

P505, Autumn 2016, IMP Formal Large-Step Semantics

$$\begin{aligned}
 s & ::= \text{skip} \mid x := e \mid s; s \mid \text{if } e \text{ } s \mid \text{while } e \text{ } s \\
 e & ::= c \mid x \mid e + e \mid e * e \\
 (c & \in \{ \dots, -2, -1, 0, 1, 2, \dots \}) \\
 (x & \in \{ \mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{y}_1, \mathbf{y}_2, \dots, \mathbf{z}_1, \mathbf{z}_2, \dots, \dots \})
 \end{aligned}$$

Not shown: Definition for “getting” and “setting” a variable in the heap. Informally:

- $\text{get}(H, x, c)$ means looking up x in H produces c .
- $\text{set}(H_1, x, c, H_2)$ means H_2 is like H_1 except in H_2 looking up x produces c (which might or might not be what you get when looking up x in H_1).

$$\boxed{H ; e \Downarrow c}$$

$$\frac{}{H ; c \Downarrow c} \text{CONST} \quad \frac{\text{get}(H, x, c)}{H ; x \Downarrow c} \text{VAR} \quad \frac{H ; e_1 \Downarrow c_1 \quad H ; e_2 \Downarrow c_2}{H ; e_1 + e_2 \Downarrow c_1 + c_2} \text{ADD} \quad \frac{H ; e_1 \Downarrow c_1 \quad H ; e_2 \Downarrow c_2}{H ; e_1 * e_2 \Downarrow c_1 * c_2} \text{MULT}$$

$$\boxed{H_1 ; s_1 \Downarrow H_2}$$

$$\begin{aligned}
 & \frac{}{H ; \text{skip} \Downarrow H} \text{SKIP} \quad \frac{H ; e \Downarrow c \quad \text{set}(H, x, c, H')}{H ; x := e \Downarrow H'} \text{ASSIGN} \quad \frac{H ; s_1 \Downarrow H_1 \quad H_1 ; s_2 \Downarrow H_2}{H ; (s_1; s_2) \Downarrow H_2} \text{SEQ} \\
 & \frac{H ; e \Downarrow c \quad H ; s_1 \Downarrow H' \quad c \neq 0}{H ; \text{if } e \text{ } s_1 \text{ } s_2 \Downarrow H'} \text{IF1} \quad \frac{H ; e \Downarrow c \quad H ; s_2 \Downarrow H' \quad c = 0}{H ; \text{if } e \text{ } s_1 \text{ } s_2 \Downarrow H'} \text{IF1} \\
 & \frac{H ; \text{if } e \text{ } (s; \text{while } e \text{ } s) \text{ skip} \Downarrow H'}{H ; \text{while } e \text{ } s \Downarrow H'} \text{WHILE}
 \end{aligned}$$