

# CSE 455: Computer Vision

## Winter 2007

Instructor: Professor Linda Shapiro (shapiro@cs)

Additional Instructor: Dr. Matthew Brown  
(brown@microsoft.com)

TAs: Masa Kobashi (mkbsh@cs)

Peter Davis (pediddle@cs)

Text: Shapiro and Stockman, Computer Vision  
(chapters available from class web page)

Evaluation: 70% programming projects, 30% exams

# Topics

- Basics: images, binary operations, filtering, edge operators
- Color, texture, segmentation
- Interest operators: detectors and descriptors
- Use of interest operators: object recognition, stitching, tracking
- Content-based image retrieval
- 2D object recognition
- Motion
- 3D: sensing, camera calibration, reconstruction, recognition

- What IS computer vision?

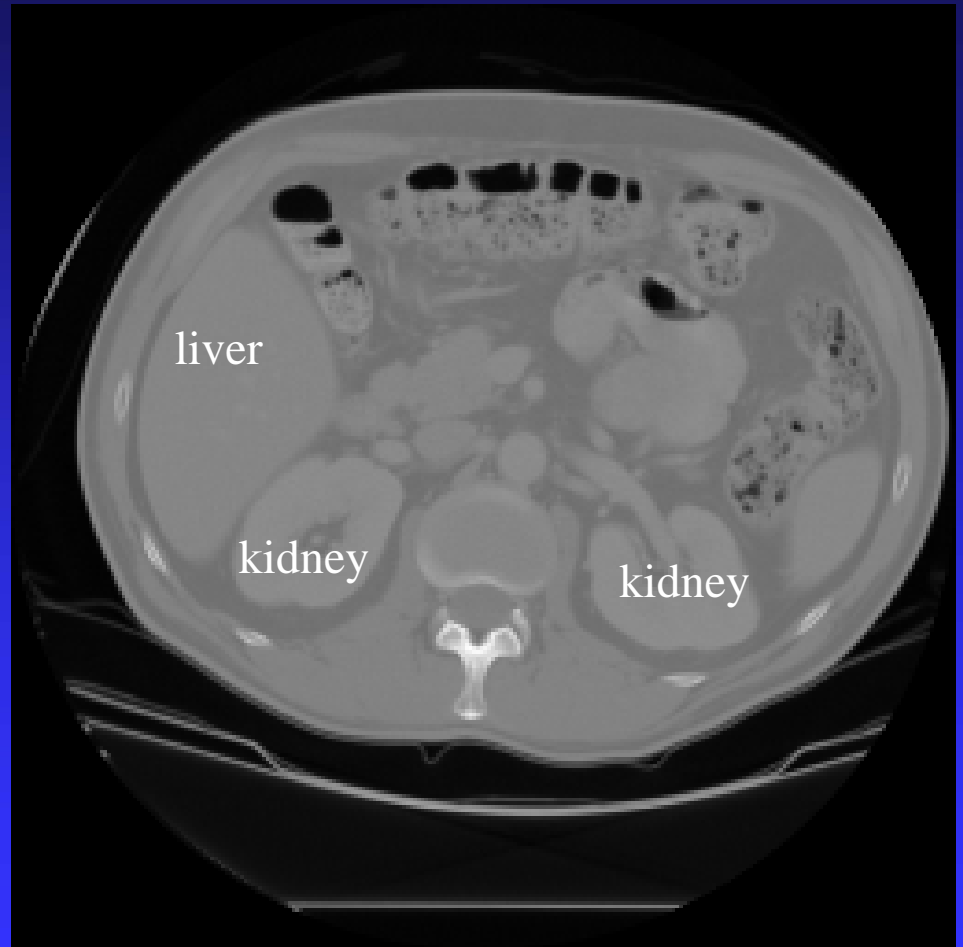
the analysis of digital images by a computer

- Where do images come from?

