (standard in, out, error)
- input: comes from user's keyboard
- output: goes to console
- errors can also be printed (by default, sent to console like output)
- parameters vs. input
  - parameters: before Enter is pressed; sent in by shell
  - input: after Enter is pressed; sent in by user



# Command-line arguments

- most options are a followed by a letter such as -c
  - some are longer words preceded by two signs, such as --count
- options can be combined: ls -l -a -r can be ls -lar
- many programs accept a --help or -help option to give more information about that command (in addition to man pages)
  - or if you run the program with no arguments, it may print help info
- for many commands that accept a file name argument, if you omit the parameter, it will read from standard input (your keyboard)

# Shell/system commands

command	description
man or info	get help on a command
clear	clears out the output from the console
exit	exits and logs out of the shell

command	description
date	output the system date
cal	output a text calendar
uname	print information about the current system

 "man pages" are a very important way to learn new commands man 1s
 man man

### File commands

command	description
ср	copy a file
mv	move or rename a file
rm	delete a file
touch	create a new empty file, or update its last-modified time stamp

- caution: the above commands do not prompt for confirmation
  - easy to overwrite/delete a file; this setting can be overridden (how?)
- Exercise: Given several albums of .mp3 files all in one folder, move them into separate folders by artist.
- Exercise: Modify a .java file to make it seem as though you finished writing it on Dec 28 at 4:56am.

#### **Exercise Solutions**

- caution: the cp, rm, mv commands do not prompt for confirmation
  - easy to overwrite/delete a file; this setting can be overridden (how?)
    - Use "-i" with the command, "interactive" to prompt before overwrite
- Exercise: Given several albums of .mp3 files all in one folder, move them into separate folders by artist.
  - mkdir U2
  - mkdir PSY
  - mkdir JustinBieber
  - mv GangnamStyle.mp3 PSY/
  - mv Pride.mp3 U2/
- Exercise: Modify a .java file to make it seem as though you finished writing it on Dec 28 at 4:56am.
  - touch -t 201212280456 Hello.java