Interaction and Infrastructure:

Bridging the Gap Between Human-Computer Interaction and Networking

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Some Background

Talk Overview



Networking



People



The Gap

Although ~30 million US households had a home network by the end of 2005... [Parks Assoc. 2006]

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[Parks As

the end Home networking gear is the most returned item at big box consumer electronics stores (20-30%)[Parks Assoc. 2002]

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In 2006, a quarter of wireless access points were returned [Reuters 2006]

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Only 5% of consumer electronics returns are due to actual technical failure [Accenture 2008]

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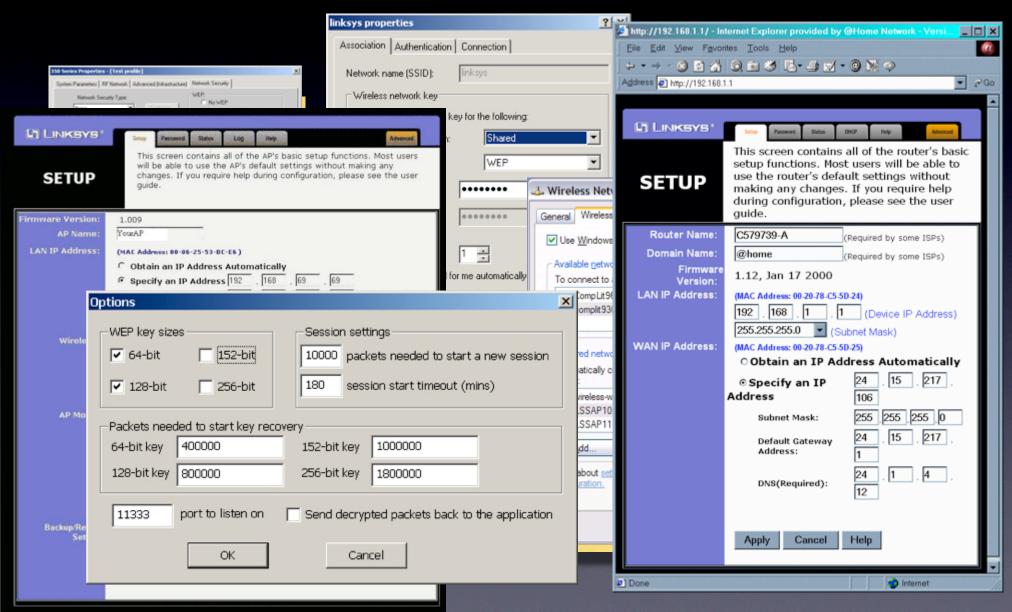
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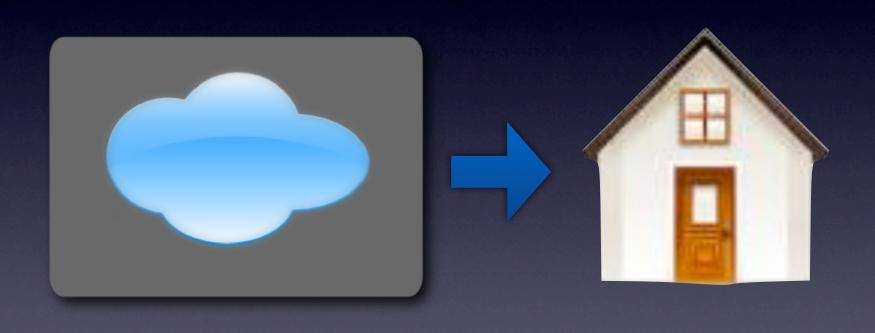
technical failure

[Accenture 2008]

Half of all home users need help from others to set up a new device or service [Pew 2008]



The Internet has Come Home



The Challenges of Networking in the Home

- Gap between what users know how to do and what they currently have to do: too high a barrier
- Gap between what users want to do and what they currently can do: too low a ceiling
- (Turned around) gap between the services offered by the network and the application requirements