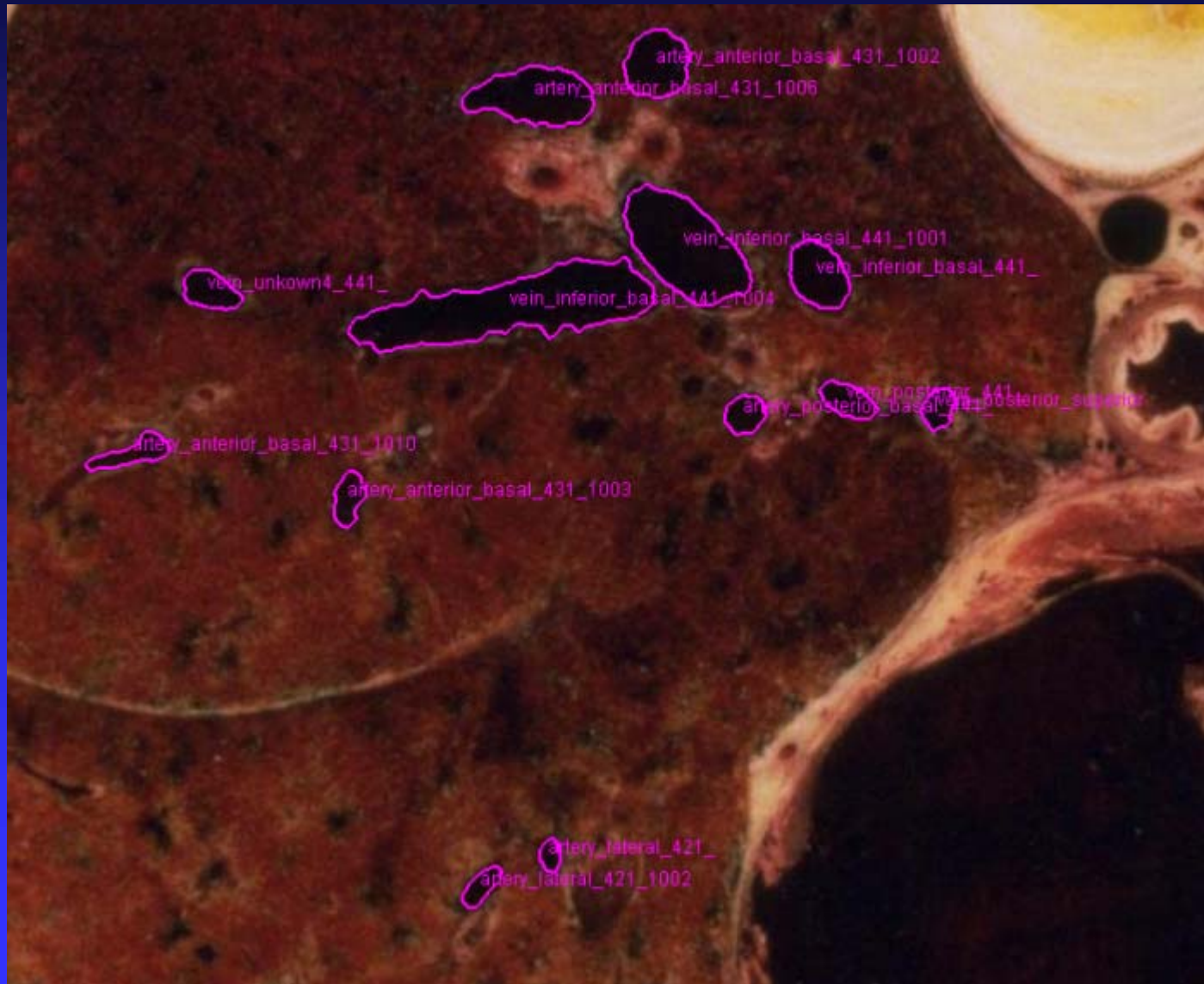
# Applications

- Medical Imaging

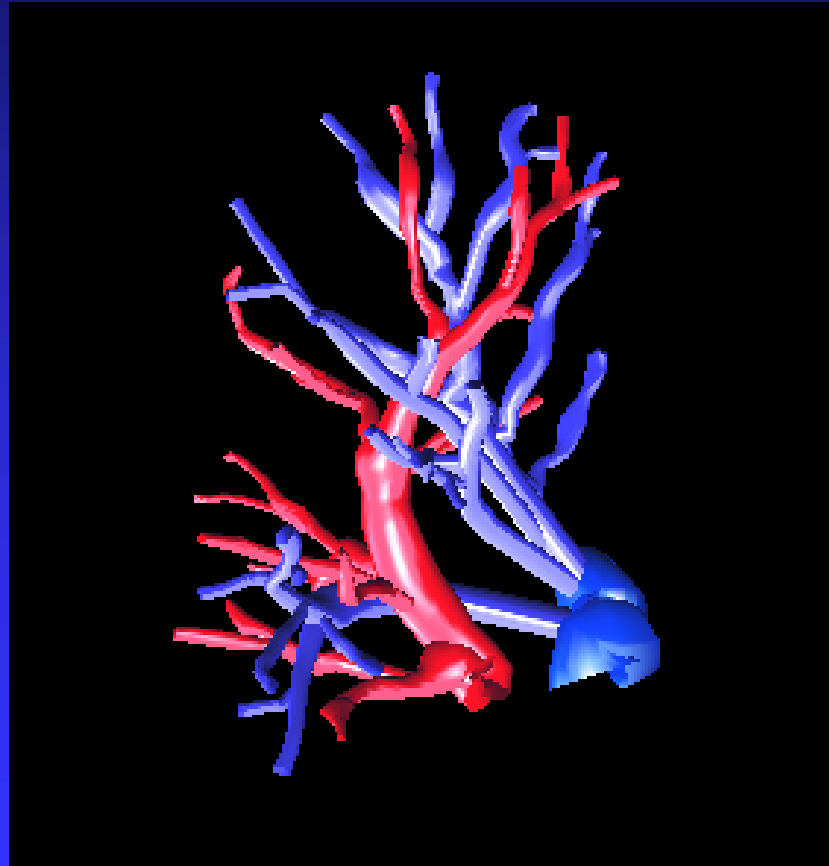
CT image of a patient's abdomen



# Visible Man Slice Through Lung

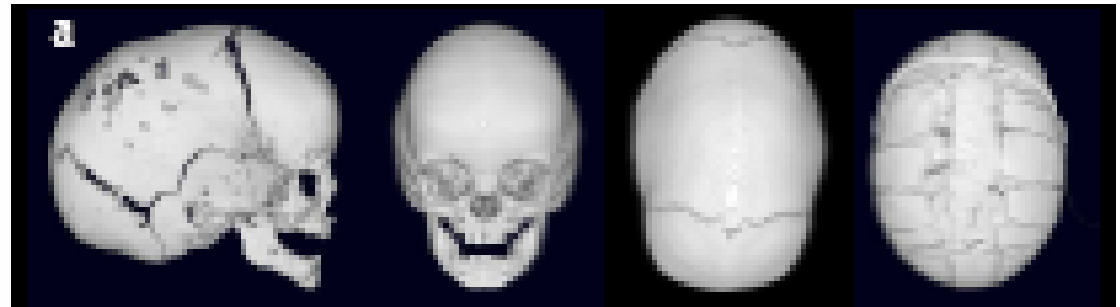


# 3D Reconstruction of the Blood Vessel Tree

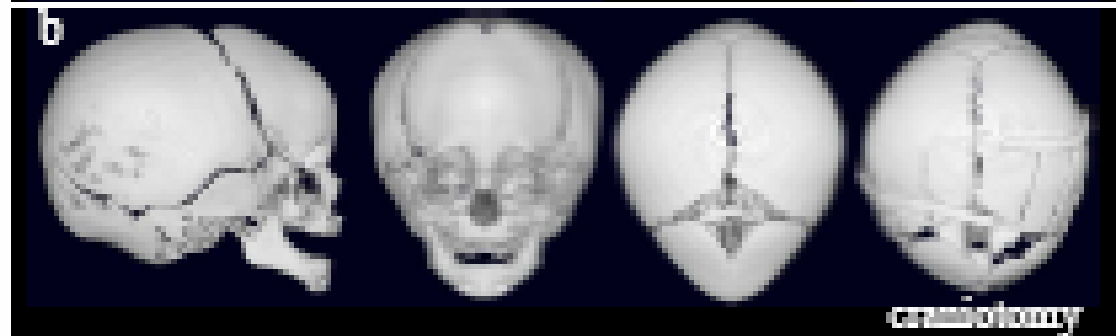


# Symbolic Shape Descriptors for Classifying Craniosynostosis

sagittal synostosis



metopic synostosis



# Robotics

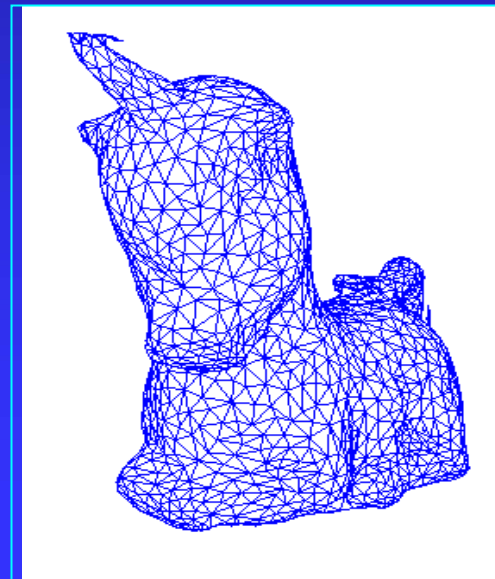
- 2D Gray-tone or Color Images

“Mars” rover



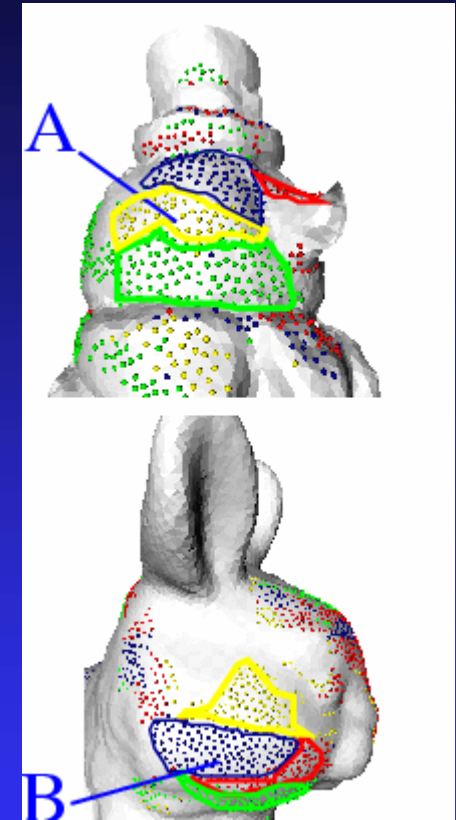
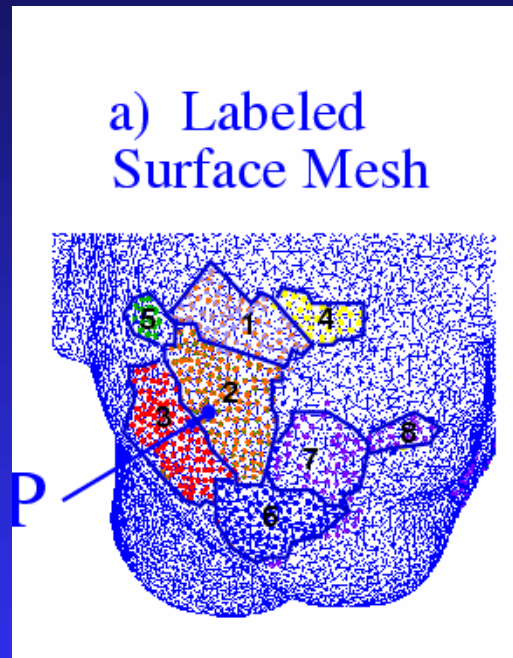
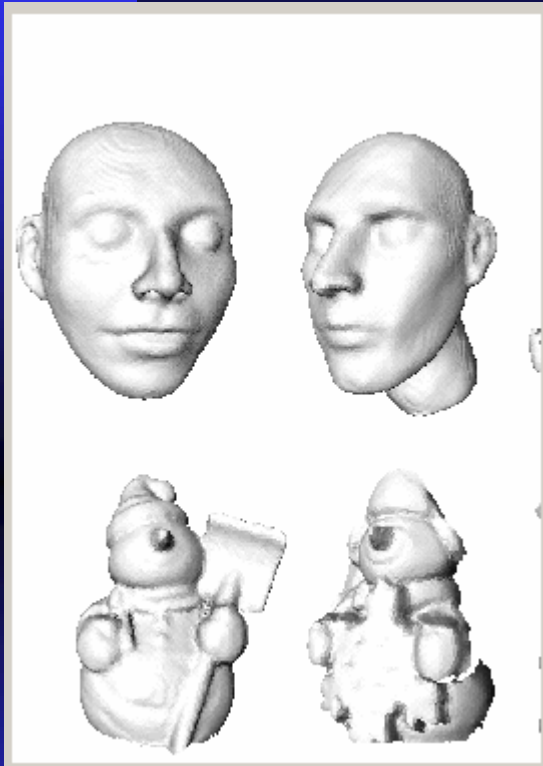
- 3D Range Images

What am I?





