Simplifying Hadoop Usage and Administration Or, With Great Power Comes Great Responsibility in MapReduce Systems

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Different Aspects of Manageability

- Testing
- Tuning
- Diagnosis
- Applying fixes
- Configuring
- Benchmarking
- Capacity planning
- Disaster/failure recovery automation
- Detection/repair of data corruption

Roles (often overlap)

- User (writes MapReduce programs, Pig scripts, HiveQL queries, etc.)
- Developer
- Administrator

Lifecycle of a MapReduce Job



Lifecycle of a MapReduce Job



How are the number of splits, number of map and reduce tasks, memory allocation to tasks, etc., determined?

Job Configuration Parameters

File Edit Options Buffers Tools SGML Help 💹 😏 🔏 🖣 🖺 👭 📥 💌 X 0 <?xml version="1.0"?> <?xml-stylesheet type="text/xsl" href="configuration.xsl"?> <configuration> <property> <name>mapred.reduce.tasks</name> <value>1</value> <description>The default number of reduce tasks per job</description> </property> <property> <name>io.sort.factor</name> <value>10</value> <description>Number of streams to merge at once while sorting</description> </property> <property> <name>io.sort.record.percent</name> <value>0.05</value> <description>Percentage of io.sort.mb dedicated to tracking record boundaries</description> </property> </configuration> conf.xml All 19 (XML) -

- 190+ parameters in Hadoop
- Set manually or defaults are used
- Are defaults or rules-ofthumb good enough?

Experiments



On EC2 and local clusters

Illustrative Result: 50GB Terasort

17-node cluster, 64+32 concurrent map+reduce slots

Based on popular rule-of- thumb	mapred.reduce. tasks	io.sort. factor	io.sort.record. percent	Running time
	10	10	0.15	
	10	500	0.15	
	28	10	0.15	
	300	10	0.15	
	300	500	0.15	

- Performance at default and rule-of-thumb settings can be poor
- Cross-parameter interactions are significant

Problem Space



Current approaches:

- Predominantly manual
- Post-mortem analysis

Is this where we want to be?

Challenges

Features of Hadoop from a usability perspective

- Ability to specify schema late
- Easy integration with programming lang.
- "Pluggability"
 - Input data formats
 - Storage engines
 - Schedulers
 - Instrumentation

These features are very useful when dealing with

- Multiple data formats
- Mix of structured and unstructured data
- Multiple computational engines (e.g., R, DBMS)
- Changes/evolution

But, they pose nontrivial manageability challenges

Some Thoughts on Possible Solutions

- Exploit opportunities to learn
 - Schema can be learned from Pig Latin scripts, HiveQL queries, MapReduce jobs
 - Profile-driven optimization from the compiler world
 - High ratio of repeated jobs to new jobs is common
- Exploit the MapReduce/Hadoop design
 - Common sort-partition-merge skeleton
 - Design for robustness gives many mechanisms for adaptation & observation (speculative execution, storing intermediate data)
 - Multiple map waves
 - Fine-grained and pluggable scheduler

Some Thoughts on Possible Solutions

- Automate "try-it-out" and "trial-and-error" approaches
 - For example, use 5% of cluster resources to run MapReduce tasks with a different configuration
 - Exploit cloud's pay-as-you-go resources, EC2 spot instances