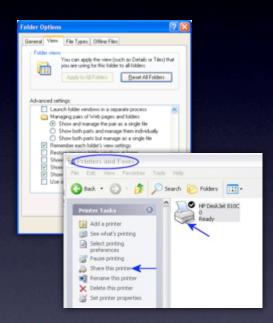


The Network

The Necessity of Configuration









Host

Network

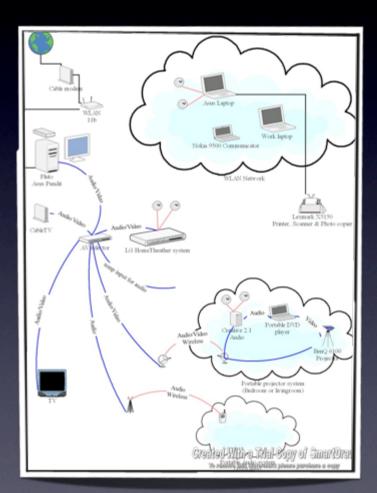
Application

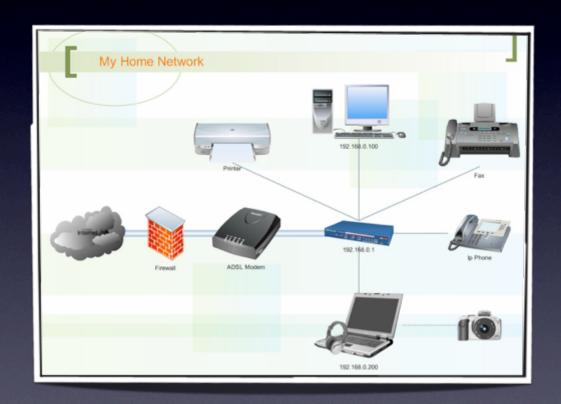
Security

The Necessity of Configuration

The necessity of configuration leads to the potential for *misconfiguration*

Topology





www.ratemynetworkdiagram.com

Topology

Topology shouldn't matter, but it does

- "Inside" versus "outside"
- Multiple DHCP servers
- Multiple subnets (breaks multicast discovery)

It's not just the end-user devices, but network core devices that users must manage

www.ratemynetworkdiagram.com

Security

"If you want security, you must be prepared for inconvenience."

General B.W. Chidlaw
12 December 1954

- Conflated with topology
- Spread over multiple sites of activity (antivirus, host firewall, router firewall, ISPs)
- Default for most: NAT

This has let us get sloppy.



Interactions Between Applications and the Network

- Does the network really stop at the "application layer"?
- Infrastructure doesn't provide good abstractions for some functionality
 - Multiuser game?
 - Household visitor?
 - Share a directory of photos?