# Recognition of 3D Object Classes from Range Data



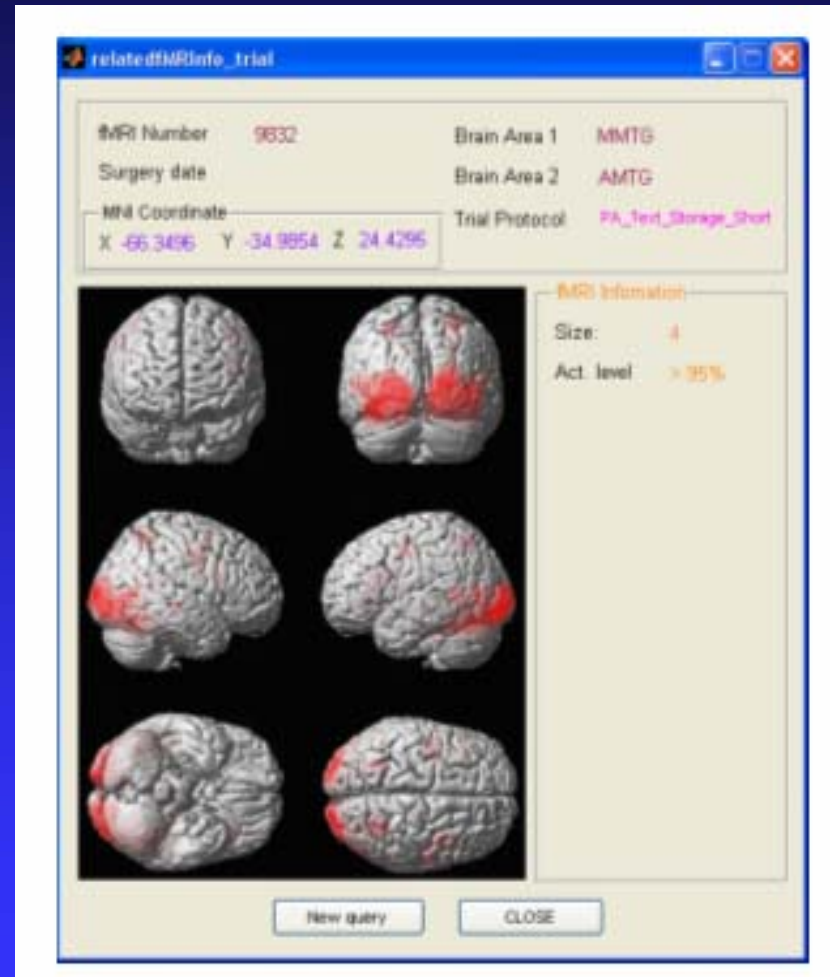
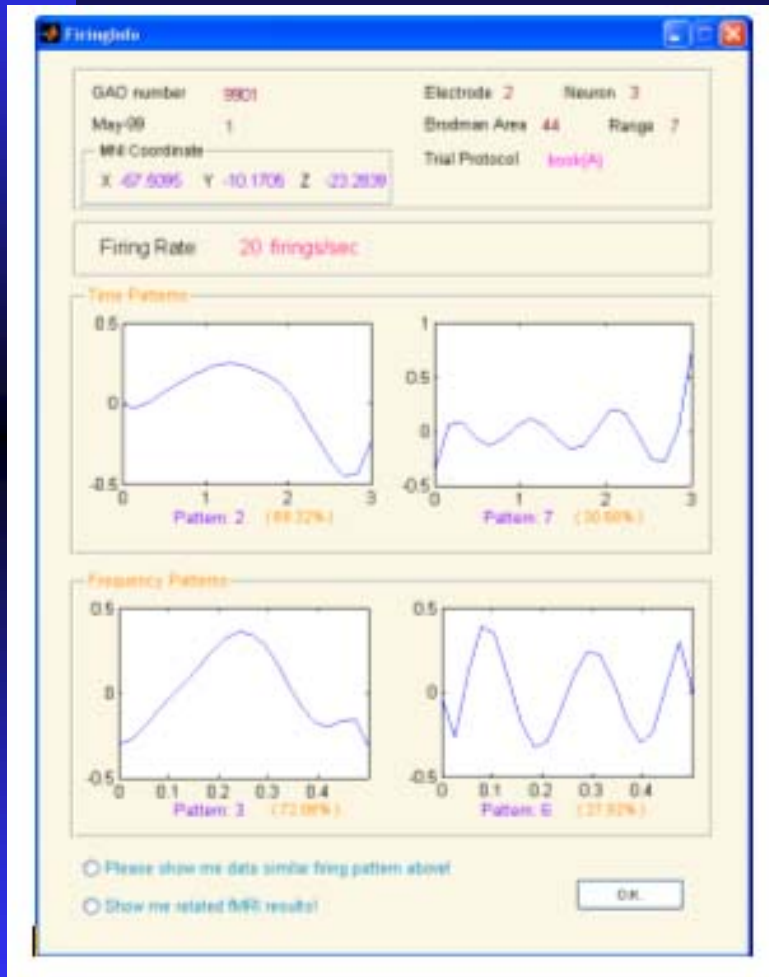
# Image Databases: Content-Based Retrieval

Images from my Ground-Truth collection.

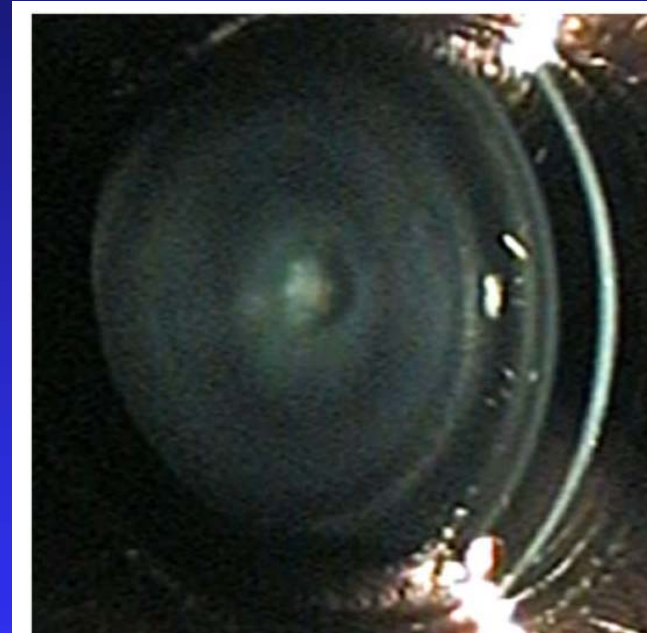
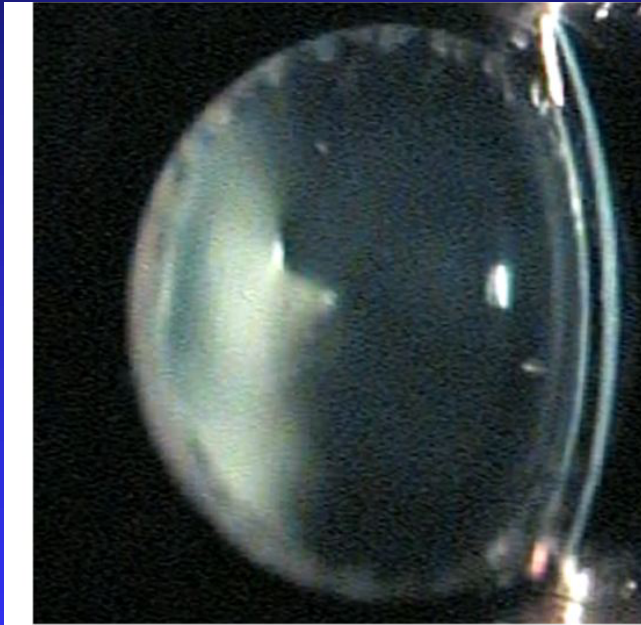


What categories of image databases exist today?

# Similarity Retrieval of Brain Data



# CBIR of Mouse Eye Images for Genetic Studies



# Abstract Regions for Object Recognition

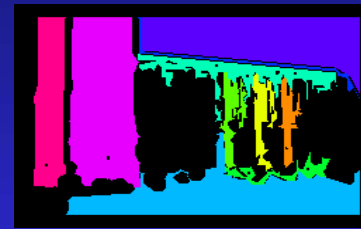
Original Images



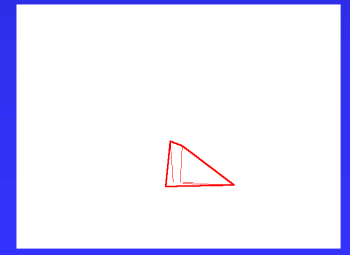
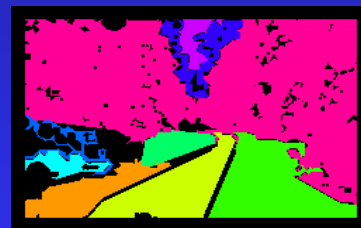
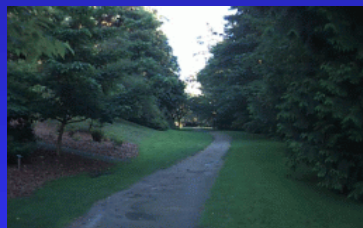
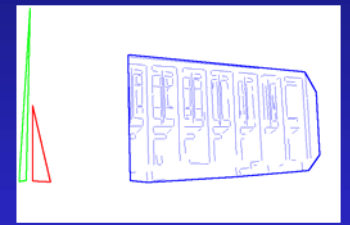
Color Regions



Texture Regions



Line Clusters



# Insect Identification for Ecology Studies



Calineuria (Cal)

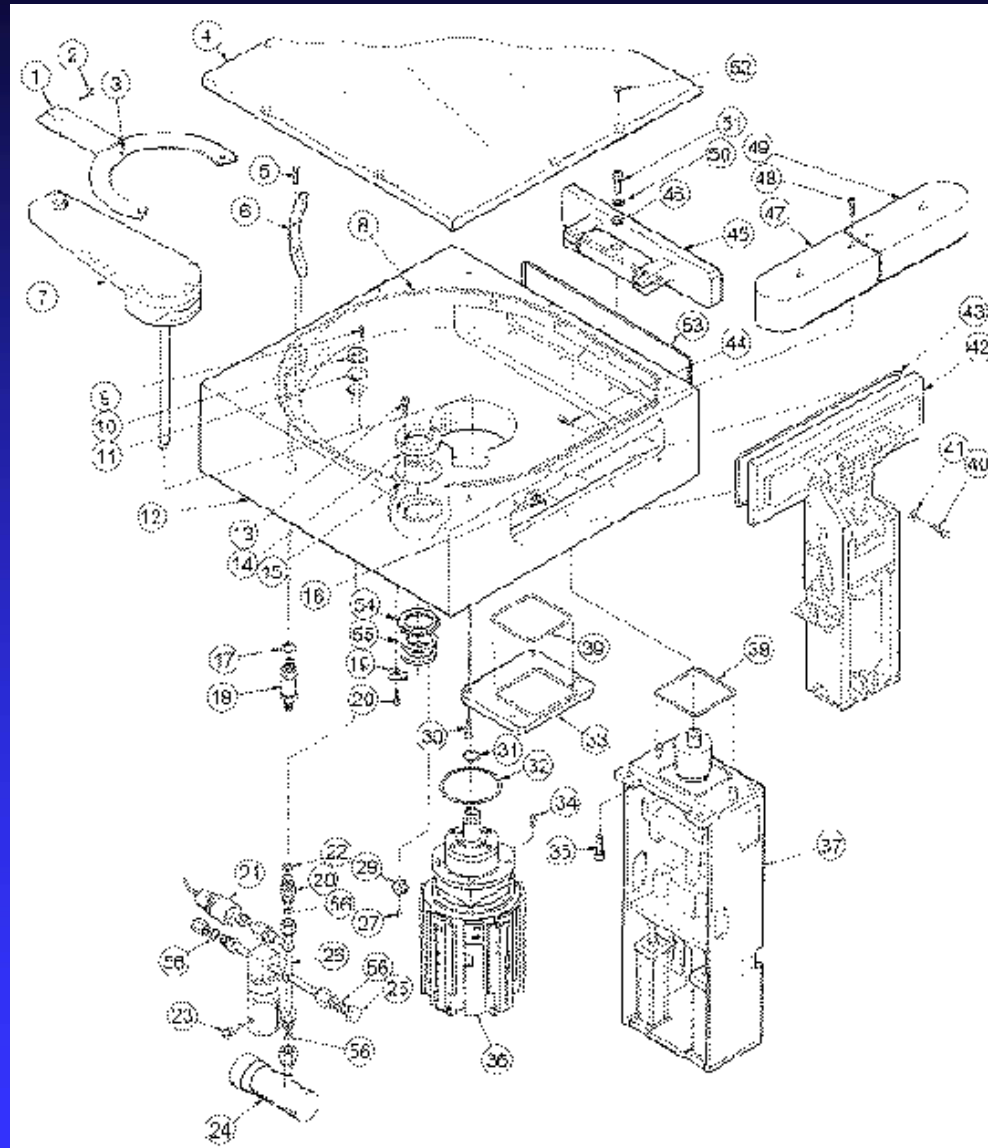


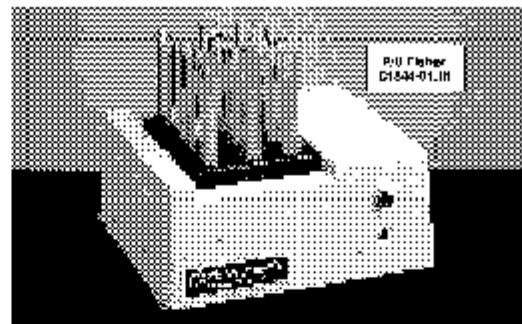
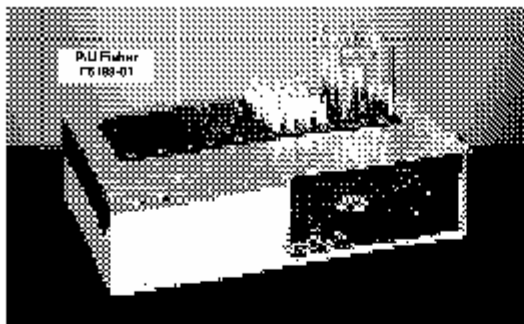
Doroneuria (Dor)



Yoraperla (Yor)

# Document Analysis





**Model 145 Isotemp® Dry Bath Incubator**

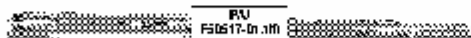
**- Holds 1 to 4 heating blocks with choice of 11 well sizes**  
**- Maintains every sample in within  $\pm 1^{\circ}$  C of temperature**

Unique sample wells are shaped so that 2 or more blocks deliver same amount of heat to all parts of the sample tube. No laminar air gradient - neither up nor at the bottom nor too cold on the top - that may invalidate tests in tubes with tilted cylindrical walls. Sample tubes rest on insulating pliers - no prevent localized heating. A low cost, stainless-steel temperature on a thick ceramic heat distribution plate in the front of the bath. Plate is 2 1/2" thick (9.5 mm). Dry bath maintains cleaner problems because tubes stay dry.

Ambient to 125°C (255°F) with  $\pm 1^{\circ}$  C control. Dial temperature controlled used from 25° to 55° C. Ideal for enzyme reactions, inoculation of sera, Bb studies, cross-matching and blood-typing determinations. (Dimensions: 8.1 x 15.9" x 4" H, 126 x 28 x 11 cm). With top cover and plug. Heating blocks sold separately (see lower right).

Electrical Requirements	Cat. No.	Each
200V, 60/50 Hz, 300W/250 approved	11-715-100	419.33
240V, 50/60 Hz, 800W	11-715-100B	556.33

Manufactured in Taiwan and U.S.A.  
 Patented Model



**Incu-Block® Partial Immersion Thermometers**

For all standard bath, ice blocks and water baths. Critical temperatures (25°, 30°, 37°, 56° C) are marked with arrows. Available with stainless steel, contamination proof Teflon® coating. Total length: 1.75" mm. In inches: 45 mm.

Range, °C	Dial, °C	Teflon Coated	Cat. No.	Each
25-57	0-5	Yes	14-992	45.45
25-57	0-5	No	14-993	46.15

**More Thermometers**

For more thermometers, including digital types,

**see page 952**

**Model 147 Isotemp® Dry Bath**

**- Holds single heating block with choice of 11 well sizes**

Similar to Model 145, but with 30" thick (22.0 mm) plate. Ideal for tubes with smaller volumes of enzyme and carrier and assays. Bb studies and dry incubators. Servo motor-adjusted temperature control between ambient and 80°C (204°F). Observe thermometer panel to use servo sample tube. Let servo adjust control through hole in top panel. Maintains set temperature with consistency and uniformity  $\pm 1.0^{\circ}$  C.

Supplier with strong nylon case, thermotatically controlled heater and indicator amp. See case and plug and instructions. Dimensions: 8.1 x 6.5" W x 3" H, 115 x 17 x 8 cm. CSA approved. Heating blocks sold separately (see below).

Electrical Requirements	Cat. No.	Each
120V/50/60 Hz, 120W	11-715-102	223.58

**Interchangeable Heating Blocks for Isotemp® Dry Baths**

For Models 145 and 147 Dry Baths. Composed of black anodized aluminum alloy. Chemical resistant. Dimensions: 2.1 x 0.7" x 1.2" H (54 x 18 x 31 mm).

The 11-715-123 block provides a safe dry bath alternative for warming the Spalte of Essau for assays. Avoids hazardous use of burners and inflammable biologicals, solvents.



The 11-715-120 block is specifically designed to hold twenty 9.5 mm Bertho Diagnostics Placental pregnancy test tubes. This special shallow well block is similar to the other block with 0 mm wells, but sample wells are only 1/2" deep (1.0 cm) to meet test requirements. Wells in all other blocks are 1 1/2" deep (4.4 cm).

Tube Size, mm	Wells/Block	Cat. No.	Each
8	35	11-715-105	71.18
10	20	11-715-107	71.18
15	20 (incl. 10)	11-715-120	71.18
12	12	11-715-108	71.18
12.5	12	11-715-121	71.18
13	12	11-715-111	71.18
15	12	11-715-113	71.18
16	8	11-715-122	71.18
18	12	11-715-115	71.18
21	6	11-715-117	71.18
25	6	11-715-119	71.18

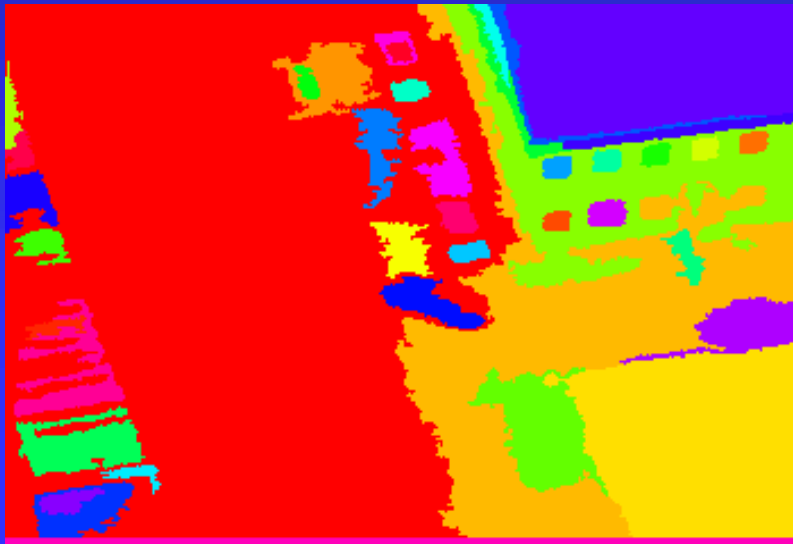
Customize order.  
 Forward to: CMS/Fisher HealthCare, Dept. 200, 1000



# Surveillance: Object and Event Recognition in Aerial Videos



Original Video Frame



Color Regions



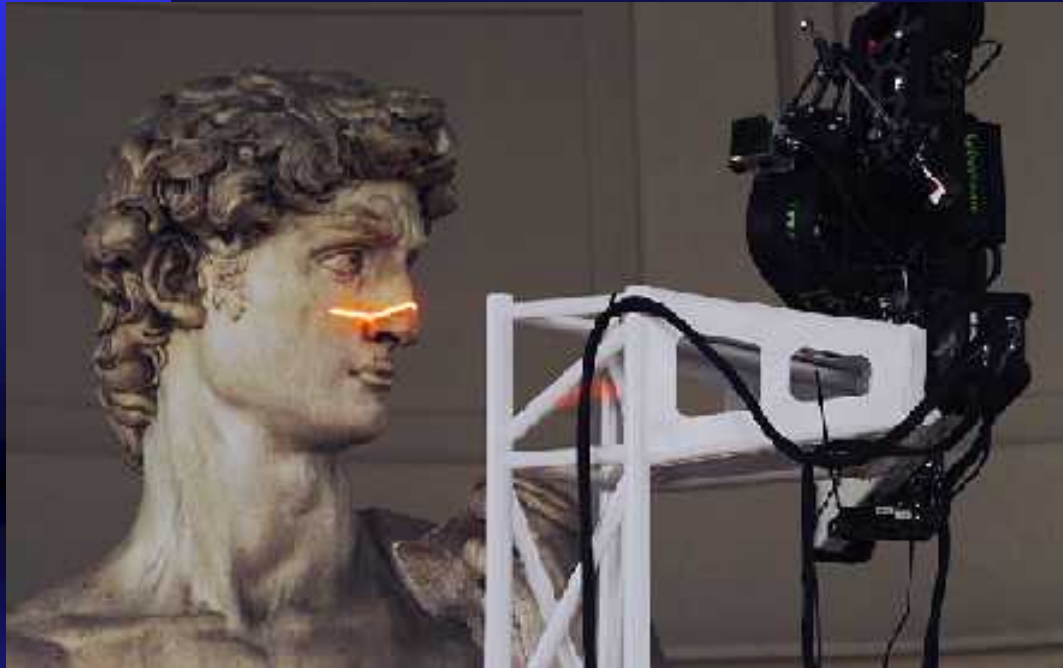
Structure Regions

# Video Analysis



What are the objects? What are the events?