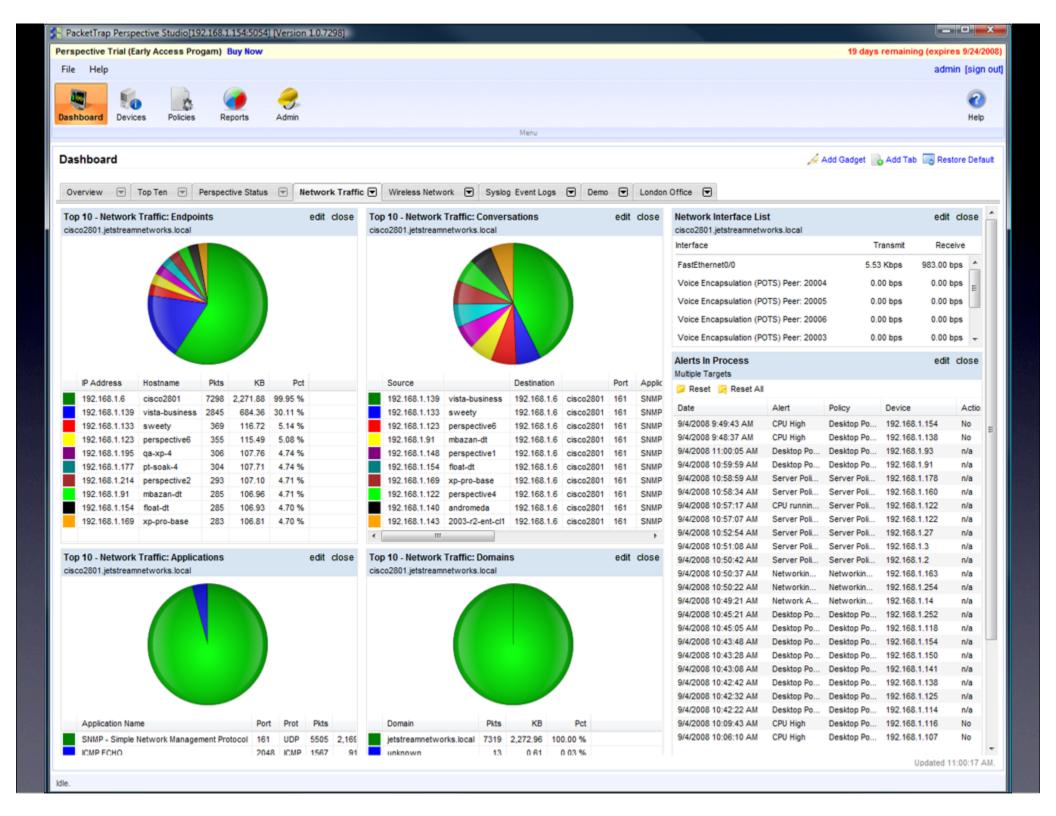
End Result?



- High pain barrier: even "simple" things are hard; hard things are nearly impossible
 - High barriers, low ceilings
- Implications for future applications inhibited because of fundamental issues with the network:
 - Health
 - Entertainment
 - Ubicomp
 - Smart home
 - Smart grid
 - ..



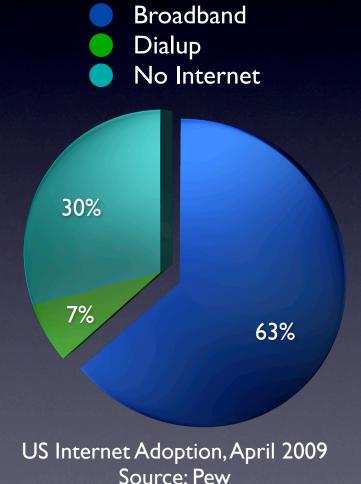
People



Motivation

- People want the Internet.
- They just don't want the network.

"We want the Internet. Unless you have something better."