# 3D Scanning



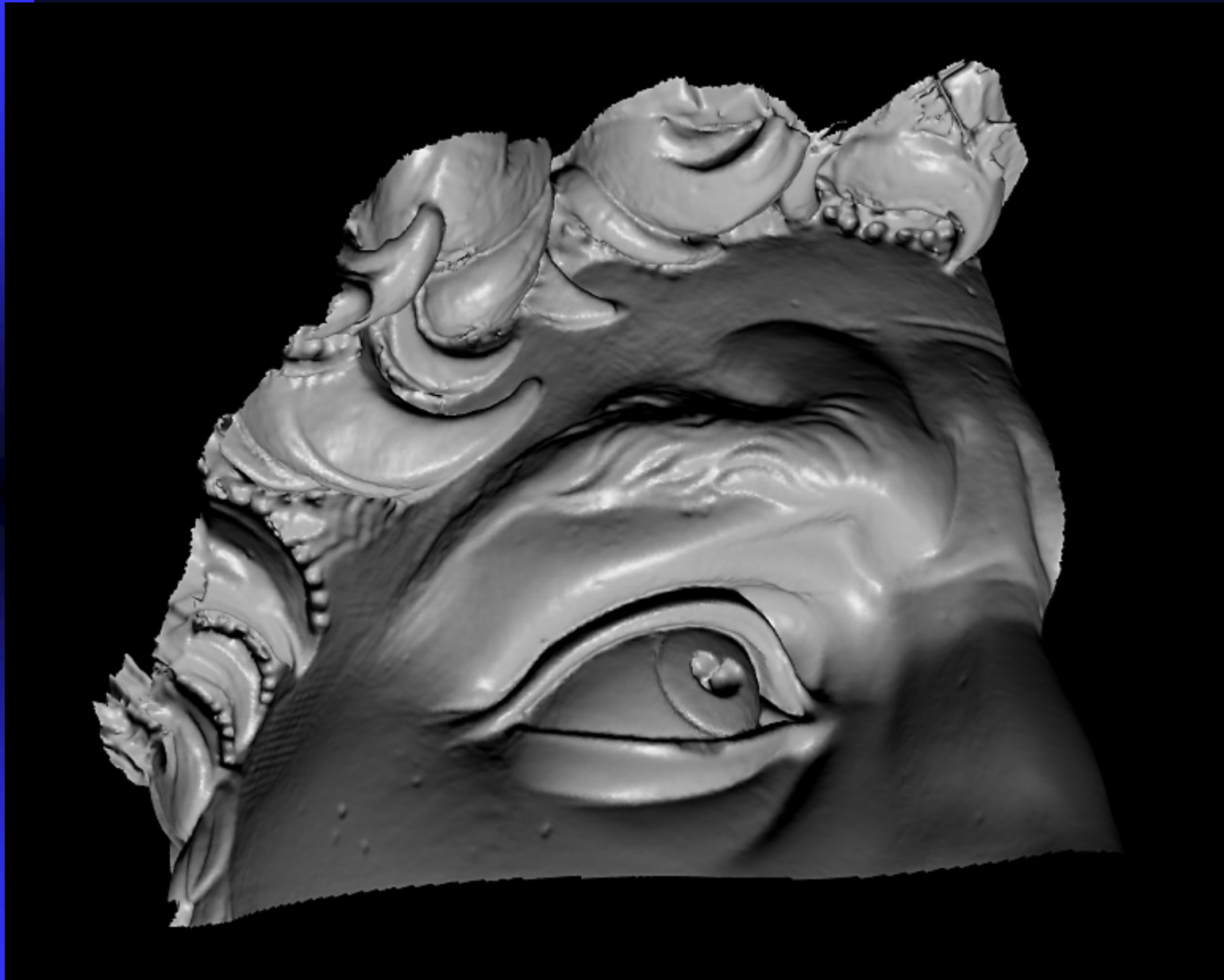
## Scanning Michelangelo's "*The David*"

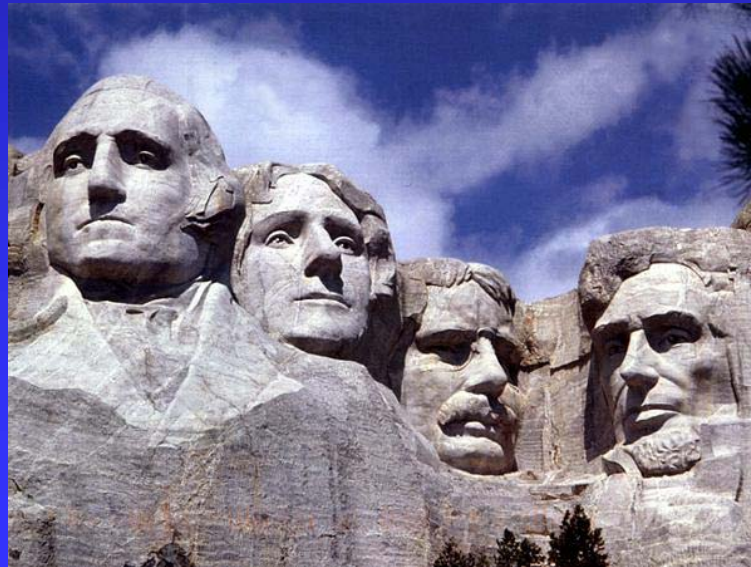
- The Digital Michelangelo Project
  - <http://graphics.stanford.edu/projects/mich/>
- UW Prof. Brian Curless, collaborator
- 2 BILLION polygons, accuracy to .29mm



*The Digital Michelangelo Project, Levoy et al.*







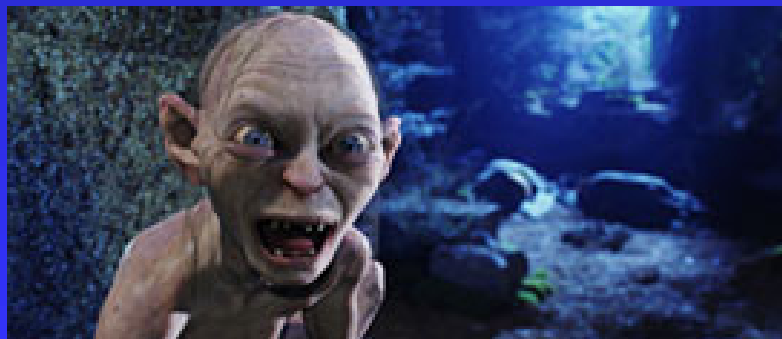
# Motion Capture, Games



UW Professor: Zoran Popovich works in this area.



# Effects



Andy Serkis, Gollum, Lord of the Rings

# Imaging

# Digital Image Terminology:

0	0	0	0	1	0	0
0	0	1	1	1	0	0
0	1	95	96	94	93	92
0	0	92	93	93	92	92
0	0	93	93	94	92	93
0	1	92	93	93	93	93
0	0	94	95	95	96	95

pixel (with value 94)

its 3x3 neighborhood

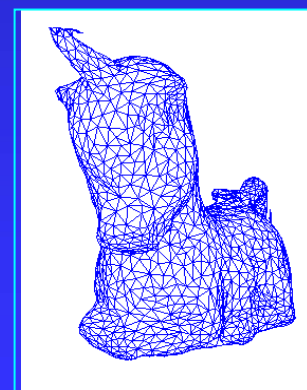
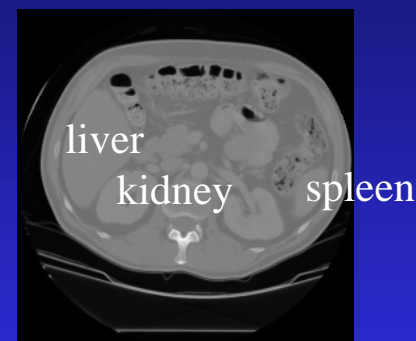
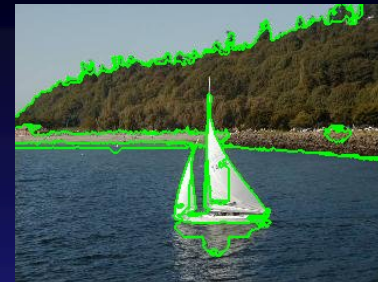
region of medium intensity

resolution (7x7)

- binary image
- gray-scale (or gray-tone) image
- color image
- multi-spectral image
- range image
- labeled image

# Goals of Image and Video Analysis

- Segment an image into useful regions
- Perform measurements on certain areas
- Determine what object(s) are in the scene
- Calculate the precise location(s) of objects
- Visually inspect a manufactured object
- Construct a 3D model of the imaged object
- Find “interesting” events in a video



# •The Three Stages of Computer Vision

- low-level

image → image

- mid-level

image → features

- high-level

features → analysis

# Low-Level

sharpening



blurring

# Low-Level



original image

Canny  
→



edge image

# Mid-Level



edge image

ORT  
↓  
data structure



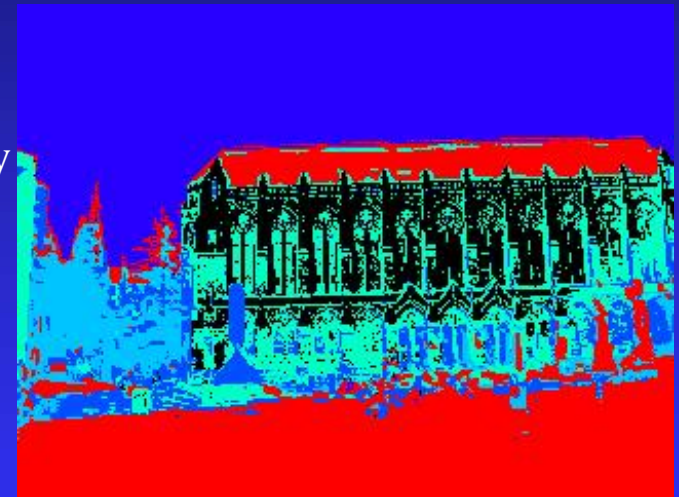
circular arcs and line segments 31

# Mid-level

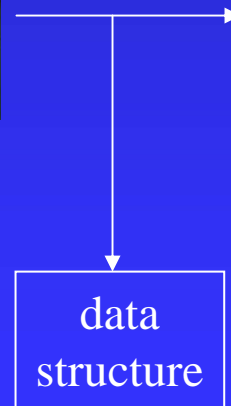


original color image

K-means  
clustering  
(followed by  
connected  
component  
analysis)



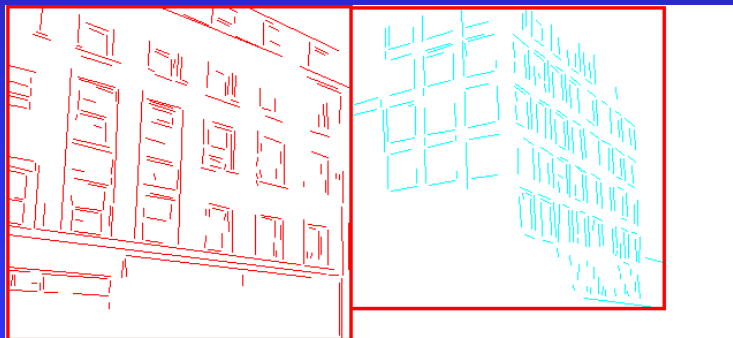
regions of homogeneous color



data  
structure



# Low- to High-Level



## Building Recognition

low-level



edge image

mid-level



consistent  
line clusters

high-level

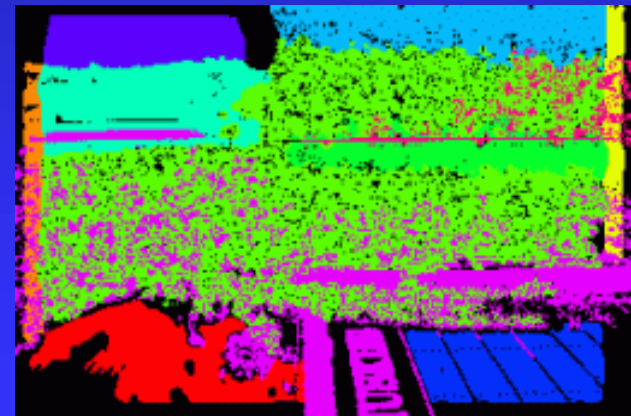


# Imaging and Image Representation

- **Sensing Process**
- **Typical Sensing Devices**
- **Problems with Digital Images**
- **Image Formats**
- **Relationship of 3D Scenes to 2D Images**
- **Other Types of Sensors**

# Images: 2D projections of 3D

- The 3D world has **color**, **texture**, **surfaces**, **volumes**, **light sources**, **objects**, **motion**, ...
- A 2D image is a **projection** of a scene from a specific viewpoint.



# Images as Functions

- ★ A gray-tone image is a function:

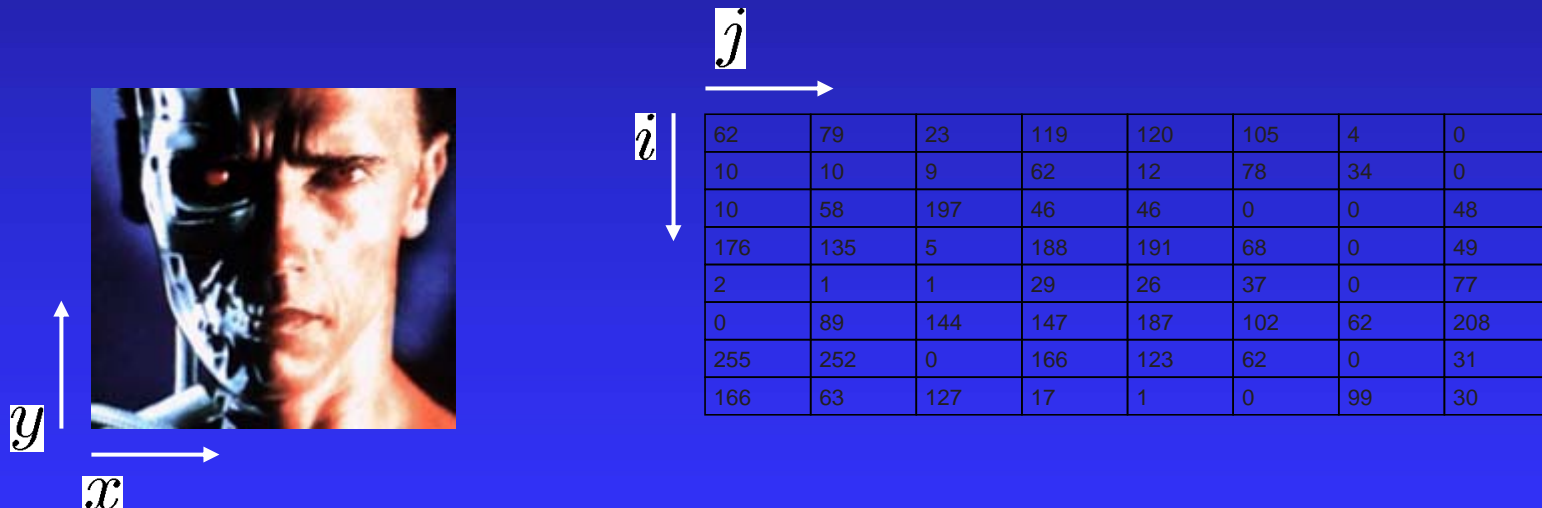
$$g(x,y) = \text{val} \text{ or } f(\text{row}, \text{col}) = \text{val}$$

- ★ A color image is just three functions or a vector-valued function:

$$f(\text{row}, \text{col}) = (r(\text{row}, \text{col}), g(\text{row}, \text{col}), b(\text{row}, \text{col}))$$

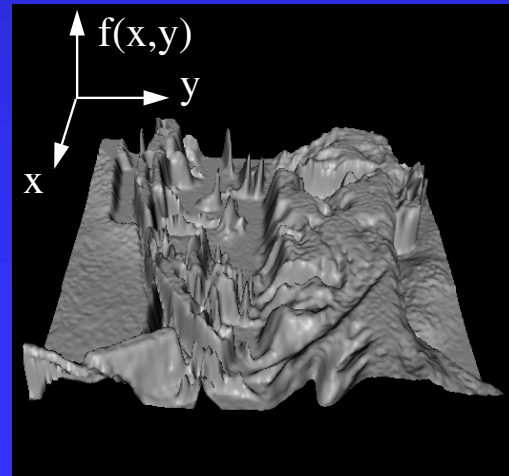
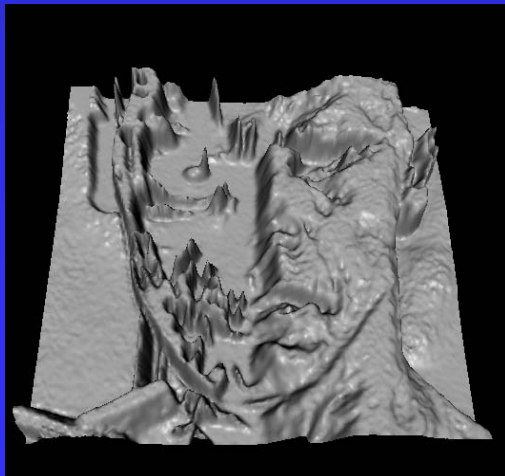
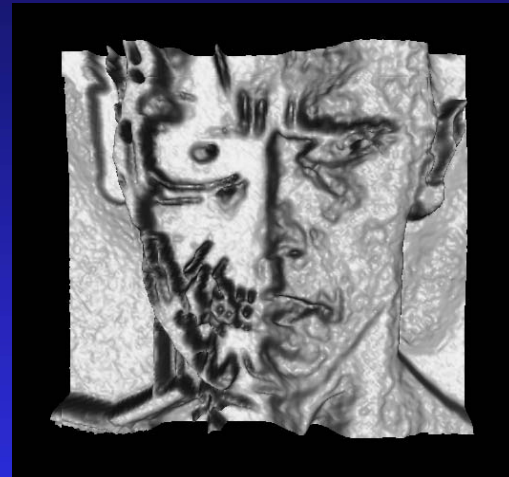
# Image vs Matrix

Digital images (or just “images”) are typically stored in a matrix.