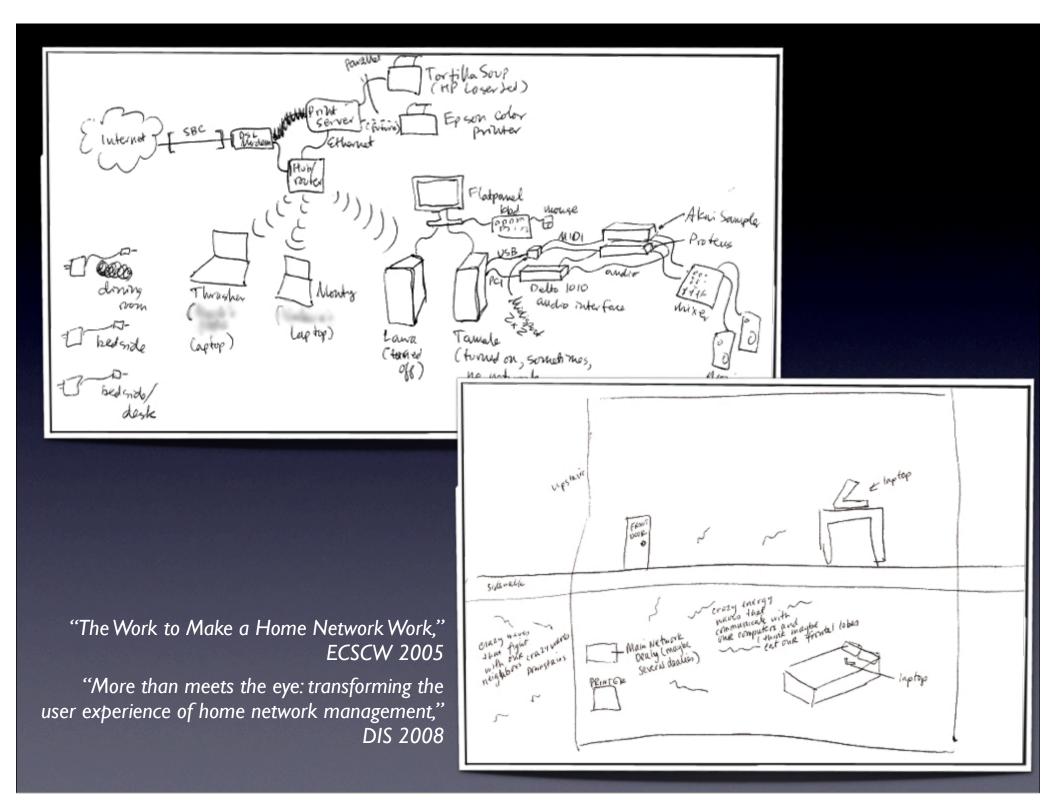


Poor Conceptual Models



"The Work to Make a Home Network Work," ECSCW 2005

"Reflecting on the Invisible: Understanding End-User Perceptions of Ubiquitous Computing" [Ubicomp 2008]



Broken Expectations



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Popular Science March 1922 "At Home with Ubiquitous Computing: Seven Challenges" [Ubicomp 2001]

"The Ins and Outs of Home Networking: The Case for Useful and Usable Domestic Networking" [TOCHI 2009]

Deeply Personal, Deeply Personalized

- Is a one-size-fits-all network even possible?
 - High variance may make automating some aspects difficult
 - May argue against "outsourcing"

"Home Networking and HCI:What Hath God Wrought?" [CHI 2007]

"How Smart Homes Learn:The Evolution of the Networked Home and Household" [Ubicomp 2007]

End Result?

- We've made networking a deeply confusing affair
 - "Scary" upgrades, reboot-and-pray troubleshooting, blinky light user interfaces
- One-size-fits-nobody
 - Neither sufficiently understandinging nor addressing the routines in the household that impact the network

Some Reflections on the Gap



The Disciplinary Divide

- The usual: different language, goals, methods, value systems, conferences, ...
- Neither discipline reaches far enough, or has the right tools to allow it to sufficiently integrate with the other
 - A humble critique of HCI
 - A humble critique of networking

Questions for Research

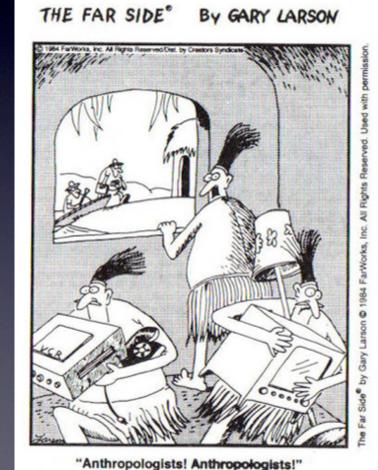


The Need for New Methods

- For evaluation
- For design

"In theory, there's no difference between theory and practice. In practice, there is."

- variously attributed



Helping the Network Help Itself

- There will always be some aspects of networking that require human agency or control
- But for everything else, can we make it just work?
- Calls for courageous (yet correct) design

Helping People Help Themselves

- What's the equivalent of the desktop metaphor for networking?
- Not just a UI problem. Also may require support from the network in order to do it well.



Helping People Help Each Other

Collaboration is key

- How do we support with tools?
- Deep questions around personalization and privacy

The Georgia Tech HNI Team

Keith Edwards



Beki Grinter



Nick Feamster





Man of Mystery

Erika Poole

Marshini Chetty

Jeonghwa Yang

Umayr Hassan





Thank you!

Microsoft[®]