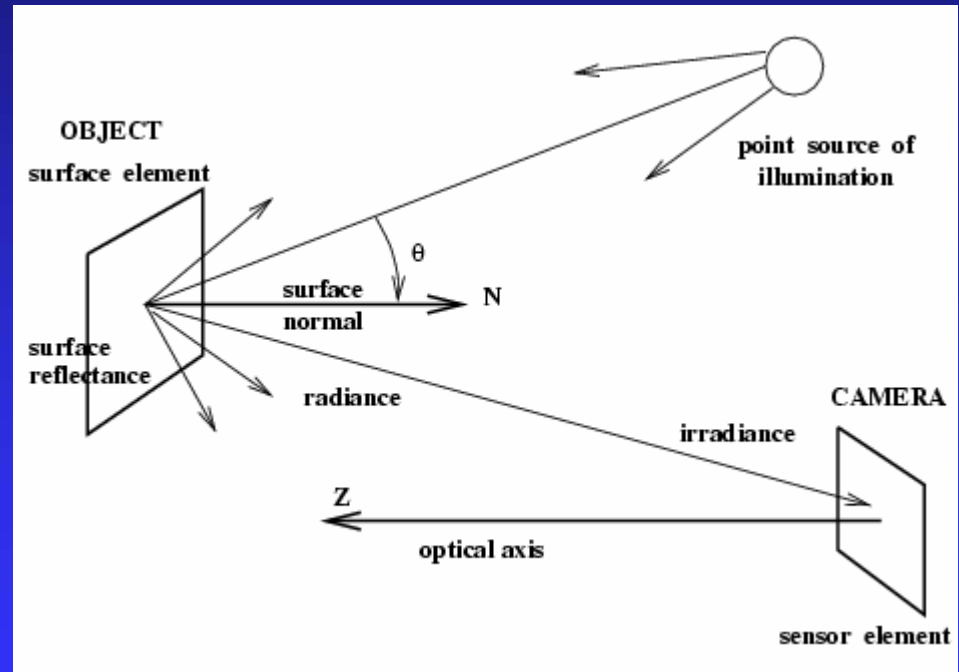
There are many different file formats.

# Gray-tone Image as 3D Function



# Imaging Process

- Light reaches surfaces in 3D
- Surfaces reflect
- Sensor element receives light energy
- Intensity counts
- Angles count
- Material counts



**What are radiance and irradiance?**

# Radiometry and Computer Vision\*

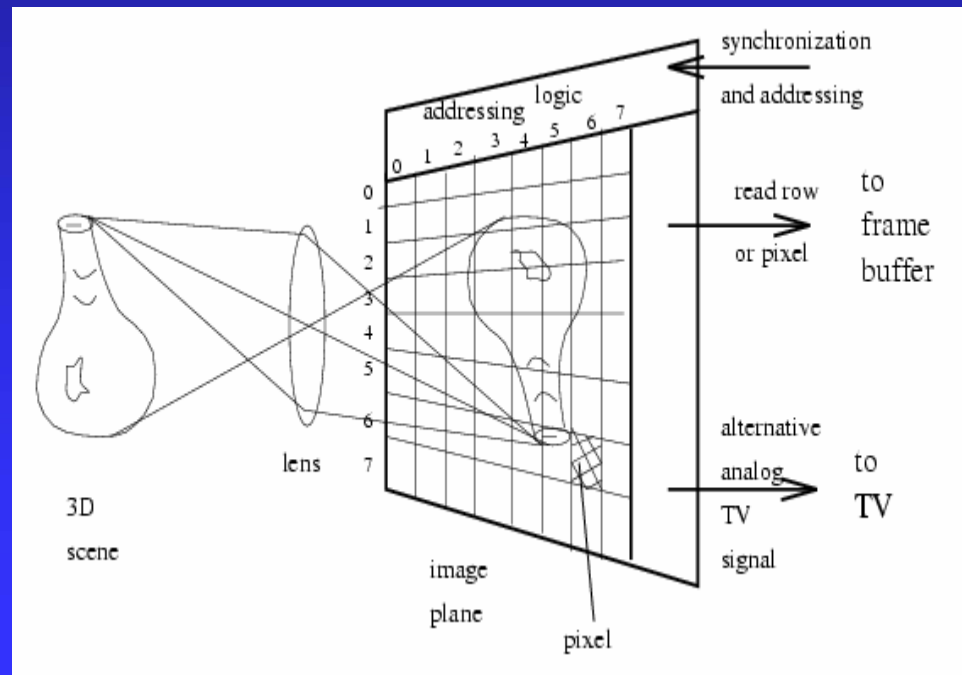
- **Radiometry** is a branch of physics that deals with the measurement of the flow and transfer of radiant energy.
- **Radiance** is the power of light that is emitted from a unit surface area into some spatial angle; the corresponding photometric term is **brightness**.
- **Irradiance** is the amount of energy that an image-capturing device gets per unit of an efficient sensitive area of the camera. Quantizing it gives image gray tones.
- From Sonka, Hlavac, and Boyle, *Image Processing, Analysis, and Machine Vision*, ITP, 1999.



# CCD type camera:

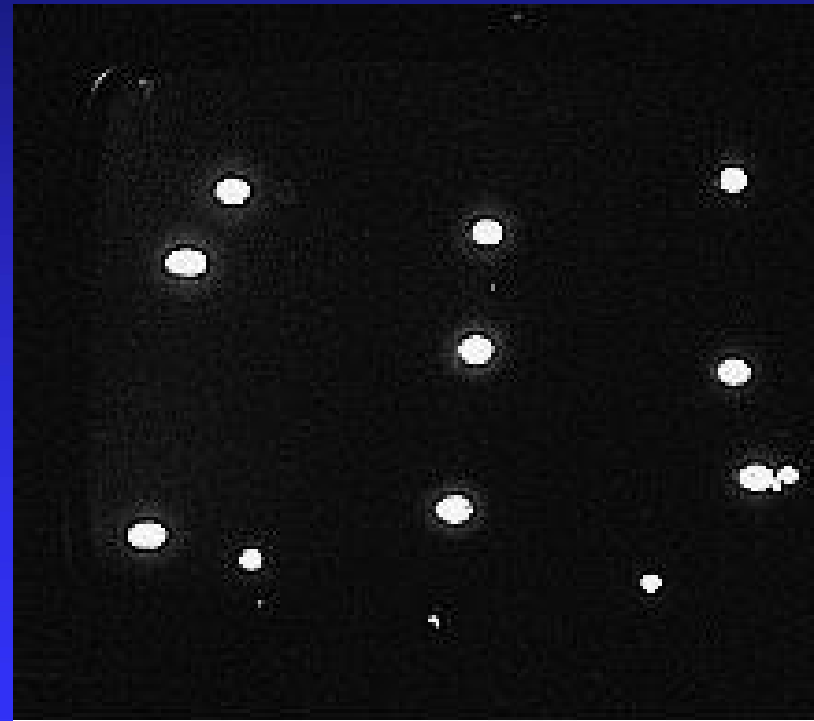
Commonly used in industrial applications

- Array of small fixed elements
- Can read faster than TV rates
- Can add refracting elements to get color in 2x2 neighborhoods
- 8-bit intensity common

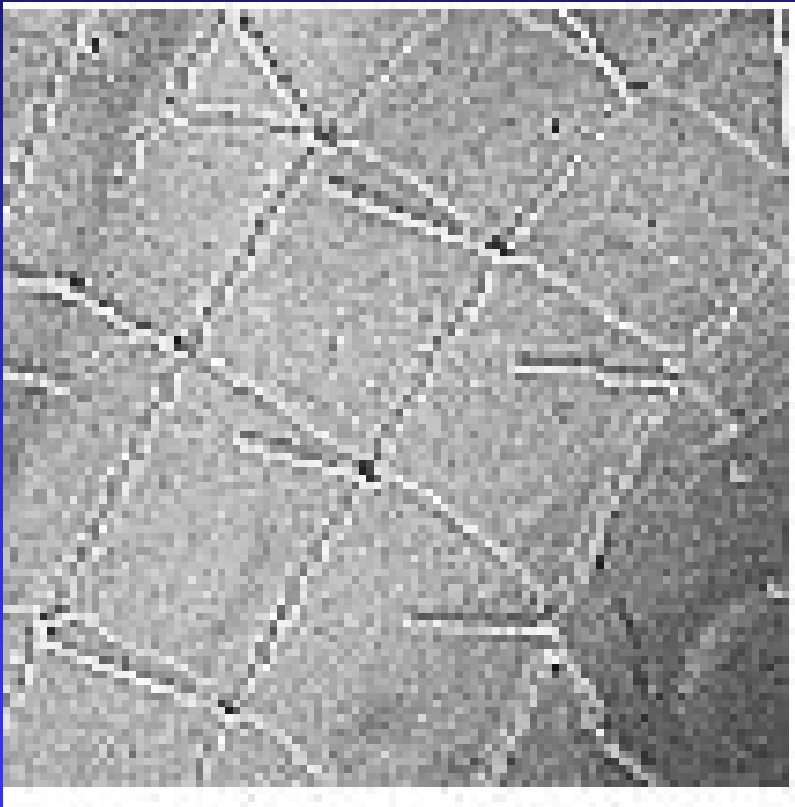


# Blooming Problem with Arrays

- Difficult to insulate adjacent sensing elements.
- Charge often leaks from hot cells to neighbors, making bright regions larger.



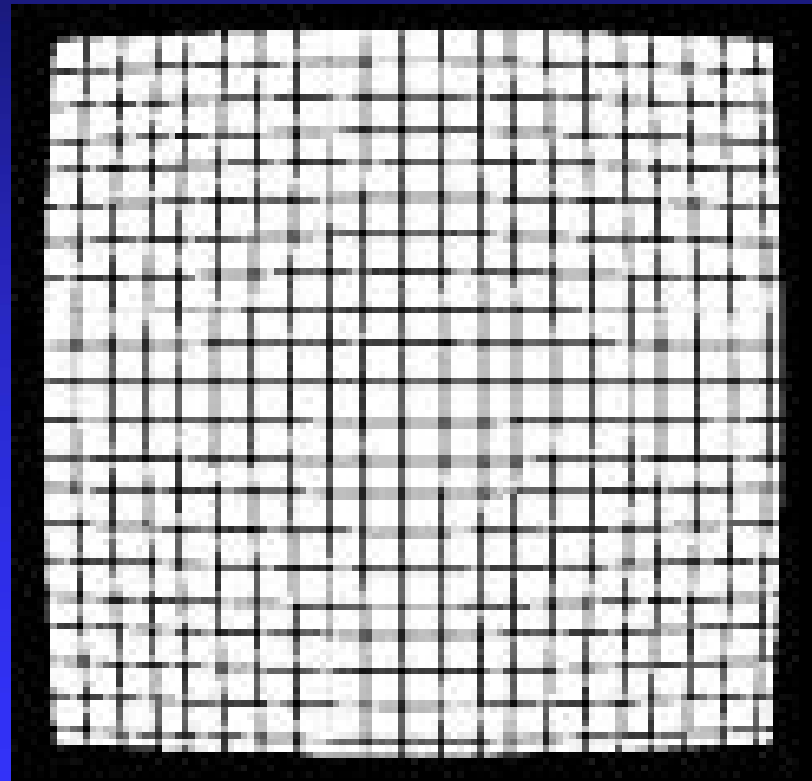
# 8-bit intensity can be clipped



- Dark grid intersections at left were actually brightest of scene.
- In A/D conversion the bright values were clipped to lower values.

# Lens distortion distorts image

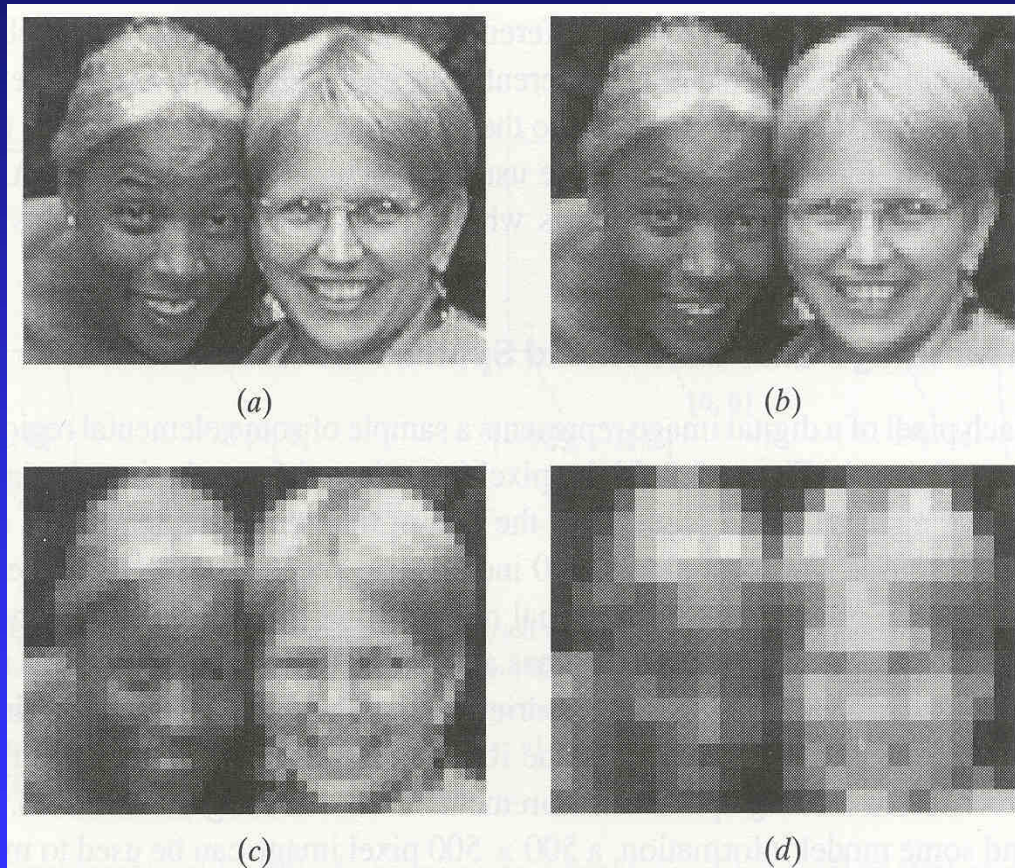
- “Barrel distortion” of rectangular grid is common for cheap lenses (\$50)
- Precision lenses can cost \$1000 or more.
- Zoom lenses often show severe distortion.



# Resolution

- **resolution:** precision of the sensor
- **nominal resolution:** size of a single pixel in scene coordinates (ie. meters, mm)
- **common use of resolution:** num\_rows X num\_cols  
(ie. 515 x 480)
- **subpixel resolution:** measurement that goes into fractions of nominal resolution
- **field of view (FOV):** size of the scene a sensor can sense

# Resolution Examples



- Resolution decreases by one half in cases at left
- Human faces can be recognized at 64 x 64 pixels per face

# Image Formats

- Portable gray map (PGM) older form
- GIF was early commercial version
- JPEG (JPG) is modern version
- Many others exist: **header plus data**
- Do they handle color?
- Do they provide for compression?
- Are there good packages that use them or at least convert between them?

# PGM image with ASCII info.

- P2 means ASCII gray
- Comments
- W=16; H=8
- 192 is max intensity
- Can be made with editor
- Large images are usually not stored as ASCII

```
P2
# sample small picture 8 rows of 16 columns, max grey value of 192
# making an image of the word "Hi".
 16 8   192

64 64  64  64  64  64  64  64  64 64 64  64  64 64 64 64
64 64 128 128  64  64  64 128 128 64 64 192 192 64 64 64
64 64 128 128  64  64  64 128 128 64 64 192 192 64 64 64
64 64 128 128 128 128 128 128 128 64 64  64  64 64 64 64
64 64 128 128 128 128 128 128 128 64 64 128 128 64 64 64
64 64 128 128  64  64  64 128 128 64 64 128 128 64 64 64
64 64 128 128  64  64  64 128 128 64 64 128 128 64 64 64
64 64  64  64  64  64  64  64  64 64 64  64  64 64 64 64
```





# PBM/PGM/PPM Codes

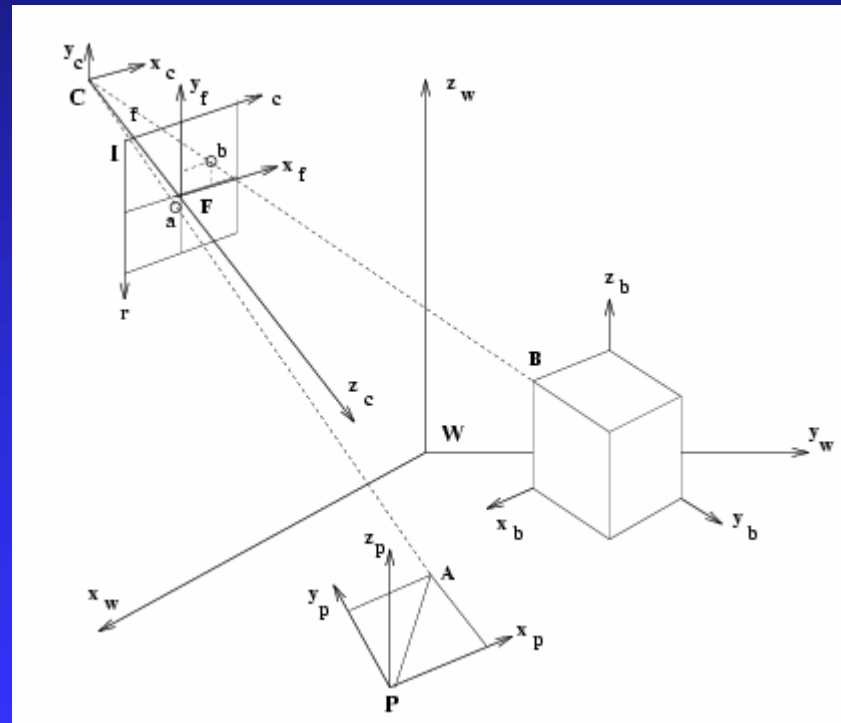
- **P1: ascii binary (PBM)**
- **P2: ascii grayscale (PGM)**
- **P3: ascii color (PPM)**
- **P4: byte binary (PBM)**
- **P5: byte grayscale (PGM)**
- **P6: byte color (PPM)**

# JPG current popular form

- Public standard
- Allows for image compression; often 10:1 or 30:1 are easily possible
- 8x8 intensity regions are fit with basis of cosines
- Error in cosine fit coded as well
- Parameters then compressed with Huffman coding
- Common for most digital cameras

# From 3D Scenes to 2D Images

- Object
- World
- Camera
- Real Image
- Pixel Image



# 3D Sensors

- Laser range finders
- CT, MRI, and ultrasound machines
- Sonar sensors
- Tactile sensors (pressure arrays)
- Structured light sensors
- Stereo

- MRA (angiograph) showing blood flow.



# Where do we go next?

So we've got an image, say a single gray-tone image.

What can we do with it?

The simplest types of analysis is **binary image analysis**.

Convert the gray-tone image to a binary image (0s and 1s) and perform analysis on the binary image, with possible reference back to the original gray tones in a region.